DEFENSIVE AND COMETITIVE BIDDING	LEADS AND SIGNA	LS			
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS S	TYLE		☐ WBF Convention Car	
1level = 7 - 15 HCP, 5+ cards in suit		Lead	in Partner's Suit		
2level = 10+ HCP, 5+ cards	Suit 1st, 3rd, 5th		same	Category: Green	
	NT same		same	Country: THAILAND U16 Open Team	
	Subseq			Event: 18th World Youth Bridge Team Championships 2023	
	Other:			Players: Chinnathee <u>SAISITH</u>	
				Siraphob <u>SAENGTUEN</u>	
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY	
15 - 17 HCP, BAL with stopper	Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE	
Response = same as 1NT Opening	Ace	AKx, Ax, Axx, A	KQ same	1♣ = 12 - 20 HCP, 2+ cards ♣	
	King	AK, KQ, KQx, Kx same QJ, QJx, QJ10 same		1♦ = 12 - 20 HCP, 4+ cards ♦ 1♥/1♠ = 12 - 20 HCP, 5+ cards in suit	
	Queen				
	Jack	J10x, Jx	same		
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	HJ10, 10x, 10xx	same		
Jump overcall = 7 - 11 HCP, 6+ cards in suit	9	HJ9x, H109x, 9x	same	1NT Openings: 15 - 17 HCP, BAL may be 5 cards M	
2NT = 2lower unbid suit	Hi-x	Sx, xxSx, xxSxx		2 OVER 1 Responses: Forcing 1 round	
				SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
	SIGNALS IN ORDER OF PRIORITY			2♣ = 21+ HCP unbalance or 23+ HCP any distribution	
DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)	Partner's Lead Declarer's LeadDiscarding			2♦ = Weak 1 suit M, 6+ cards	
(1 +) - 2 + = 6 - 9 HCP, $+$ + other 54/45, VUL 5/5	Suit:1st	Lo=ENC,Hi=DISC	Odd=ENC, Even=S/P	2♥/2♠ = Weak 2 suit M + m	
(1 •) - 2• = 6 - 9 HCP, • + other 54/45, VUL 5/5		S/P Lo=Lower suit		2NT = 21-22 HCP Balance may be 5 cards M	
(1 V) - 2 V = 6 - 9  HCP, + m 54/45, VUL 5/5		57. 20 2010. 3020		3NT = Gambling, Solid minor	
(1♠) - 2♠ = 6 - 9 HCP, ♥ + m 54/45, VUL 5/5	NT: 1st	Lo=ENC.Hi=DISC	Odd=ENC, Even=S/P	9,	
VS. NT(vs. Strong/Weak; Reopening;PH)		S/P Lo=Lower suit			
[NOTE 6]		57. 20 2010. 3020			
[	Signals (includ	ing Trumps):			
	31B.1013 (2.10100				
	DOUBLES				
		(Style;Responses;Reopen	ing)		
VS.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)	1level = 0 - 7	· · · · · · · · · · · · · · · · · · ·	6/		
NT = 15 - 17 HCP with stopper					
DBL = 15+ HCP without stopper	2Level = 8+ HCP, 5+ cards 1NT = 8 - 11 HCP, with or without stopper, no 5 cards			SPECIAL FORCING PASS SEQUENCES	
DDE - 131 Her wrenout scopper	Cue bid = 12+ H		Jei, ilo J carus	SPECIAL TORCING PASS SEQUENCES	
VS. ARTIFICIAL STRONG OPENINGS		IAL AND COMPETITIVE DOU	RI ES/REDOURI ES		
Same as VS. NT [NOTE 6]	SI ECIAL JAKITI IC	TAL AND COMETITIVE DOOR	JEES, REDOODEES		
Same as vs. At [note of				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
	-			AN OWNER HOLD THAT DON'T TIT ELSEWHERE	
OVER OPPONENTS' TAKE OUT DOUBLE	<del> </del>				
RDBL = 10+ HCP	<del> </del>			Psychics: Rare	
New suit NF				1 Sychiles Find C	
11CH 3020 11					

OPEN	TICK IF	MIN NO. OF	NEG.	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	Passed Hand and
ART.		CARDS THRU				_	Competitive Bidding
1♣ ✓		2	4♦	12 - 20 HCP at least 2 cards ♣	1♦ = 6+ HCP, 5+ cards ♦	New suit F1	Same as opening
					1♥/1♠ = 6+ HCP, 4+ cards in suit	4th suit F1	
					1NT = 6 - 9 HCP No 4 cards M		
					2♣ = 6 - 9 HCP, supp 5+ cards		
					2NT = 10 - 11 HCP, BAL.		
					3♣ = 10 - 11 HCP, BAL.		
1♦		4 4♦ 12 - 20 HCP at least 4 cards ♦ Same as 1♣		12 - 20 HCP at least 4 cards ♦	Same as 1♣	Same as 1♣	Same as opening
1♥		5	4♦	12 - 20 HCP at least 5 cards ♥	1♠ = 6+ HCP, 4+ cards ♠	1♥ - 2♥ - 2♠ = Asking bid [NOTE 1], 1♥ - 2NT:	Same as opening
					1NT = 6 - 9 HCP No 4 cards ♠		
					2♣/2♦ = 10+ HCP, 4cards+(may be 3 cards)	3 + / 4 / 3 + =  short suit	
					2♥ = 6 - 9 HCP, supp 3+ cards		
					2NT = 12+ HCP, supp 4+ cards	4  = 12 - 14  HCP  no  short	
				3♣ = 10 - 11 HCP, supp 4 cards+	4V - 12 - 14 Her 110 31101 C		
					3♦ = 6 - 9 HCP, supp 4+ cards	<u> </u>	
					3♥ = 0 - 5 HCP, supp 4+ cards	<u> </u>	
					3 + /4 + /4 = supp  4 +  cards with short suit  12 + HCP		
14		5	4♦	12 - 20 HCP at least 5 cards ♠	Same as 1♥	Same as 1♥	Same as opening
1NT			4♦	15 - 17 HCP, BAL. may be 5 cards M	2♣ = PUPP STAY	1NT - 2NT [NOTE 2] 1NT - 2♠ [NOTE 3]	Same as opening
					2♦/2♥/2NT = TRF		
					2♠ = Ask MIN-MAX	1NT - 4 <b>+</b> :	
					3 + /3 $4 = 0 - 7$ HCP, 2 suits $5 + /5$	4♦ = 0 or 4 A	
					self and next suit	<b>4♥</b> = 1 A	
					3NT = To Play	4♠ = 2 A 4NT = 3 A	
					4♣ = Ace asking		
					4♦/4♥ = TRF	_	
2 <b>+</b>	/	0		21+ HCP, any distribution	2♦ = 0 - 4 HCP, 0-1 CTR	Natural	Same as opening
				, , , , , , , , , , , , , , , , , , , ,	2♥ = 4 - 7 HCP, 1-2 CTR		
					2♠/2NT/3♣/3♦ = (step-1) CTR	_	
2♦		0		7 - 11 HCP, 6+ cards M	2/3/4♥ = P/C	2♦ - 2NT [NOTE 4]	Same as opening, except 2♦ - 2NT
					2NT = Asking, Game INV.		
2♥		5		7 - 11 HCP,2 suit ♥ + m (5/4+)	3♣ = P/C, 2NT = Asking, Game INV.	2♥ - 2NT [NOTE 5]	except 2♥ - 2NT
2♠		5		7 - 11 HCP,2 suit ♠ + m (5/4+)	Same as 2♥	2♠ - 2NT [NOTE 5]	except 2♠ - 2NT
2NT				21 - 22 HCP, BAL. may be 5 cards M	3♣ = PUPP STAY	2NT - 4*: same as 1NT - 4*	Same as opening
					3♦/3♥/3♠ = TRF		
					3NT = To Play	High Level Bidding	
				4+ = Ace asking	Backwood (04,1,2,3)		
evel		7		7 - 9 HCP, 7+ cards in suit	New suit F1	RKC (03,14,2w/oQ,2w/Q)	
3NT		-		7 - 11 HCP Solid m	4+/5+ = P/C		



## WBF Standard Card Supplementary Sheet

Country : Thailand U16 Open Team

Event : 18<sup>th</sup> World Youth Bridge Team Championships 2023

Player : Siraphob <u>SAENGTUEN</u> - Chinnathee <u>SAISITH</u>

NOTE 1: 1M - 2M - next step (Ask HCP and short)

A) 1♥ - 2♥

2♠:

2NT = MAX with short

3♣ = MIN with short

**3♦** = MAX without short

**3♥** = MIN without short

B) 1♠ - 2♠

2NT:

3♣ = MAX with short

3♦ = MIN with short

**3♥** = MAX without short

**3**♠ = MIN without short

C) Subsequent Bids

1M - 2M

2♠/2NT - 2NT/3♣

3♣/3♦ (Ask short suit):

Step1 = short ♣

Step2 = short ♦

Step3 = short M

NOTE 2: Subsequent 1NT - 2NT (Transfer Minor)

1NT - 2NT (Forcing to 3♣)

3**♣:** 

3♦ = To Play

3♥ = 10+ HCP, ♣

3♠ = 10+ HCP, ♦

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NOTE 3:
             Subsequent 1NT - 2♠ (Ask MIN-MAX)
             1NT - 2♠:
                    2NT = MIN
                    3♣ = MAX, 4+ cards ♣
                    3 \spadesuit = MAX, 4 + cards \spadesuit
                    3♥ = MAX, 4+ cards ♥
                    3♠ = MAX, 4+ cards ♠
NOTE 4:
             Subsequent 2♦ - 2NT (Game INV.)
             2♣ - 2NT :
                    3♣ = Heart 7 - 9 HCP
                    3♦ = Spade 7 - 9 HCP
                    3♥ = Heart 10 - 11 HCP
                    3♠ = Spade 10 - 11 HCP
             Subsequent 2♥/2♠ - 2NT (Game INV., Ask 2<sup>nd</sup> suit)
NOTE 5:
             2♥/2♠ - 2NT:
                    3♣ = Club 7 - 9 HCP
                    3♦ = Diamond 7 - 9 HCP
                    3♥ = Club 10 - 11 HCP
                    3♠ = Diamond 10 - 11 HCP
NOTE 6:
             VS. Notrump
             A) None VUL.
                    (1NT) - DBL = 1 suit 6(+) cards
                    (1NT) - 2 + =  and higher suit 5(+)/4(+) or 4(+)/5(+)
                    (1NT) - 2 \blacklozenge =  \blacklozenge  and  M  suit  5(+)/4(+)  or  4(+)/5(+)
                    (1NT) - 2♥ = ♥ and \spadesuit 5(+)/4(+) or 4(+)/5(+)
                    (1NT) - 2♠ = ♠ 6(+) cards (weaker than DBL)
             B) VUL.
                    (1NT) - DBL = 1 suit 6(+) cards
                    (1NT) - 2 + =  and higher suit 5(+)/5(+)
                    (1NT) - 2♦ = ♦ and M suit 5(+)/5(+)
                    (1NT) - 2 ♥ = ♥ and ♠ 5(+)/5(+)
                    (1NT) - 2 = 46(+)  cards (weaker than DBL)
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