





DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS	
Agressive overcalls (just good suit can be enough) the higher the level, more constructive we get	
We use the switch principle in competitive bidding	
Some situations we use transfers	
1NT OVERCALL	
Generally as 1NT opening, can be no stopper over 1m system on	
balancing position can be little less	
JUMP OVERCALLS	
weak (if partner is passed hand, anything goes) sometimes we try to be funny with jump overcalls	
Reopen: Intermediate	
DIRECT & JUMP CUE BIDS	
direct cuebid is 5-5 (in M if minor is opened, M+m otherwise)	
jump cue bid asks for stopper for 3N	
VS. NT	
vs strong (max + min ≥ 28)	vs weak
dbl: ♣+ M or too strong to pass	points
2♣: Majors	Majors
2♦: ♦+ M	natural
2M: natural	natural
VS. PREEMPTS	
Leaping michaels	
VS. ARTIFICIAL STRONG OPENINGS	
natural (x = majors, NT= minors)	
OVER OPPONENTS' TAKEOUT DOUBLE	
xx = I'd like to defend	
over 1M-(x)-1N starts transfer	
2NT fit and good hand	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1/3/5	3 rd , if supp xxx	
Notrump	1/3/5	same as above	
Subsequent	low enc	low enc	
Other: Can be strange card if creative lead			
If 2 nd card is unreadable, we can lead top of nothing			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+,Ax	AK+,AQJT,Ax	
King	AK,KQ+,Kx	KQ+,AKJT,Kx	
Queen	QJ+,KQ	QJ+,KQT9,Qx	
Jack	KJT+,JT+,QJ	KJT+,JT+,Jx	
10	Tx, KT9+,QT9+	HT9+,Tx	
9			
Hi-X		MUD	
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	attitude	count	attitude
2 Suit	SP	SP	present count
3			
1	same	as	above
2 NT			
3			
Signals: upside down attitude, std count			
odd(+)/even(-) discards			
SmithEco only second trick: leader: low I like the lead			
partner: low I prefer a switch			
Teo and Gregor play distribution signal on trumps: High show EEEE			
DOUBLES			
TAKEOUT DOUBLES			
Almost all low level doubles are takeout			
We have either the correct distribution, extra HCP or smart rebid prepared			
right shape take out dbl can be <i>very</i> light			
We can make at most 2 takeout dbls per board			
MISCELLANEOUS DOUBLES/REDOUBLES			
in competition dbl = i have extra strength			
maximal dbl if no space			
please don't lead my suit dbl			

WBF CONVENTION CARD
CATEGORY: Green
NCBO: Bridge zveza Slovenije (BZS)
EVENT: EBL pair competition
PLAYERS: any pair of Hana Rus, Teo Kukuljan, Gregor Rus
   
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
variable NT, special two level bids, 1M-2♣ relay gf auction
5533, 1NT: 11-13 (NV and IV), 14-16 V
frequent upgrades and downgrades
agressive preempts and overcalls
transfers in some competitive situations
Switch principle in some competitive situations
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1M - (dbl): trf from 1NT; 2M-1 (very bad or limit raise)
(1x)-1y-p: trf from 2x on
(1x)-1y-(dbl/lz): trf from 1NT on (2y-1: raise without honor)
1x - (1y/2y/3y): if z and w are unbid suits on same level, and p is unpassed
then 2z = w and 2w = z (bellow game level)
XYZ after 1x-1y-1z (silent opp)
1x-1y-2N strong hand (one suiter or three card support)
1M-2M (weak, can be Kxx and out) raise in M
After 1x - (1N): same defence as on weak NT
IF our NT gets dbl: rdbl = bussines, 2♣: ♣ or ANY two suiter
SPECIAL FORCING PASS SEQUENCES
after we are in non fit invitation
after we are in GF situation
IMPORTANT NOTES
We are not afraid to use judgment in any situation
Upgrades and downgrades possible
We offer try to find passive lead
even if not the by the book card
PSYCHICS: Hana not, boys will be boys.

Additional notes:

1. GF relay:

After 1M - 2♣(unopposed):

- 2♦min no 4oM, 2♥4oM, 2♠4+ ♦max, 2N one suiter max, 3♣5=4♣, 3♦6+=4♣, 3♥= 5-5 high shortness, 3♠= 5-5 low shortness
- 5=4 then 5422, 5413, 5431, 5440 (if possible), 6=4 then: high shortness, low shortness
- one suiter: high shortness or 7222, middle shortness, 6322, low shortness 5332, 6331, 7 with singleton, 7 with void
- after shape, aces: 0/3,1/4,2
- then in established suit order yes/no question for either K or Q in suit (two times in suit with 2+, once in singleton)
- if relay is broken, natural bidding
- if overcall takes two bids or less, pass = relay; otherwise natural bidding

2. Switch principle

Some examples: 1M-(2♣)-2♦(oM, 8+);2oM (♦,10+)

(3♣)-3♠-pass-4♦(=♥);4♥(=♦)

1N - (3♣)-3♦(=H), etc. etc.

3. Transfers in competition

- 1M -(dbl): 1N to 2M-1 (good raise in M)
- (1x)-1y-(dbl/1z): trf from 1N (or dbl if 1N by opp): trf to x, limit raise, 2y-1 raise without top card, 2y raise with top card

4. 2♥ opening and response

2N asks:

3♣any minimum (then 3♦gf ask)

3♦5-5 min

3M smolen max

3N 4-4 max

4♣5-5 max, better ♥

4♦5-5 max, better ♠

5. 2♣- 2♦- 2♠relay 2N asks:

3♣= ♠ (then 3♦as bellow)

3♦= both majors (after 3♥: 3♠better ♥, 3N better ♠)

3♥= ♥one suiter

3♠= ♥+ ♦(4♣= low suit, 4♦= high suit)

3N = ♥+ ♣