


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			WBFC Convention Card 
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
Generally sound; 1 level: Can be 4cd with opening values; Jump to 2NT= 4+supp INV; Jump cue= 6-9 4+supp not 4333;			Lead	in Partner's Suit	
2 level: Sound, TRF advances (will be alerted on the table);		Suit	3rd/5th	Unsupported: 3rd/5th; Supported: 3rd/5th, 2nd from XXXX	Country: SINGAPORE
		NT	4th or 3rd from HXX, 2nd best without	Small from HXX; 4th best from XXXX(+X) or HXXX(+X); Supported: 2nd from XXX	
		Subseq	3rd/5th with Honor, 2nd best without	3rd/5th with Honor, 2nd best without	Players: Linus Lee, Bryan Yang
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
15-18 HCP on 2nd seat/ 4th seat live (Non-PH)		Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE
12-15 HCP on 4th seat reopening		Ace	AK(+X);AX(+X);A	AKJT(+X);AX(+X);A	2/1 GF; 5 card majors
Sandwich 1NT (PH)		King	AK(+X);KQ(+X);KX;K	AK(+X);KQ(+X);KX;K	1C= 3+C
		Queen	KQ(+X);QJ(+X);QX;Q	KQ(+X);QJ(+X);QX;Q	1D= 3+D
		Jack	JT(+X);JX;J	JT(+X);JX;J	2M opening= 5+M weak
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	AJT(+X);KJT(+X);T9(+X);TX;T	AJT(+X);KJT(+X);T9(+X);TX;T	3rd seat openings may be light
1-Suit: PREEMPTIVE; Can vary depending on position		9	AT9(+X);KT9(+X);QT9(+X);9X;9	AT9(+X);KT9(+X);QT9(+X);9X;9	1NT Openings: 15-17 HCP, can have 5cdM, 6+m, may be unbalanced
2-Suit: U2NT, Michael's Cue-bid		Hi-x	SX;S;XSXX in supported suit;	SX;XSX(+X);S;	2 OVER 1 Response Game Forcing
		Lo-x	3rd/5th	4th	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopening: 6+, 10-13 HCP		SIGNALS IN ORDER OF PRIORITY			Michael's Cue-bid, Unusual 2NT
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)			Partner's Lead	Declarer's Lead	Discarding
Jump to 3X= Stopper ASK		Suit:1st	Count	Count	Odd/Even Discards
Direct Cue-bid= Michael's Cue-bid		2nd	Attitude	Suit Preference	
		3rd	Suit Preference		
		NT: 1st	Count	Reverse Smith Echo	Odd/Even Discards
VS. NT(vs. Strong/Weak; Reopening;PH)		2nd	Attitude	Count	
2C=54+M, 2D=6+M, 2H/S= 5+M 4+m; 2NT=55+m;		3rd	Suit Preference	Suit Preference	
Dbl = pen		Signals (including Trumps):			
		Reverse ATT; Standard COUNT; ODD/EVEN discards (odd encourage, even lavinthal)			
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)		Reverse Smith Echo in NT			SPECIAL FORCING PASS SEQUENCES
Lebensohl after T/o dbl of Wk2X		DOUBLES			
4C/D over wk2M= C/D+ oM		TAKEOUT DOUBLES(Style;Responses;Reopening)			
		Dbl over 1m need not have supp for other minor			
VS. ARTIFICIAL STRONG OPENINGS		Can be lighter on passed hand			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
Dbl= Both M		Cue-bid after T/o dbl is Inv+			Defense Over Multi 2D: Dbl=12-15 Bal; Bid= Natural; 2NT=16-19 Bal
1NT/2NT= Both m		SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
4NT= Both m or D+H		Support dbl/redbl through 2S			
Anything else is NAT		Negative dbl through 3S			Psychics: Rare
OVER OPPONENTS' TAKE OUT DOUBLE		Redbl over opponent's NEG Dbl shows 10+ HCP			
Rdbl= 10+ HCP		Snapdragon dbl			
1m-(x): 1x=NAT; 2m=4+m, 6-9; 2x = NAT weak		Maximal Dbl for majors			
1M-(x): 1N-2M-1 = transfer; 2N = truscott; 3M-1 = mixed raise					

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1C		3	3S	3+C 11-21HCP	1D=4+D;1H=4+H;1S=4+S; 1NT=6-10 3-3- both M; 2C=4+C 10+HCP; 3C=5+C 4-6 (6-8 vul); 3D/H/S=SPL	1C-1D-2H=18+, 5+C 4+M, 2S asking; 1C-1D-2S=17+ long clubs; 1C-1M-2D 16+hcp, 5+C (either 16-18HCP, 6+C, 3M OR 17+ 5+C, 4+D OR long club GF)	COMPETITIVE: Direct cue= LIM or better; F1 Free bid over overcalls showing 5+ in that suit except after 1c-(1d)
1D		3	3S	3+D 11-21 HCP	1H/S=4+M; 1NT=6-10HCP; 2C=4+C GF; 2D=4+D 10+; 2NT=11-12 BAL; 3C=Inv 10-12;3D=4-6 (6-8 vul) 5+D;3H/S=SPL; 3NT= 13-16 BAL	1D-1M-2N=either 18-19 bal (6322 considered bal) or 15-17 6+D 3M, 3C asking; 1D-1M-2N-3C-3D=6+D 3M 15-17, nf	COMPETITIVE: Direct cue= LIM or better; F1 Free bid over overcalls showing 5+ in that suit
1H		5	3S	5+H 11-21 HCP	1S=4+S; 1NT=F1 unless PH; 2C/D=GF with 3+/3+; 2H=7-9HCP 3supp; 2NT=4supp 13+ HCP; 3C=4supp 7-9; 3D=4supp 10-12 HCP;3H=4supp 0-6HCP; 3NT/4C/4D= S/C/D SPL; 3S=void SPL;	1H-1S/1NT-2C= GAZZILLI, Relay to 2D with 8+HCP; 1H-2H-2NT= 3+S INV; 1H-2H-2S= ask for shortness; 1H-2C/D-2NT=6+H any;	PASSED HAND: 2C/2D resp=9-11 with 3/4supp COMPETITIVE: Direct cue= LIM or better; F1 Free bid over overcalls showing 5+ in that suit; 1h-(1s)-2N=10+ 4supp; 1h-(1s)-3c=7-9 4supp;
1S		5	3H	5+S 11-21 HCP	1NT=F1 unless PH; 2C/D/H=GF with 3+/3+/5+; 2S=3supp 7-9HCP; 2NT=4supp 13+ HCP; 3C=4supp 7-9; 3D=4supp 10-12; 4C/4D/4H=SPL; 3NT=void SPL;	1S-1NT-2C= GAZZILLI, Relay to 2D with 8+HCP; 1S-2S-2NT= ask for shortness; 1S-2C/D/H-2NT=6+S any;	PASSED HAND: 2C/2D resp=9-11 with 3/4supp COMPETITIVE: Direct cue= LIM or better; F1 Free bid over overcalls showing 5+ in that suit;
1NT				15-17 HCP	2C = STAYMAN; 2D/H = TRF to H/S; 2S=Either C or ASK range; 2NT=ASK better m or D; 3C=Puppet Stayman; 3D=Broken suit invite; 3M=sgl M 3OM 54m, GF; 4D/H/N/C = TRF to H/S/C/D; 4C/S = both M/m	1NT-2C-2D-2H=Weak 44+M	Dbl of Opps bid= TAKEOUT; Lebensohl after interference
2C	Y			22+ HCP Strong	2D=WAITING; 2H/NT/3C/3D= 5+ w/ 2 of top 3 Honors in S/C/D/H; 2C-2D-3M = 3M short OM typically 54m	2C-2X-2NT=22-23 BAL; 2C-2D-2H/S= RELAY to 2S/NT with non-min;	PASS=5+HCP, DBL=0-4HCP
2D		5		5-10 HCP, 5+D	2H/2S/3C=NAT F1; 3H/S=intermediate; 2NT=ASK;	After 2D-2NT,3C=weak suit weak; 3D=strong suit weak; 3H=weak suit strong; 3S=strong suit strong	
2H		5		5-10 HCP, 5+H	2S/3C/D=NAT F1; 3S=intermediate; 2NT=ASK;	After 2H-2NT,3C=weak suit weak; 3D=strong suit weak; 3H=weak suit strong; 3S=strong suit strong	
2S		5		5-10 HCP, 5+S	3C=H, D=NAT, 3H=C F1; 2NT=ASK;	After 2S-2NT,3C=weak suit weak; 3D=strong suit weak; 3H=weak suit strong; 3S=strong suit strong	
2NT				20-21 HCP BAL	3C=MUPPET STAYMAN; 3D/H=TRF to H/S; 3S=TRF to 3NT; 3NT=MINOR STAYMAN; 4C=both M; 4D/H/NT/5C=TRF to H/S/C/D; 4S=both m;	2NT-3C-3D=A 4cM; 2NT-3C-3H=3-3- both M; 2NT-3C-3NT=5cd H	Dbl of Opps bid= TAKEOUT
3C/D/H/S		6		6+ cards in the suit 6-11 HCP	New Suit F1	High Level Bidding	
3NT				AKQ 7+card minor suit	4C=p/c; 4D=ASK shortness;4NT=SHOW minor		
4C/D/H/S		7		7+ in the suit 6-11HCP	New Suit= Cue-Bid		