DEFENSIVE AND COMPETITIVE BIDDING		LEADS A	AND SIGNA	LS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEAD					
General style = sound (8-17 HCP)		Lead	I	In Partner's Suit	CATEGORY: Green	
Responses: jump raise = weak	Suit	3rd/5th best		3 rd /5 th best	NCBO: Canada	
Cue bid = forcing raise	NT	4 th best		4 th best	PLAYERS: Connor Havens, Martin Zhao	
New Suit = Non-forcing Constructive	Subseq					
	Other: Coded 9s ar	nd 10s leads vs N	T		<u> </u>	
	12100					
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
2 nd position = 15 – 18 HCP	Lead	Vs. Suit		Vs. NT		
Responses = same as 1NT opening	Ace	AK, Ax, A		AK,	GENERAL APPROACH AND STYLE	
4^{th} position = 11 – 14 HCP – systems on 2NT bal (18-21) – systems on	King	KQ, KQJ AK	., Кх, К,	KQ, KQJ, Kx, K	2/1, 5-card Majors	
Responses = same as 1NT opening	Oueen			QJ, QJT, Qx, Q	Strong 2C (22+ or 8.5+ playing tricks)	
Responses – same as mit opening	Jack	KJT, JT,	$\frac{Q, Q^{\Lambda}, Q}{I_{v} I}$	JT, Jx, J	Limit jump raises over majors	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	T, Tx		Tx, T9x, [Honor]JTx.		
Unusual 2NT = 2 lowest unbid suits	9	1, 1x 9, 9x		9x, [Honor]T9x	Longer minor - 1C if 3-3	
Unusual $2NT = 2$ lowest under suits	9 Hi-X	9, 9x Xx, xxX, xxx		9x, [Honor]19x Xx, Xxx, xxxX,	Standard carding	
	Lo-X	XX, XXX, XXX XX, XXX, XXX		XX, XXX, XXXA, XX, XXX, XXXX,	1 way New Minor Forcing	
D 70m	SIGNALS IN OR			$\Delta \lambda, \Delta \lambda \lambda, \lambda \lambda \Lambda \Lambda,$	4 th suit forcing to game	
Reopen: DIRECT & JUMP CUE BIDS (Style; Response; Reopen)			Declarer's I	Lead Discarding	4 ⁴⁴ suit forcing to game SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Direct cue bid = Michaels						
Direct cue bid = Michaels	¹ Atu	itude	Count	Suit	2C Opening = strong, near Game Force - any suit(s), any shape	
				Preference		
L	Suit 2 Cour		Suit Prefere	ince	2D Opening = Weak D 6+ (6-10 HCP)	
		Preference			2H Opening = Weak H 6+(6-10 HCP)	
	1 Atti	tude /	Count	Suit	2S Opening = Weak S 6+ (6-10 HCP)	
			1	Preference		
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2 Cour	nt	Suit Prefere	ence	2NT Overcall = Two lowest unbid suits	
2C – 6+ suit (2D waiting)	3 Suit	Preference	I		2NT Overcall = Two lowest unbid suits	
2D – both majors	Signals (including	Trumps):				
2H - hearts and minor	Standard (High Lo		low High D [;]	scourages)		
2S - spades and minor	Odd Even First Dis					
2NT - both minors			OUBLES			
X - Penalty						
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT DOU	BLES (Style; R	esponses; P	(eonening)		
Takeout to 3S	May be light with		5000000	opening,		
2NT overall as 1NT; systems on		Jassie Shape			-1	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2					SPECIAL FORCING PASS SEQUENCES	
over precision 1C, strong 2C, 2NT- Suction	SPECIAL, ARTI	FICIAL & CON	APETITIV	E DBLS/RDLS		
Any bid at any level shows either the 1 suit above or both suits	Negative doubles t					
Below $(1C - 3H = S/D+C)$, NT shows D+S/H+C	Support doubles/re					
OVER OPPONENTS' TAKEOUT DOUBLE	Responsive double				IMPORTANT NOTES	
New suit forcing at 1-level	Maximal doubles					
Jump shift = non forcing	Mummur douctes				-11	
Double jump = splinter	.				-1	
Double Jump – Spiniter	L					

OP ENI	AR TIF	MIN. NO. OF	NE G.D BL					
NG	ICI AL	CARD S	BL TH RU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♠		3	38	11 - 21 HCP	Single raise = 10+ (forcing to 2NT or 3C), 5+C, double raise = weak, weak jump shifts in comp, strong jump shifts not in comp			
1♦		3	3S	11 - 21 HCP	Single raise = 10+ (forcing to 2NT or 3D), 4+D, double raise = weak, weak jump shifts in comp, strong jump shifts not in comp			
1♥		5	38	11 - 21 HCP	1NT = forcing, 1H-2S weak (0-6) 2NT = Jacoby; 1H-3H invitational; 3NT=12-15; 4 level splinter, weak jump shifts in comp, strong jump shifts not in comp		Cue bid over comp = strong raise 3-way Reverse Drury	
1♠		5	3S	11 - 21 HCP	Same as 1H		Same as 1H	
INT				15 – 17 HCP	Stayman, Jacoby and Texas transfers, $2S =$ range ask or clubs; $2NT =$ or both minors; 3x = 6+ slam interest; Invitational Smolen 2 level; Smolen 3 level; 4C Gerber ($0/1/2/3$)		Ignore Double Stolen Bid Doubles	
24	yes		38	Artificial, strong - any suit(s), any shape	2D = waiting 8- points; cheapest m is 2^{nd} neg 2H/2S = 8+ points, 5+ H/S 3C/3D = 8+ points, 5+ C/D 2NT = 8+ points, no 5-card suit		Natural	
2♦		6	3S	6 – 10 HCP	2NT = Feature, new suit forcing		Natural	
2♥		б		6 – 10 HCP	2NT = Feature, new suit forcing		Natural	
2♠		6		6 – 10 HCP	2NT = Feature, new suit forcing		Natural	
2NT				20 – 21 HCP	Stayman, Jacoby and Texas transfers		Natural	
3₽		6		Pre-emptive	New suit forcing			
3♦		7		Pre-emptive	New suit forcing			
3♥		7		Pre-emptive				
3♠		7		Pre-emptive				
3NT	 			25-27 НСР				
4 ♣		7		Pre-emptive				
4♦		7		Pre-emptive				
4♥		7		Pre-emptive				
4♠		7		Pre-emptive		HIGH LEVEL BIDDING		
4NT				Ace ask		1430, Gerber, Splinters, D1P2, R1P2, DEPO, Preemptive KCB		