DEFENSIVE AND COMPETITIVE DIDDING
OVERCALLS (States Property 1/2 Levels Property)
OVERCALLS (Style: Responses: 1/2 Level; Reopening) Lvl 1:7+ aggressive, 1 lvl response F1, 2lvl NF
Lvl 2: opening hand,good suit,responses are F1
LVI 2. Opening hand, good suit, responses are 1 1
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)
15-17 direct, 12-14 reopening, system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak(aggressive sometimes 5c) except 1♣-2♦majors,1x-2NT 2
lowest suits
Reopen: 12+6c
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michael's,1♣-2♣nat.1♦-2♦ M's,1M-2M oM+5c m
1♣-3♣ weak,1o-3o asks stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
((
2♣M's,2♦one M,2M 5M+4m,2NT m's, dbl 5c+ m- 4M /diamonds
Same in reopening, double is 13+ vs. weak NT
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Take-out double, NT nat.
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
OVED ODDONENTS! TAKEOUT DOUDLE
OVER OPPONENTS' TAKEOUT DOUBLE Rdbl=10+,3 in new suit 6c 6-9
Naoi 10,3 iii iicw suit oc 0-7

		LEAI	DS AND SIGN.	ALS			
OPENI	NG LEA	DS STYLE					
		Lead		In Par	tner's Suit		
Suit		2 nd /4 th , nat.		Same			
NT		2 nd /4 th		Same			
Subseq.		Same		Same			
Other:in	NT A/C) asks for un	block/count				
LEADS							
Lead		Vs. Suit		Vs. NT			
Ace		AK,A(+)		AKQ((x+)		
King		AK,AK(+) in lvl 5,KQ(+)		AK,A	AK,AKJ(x+),KQJ(x+),KQ		
Queen		QJ(+),Q(x)		KQ10	(x+),QJ10(x+)		
Jack		J10(+),J(x)),QJ(x+)		
10		H109(+)		H109(
9		Singl/doubleton/109x(x+)		Singl/doubleton/109 $x(x+)$			
Hi-X		2 nd /4 th		2 nd /4 th			
Lo-X		2 nd /4 th		2 nd /4 th			
	SINO	RDER OF P	RIORITY				
		r's Lead	Declarer's Lea	ad	Discarding		
1		count or	Small=even,		High=dscrg,		
1	att.	count of	high=odd		small=encrg.		
Suit 2 prefer		ence	<u> </u>		Small=even,		
					high=odd		
3							
1	Either	count or	Smith or		High=dscrg,		
	att.		Small=even,		small=encrg.		
			high=odd				
NT 2					Small=even,		
					high=odd		
3							
Signals (includir	g Trumps): sr	nith signal(high	encrgs	lead)		
			DOUBLES				
TAKEO	UT DO	UBLES (Stvl	e; Responses;	Reopeni	ing)		
		ses,8+ reopen		1	Θ/		
		,p•11	<u> </u>				
SPECIA	L, ART	TIFICIAL &	COMPETITIV	E DBL	S/RDLS		
Negativ	e, sunn	ort, maxima	l overcall, resp	onsive	competitive		
50 1	-,PP	,	· • · • · • · · · · · · · · · · · ·		,p ••••••		

XX 7	D	\mathbf{E}	CC	TIN	ZEN	TTI	CARI	`

CATEGORY: Green

NCBO: HELLENIC BRIDGE ORGANISATION

PLAYERS: IOANNA AIKATERINI

POLLATOU-IASONAS IRAKLIS PAPASPYROU

EVENT:

SYSTEM SUMMARY						
GENERAL APPROACH AND STYLE						
5c majors, 5c ♦, 15-17 NT,natural weak 2s,2/1 GF, weak 3 rd seat						
CDECIAL DIDC THAT MAY DECUIDE DEFENCE						
SPECIAL BIDS THAT MAY REQUIRE DEFENCE						
SPECIAL FORCING PASS SEQUENCES						
After 2/1, whenever we have bid a non sacrifice game, after 1NT						
-DBL-P, when we've shown 22+ p.(like 1x-1NT-DBL or 1x-dbl-rdbl						
IMPORTANT NOTES						
PSYCHICS: rarely						

	TI C K	MI					
OPE NING	IF A R TI FI CI A L	N. NO. OF CA RD S	NE G.D BL TH RU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
14	!	2	7♥	11+ nat. can be 2c	2♣fit GF,2♦fit inv., 2M 6c inv.,3♣5-9,3x splinter	4 th suit GF, Walsh(1♦ denies 4M if not GF), 1x-1M-1NT-2♣(trfer to 2♦)-2♦GF asking	
1♦	1	5	7♥	11+ nat. 5+ or 4441	Same,2♣ GF 5c+♣ ,3♣ fit inv.	Same	
1♥		5	7♦	11+ nat.	1NT 6-11 nf, 2/1GF,2♣ 2c+, 2♦ 5c+, 2NT 4c fit GF, 3♣6-9 4c fit, 3♦ 9-11p. fit ,,2♠ 6c inv.,3♠/NT/4♣ splinter in ♠/♦/♣	4 th suit GF	Drury 2♣
1♠		5	7♦	11+ nat.	Same ,3♥6c. Inv.,3NT/4♣/♦ splinter in♥/♣/♦		
INT				15-17 bal. (maybe 5422 or 6m)	Stay,4 suit,trf ,Texas trf,3M splinter,3♣ puppet,3♦minors inv.,4♣pick a M	3♣relay after stayman.	Lebensohl
					2 2.6. 5. 0. 2/2.4.	2.201.10.10.11.1.1.2.25.1.1	<u> </u>
2♣				Strong,22+ or 9 tricks in hand	2•waiting,2M/3m 5c 8+ 2/3 H,	2♦-2♥ is trfer to 2♠ either hearts or 25+bal. 2nd negative 3♣(♠),3M rebid:4c M longer	_
						diamonds GF	
2♦		6			2NT asks outside value or range-quality(only in gre responses to 2NT:3♣:bad min,3♦:good min,etc	en vs red),new suit F1	
2♥		6					
2♠		6					
2NT				(19)20-21	Stay,trfer, texas trfer,3♠trsf to 3NT,4♣pick a M	3♠-3NT-4m SI in the m,4M 5-5m 0-1 M	
3♣				Pre-emptive	New suit F1,4♦ asks keycards		
3♦				Pre-emptive	New suit F1,4♣ asks keycards		
3♥				Pre-emptive	3 ♦ F1		
3♠				Pre-emptive			
3NT	!			Gambling AKQxxxx+ in a m	x♣ P/C,4M to play,4♦ asks		
4♣	 	 	 	Pre-emptive	4♦OKCB,4NT to play		
4♦		 		Pre-emptive Pre-emptive	TVOKOD, TIVE to play		
4 ∀ 4 ∀				Pre-emptive			†
4♠				Pre-emptive		1	†
4NT	!			minors			
above				preempt		HIGH LEVEL BI	DDING
						RKCB 1430, last train over splinter, P0D1, P0R	