

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
Natural - new suit Forcing 1 round - jump shift fit & good suit
Jump cue-bid splinter - 2 NT bad raise - jump raise fit + limit
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> 16-18 HCP, responses stayman & transfers
4 <sup>th</sup> 10-15 HCP <b>GREEN VUL</b> , 13-15 HCP <b>RED VUL</b> , range Enquiry Stayman & Transfers
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak jump shift. Michael's
1♣ / ♦ 2♦ = Majors, 1 minor 2NT = 2 lowest suits
1 minor 3♣ = highest suits + other minor
1 Major 2NT = lowest 2 suits
1major 2same Major = other Major +♣ 1 major 3♣ = other Major+♦
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
1 Any 3 Same = Asking for stopper (Except ♣)
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
2 <sup>ND</sup> X = long minor or 5 minor + 4 maj or 3♥♠
2♣ = Majors, 2♦ = any Major by 6
2♥♠ = major + minor 5/4+
4 <sup>TH</sup> X = 10-14 HCP 5 card suit, 2♣ = Majors, 2♦♥♠ = Natural
<b>VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
X = T\O, Natural NOTRUMP bids, leaping Michael's
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
1 over 1 forcing, 2 over 1 forcing
Redouble 10+ HCP

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 <sup>th</sup> best / 2 <sup>nd</sup>	2 <sup>nd</sup> / 4 <sup>th</sup> / 3 <sup>rd</sup> from 3 cards	
NT	4 <sup>th</sup> best / 2 <sup>nd</sup>	2 <sup>nd</sup> / 4 <sup>th</sup> / 3 <sup>rd</sup> from 3 cards	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	<b>AKx</b>	<b>AKx</b>	
King	<b>KQx or AK bare</b>	<b>KQJx or KQ10x</b>	
Queen	<b>QJx, Qx</b>	<b>QJ10x or KQx</b>	
Jack	<b>J10x or Jx</b>	<b>J10x or Jx</b>	
10	<b>109x or KJ10x</b>	<b>109x or A or K J10x</b>	
9	<b>9 or 9x or HONOR 109</b>	<b>9 or 9x or HONOR 109</b>	
Hi-Lo	<b>Doubleton</b>	<b>Doubleton</b>	
Lo-Hi	<b>MUD-LEAD</b>	<b>MUD-LEAD</b>	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1-	Count	Reverse smith echo	Suit Pref
Suit 2-	Attitude	Count	Count
3-			
1-	Count	Smith echo	Suit Pref
NT 2-	Attitude	Count	Count
3-			
<b>Signals (including Trumps): Count or suit Preference</b>			
STD carding			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
3 other suites or 17 <sup>+</sup> HCP any Distribution			
Responses natural, only cue bidding is forcing			
Reopening: double either 3 other suites or 13 <sup>+</sup> HCP			
Responses natural, only cue bidding is forcing			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1♣ (1♦) <b>DBL</b> = both majors or 10 <sup>+</sup> HCP			
1♣ (1♥) <b>DBL</b> = denies 5 cards ♠			
1 minor ( <b>DBL</b> ) <b>REDBL</b> = both majors 0 <sup>+</sup> or 10 <sup>+</sup> HCP			
Responsive <b>DBL</b> ,			
Lightner <b>DOUBLES</b>			

W B F CONVENTION CARD
<b>CATEGORY: GREEN</b>
<b>NCBO:</b>
<b>PLAYERS: Maïssa Farhani Gonçalves TUN 1505</b> <b>Anas Mestiri TUN 500057</b>
<b>EVENT: MIXED</b>
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2 Over 1 Game Forcing
Major by 5, <b>Diamond</b> by 4, <b>CLUB</b> by 2
Inverted minor Game Forcing, 2♣ Strong
2♦ Weak Major or 22/23 balance or strong minor
1 NT forcing
2♥♠ 5+ / 4+(2 suits)
1NT Opening 14-17 HCP Balanced or Semi Balanced.
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ Strong
2♦ MULTI
2♥♠ 2 Suits
3NT Solid minor
SPECIAL FORCING PASS SEQUENCES
According to Vulnerability, PASS could be forcing at high level
IMPORTANT NOTES
Frequent light opening in 3 <sup>rd</sup> seat according to Vulnerability
3 <sup>rd</sup> seat pre-empts are often weak
<b>PSYCHICS:</b> Rare but Possible

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♥	Natural 10-21	Inverted minor, 2NT bad raise, 3♣ good raise	1♣ - 2♣ - 2♦, 16 <sup>+</sup> HCP asking for value	1♣-1♦ 2 <sup>+</sup> card
1♦		4	4♥	Natural 10-21	Inverted minor, 2NT bad raise or ♣ pre-empt, 3♦ good raise	1♦-2♦ - 3♣, 16 <sup>+</sup> HCP asking for value	
1♥		5		Natural 10-21	1NT FIR, 2NT Jacoby, Bergen raises, 3♠ splinter any 7-10HCP	1♥-1NT-2NT = 18 any distribution Not 5\5	Drury 3 card fit 10-11
1♠		5	4♥	Natural 10-21	1NT FIR, 2NT Jacoby, Bergen raises, 3♥ splinter any 7-10HCP		Drury 3 card fit 10-11
1NT			4♥	(14) 15-17 HCP	2♣ stayman, 4way Transfer, garbage stayman, Texas xfer	Smolen	
2♣	√		7♥	Strong	2♦ = relay GF, 2♥/2♠ negative Weak, 2NT = 7+ or any 6 cards suits	After intervention Pass forcing X bad hand	
2♦	√			MULTI	Weak Major or 22/23 balance or strong minor		
2♥		5		5-11 HCP	2NT = asking for other suit		
				H+any			
2♠		5		5-11 HCP	2NT = asking for other suit		
				Sp +minor			
2NT				(19) 20-21 HCP Maybe 5 card Major	3♣ stayman, 3♦\♥ transfer, 3♠ = minor or both	Smolen	
3♣		6		Pre-empt			
3♦		6		Pre-empt			
3♥		6		Pre-empt			
3♠		6		Pre-empt			
3NT	√	6		Solid minor	4♣, 4♦, 5♣, 5♦ = Pass or Correct		
4♣	√	7		Pre-empt			
4♦	√	7		Pre-empt			
4♥		7		Pre-empt			
4♠		7		Pre-empt			
4NT	√			Pick minor game value			
5♣		8		Pre-empt		<b>HIGH LEVEL BIDDING</b>	
5♦		8		Pre-empt		RKCB: 14-03, 5NT = 0-2-4 + void, 6♣ = 1-3-5+ void	
5♥		8		Pre-empt		JOSEPHINE, DOPI ROPI same RKCB answers	
5♠		8		Pre-empt		Negative Slam (Smiths)	
5NT	√			Pick minor slam value			