

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style Responses 1/2 Level reopen)</b>
CONST with not PH partner 8-16 Variable with PH partner or in sandwich RESP new suit: L1 F1/ L2 NF /Fitbid 4level with passed hand CUE: Fit 10+ or any F suit 13+
<b>1NT OVERCALL (2nd/4th Live Responses reopen)</b>
2 <sup>nd</sup> 15-18 R/O 11-14 STAY, TRF 1S pass 1oS 1NT two-suiter other 2 suits 1NT by passed hand R/O: mm
<b>JUMP OVERCALLS (Style Responses Unusual NT)</b>
NV WJO; VUL 14-16; R/O seat or over 2-level: 14-16 2NT 5+/5+ lowest unbid-suits
<b>DIRECT AND JUMP CUE BIDS (Style Responses)</b>
1♣ 2♣=MM (5+/4+), 1♦ 2♦=MM /1♥ 2♥=♠+m 1♠ 2♠♥+m; Jumpcue: ask stopper with SOL; 1♣ 3♣ nat.; 1x pass 1y 2x 6+5+ other suits-6 in higher suit (2NT in lower); 1x pass 1y 2y natural
<b>vs NT (vs. Strong / Weak, Reopening, PH)</b>
2♣ MM /2♦ 1M /2♥♥+m / 2♠♠+m / 2NT 2m /3♣♦ nat. / X ♣ or ♦ PH only Else pen-X 2nd, 12+ R/O If we X 1NT then 1 <sup>st</sup> -X=NEG 2 <sup>nd</sup> X penalty
<b>vs PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)</b>
2♦ (Multi) X 4♥ or 17+/ 2♥♠ X t/o 2NT 15-18 > PUP-STAY, TRF 3♣-3♠ t/o-X; WK2-4m 2-suiter(2 <sup>nd</sup> +R/O) 3♣♦ 4♦ MM, 3♣♦ 4♣ 5om+5M, 2♦ (Multi) p 2♥/3♥ X t/o or 5+♥ 2♦ X 2♥♠ X 8+; 2♦ (Multi) p 2♠ X t/o or 5+♠
<b>vs ARTIFICIAL OPENINGS</b>
vs str. 1♣ X=MM; 1NT mm, 2♣ nat., 2♦ 1M, 2♥♠ ♥♠+m 2NT 65mm,
vs polish ♣ pass can be 15-18(+NT); 1♦ 15-18 NT 1NT ♦S; 1♣ p 1♦ p 1♥♠ X pen. 15+ NT;
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
New suit 5+ NF [04]; XX 10+; 1m X 2NT fit, INV, Grocoby GF; LIM

LEADS AND SIGNALS			
	<b>Lead</b>	<b>In Partner's Suit</b>	
Suit	3/5	3/5	
NT	3/5	3/5	
Subseq	3/5 ATT	3/5 ATT	
RUS only on 6-7 – level from AK; K from AKx(+) with side-short; Xxx,Xxxx if raised			
LEADS			
<b>Lead</b>	<b>Vs. Suit</b>	<b>Vs. NT</b>	
Ace	AKx(+), Ax(+)	AKx...	
King	KQx(+), AK	AKJ10 KQx	
Queen	(AK)Qx(+), QJx(x)	(A)QJx(+), KQ109x(+)	
Jack	Jx, J10x(+), KJ10(+)	Jx J10x(+) HJ10x(+)	
10	10x, (H)109x(+)	10x (H)109x(+)	
9	9x	9x 9xx(+)	
Hi-x	Sx, xxSx, xxxxSx	Sx, SxSx, HxSx	
Lo-x	xxS, xxxxS HxS	SxS, SxxxS HxS	
SIGNALS IN ORDER OF PRIORITY			
	<b>Partner's</b>	<b>Declarer's</b>	<b>Discarding</b>
suit	Low E rev. CNT S/P	rev. CNT S/P	Low E rev. CT S/P
NT	Low E rev. CNT S/P	rev. CNT SP	S/P 5-6-7 E
if shown 6+: middle E; original count later; Signals in NT: Smith-high E from both sides;			
DOUBLES			
TAKEOUT DOUBLES (Style, Responses, Reopen)			
neg X up to 4♥ general agreement: in doubt X in front of length t/o -X behind length penalty 1Y pass 1NT 2Z X = BAL 15+			
SPECIAL; ARTIFICIAL AND COMPETITIVE X			
RESP X up to 3♠ /COMP X up to 3♠; SUPP X up to 1♠/SUPP XX ; G/T X reversed: (1♠ 2♥ 2♠ 3♥ X= COMP; 3♠ INV) [07]			


Mixed-Team Germany Anne Gladiator & Michael Gromöller

5 card Majors 1♠ 5 / 1♥ 5 / 1♦ 3 / 1♣ 3
1NT Opening: 12-14 (nv 11-14) 2 over 1 Responses: 10+ F1
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2♦ a) weak two ♥ 6-11 b) any GF 2♥ 5+/4+ MM 6-11 2♠ weak two 6-11 Weak-twos and 3-4 level in 3 <sup>rd</sup> pos. 0-13 HCP In 4 <sup>th</sup> pos. 10-12 3NT 8+m, 4 <sup>th</sup> to play 4♣/4♦ SOL ♥/♠ NF free bids after O/C [04]
1♣/♦ pass 2♦ 4+♥/5+♠ 5-8; 2♥ 4+♥/5+♠ 9-11 1♦ pass 2♠ 8-11 ♦-Fit 1♥ pass 2♠/2NT GF ♥ 1♠ pass 2NT/3♥ GF♠
SPECIAL FORCING PASS SEQUENCES
standard When we have 22+ HCP from 4th level up
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
<b>LEB [01] in almost all COMP</b> General agreement: in doubt we ask for stopper Scrambling 2NT [03]: when we must bid after X; Camouflage-trialbids: after fit next step asks for values [05] With passed partner we are free to be variable! Anne often thinking long.

OPENING	artificial	Tenght	NEG X	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION & COMPETITIVE BIDDING	PASSED HAND BIDDING
1♣		3+	4♥	11 - 19 33mm 1♣; 44mm 1♦ 5♠ 5♣: 1♣ if 11-14 HCP	2♣ 8-11; 3♣ 5-7 2♦ 5-8 4♥+5♠+ 2♥ 4♥+5♠+ 9-11 3♦ 9-11 6+; 3♥(♠) 4333 (3433) 12-15 2♠ 6+♠ 9-11; 2SA GF ♣-Fit 15+	2NT LEB after WJO or unknown two-suiter new suit NF 2-level after 1♣♦♥♠ open new suit FO 3-level	
1♦		3+	4♥	11 - 19	2♦ 5-8 4♥+5♠+; 2♠♦-Fit 8-11; 2SA GF ♦ 15+ 3♦ 5-7♦-fit; 3♥(♠) 4333 (3433) 12-15 2♥ 4♥+5♠+ 9-11; 3♣ 6+ 9-11	LEB after REV 1NT rebid 15-17 with 2♣ GF-(R), 2♦ INV-(R)	
1♥		5+	4♦	11 - 19	LIM /Grocoby 2♠:GF ♥-Fit 3♠ any-SPL 9-11 3NT4♣♦ SPL 12-14 2NT 12-14 BAL GF ♥-Fit/3♣♦ 6+ 9-11	after O/C X/1♠/2♣ 2NT Grocoby GF ♥-Fit after O/C 2♦♠ 2NT LEB 1♥ p 1♠ p 1NT 12-17 >2♣ any inv., 2♦ any GF Jump new suit 3-level: 6+ FO 12-15	1♥ 2♣ Fit♥ or ♣ or BAL 1♥ 2♠ 9-10 6 cards 1♥ 2NT 5♣+5♦ 8-11
1♠		5+	4♦	11 - 19	LIM /Grocoby 2NT GF♠-Fit 3NT any SPL 9-11 4♣♦ SPL 12-14 3♣♦ 6+ 9-11 3♥ 12-14 BAL♠-Fit	after overcall X/2♣ 2NT GF♠-Fit after overcall 2♦♥ 2NT LEB Jump new suit 3-level: 6+ FO 12-15	1♠ 2♣ Fit♠ or ♣ or BAL 1♠ 2NT 5♣+5♦ 8-11
1NT			3♠	12-14 (NV 11-14) no 5 card M	STAY/TRF/2♠ 1m WK or BAL INV or GF-♣ or (41) M GF 2NT mm or (31) M GF 3♣♦ INV/3♥♠ GF (4333) (4 oM)	distributional asking relays after X XX 10+, 2♣♦ nat or 44 two other suits; after O/C Neg-X (later PEN); LEB (if 2NT with 13+ : hand always show 4M)	
2♣	✓	0+	3♠	- 20/21 semi-BAL (4441/5431) - 26/27, 30-31 semi-BAL - [18/19] 20-22 w/♣♦♥♠ - SOL ♥ or ♠ 9 tricks	2♦ (R), 2♥ TRF, 2♠ TRF♥, 2NT wk-m or SI ♦ 3♣ 5+/4+mm SI, 3♦ 6♥ 2-9, 3♥ 6♠ 2-9, 3♠ 5♠/3♥ 4-9	2♣- TRF - (R): 20-21 NT 2♣-X 2♦♥ TRF, XX 4+, pass 0-3 HCP After opp bid: TRF, X semi-bal. 5+ jump new suit SI: lowest jump for lowest suit	
2♦	✓	0+	--	- weak two ♥ 6-11 - any GF; SOL ♥ or ♠ 10 tricks - 24/25, 28/29 semi-BAL	2♥ (R) NF 2♠ ASK S/S 2NT OGUST	after 2♦ p 2♥ p any GF > TRF 2♦ p 2♥ p 3♠ GF 4♠ 5♥	
2♥	✓	4+	--	5+/4+ MM 6-11 3rd: 0-13	2NT GF (R) or WK ♣ /3♣ INV 3+M(s), 3♦ to play /3♥♠ PRE	when opps bid: X from opener short	
2♠		6	--	Weak two ♠ 6-11 HCP 3rd: 0-13	2NT ASK S/S /3♣ OGUST 3♦♥ NF	when opps bid: X from opener short	
2NT				22/23 semi-BAL (4441/5431)	PUP-STAY /TRF /4♣-4♠ TRF	1st step after SI: no interest	
3♣♦		6+		1st/2nd CONST 6-11 HCP	3♦ ask for 3M /3♣-4♦ / 3♦-4♣ RKCB/ 3♥♠ GF		
3♥♠		6+		1st/2nd CONST 6-11 HCP	new suit GF /4♣ RKCB ♥♠ / 4♦ RKCB ♦		
3NT	✓			Preempt ♣ or ♦ usually 8 cards	4♣4♦5♠5♦ paco	4TH POS: TO PLAY	
4♣	✓	0+		SOL 7♥+ace / SOL 8♥	4♦ ask for ace	<b>HIGH LEVEL BIDDING</b>	
4♦	✓	0+		SOL 7♠+ace / SOL 8♠	4♥ ask for ace	RKC-Blackwood/Gerber: 14 03 2 2+TQ; Josephine; Splinter; ALL RKCB below 4♥ are conditional <b>[06]</b> ; Opp bid after Blackwood: DIPO; over 5 of our trumpsuit: DOPE; after Fit next step RKCB;	
4♥♠		7+	5-11 1st/2nd seat	4♠ to play; oS ASK control in this suit.			

# Supp-sheet: Anne Gladiator – Michael Gromöller

## [01] LEB = Lebensohl

In nearly all competitive bidding situations when we bid freely 2NT with a hand

- which is too weak to force or invite partner to go on.
- which is forcing to game (then it is always with 4card-Major)
- which is invitational > when this suit could be bid on lower level.

With inviting values we bid the suit immediatly.

Typical situations:

1NT 2♦♥♠ 2NT LEB

1♥ 1NT 2♥ 2NT LEB

1♠ 2♥ 2♠ 2NT LEB

1♠ X 2♠ 2NT LEB

1♥ 2♦♥♠ - 2NT LEB

1♠ 2♦♥(♠) - 2NT LEB

## [02] Grocoby

Is a GF-raise with special answers. We do this also after X.

Grocoby also after X and O/C up to 1♠2♣

1♥ 2♠ 1♠ 2SA

1. step any short 14-16 or 11-13
2. step NT 14-16,17-19,11-13 or any short 17-19(20)  
[NT: 4333,4432,5332,5422]
3. step 6 (with short) 14-16
4. step 6 (with short) 17-19
5. step 6 (with short) 11-13
6. step 6 (322) 14-16
7. step 6 (322) 17-19
8. step 6 (322) 11-13
9. step 7222 11-13 (not over 3NT/4♥)

## [06] Blackwood

After fit is established: next step: a) ask Keycards or b) asking for distribution

All Blackwoods below 4♥ are conditionally

## [07] DOUBLES

General agreement in doubtful situations: X before length is takeout; X behind length is penalty

## [03] Scrambling

In nearly all competitive bidding situations when we have to bid:

2NT shows

- both minors NF

-  $\diamond$  /  $\heartsuit$  suit NF

3 $\clubsuit$  shows  $\clubsuit$  -suit 0-10 HCP

1SA	2 $\heartsuit$	pass	pass	1SA	2 $\heartsuit$	X	pass
X	pass	2SA		2SA			
2 $\diamond$	pass	2 $\heartsuit$	X				
Pass	2SA						
1 $\spadesuit$	2 $\heartsuit$	pass	pass	1 $\spadesuit$	2 $\heartsuit$	X	pass
X	pass	2SA		2SA			
1 $\heartsuit$	2 $\spadesuit$	pass	pass	1 $\heartsuit$	2 $\spadesuit$	X	pass
X	pass	2SA		2SA			
2 $\heartsuit$ $\spadesuit$	X	pass	2SA				
1 $\clubsuit$	2 $\heartsuit$ $\spadesuit$	X	pass				
2SA							

## [04] negative free-bids

1 $\clubsuit$ $\diamond$ $\heartsuit$ $\spadesuit$	X	- 1 $\heartsuit$ $\spadesuit$	= 5+card suit 4-9 HCP
1 $\clubsuit$ $\diamond$ $\heartsuit$ $\spadesuit$	O/C	- new suit 2-level - new suit 3-level	= NF 6-11 HCP = F
1 $\clubsuit$ $\diamond$ $\heartsuit$	WJO	- new suit 2-level - new suit 3-level	= NF 6-11 HCP = F
1 $\clubsuit$ $\diamond$ $\heartsuit$ $\spadesuit$	2-suiter	- new suit 2-level - new suit 3-level	= NF 6-11 HCP = F or NF (depends on the 2-suiter)
1NT	2 $\clubsuit$ $\diamond$ $\heartsuit$ $\spadesuit$	- new suit 2-level - new suit 3-level woj - new suit 3-level jump	= NF 6-11 HCP = INV 10-12 HCP = F 12+ HCP

## [05] Camouflage Trial-bids:

1 $\heartsuit$	2 $\heartsuit$	
2 $\spadesuit$	2SA	$\clubsuit$ -values
	3 $\clubsuit$	$\diamond$ -values
	3 $\diamond$	$\spadesuit$ -values
	3 $\heartsuit$	minimum
	3 $\spadesuit$	maximum
1 $\spadesuit$	2 $\spadesuit$	
3 $\clubsuit$	3 $\diamond$	$\clubsuit$ -values or minimum > 3 $\heartsuit$ ask >> 3 $\spadesuit$ minimum
	3 $\heartsuit$	$\diamond$ -values
	3 $\spadesuit$	$\heartsuit$ -values