

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
1-level: 8-16, 5+ suit
2-level: 10-16, 5+ suit
Responses: NAT, New suit = F by UPH
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2nd = 15-18 HCP w/ stopper, Syson
4th over m= 11-14 w/ stopper
4th over M = 11-16 HCP w/stopper (range asking STAY)
By PH = 2 lowest unbid suits
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
5-11 HCP , 6+ suit (5+ at 2-level)
2NT = 2 lowest unbid suits
Reopen: 11-14 HCP, 6+ suit
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Michael's Cuebids
Stopper ask: (1m)-3m, (1M)-3M, (1x)-P-(1M)-3M
<b>VS. NT (vs. Strong/Weak; Reopening)</b>
2♣ = 5+M & 4+oM
2♦ = 5+M; 5+M 12+ HCP
2♥ = 5+♥ & 4+m: 5+♥ <13 HCP
2♠ = 5+♠ & 4+m; 5+♠ <13 HCP
DBL = 4M, 5+m / penalty
<b>VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
T/O thru 4♥, over 4♠ usually penalty
2NT = 15-18
4NT = two-suited
Over 2M: 4m = 5+oM & 5+m, 3M = stopper ask
Over 2♦: 4♣ = 5+♣ & 5+M, 4♦ = 5+♥ & 5+♠
Over 3♣: 4♦ = 5+♦ & 5+M
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
DBL = MM
NT = mm
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
2NT = 10+ HCP, SUPP for partner
1M-(DBL): TRF starting at 1NT
1m-(DBL): RDBL = 10+HCP, no fit
2NT = 5+m, 2-6 HCP
3m = 5+m, 6-9 HCP
3om = 5+m, INV+

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	<u>Lead</u>	<u>In Partner's Suit</u>	
Suit	3 <sup>rd</sup> /5 <sup>th</sup>		
NT	4 <sup>th</sup>		
Subseq			
Other: A/Q for ATT, K for CT/unblock			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx, AKQ+	AKQ+, AKxx	
King	AK, KQJ+, KQx+	AKJ+, KQJ+, KQT+	
Queen	QJ+, QJT+	AQJ+, QJT+	
Jack	KJT+, JT+	AJT+, KJT+, JT9+	
10	Tx, KT9+, QT9+, T9x	T98+, AT9+, QT9+	
9	9x	9x,9xx	
Hi-X	Sx	Sx, Sxx, xSxx	
Lo-X	HxxxS(+), HxS(x), xxS(x)	HxxS+, HHxS+	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	<u>Partner's Lead</u>	<u>Declarer's Lead</u>	<u>Discarding</u>
	1 Low = ENC	Hi = odd	Low = ENC
<u>Suit 2</u>	Hi = odd	S/P	
	3 S/P		
	1 Low = ENC	Hi = odd	Low = ENC
<u>NT 2</u>	Hi = odd	S/P	
	3 S/P		
Signals (including Trumps):			
Trump suit preference			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
SUPP for unbid suits unless 16+ HCP			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
NEG DBL thru 6♥			
Responsive DBL thru 3♣			
Support DBL & RDBL thru 2♥			
Maximal DBL thru 3♠			

W B F CONVENTION CARD
<b>CATEGORY:</b> GREEN
<b>NCBO:</b> CANADA
<b>PLAYERS:</b> Jiangfeng (Jeff) Luo – Cindy He
<b>EVENT:</b> Mixed
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
2/1 GF
3+m
5+M (Semi-F 1NT)
1NT=14+ to 17, could have 5 card major, 6 card minor
NAT WK 2, 6+
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
<b>SPECIAL FORCING PASS SEQUENCES</b>
2♣-(2x/3x)-P
Pass after OPPT lead directing DBL
<b>IMPORTANT NOTES</b>
<b>PSYCHICS:</b> Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	6♥	11-21 HCP, 3+♣	2♣ = INV+, 5+♣ SUPP; 2♦ = 6+♦ INV; 2♥/2♠ = 6-9HCP/10-11 HCP 5+♠ & 4+♥; 2NT = 10-12 HCP BAL; 3NT = 12-15 HCP BAL	XYZ TRF after 1x-1x-2NT 1♣ - 1♥ - 1NT = <4♣	XYZ, Unusual vs. Unusual, Fit showing jump shifts 1m-(1NT): 2♦ = MM, 2NT = mm
1♦		3	6♥	11-21 HCP, 3+♦	2♣ = 2+♣, GF; 2♦ = INV+, 5+♦ SUPP ; 2♥/2♠ = 6-9HCP/10-11 HCP 5+♠ & 4+♥; 2NT = 10-12 HCP BAL; 3♣ = 6+♣ INV; 3NT = 12-15 HCP BAL	XYZ TRF after 1x-1x-2NT 1♦ - 1♥ - 1NT = <4♣	XYZ, Unusual vs. Unusual, Fit showing jump shifts 1m-(1NT): 2♣ = MM, 2NT = mm
1♥		5	6♥	11-21 HCP, 5+♥	1NT = 5-11 HCP semi-forcing; 2♣ = 2+♣, GF; 2♦ = 5+♦, GF; 2♥ = 7-9 HCP, 3+♥ SUPP; 2♠ = 6+♠, <INV; 2NT = 4+♥ INV+; 3m = 6+m INV; 3♥ = 0-5 HCP, 4+♥ SUPP; 3♠ = unknown SPL; 3NT/4♣/4♦ = ♠/♣/♦ SPL (stronger than 3♠ SPL); 4♥ = 0-10 HCP 5+♥ SUPP	XYZ TRF after 1x-1x-2NT  1♥ - 2NT: 3♣ = minimal acceptance of invitation; 3♦ = good 14+; 3♥ = not accepting invitation	XYZ 1NT semi-forcing 2♣ = 4+♥, 7+ HCP 2♦ = 3♥, 10+ HCP Fit showing jump shifts Unusual vs. Unusual TRF over 1M - (DBL)
1♠		5	6♥	11-21 HCP, 5+♠	1NT = 5-11 HCP semi-forcing; 2♣ = 2+♣, GF; 2♦ = 5+♦, GF; 2♥ = 5+♥, GF; 2♠ = 7-9 HCP, 3+♠ SUPP; 2NT = 4+♠ INV+; 3m = 6+m INV; 3♥ = 6+♥ INV; 3♠ = 0-5 HCP, 4♠ SUPP; 3NT = unknown SPL; 4♣/4♦/4♥ = ♣/♦/♥ SPL (stronger than 3NT SPL); 4♠ = 0-10 HCP 5+♠ SUPP	XYZ TRF after 1x-1x-2NT  1♠ - 2NT: 3♣ = minimal acceptance of invitation; 3♦ = good 14+; 3♠ = not accepting invitation	XYZ 1NT semi-forcing 2♣ = 4+♠, 7+ HCP 2♦ = 3♠, 10+ HCP Fit showing jump shifts Unusual vs. Unusual TRF over 1M - (DBL)
INT				14+ to 17 HCP, BAL, may have 5M or 6m	2♣ = Stayman; 2♦/2♥ = TRF to 2♥/2♠; 2♠ = Size Ask/Clubs; 2NT = Diamonds/mm 0-7 HCP; 3♣ = Puppet Stayman; 3♦ = mm GF; 3♥ = 31(54); 3♠ = 13(54); 4♠ = QUANT w/ (xx)44; 4NT = QUANT	After 3♣: 3♦ = no 5M; 3♥ = 5♥; 3♠ = 5♠;	
2♣	✓	0		22+ or 8.5+ tricks	2♦ = waiting	2♣-2♦-2♥ forces 2♠: rebid of 2NT shows 24+ HCP BAL, any other bid shows a hand w/ ♥	
2♦/2♥/2♠		6		5-11 HCP 5+♦/5+♥/5+♠	New suit = NAT, F1; 2NT = ASK; 4♣ = PKCB; 4NT = Ace ASK	2♦ - 2NT: 3♣ = good; 3♦ = bad; 3M = 4M  2M - 2NT ASK: 3♣ = good; 3♦ = medium; 3M = bad; 3oM = 4oM	
2NT				20-21 HCP, BAL, may have 5M or 6m	3♣ = Stayman; 3♦/3♥ = TRF to 3♥/3♠; 3♠ = Relay to 3NT	Smolen; 2NT-3♦-3♥-3♠ = 55(xx) 2NT-3♠: 3♦ = no 4M; 3♥ = 4+♥; 3♠ = 4+♠; 2NT-3♠-3NT: 4m = 6+m, slam try; 4M = mm, short M	
3 any		6		PRE	4♣ = PKCB, 4♦ = Pre KCB over 3♣, off in comp		
3NT				Gambling (7+ SOL m), 0 O/S A/K in 1/2 seat; 17-19 HCP 6+ minor in 3/4 seat	4♣ = P/C 4♦ = Shortness ask 4NT = Q ASK		
4 any		7		PRE	4NT = PKCB, 4♦ = Pre KCB over 4♣, off in comp	<b>HIGH LEVEL BIDDING</b>	
4NT				7-12 HCP 6+m & 5+om		RKCB, 1430; Specific Kings, Gerber (4♣ Ace ASK; 0/4, 1, 2, 3) Minorwood (no slam interest, 1/4, 3/0, 2 w/o Q, 2 w/ Q)	
						Exclusion Blackwood (0/3,1/4), PKCB; 0,1 w/o Q, 1 w/ Q, 2 w/o Q, 2 w/ Q	
						Interference below trump suit: DBL/RDBL = 1/4, P = 3/0, 1st step = 2 w/o Q, 2nd step = 2 w/ Q	
						Interference above trump suit: DBL = even, P = odd	
						Cue style: 1st & 2nd round CTRL up the line, Defensive DBL = 1 defensive trick	