

## DEFENSIVE AND COMPETITIVE BIDDING

### OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)

Aggressive 1-Level; Sound 2 Level  
Pass-Out Seat 8 – 12; DBL = 13+

Response: CUE - Limit Raise or better  
Partner's Rebids 6-10 HCP rebid suit at lowest level; 11-12 new suit; 13+ Jump Rebid

### INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)

Direct: 15 – 18 HCP All Systems On  
Balancing: 11-15

### JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak Jump Overcalls; 2NT Response is OGUST<sup>[8]</sup>  
Unusual NT for minors/2 lowest Unbid  
In 4<sup>th</sup> seat 2♦, 2♥, 2♠ 11-14 6 carder

### DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Michaels over Natural 1 Level Bids

Cue bid of Opponents Overcall = Limit Raise or Better

### VS. NT (vs. Strong/Weak; Reopening; PH)

DBL = Penalty, Sys on; 2♣=1 suit w 2♦ relay; 2♦= Majors; 2♥=♥+minor; 2♠=♠+minor

Natural in Balancing

### VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Dbl is Take-Out through 4♥  
4NT = 2-suited Take-Out over 4♠

### VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Vs Strong 1♣: DBL = ♠&♥  
1NT = ♣ & ♦

Other 1 Level bids Natural 7+ HCP  
2 Level bids Opening 6Carder

### OVER OPPONENTS' TAKEOUT DOUBLE

Raises Weak; RDBL = 10+ HCP

## LEADS AND SIGNALS

### OPENING LEADS STYLE

Suit	Lead	In Partner's Suit
NT	3 <sup>rd</sup> & 5 <sup>th</sup>	Count/Top of Sequence
Subsequent	2 <sup>nd</sup> & 4 <sup>th</sup>	Count /Top of Sequence
Other:	Attitude	

### LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx(x)	AKQxx/AKJTx/AKQTx
King	KQ(x)	KQJ(x)/KQT(x)
Queen	QJ(x)	KQT9(x)/QJT(x)
Jack	JT(x)	A/K/QJT(x)/KQT9(x)/JTx
10	T9(x)	A/K/QT9(x)/T9(x)
9	9x	98(x)
Hi-X	Sx/ xxS	xSxx
Lo-X	3 <sup>rd</sup> or 5 <sup>th</sup>	4 <sup>th</sup>

### SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	Attitude USD	Count	USD Att.
Suit 2	Count USD		
3	Suit Preference		
1	Attitude USD	Count	USD Att
NT 2	Count USD		
3			

### Signals (including Trumps):

Versus NT A requests Count/Honour; K/Q/J requests Attitude  
Trump Echo

### DOUBLES

### TAKEOUT DOUBLES (Style; Responses; Reopening)

11 – 15 HCP with support for un-bid suits or 16+ with own suit  
Responses: Lebensohl over Dbl. Weak 2 Bid  
Responsive Dbl. through 4♦

### SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Negative thru 3♠; Support thru 2♠ Maimal GTry

Over DBL of Partner's 1♦/1♥/1♠: Suit = 6 – 9 HCP ; RDBL = 10+  
In General DBL/RDBL show strength/positive response, while suit Bid shows 5-9 HCP

## W B F CONVENTION CARD



CATEGORY: STANDARD 2/1 Game Force

NCBO: BARBADOS



PLAYERS: NEAL RECHTMAN & JACKIE THOMPSON

## SYSTEM SUMMARY

### GENERAL APPROACH AND STYLE

Standard American 2/1 Game Force  
Short 1♠; 1♦=4 Cards; 1NT=15-17  
2♣ 19+w4losers 22+balanced  
2♦/♥/♠ = 5 – 10hcps

### SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Bergen Raises<sup>(1)</sup>  
Inverted Minors<sup>(2)</sup>  
3NT Gambling  
Over Str ♣: x = Majors NT = Minors  
Michael<sup>(3)</sup>

### SPECIAL FORCING PASS SEQUENCES

### IMPORTANT NOTES

DOPI/ROPI over Interference of Asking Sequences

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL /THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING	
1♣		2	3♣	11-21 hcps	1♦1♥1♠ 5+hcps F.;1NT 7-10;2NT 11-12; 3NT 13-15 2♣ 10+; Jumpshift 6+cards 3-6hcps; Jump Raise Pre-emp	New Minor Force; 4th Suit F to Game. After 1♣ 2♣: 11-13-stops up the line; 13+-14 w 2 stoppers 2NT  After Reverse 2NT is weak demands 3♣		
1♦		4	3♣	11-21hcps	1♥1♠ 5+hcps F.;1NT 7-10;2NT 11-12; 3NT 13-15 2♣ 10+; Jumpshift 6+cards 3-6hcps; Jump Raise Pre-emp	New Minor Force; 4th Suit F to Game. After 1♣ 2♣: 11-13-stops up the line; 13+-14 w 2 stoppers 2NT		
1♥		5	3♣	11-21hcps	1♣ 4+cds5+hcps;1NT semi-F; 2NT Jacoby; Splinters 2/1GameForce;; Bergen Raises 1st/2 <sup>nd</sup> ;2WayRev.Drury 3 <sup>rd</sup> 4th	HSGT; Kokish Game try(5); Opponent's overall Limit or better		
1♠		5	3♣	11-21hcps	1NT Semi-F, 2NT Jacoby; Splinters 2/1 Gameforce, Bergen Raises 1 <sup>st</sup> /2 <sup>nd</sup> , 2Way Rev. Drury 3 <sup>rd</sup> 4th	As above		
INT				15 – 17 HCP	2♣ Stayman;4suit transfers <sup>(7)</sup> ; 3♣ puppet stayman  3♦ 5/minors GF;3♥ 5/Maj.Inv.3♠5/Maj.GF	Lebensohl <sup>(4)</sup> Over Interference Higher Than 2♣; 4♣ RKC Gerber; 4NT QUANT		
2♣	√	0	3♠	22+balanced; 19+undbalanced	2♦ wait.;2♥ 0-3; 2NT = 5+♥	2♥ over 2♦ Kokish <sup>(6)</sup> ;		
2♦		6		6 – 10 HCP	2NT OGUST <sup>(8)</sup> ; New Suit 1Round Force	After New Suit: Raise with Qx or better		
2♥		6		6 – 10 HCP	2NT OGUST <sup>(8)</sup> ; New Suit 1 Round Force	After New Suit: Raise with Qx or better		
2♠		6		6 – 10 HCP	2NT OGUST <sup>(8)</sup> ; New Suit 1 Round Force	After New Suit: Raise with Qx or better		
2NT				20 – 21 HCP	STAY; JTB; TEXAS TRF 3♣ asks Opener to bid 4♣ 4♣ asks Opener to bid 5♣	4♣ RKCG; 4NT RKCB Pass or Correct to 4♦, 4♥/4♠ S/T Pass or Correct to 5♦		
3♣		7		6 – 10 HCP	New Suit F1	Raise with Qx or better		
3♦		7		6 – 10 HCP	New Suit F1	Raise with Qx or better		
3♥		7		6 – 10 HCP	New Suit F1	Raise with Qx or better		
3♠		7		6 – 10 HCP	New Suit F1	Raise with Qx or better		
3NT	√			GAMBLING	4♣ Pass or Correct			
4♣		8		Disciplined	RKCB; Grand Slam Force			
4♦		8		Disciplined	RKCB; Grand Slam Force			
4♥		6		Disciplined	RKCB; Grand Slam Force			
4♠		6		Disciplined	RKCB; Grand Slam Force			
4NT				BW				
5♣				Disciplined	Grand Slam Force			
5♦				Disciplined	Grand Slam Force			
5♥				No Agreement				
5♠				No Agreement				
							<b>HIGH LEVEL BIDDING</b>	
							Roman Key Card Blackwood,1/4,0/3,,No Queen, 2W/Queen RKC Gerber Over 1 <sup>st</sup> and Last NT DOPI; ROPI with RKC answers Q ask: 5 Level no queen, 5NT Q,no Ks,6Suit below trumpQ+K; 6of suit Q + K above Tr. King Ask; Always and Only with all keys + Q	

**WBF SUPPLEMENTARY SHEET**



**BARBADOS**  
NCBO

JACKIE THOMPSON  
NAME OF PLAYER

NEAL RECHTMAN  
NAME OF PLAYER

**[5] KOKISH GAME TRY: After single raise of partner's Majors:**

After 1♥ - 2♥; 2♠ asks responder to bid suit with 3+hcps

After 1♠ - 2♣; 2NT asks responder to bid suit with 3+hcps

**[1] BERGEN RAISES:** Response to Partner 1♥/♠ Opening in 1<sup>st</sup>/2<sup>nd</sup> seat.  
No.Inference.

3♣ 7-9hcps,4C.Supp.;3♦ 10-12hcps 4C.Supp.; 3♥/♠ 4-6 4C.Supp.4♥/♠ Weak 5C

**[6] KOKISH 2NT after 2♣ opening; 2♦ response:**

After 2♣ - 2♦: 2♥ forces responder's 2♠ then 2NT by opener shows 25+hcps

Any other bid shows that 2♥ bid was genuine.

**[2] INVERTED MINOR: Single Raise of Minor = 10+hcps; Jump Raises 5+ C.Supp. 6-9hcps:**

Opener with minimum shows stoppers up the line; with 13+-14 and stoppers in 2 other suits 2NT. Mini Splinter (Jumpshift in void/singleton) 16+hcps

**[3] MICHAEL CUE Bid: Single raise of Opponents suit.**

(1♣) 2♣ or (1♦) 2♦ shows 5+/5+ ♥/♠

(1♥) 2♥ shows 5+/5+ ♠/Minor

(1♠) 2♠ shows 5+/5+ ♥/minor

**[7] FOUR-SUIT TRANSFERS**

After 1NT

2♦ Transfer to ♥

2♥ Transfer to ♠

2♠ Transfer to ♣ - 2NT Bid shows Qxx or better in ♣

2NT Transfer to ♦ - 3♣ Bid shows Qxx or better in ♦

**[4] LEBENSOHL; Over overcall of partner's 1 NT opening.**

2 level bids 5-8hcps 5 cards

2NT forces 3♣ by opener. 3 level invitational with stopper; Opponents suit is stayman w stopper;

Direct 3 level bid including 3NT 10+ hcps no stopper

**[8] OGUST 2NT Response to Weak 2♦/2♥/2♠**

3♣ - **Bad** overall strength, **bad** suit quality

3♦ - **Good** overall strength, **bad** suit quality

3♥ - **Bad** overall strength, **good** suit quality

3♠ - **Good** overall strength, **good** suit quality

3NT - Solid trump suit = A K Q x x x