DEFENSIVE AND COMETITIVE BIDDING	LEADS	AND SIGNALS						
OVERCALLS(Style; Responses; 1/2level; Reopeni	ng) OPENII	NG LEADS STYLE]	WBF Convention Card	
1-level 8-18; 2-level 10-18; depending on vulnerabilit	у	Lead	i	n Partr	ner's Suit	1		
Responses: Rubens Transfers from 2 in opp's suit	Suit			1/3/5		Category i.e. Greer	n / Blue / Red / HUM / Brown Sticker: GREEN	
e.g. (1♠) 1♠ (pass) 2♠=♥		NT 2/4				Country: GERMANY		
		ubseq same, from remaining			om remaining	Event:	Youth WM 2023	
		Other:			om romaning	Players: Felix Doermer – Sven Farwig		
		•				,		
1NT OVERCALL (2nd/4th Live; Responses; Reope	nin LEADS					SYSTEM SUMMARY		
15-18, same in sandwich – System on	Lead	Lead Vs.Suit		Vs. NT		GENERAL APPROACH AND STYLE		
11-14 in reopening – system on	Ace	AKx(+)		AKQ(+), AKJ(+), Ax		5542, Transfer-walsh, 2/1		
	King	` ′		AKJT(+), KQ(+)		1 + = unbalanced or:	good 4+ suit if bal	
	Queen	QJ(+), Qx		QJ(+), KQT9(+)			-	
		JT(+), HJT(+), Jx		JT(+), HJT(+), Jx				
JUMP OVERCALLS(Style; Responses; Unusual NT)	Jack 10	T9(+), HT9(+), T>		T9(+), HT9(+), Tx				
1-Suit: weak (exception: V vs NV on 2-level: 11-15)	9	9x, 98x, J98x		x, 98x,		1NT Openings:	15 - 17	
In Reopening: ~11-14	Hi-x	Xx		Xx		 	s:(Almost) Game Forcing	
2-Suit: 1m - 2m: ♠ and other MM, 1M - 2M: oM + m	Lo-x	HxX, HxXx, xxX		HxxX, xxxX			AT MAY REQUIRE DEFENCE	
1x - 2NT, the 2 lowest suits		S IN ORDER OF				2♠: any GF, semif M, 22+ balanced		
DIRECT and JUMP CUE BIDS (Style; Responses;			Declarer's	Lead	Discarding	2•: ~5-10, (5)6 in on		
1x - 2x see above, 1M - 3M asks for stop	Suit:1st		Count		Direct: Low=enc	2 ♥ : ~5-10, both M	2è: ∼5-10, 5è + (4)5m	
1m - 3m: nat and weak	2nd	Count	Suit Pref		Suit Pref	M-Transfers after 1.		
III JIII. Hat and Weak	3rd	Suit Pref		Count		in mansiers arter 19	Teries. 0-0 of 101, 110 4101 of Variy Sticingti	
	NT: 1st			II= enc. Suit Pref				
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	Count Count		i – ciic.	Count			
X = Penalty (same vs. 1NT Overcall)	3rd	Suit Pref Suit Pref			Count			
2. Majors		(including Trum	•		l			
2 • one Major		couraging, Even		raging	Odd			
2M 5+M 4+m (nat vs. 1NT Overcall), 2NT mm		ps: Suit Pref	riigii. Discou	iraging,	Ouu			
ZEL STELLATIN (Hat vs. INT Overcall), ZIVI HIIII								
	DOUBL		le:Pesnonse	s-Pani	nening)			
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bid	TAKEOUT DOUBLES(Style;Responses;Reopening) EEMPTS(Doubles; Cue-bids; Jumps; NT bids) Standard M-oriented, 11+ Equal Level conversion					1		
(non-) Leaping Michaels, vs 2/3m - 4m = Majors		ng: Slightly weaker		_C V C1 CU	TIVE STOTE	1		
vs Multi: 4♥ or strong		-X after Point-X (X)				SPECIAL EODCING	C DASS SEQUENCES	
nach 1NT (3x): t/o and (non-) leaping Michaels	renally	A diter Forit-A (A)	^)			in GF sequences, after natural XX		
VS. ARTIFICIAL STRONG OPENINGS	SPECTA	I ARTIFICIAL AN	ND COMPET	TTVF	OOLIRI ES/REDOLIRI ES	in or sequences, are	tor natural AA	
Vs strong club and polish club: NT=pointed or round s	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			DOUBLES, REDOUBLES	1			
2x: nat or the 2 suits above (pass with strong NT)	area Leau Uli	cering A, Respon	ισίνε, σαρροίτ	. ^		TMPORTANT NOTES	S THAT DON'T FIT ELSEWHERE	
EX. flat of the 2 suits above (pass with strong ivi)						Good/bad 2NT in many competitive sequences		
						Trial bids: longsuit		
OVER OPPONENTS' TAKE OUT DOUBLE					In competition: Good/bad 2NT, many Lebensohl sequences and (Rubens) transfer			
XX: 10+, New suit on 1 level: F, on 2 level NF,						competition. do	our sau Eiri, many Ecochoom sequences and (Napens) transiers	
2NT = Fit, invit+						Psychics: Very few i	intentional	
<u> </u>						. Sycincs. Very lew I	incontional	

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING	
1♣	1 . X		3♠	11-22 nat (can have 4♦ in a balanced hand)	1 ♦ ▼ transfer to ▼ ♠, can be very weak	After 1♦♥: 1NT=12-14 1/2♥♣= 3/4	Frequent Two Way Checkback	
					1 • : bal 6-9 or 16+ or • any strength, 1NT: 10-11	2◆ multi-meaning strong	after 1m 1y 1z	
					2/3♠: inverted 2♦♥♠: 4-8 nat	Ogust 2NT after 1 ≜ : – 2X		
1♦		4	3♠	11-22 good 4+♦ or unbalanced	1M nat, 1NT: 6-10, 2/3 ♦ : inverted			
					2 ▼ •: 4-8 nat	Ogust 2NT after 1♦ – 2M		
1♥		5	3♠	11-20	1NT=F1, 2/1 (almost) GF	After 1NT 2♣ can be 2	2♣ Max w/ Fit	
					2♥=Fit, 8-10 2NT=Fit, invit+ 3♥=Fit, 4-7			
1≜		5	3♥	11-20	1NT=F1, 2/1 (almost) GF. 2 ▼ =10+	After 1NT 2♣ can be 3	2♣ Max w/ Fit	
					2♠=Fit, 8-10 2NT=Fit, invit+ 3♠=Fit, 4-7			
1NT			3♠	15-17, offshape possible	(Garbage) Stayman – does not promise 4M, Transfer to M			
					2♠ =invit w\o M or m or (31)(54) 2NT: 5-5 minors			
					3m: asks for support in this suit to play 3NT, Smolen			
2♣	Х	0		SF in M, balanced 22+ or any GF	classic, including Kokish (2♣ 2♦ 2♥=♥ or 24-25 → 2♠)			
2•	2• X 0		5-10, 5+ in a M (In 4th Hand 11-15 with 6♦+)	2/3♥ p/c, 2♠: invit when ♥ , 4♣ transfer/ 4♦ bid your M				
					2NT=Relay → 3m = Min w\ corresponding M,			
					3M= inv. Maximum with other Major			
2♥	Х	4		5-10, both Majors at least (54)	2NT Strong Relay, asks for length & strength	3m: longer corresp. M, 3♥ 55 min		
				(In 4th Hand 11-15 with 6+♥)		3≜/NT: 55 max: short in ♣◆		
2♠		5		5-10, 5♠ and 4+m (In 4th Hand 11-15 with 6♠+)	2NT Strong Relay 3-7♣ pass or correct	3♣: min with ♣, 3♦: min with ♦,		
						3♥: max with ♣,3♠: max with ♦		
2NT			3♠	20-21, offshape possible	3♣ Puppet Stayman 3♦♥ Transfer, 3♠: 5♠-4♥, 4m RKCB			
3 suit		6		Preempt, Depending on Vulnerablity and position	After 3♣: 3♦ asks for 3 card M, 4♦ RKCB			
					else: 4♣ RKCB			
3NT	Х			Solid 7+ Minor	4-7♣: pass or correct, 4♦ asks for shortness			
						High Level	Bidding	
4 suit		6		Preempt, Depending on Vulnerablity and position		RKCB incl. Exclusion	, minorwood: 41/30	
4NT	X both minors			both minors		Mixed cuebids, Serious / non-serious		
						5NT pick	a slam	
						D0P1-F	R0P1	
						Notew	orthy	
						Frequent Two Way Checkback after 1m 1X 1 Y		
						Rubens Transfers after own Overcall		
						1		