


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			<h1 style="text-align: center;">Convention Card</h1> 
OVERCALLS (Style;Responses;1/2 Level;Reopening)		OPENING LEADS STYLE			
		Suit	Lead	In Partner's suit	
1/1= 7-17HCP, 5+Cards(better when vul)		NT	Variant Slavinsky	Variant Slavinsky	SYSTEM SUMMARY
2/1= 10-17HCP, 5+Cards		Subseq	Variant Slavinsky	Variant Slavinsky	
Resp= 1/1, 2/1, 2/2 forcing, Jump =NatInv, 2♣ = Cue, F1, 3/2 = FG		Russinow vs NT or 5X or slam, UDCA, 1 st card: Riece Count Signal[2]			GENERAL APPROACH AND STYLE
2♦ = relay when Overcall 2♣		Low = 3/5/7 w Honor or 2/4/6 w/o Honor, low for xx, high for 9x+			
1NTOVERCALL (2 nd /4 th live;Responses;Reopening)		LEADS			Polish Club, multi-1♣, 2♣ (13)45 OK, Bidding Style = Aggressive 1♦ = 11-21HCP, ♠4+, UNBAL 1♥ = 11-17HCP, ♥5+/18-21HCP, ♥5♠4; 1♠ = 11-17HCP, ♠5+ 2♣ = 10-14HCP, ♣6+ or ♣5+M4+, 12-14HCP, (13)45 OK 2♦ = ♥/♠6+ WK, M5 OK if white vs. red; 2♥=♥♠54+ PRE, ♥5+ if red 2♠=9-12HCP, ♠5♣4+/♦4+, aggressive if white 1NT=11-13or14-16HCP BAL (M5, m6 OK) Maybe lighter if white vs. red 2 over 1 Resp: GF or inv with 6+ suit
		Lead	Vs.Suit	Vs.NT	
2 nd = 15-18HCP, SYS ON vs 1m opening		Ace	AKX(+), AX	AKX(+), AX, AKJ (+)	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
4 th = 12-16HCP, SYS ON vs 1m opening		King	AK, KQ(+), KX	AKJ10(+), KQ109(+), AKQx(+)	
Vs 1M: 2♣ = TRF2♦, 2M-1=Stayman, other: similar		Queen	QJ(+), QX	KQx(+), QX, QJX	1♦=11-21HCP, ♠4+, UNBAL 1♥=11-17HCP ♥5+/18-21HCP ♥5+♠4; 1♠=11-17HCP ♠5+ 1NT=11-13/14-16 HCP BAL (14-16 if red or 3rd in NO) 2♣=11-15HCP. ♣6+/♣5M4, 12-14HCP (31)45 OK 2♦=5-10HCP. ♥/♠6(5)+ or STR ♥/♠5+, aggressive if white 2♥=MMs, 5-10; 2♠=9-12HCP, ♠5m4+ WK2, aggressive if white 1♣=Min/17-19 BAL/15-17 ♣5+/18+ M5+/♦, STR2
JUMP OVERCALLS (Style;Responses;Unusual NT)		Jack	KJ10X, J10X	AQJX, J10X, QJXX(+)	
1-Suit= Weak		10	H109, 109X, 10X	KJ10X, 109X, 10X, J10XX(+)	When we white. Vs red: Aggressive overcall/1NT opening/Preemptive opening Aggressive when Vs STR 1♣(e.g lack of HCP or cards) Unusual 2NT: 7-12 or 16+ if white/8+ if red. Michaels Cue: 7-12/16+ Western Cue
2-Suit= Unusual 2NT		9	9x, 9	H109X(+)	
Response=RAISE =WEAK, new minor= fit showing, 2NT = Relay		Hi-x	Sxx, 9Sx, 10Sx	xSx(+)	DOUBLETS
		Lo-x	HxxxS; HxSx, xxxS, xS	HxxxS, HxSx	
		SIGNALS IN ORDER OF PRIORITY			TAKEOUT DOUBLETS (Style;Response;Reopening)
DIRECT AND JUMP CUE BIDS (Style;Response;Reopening)			Partner's Lead	Declarer's Lead	
Michael : (1X)2X or (1♣)2D ♦7-12 or 16+HCP, 55+ 2♦ = ♥♠ or ♠♣		Suit	1 Lo=Enc	Lo/Hi=Even	1(♣)-DBL-(P)-1♦ = 0-7, any; 1♥♠ = 8+, ♥♠4+, F1 [4]
Response: 2NT Asking			1 Lo/Hi=Even	TRUMP SMITH	
JUMP CUE BIDS : Western Cue(ask stop with a nice suit)/Preempt			1 S/P	S/P	Neg DBL THRU 4♥, Resp DBL THRU 3♠, Support DBL THRU 2♥ Invitation DBL, Rodwell DBL, Lightner DBL, SOS RDBL 3rd DBL: usually Pen, unless 1st DBL=STR T/O DBL when we GF and oppo overcall under 4♥
Reopening Same		NT	2 Lo=Enc	Lo/Hi=Even	
VS.NT (vs.Strong/Weak;Reopening;PH)			2 Lo/Hi=Even	SMITH	IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
2♣: ♥♠54+(or ♠4m6 vs weak NT)			2 S/P	S/P	
vs WK NT: X=Penalty; 2♦=6-11HCP M5+; 2M=M5+ Sound		Signals= Smith echo[3], Upside down			
2NT=♥4m6; 3♦♣♥♠=Nat Const		Discarding an even number means DISCOURAGE			(3m)-overcall/DBL-(5m)-P = Forcing, Same for similar sequences
Vs STR NT/PH: X=M4m5+ or great hand ; 2♦=♥/♠6+; 2M=M5m4+;		DOUBLETS			
2NT=♣♦55; 3♣♦♥♠=Nat Const					
VS.PREEMPTS (DoubleCue-bids;PH)		TAKEOUT DOUBLETS (Style;Response;Reopening)			
Double T/O , 2NT=16-18HCP, 3NT=To Play		Maybe light with Classic Shape, 4 th : 8+HCP			
(2M)3M: ask stop with a nice suit. 4m: double suits 55+.		(1♣)-DBL-(P)-1♦ = 0-7, any; 1♥♠ = 8+, ♥♠4+, F1 [4]			
VS.ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLETS			
Vs 1♣: DBL=♥♠ (or ♦ in red); 1♦=♥/♠; 1♥/♠=M4+m5; 1NT=♣♦;		Neg DBL THRU 4♥, Resp DBL THRU 3♠, Support DBL THRU 2♥ Invitation DBL, Rodwell DBL, Lightner DBL, SOS RDBL 3rd DBL: usually Pen, unless 1st DBL=STR T/O DBL when we GF and oppo overcall under 4♥			
2♣♦♥♠: Nat in white, ♣/♥or♠/♥♠/♠m in red; 2NT = 55+ in ♣♦♥		1X-(DBL) -XX-(2Y)-P=F1, (1NT)-DBL-(2m)-Pass=F1			
(1♣)-P-(1♦)-? DBL=♥♠44+ 1NT=♣♦54+ else: Nat		3rd DBL: usually Pen, unless 1st DBL=STR			
Vs 2♣: DBL=♥♠ or ♦; 2♦=♥/♠; 2♥/♠=M5+m5; 2NT=♣♦		2-3 DBL			
Vs 2NT: 3♣ = ♥♠; 3♦=♥/♠; 3♥/♠=M5+m5; 3NT=♣♦		Transferring DBL			
OVER OPPONENTS' TAKEOUT DOUBLE		SPECIAL FORCING PASS SEQUENCES			
1M OPENING CAP		(3m)-overcall/DBL-(5m)-P = Forcing, Same for similar sequences			
1♠-(x) 1♦=♥4+; 1♥=♠4+; 1♠=no 4 major					
1♦-(x) XX = ♥, 1♥ = ♠, 1♠ = no 4 major					

OPENING	TICKET IF ARTIF	MIN NO OF CARDS	NEG:DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	√	0	4♥	(1) Min/17-19/22+ BAL (2) 15+,♣5+, UNBAL (3) 18+, M5+, any (4) 22+,♦5+, any	1♦=0-7,any or 8-12 w/o 4M, 1♥=♠4+, 1♠=♥4+, 1NT=GF,BAL,any 2♣=GF, ♦5+, 2♦=INV+, ♣5+, 2♥=4441 GF any 2♠=5-8HCP, ♠5♣4+,2NT=5-8HCP, ♥♣55 3♣=5-8HCP, ♣6+, Const, 3♥♥♠NT=♥♠♣♦,WJS 3/4 4♣/4♦=SA Texas Xfers, to Play 4♥/♠/4♥/4♠=to play	1♣-1♦-1♥=relay[5],1♠=♣, 1NT=17-19BAL(Same as opening 1NT) 1♣-1M-1NT=Min, BAL(XYZ-ZZ)[6], 2♣=♣,2♦ = 17-19BAL or OM5+ 1♣-1♥-1♠(XYZ);1♣-1M-2♣: Similar to 2♣ opening(2♦-2♥ = OM4, 2♠ = M3) 1♣-1M-2♦-2♥=M5,2♠=M4,2N=M6,3♣♦=55,3M=NAT, 3OM=(50)44 1♣-1NT similar to 1N opening;1♣-2m: Step1=Relay[7]; Competitive Bid[8]	
1♦	√	4	4♥	11-21HCP, ♦4+,Unbal	1♥/♠=F1 M4+,1NT=6-11, 2♣=♣5+/BAL FG; (2♦=min, Other=Nat)[10] 2♦=4+♦,9+HCPinv+[11]; 2♥=♠5♥4+;2♠=WJS2, 2NT=11-13,Inv 3♣=10-12 ♣6+Inv; 3♦=5-8HCP 4+♦,Const; 3♥/♠= WJS3; 3NT=13-15 4♣/4♦=SA Texas Xfers, to Play 4♥/♠/4♥/♠=to play; 4NT=Blackwood	1♦-1M-1NT=11-15 M3/16-18 Any,F1(2♣ = Relay) 1♦-1M; 2NT=♦6+ GF or 16+HCP ♦4+M4 unBAL 1♦-1M-3♦=♦6M3 14-15, [9] 1♦-1♥-1♠XYZ; 1♦-1(2)NT-2(3)♣=TRF2(3)♦,TP or ms; 2(3)♦=Const	1♦-2♣=5-9HCP♣5+ Competitive Bid[12]
1♥/♠		5	4♥	11-17HCP, ♥5+, or 18-21HCP, ♥5♠4 11-17HCP, ♠5+	1♠=6+HCP ♠4+[13], 1NT=semiF, 2♣=10-12 M3 or FG(♣5+ or BAL)[14] 2♦/♥=6+inv or 5+GF[15] 2M=6-9M3+, 2♠=5-8♠6+, 2NT= M4+inv+[16] 3♣=10-11HCP, ♣6+, NatInv; 3♦=7-9HCP, M4; 3M=3-6HCP M4 3NT/4♣/4♦=13-15/18+HCP M4+, SPL OM♣♦; 3OM=WJS3, 4♥/4♠=SO, 4NT= Blackwood	1M-2NT-3♣=Min, 3♦=m4+,14+HCP,3♥=OM4, 14+ 3♠= 14+HCP M5+, 3NT/4m=Max OM/m Spl 1♥-1♠-1NT=min♠3 or 16-18;2NT = ♥6m4 or ♥5♠4 1♠-1NT-2♣=11-15 ♠5+♥4 or 16-18;2♥=♠6+,11-17 1♥-1NT-2♠=max,♥5♠4 or ♥6+, 1M-1N-2N=M6m4	Competitive Bid[18] 2♣=Re-Drury 2♦/♥=5-9HCP♦/♥5+ 2NT=7-9,M4 with SPL 3♣=9-11HCP INV
1NT			4♥	White 11-13HCP M5/m6/m1ok Red or 3rd in None=14-16HCP Aggressive when white vs. red	2♣=STM, 2♦/♥=Xfer[17], 2♠=AskRange or♠or♦6♣1,2NT= 3♣=5M Stayman; 3♦=FG,♣♦55; 3♥/3♠=m54M SPL,GF 4♣/4♦=SA Texas Xfers, to Play 4♥/♠/4♥/4♠=to play	1NT-2♠-2NT=Min,3♣=Max 1NT-2R-2M-2NT=Xfer to 3♣, M4♣6+TP or M4m5+ 1NT-2NT-3♣=fit♦;1NT-3♣-3♦=No 5M,3M=5M	
2♣		5	4♥	10-14, ♠6+ or ♣5+M4+; 12-14,(31)45OK Aggressive when white vs. red	2♦=Relay,2♥/♠=NAT,NF, 3♣ = 6-9,♣3+, const, 2NT=♦6+,INV+ 3♦ = ♥♠55+ INV, 3♥♠ = 10-12,NATINV, 4♦ = ♣RKCB	2♣-2♦-2M=M3♣5+, 2NT=♣6+, max; 3♣=♣6+, min 3♦=♣6♦1 or ♣6♦4 max, 3♥♠ = ♣6+max, spl 2♣-2♦-2M-2NT=Relay, INV+ 2♣-2♦-2NT/3♣-3♦ = ask weak suit	
2♦	√	0		5-10HCP M6+ 9-12HCP in 4th Seat	2M=P/C; 2NT=Relay; 3♣♦=Nat-GF; 3♥=P/C; 3♠=NatInv; 4♣=Trans to me; 4♦=Pick a M; 4♥♠=to Play	2♦-2NT;3♣=Max;3♦=weak/STR; 3M=Min M6+ 2♦-4♣; 4♦=♥s; 4♥=♠s	
2♥	√	4		5-10HCP ♥♥54+ 9-12HCP in 4th Seat	2NT=Relay; 3♣=Xfers to 3♦; 3♦=Ask m SPL; 3M=M4+ PRE 4♥♠=to Play	2♥-2NT-3♣=min,54,3♦=min,55,3♥♠=max,M5OM4 3NT = max, 55	
2♠	√	5		9-12HCP, ♠5♣4+/♠5♦4+	2NT=Relay; 3♣/4♣=P/C; 3♦=♥6+,inv+; 3♥= Inv with ♠3+; 3♠=PRE	2♠-2NT; 3♣=Min ♠5♣4+; 3♦=♠♦54+ 3♥=Max, ♠5♣4+♥0-1; 3♠=Max,♠5♣4+♥2	
2NT			4♥	20-21HCP BAL M5/m6/ m1ok	3♣=Stayman, 3♦/♥=Jacoby transfer, 3♠=mms or ♣6+M SPL 4♣=force to 4♦, ♦6+ or ♣6♦SPL, 4♦/♥= Texas transfer 4♠=♣6+,BAL,SI	2NT-3♣-3♦=no 4M,3♥=♥4-5, 3♠=♠4-5, 3NT=♥♠44 2NT-3♣-3♦♥♠-4♣=m5+,4♦=m4, Smolen ON 2NT-3R-3M+1=3M,max,3M=nat, other=M4, cue	
3X		6		5-10HCP 6+, 10-13HCP 7 tricks in 4th	New=F1, 4NT=Blackwood,4M=play, 3♣-3♦=try 3NT 3M=Nat FG; 3♣-4♦=RKCB; 3♦/3M-4♣=Slam Interest, 3M-4♦=RKCB		
3NT	√			Strong 4M opening, Namvats To play 3NT if 3rd/4th	4♣=Sound 4♦=Pick a M, 4♥/♠=TP, 4NT=RKCB	HIGH LEVEL BIDDING	
4♣/4♦	√	7		1st/2nd/3rd Seats=♣/♦7+,Pre 4th Seats = Namvats,	4M=to play in 1st/2nd/3rd Seats 4♣-4♦/4♦-4♥=SLAM, 4NT: RKCB in 4th Seats	RKCB=14,03,2 No Q,2 +Q,5NT=2 no Q with void,6X=2 with Q with void Ace ask=1/4, 0/3, 2, Weak RKCB=0/2+Q,1 No Q,1+Q,2+noQ, 1 No Q+Void,1+ Q+ Void,	
4♥/4♠		7		Pre Nat		EXCRKCB=25,14,3 No Q,3+Q D1P0; DOPE	
4NT	√	8		♣♦8+, to Play 5m, Sound	5♣=P/C, 5♦ = RKCB		

Note 1: Variant Slavinsky

Small number = 3/5/7 cards with honor or 2/4/6 cards w/o honor
 Large number = 3/5/7 cards w/o honor or 2/4/6 cards with honor
 Lead small for doubletons, i.e. xS, but large when 9x+, i.e. 9x,10x,Jx,...
 Often lead 2nd vs NT w/o honor

Note 2: Riece Count Signal

Situation: on 1st trick, when we have to give count signal.
 xS, Sxx, xxSx, xxxxS
 If we only have to tell odd/even: no Riece, just UDCA

Note3: Smith Echo

Player with long suit: no smith echo
 Player with short suit: high-low = encourage

Note4: (1♣)-DBL-(PASS)-? Sequences

(1♣)-DBL-(PASS)- 1♦ = 0-7, any, waiting, or ♦, 7+
 1♥♠ = 7+, 4+♥/♠, F1
 1NT = 8-11, NAT
 2♣ = Ms, const
 2♦♥♠ = 5-7, 5+♦♥♠, const

(1♣)-DBL-(PASS)-1♦

(1♣)-DBL-(PASS)-1♥

Note5: After 1♣-1♦-1♥

1♣ 1
 1♥ 1♠ = relay
 1NT/2♣ = ♣
 2♦♥ = Trf to ♥♠
 2♠ = 3-5HCP, ♠6+

1♣ 1
 1♥ 1
 1NT = Min,BAL
 2♣ = ♠6+ or ♠5♥4 or ♠, STR2
 2♦ = ♥6+ or ♥, STR2
 2♥♠ = ♥♠5+m4, 18-21HCP
 2NT = 22-23HCP, BAL

Note6: XYZ-ZZ

1♣ 1♥=♠4+
 1NT 2♣ = to 2♦, TP 2♦ or INV, any
 2♦ = ♠5♥4 TP 2M or GF
 2♥ = to 2♠, TP 2♠ or GF with 5+♠
 2♠ = ask Range, INV 3NT or ♠4♣5+ TP 3♣ or GF
 2NT = ♠4♦5+, INV+
 1♣ 1♠ = ♥4+
 1NT 2♣ = to 2♦, TP 2♦ or INV, any
 2♦ = to 2♥, TP 2♥ or GF with 5+♥
 2♥ = ♥5♠4, pick 2M
 2♠ = ask range, INV 3NT or ♥4♣5+ TP 3♣ or GF
 2NT = ♥4♦5+, INV+

Note7: After 1♣-2♣/2♦

1♣ 2♣ = ♦5+, GF
 2♦ = ask(2M = M4, 2NT = Nat, 3♣ = ♦6+, 3♦ = ♦5♣5, 3M = ♦5♣4 SPL)
 2♥ = ♥5+, 18+
 2♠ = ♠5+, 18+
 2NT = 17-19, BAL
 3♣ = 11-14, 4315/4414/4405

1♣ 2♦ = ♣5+, INV+
 2♥ = ask(2♠ = ♣5+, 2NT=Nat, 3♣ = ♣5♥4, 3♦ = ♣5♦4, 3M = ♣5♦4 SPL)
 2♠ = ♠5+, 18+
 2NT = ♥5+, 18+

Note 8: Competitive Biddings After 1♣ Opening

1♣	(1♦)	DBL/1♥	♥/♠4+	1♣	(2♦)	2♥	♠5+, INV+
		1♠	No major			2♠	♥5+, INV+
		1NT	5-8HCP, both majors 54+	1♣	(2♥)	2NT	6-9HCP, ♠♥55
		2♣	♣6+ INV/♣5+ GF			DBL	♠4+
		2♦	3-5HCP, ♥/♠6+			2♠	No ♠4+
		2♥♠	5-8HCP, ♥/♠5♣4+			2NT	♠5+, INV+
		3♦	GF, 4414/4405			3♣	♦5+, INV+
1♣	(1♥)	DBL	♠4+			3♦	♣5+, GF
		1♠	No ♠4+	1♣	(2♠)	3♥♠	♦♣54+, ♠/♥ SPL
		1NT	♠5+, INV-			DBL	Neg
		2♣	♠5+, INV+			2NT	♥5+, INV+
		2♦	♦5+, INV+			3♣	♦5+, INV+
		2♥	♣5+, INV+			3♦	♣5+, GF
		2♠	♠4♣5+, constructive or GF			3♥♠	♦♣54+, ♥/♠ SPL
		2NT	6-9HCP, ♦5+♣4+	1♣	(3♣)	3♦♥	♥/♠ 6+, INV+ or 5+, GF
		3♥	GF, 4144/40(54)			3♠	♦5+, GF
1♣	(1♠)	DBL	Trans to 1NT, may or may not have ♥4	1♣	(3♦)	3♥♠	♥/♠5+, GF
		1NT	♥5+, INV-	1♣	(3♥)	DBL	♠4+
		2♣	♥5+, INV+			3♠	No ♠4+
		2♦	♦5+, INV+			4♣♦	♠5♣/♦5, GF
		2♥	♣5+, INV+			4♥	♠6+
		2♠	♥4♣5+, constructive or GF			4♠	Nat
		2NT	6-9HCP, ♦5+♣4+			4NT	♣♦55
1♣	(2♣)	DBL	Neg	1♣	(3♠)	4♣	♥6+, any or ♥5♣5, very good hand
		2♦	♥5+, INV+			4♦	♥5♦5
		2♥	♠5+, INV+			4♥	♥5♣5, NF
		2♠	♦5+, INV+			4♠	♣6+, GF
		2NT	6-9HCP, ♠5♥/♦5			4NT	♣♦55
		3♣	6-9HCP, ♥5♦5				

Note 9: After 1♦-1M

1♦	1♥	
2♣	2♦♥	To play
	2♠	♣4+ INV+ or GF with any
	2NT	Nat INV
	3♥	Nat INV
1♦	1♥	
2♣	2♠	
2NT		Min any (3♣=GF Relay, 3♦=♦3♣4 INV, 4♣=♣4+ INV)
3♣		Max, ♦5♣4
3♣		Max, ♦5♣5
3♥♠		Max, ♦6♣4, corresponding SPL
1♦	1♠	
2♣	2♥	Trans to 2♠. To play 2♠ or INV with any
	2♠	GF with any (Subsequent similar to above)
	2NT	Nat INV without ♠5♥4
	3♣♦	Const, Nat
	3♥	♣4+, ♥ SPL (♣5♥5 INV starts from 2♥, and then 3♥)
	3♠	Set ♠ as trumps, slam interest(3NT = fit, 4X= no fit)
1♦	1♥	
2♦	2♥	To play
	2♠	GF any (2NT=Max; 3♣=♦6+; 3♦=♦6♣4; 3♥=♦6♥3)
	2NT	Nat INV
	3♣	♦2+, INV
	3♦	Nat, const
	3♥	Nat INV
1♦	1♠	
2♦	2♥	Trans to 2♠. To play 2♠ or INV with any
	2♠	GF any (2NT=Max; 3♣=♦6+; 3♦=♦6♣4; Other=Nat)
	2NT	Nat INV without ♠5♥4
	3♣	♠4♣6 INV

Note 10: After 1♦-2♣-2♦

1♦	2♣	
2♦	2♥	GF Relay
	2♠	♣5+♠4
	3♣	♣5+♥4
1♦	2♣	
2♦	2♥	
2♠		♦5+
2NT		4-4-4-1
3♣		(41)44
3♥♠		♦6♣3, ♥/♠ SPL

Note 11: After 1♦-2♦

1♦	2♦	
2♥		Minw/o♠4 (2♠=GF,2NT/3♦=NATINV, 3♣♥♠=SPL)
2♠		♠4
2NT		Max, ♥4
3♣		Max, ♣4+
3♦		Max, ♦6+, BAL or ♣SPL
3♥♠		Max, ♦6+, ♥/♠ SPL
1♦	2♦	
2♥	2♠	
2NT		♥4
3♣		♣4+
3♦		♦6+, BAL or ♣SPL
3♥♠		♦6+, ♥/♠ SPL

Note 12: Competitive Biddings After 1♦ Opening

1♦ (1♥)	X	♠4-5
	1♠	no major
	1NT/2♣	♠5+, Const/♠5+inv+
	2♦	♣6 INV or ♣5 GF
	2♥	10+HCP, ♦4+, INV+, Deny ♠4
	2♠	6-8/12+HCP, ♠4♦4+, F1
	2NT 3♦	♦4♣5+/♦4+, Constructive
	3♥	4144/4045, GF
	4♣♦	♠7+, 10+ / ♠6♦4, 10+
	4♥	♣5♦5, 0-1♥,inv+
1♦ (1♠)	1NT2♣	♥5+, Const/♥5++ , INV+
	2♦	♣6 INV or ♣5 GF
	2♥	♦4+, INV+, Deny ♥4
	2♠	♥4♦4+ Const or ♦5♥4 GF
	2NT	♦4♣5+ Const
	3♦	♦4+, Const
	3♠	1444/0445, GF
	4♣♦	♥7+, having Forcing Pass/♥6♦4, 10+
	4♠	♣5♦5
1♦ (2♣)	2♦♥	♥5+,INV+ / ♠6+ INV or ♠5+ GF
	2♠	♦4+ INV+
	2NT	♠5♥5/♠5♦4+ Const
	3♣	♥5♦4 Const
	4♣♦	trans to 4♥/4♠
1♦ (2♥)	DBL	Neg, ♠4-5
	2♠	(1) less than 4♠, 9+ (2) 7-9HCP, ♠6, Const
	2NT	♠6 INV or ♠5 GF
	3♣	♦4+, TP 3♦ or GF
	3♦	♣5+ GF,

	3♥♠	♣5♦4with♠♥SPL, GF
	4♣	♣5+♦4, Fit-Showing
	4♦	♦4+♠6
1♦ (2♠)	2NT	♥6+INV or ♥5+GF
	3♣	♦4+, TP 3♦ or GF
	3♦	♣5+, GF
	3♥♠	♣5♦4♥ SPL/♣5♦4♠ SPL
	4♣	Trans to 4♥
	4♦	♦4+♥6+
	4♠4NT	♣♦55, ♠ SPL/♣♦55, TP
1♦ (3♣)	3♥♠	♥/♠5+, GF
	4♣	♦4+, SI
	4♦	♥♠55
1♦ (3♦)	3♥♠/4♣	♥/♠5+ / ♣6+ Nat GF
	4♦	♥♠55
1♦ (3♥)	3♠	Transfer 3NT if have stopper in ♥ or ♠6+SI
	4♣♦	♠5+♣5/♦4+, GF
	4♥	trans to 4♠
	4NT	♣5♦4
1♦ (3♠)	4♣	♥6, any or ♥5♣5+ with very good hand
	4♦	♥5♦4+, GF
	4♥	♥5♣5+
	4♠	♦5+

Note 13: After 1♥-1♠

1♥	1♠	
2♣	2♦	Trans to 2♥. To play 2♥ or INV any
	2♥	9-11HCP, ♥2
	2♠	GF with any(2NT=Min, 3♣=54,3♦=55,3♥♠=64)
	2NT	Nat INV with ♠4(♠5 starts from 2♦)
	3♣♦	Nat, const
	3♥♠	Set trumps, slam interest

1♥	1♠	
2♦	2♥	To play
	2♠	GF with any (Similar to above)
	3♣	♦4+, INV+
	3♦	Nat, Const
	3♥♠	Nat INV
1♥	1♠	
2♥	2♠	GF with any(2NT=Max, 3♣=♠3,3♦=♦4, 3♥♠=♣4)
	3♣♦	♠5m5, INV

Note 14: After 1M-2♣

1♥	2♣	
2♦		Min
2♥		Max, ♠4
2♠		Max, ♦4+
2NT		Max, ♥6+
3♣		Max, ♣4
3♦		Max, ♣5
3♥		Max, set ♥ as trump
3♠NT		Max, ♥6♣4, ♠/♦ SPL
1♠	2♣	
2♦		♥4+, or minimum with ♠6 good suit
2♥		Min, no ♥4/good ♠6
Other		Similar to above

Note15: 2/1 response to 1M

1M	2♦/2♥	
2♥/2♠(Step1)		= Min
2♠(After 2♦)		=OM4+
3R		= Min, R4+ with SPL or Max, R3-4 w/o SPL
2NT		= ♣4+
3♣		= M6+
3M		= Set M as trump

Note 16: After mini-Jacoboy raise

1M	2NT	
3♣		Min(3♦=INV, 3OM=Ask)
3♦		Max, m4+(3♥=Relay, 3♠=Min)
3♥		Max, OM4+
3♠		Max, M5+, no side suit
3NT/4♣♦		Max, OM/♣/♦ SPL

Note 17: After Jacoboy transfer after 1NT opening

1NT	2♦	
2♥	2♠	♥5+ INV or ♥5+ BAL with slam interest
1NT	2♥	
2♠	3♥	♠5+ BAL with slam interest
1NT	2♦♥	
2♥♠	2NT	Trans to 3♣, to play 3♣ or M4m4+ GF
3♣	3♦	M4♦5+, GF
	3M/OM	M4♣5+, ♦/OM SPL, GF
	3NT	M4OM1-44/M4OM0-(54), GF
	4♣	M4OM0-(54), slam interest
	4♦	M4OM1-44, slam interest

Note 18: Competitive Biddings After 1M Opening

1♥	(1♠)	DBL = Neg
		1NT = 8-11, ♥3+ good raise
		2♣ = ♣5+, INV+
		2♦ = ♦5+, INV+
		2♥ = 6-8, ♥3+ bad raise
		2♠ = 6-9, ♥4+ mixed raise
		2NT = Jordan 2NT
		3NT = M4+, with some defensive strength

1M	(1NT)	DBL = Penalty 2m = m5OM4 2M /OM = Const, Nat 3M = Const, 4+M	1M	(3♦)	4m = Mfit, cue Other = TP
1M	(2♣)	DBL = Neg 2♦ = OM5+, INV+ 2M = Nat, Const 2OM = ♦5+, INV+ 2NT = Jordan 2NT(limited raise+) 3♣ = 6-9, M4+, mixed raise 3♦ = Nat, Const 3NT = M4+, with some defensive strength 4♦ = fit showing	1M	(3♥♠)	4m = Mfit, cue Other =TP
1M	(2♦)	DBL = Neg 2NT = Jordan 2NT 3♦ = 6-9, M4+, mixed raise 3NT = M4+, with some defensive strength 4♣ = fit showing Other = Nat			
1♠	(2♥)	DBL = Neg 2NT = Jordan 2NT 3♥ = Mixed raise 3NT = ♠4+, with some defensive strength 4♣♦ = fit showing Other = Nat			
1♥	(2♠)	DBL = Neg 2NT = Jordan 2NT 3NT = ♥4+, with some defensive strength 3♠ = ♥4+, with SPL			
1♥	(3♣)	DBL = Neg 3♦ = ♥3+, TP 3♥ or SI 3♥ = ♠6+ INV or ♠5+ GF 3♠ = ♦5+, GF			
1♠	(3♣)	DBL = Neg 3♦ = ♥6+, inv or ♥5+, GF 3♥ = ♠3+, TP 3♠ or SI 3♠ = ♦5+, GF			