

<i>Defensive and competitive bidding</i>		<i>Leads and signals</i>				WBF CONVENTION CARD			
<i>Overcalls (1) and responses (2)</i> (1) Light overcalls on 1-level, reasonably sound on 2-level (2) Vulnerable usually solid (3) (1x)-1Y-(p)-1Z F1		<i>Opening leads</i> Low from odd, third from even. against suit. Small is encouraging against NT, 3 rd 5 th in partners suit <i>Subsequent leads</i> Attitude through dummy 2 nd 4 th trough declarer (consequently, so KQx)				Oscar Nijssen Tim van de Paverd			
<i>Take-out double (1) and responses (2)</i> (1) 10 ⁺ HCP; vs all natural openings		Underscored vs suit/standard; Bold vs NT if different AK KQ QJ JT Tx xx AKx KQx QJx JTx T9 xxx AKJx KQxx QJT9 JT98 T9x xxxx AKJTx KQJx KQTx KJT9 98x xxxxx AQJx KJTx KQT9x KT98 xxxxxx AJ98x KJ98 A98(x) K98(x) J98(x) AJxx Kxx Qxx Jxx Txx KJxxx Kxxx Qxxx Jxxx Txxx Kxxxx Kxxx Qxxx Jxxx Txxx				<i>System summary</i> 1♣ may be any Bal without 5M; may have 5♦ Vulnerable 1♦ can be 12-14 BAL 5♦ otherwise always unbalanced 10-13 1N NV 1 st and NV vs V 2 nd seat Weak two's 2/1 GF			
<i>INT overcall (1) and responses (2) (sandwich : see below)</i> (1) 15-17(18) (2) 11-14(15) in 4 th seat		<i>Signals (between brackets if seldom used)</i> <i>(1=odd, 2=even, D=discouraging, E=encouraging, S=suitpreference)</i>				<i>Special openings and responses that may require defense</i>			
<i>Jump overcalls</i> weak <i>Two suiter</i> (1m) 2♦ = ♥ & ♠; (1m) 2N = om & ♥; (1m) 3m = om & ♠ (1M) 2M = oM & ♦; (1M) 2N = ♣ & ♦; (1M) 3M = oM & ♣		<i>Versus suit</i>		High	Low	Odd	Even	Opening	Description
		On partner's lead		D (1)	E (2)			2♣	Weak two in ♣ or any GF
<i>Versus natural NT</i> 2♣ = ♥&♠ Dbl = penalty or 5m/4M <i>Versus strong</i> <i>Versus Weak</i> 2♦: one Major Penalty		On declarer's lead		S (1)	S (2)			1m-2♦	2-6 6♥/♠
		Discarding		D	E			1N	NV 1 st and NV vs V 2 nd seat: 10-13 Vulnerable: 15-17
<i>Versus preempts</i> Leaping Michaels; (2M) 3M = oM & ♦		<i>Versus NT</i>		High	Low	Odd	Even	3N	7.5-8.5 tricks in a major
		On partner's lead		D (1)	E (2)			1♣-1♦	0-7 'any' or natural or 4♥&4♠ not inv or balanced without 4+M or 12+5♦+ 4♥/♠
<i>Versus artificial strong 1♣ and 2♣ openings</i> After 1♣ dbl = majors, 1NT = minors		On declarer's lead		S (1)	S (2)			Special competitive bids that may require defense	
		Discarding		D	E				
<i>Over opponents take-out double</i> Jumps are weak, transfers after 1M - (X)		<i>Explanation/extension</i>							
		low/high even/enc, low enc/even discarding often suit pref vs NT in trick 2 sometimes odd-ball Always current count							
		The king lead from AK is AK doubleton or singleton in a side suit							
						<i>Important notes that don't fit in elsewhere</i>			
						<i>Psychics : Openings Rare</i>		<i>Other sometimes</i>	

Opening	artificial	Min # of cards	Neg dbl to	Description	Responses	Subsequent action	Modifications over competition (COMP) and w/ passed partner
1♣	x	2	4♥	4♣+ unbalanced or Bal without 5♥/♠. Can be 5crd ♦ if not 12-14 Minimum Balanced is: 12-14 Vulnerable 14-16 Balanced NV not 4 th seat	1♦ 0-6 any or natural without 4♥/♠ or 4♥&4♠ not inv or balanced without 4+M or 12+5♦+ 4♥/♠ 1♥/♠ 7+ may have longer ♦ 2♣ 10+ 5+♣ 2♦ 3-6 6♥/♠ 2♥/♠ invitational (8-11) with 6♥/♠	1♣ – 1♦ // 1♥ natural or minimum balanced 1♣ – 1♦//1N (17)18-(19)20 balanced 1♣ – 1♦ // 1♠ 4+♣ 4+♠ unbalanced 1♣ – 1M// 2♦ reverse or strong balanced or strong 6+♣ 1♣ – 1M// 2N 15-17 fit	Transfers in competition on the 1 level
1♦		4		10+, 5+ or 4-4-4-1♣ Vulnerable can be 12-14 BAL 5crd	2♣ GF relay 2♥/♠ invitational with 6♥/♠ 2♦ 3-6 6♥/♠	1♦ – 1M// 2N 16+ 6+ ♦ 1♦ – 1M//3♦ 15-17 6♦ 3M	
1♥		5		10+ 5+M Third seat can be lighter	2♣ GF relay 2N limit – bad GF with fit 1♥ -3N 10-14 ♠ splinter 1♠ -3N 10-14 ♥ splinter 1M-3m inv 6 crd suit	1M – 1N // 2♣ = 10-15 5M 4♣ or 16+ 1M – 1N // 2N = GF 5+M 5+ other suit	Drury
1♠		5					
1NT		other		15-17 - VUL any seat	15-17 NT: 2♣ asking 4M 2♦/♥ Transfer 4+ 2♠ ask min max, 2NT ask weak xx 3♣ asking 5M or showing 5M 3♦/♥/♠ Some 4441 hands		Transfer lebensohl
1NT	x	NV 1 st And NV vs V 2 nd seat	-	10-13 can have a 5crd major if no opening hand.	2♣ invitational stayman 2♦ game-forcing any Rest is to play	1N-2♦ // 2♥ no 4 crd major, 3♣ 44M 2♠ 4crd ♥ ,3♦ 5crd ♥ 2N 4crd ♠ ,3♥ 5crd ♠	
2♣	x	-	-	Weak two in ♣ or any GF	2♦ NF relay, 2N asking Rest is to play	2M = 4+, may have longer minor	
2♦/♥/♠		5	-	Weak two's	2N asking; New suits non-forcing		
2NT				20-22 NV, 21-23 V	Stayman; transfers	<i>Slam approach and conventions</i> 1430 RKCB. Cue's. 3NT non-serious. A lot of last train bids. DOP1.	Sometimes showing shortness.
other			-	Preemptive	New suits on 3-level non-forcing 3♣ - 3♦ puppet to 3♥ ; 3♠ – 3♥ F1		
3NT	x		-	7.5-8.5 tricks in a major	4♣ ST, 4♦ light ST		