

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
8-16, (4)5-card-suit, sound overcalls on the two-level
Responses: Nat, new suit F1, openers suit=good raise, jump in openers suit=mixed raise, fit-jumps
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18, system on
Reopening: 11-14(16) – nat respons
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
2NT = 55+ both lowest unbid, constructive (Reopen: 19-21 bal).
Jump overcall weak
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
(1m nat)-2m = 5-5 Ms, (1M)-2M = 5-5 oM+m (1M)-2NT=5-5 m
(1m 0-2*) – 2m = nat
(1C 0-2*) – 2♦ = 5-5MM (1m 0-2*) – 2NT = two lowest unbid
(1D 0-2*) – 2H = 5-5 M non F + (1D 0-2*)-3D =5-5 M forcing
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Dbl = strong
2♣ = asking for M usually at least 4+♥ & 4+♠
2♦ = weak M overcall
2M = NAT constructive
2NT = both m
3m = natural
<b>VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Dbl = T/O, 2NT = 15-18
(2/3M)-4m = 5-5 oM+m
(2M)-Cuebid3M = 5-5 minors
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Against strong 1♣: D=both M, 1NT = both m,
2♦ multi weak M, 2M=5M+5m
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Rdbl = 10+ interested in penalizing, 1m-x-2NT=Good raise in m

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	1 <sup>st</sup> /3 <sup>rd</sup> /5 <sup>th</sup>	1 <sup>st</sup> /3 <sup>rd</sup> /5 <sup>th</sup>	
NT	1 <sup>st</sup> /3 <sup>rd</sup> /5 <sup>th</sup>	1 <sup>st</sup> /3 <sup>rd</sup> /5 <sup>th</sup>	
Subseq	1 <sup>st</sup> /3 <sup>rd</sup> /5 <sup>th</sup>	1 <sup>st</sup> /3 <sup>rd</sup> /5 <sup>th</sup>	
From even 3 <sup>rd</sup> is lead from odd lowest.			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKQ+, AK+, AKx+	AKQ+, AKJ+, AKx+	
King	AK., KQ+, AKJx+	KQ+, AKJx+	
Queen	QJ+	QJ+	
Jack	JT+, Jx	JT+, Jx	
10	HJT+, Tx	HJT+, Tx	
9	KT9x, QT9x, KJ9x, 9x	KT9x, QT9x, KJ9x, 9x	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Lo=ENC	Lo=Even	Lo=ENC
Suit 2	Lo=E	(count)	Lo=E
3	(suit preference)		(suit preference)
1	Lo=ENC	Lo=E	Lo=E
NT 2	Lo=E	(suit preference)	(suit preference)
3			
Signals (including Trumps):			
Leads through declarer 2:nd 4:th (partners suit 1-3-5)			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Offshape OK if (16)17+			
Lebensohl			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
If opps double our cuebid – rdbl shows 1:st control			

W B F CONVENTION CARD
<b>CATEGORY:</b> Green
<b>NCBO:</b> Sweden Women All players
<b>PLAYERS:</b> All players
<b>EVENT:</b> WBG Buenos Aires 2024
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
Natural system with 5 card Major openings.
1♣ opening can be 2-card suit with longer diamonds (if balanced)
1♦ opening always unbalanced or semi bal
2♦ multi with weak M
2♥/♠ 6-card suit 10-12
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2♦ = (5)6-card M, 4-9 hcp
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
1♣ – (P) – 1♦/♥ – (P) – 1NT = Does not deny 4-card M
1m – (1X) – 1Y – can be 4-card Y
<b>PSYCHICS:</b> Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU 4♥				COMPETITIVE & PASSED HAND BIDDING
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	
1♣	√	2	4♥	a) (11)12-14/18-19 bal b) Natural unbal with 4+♣	1 NT=8-11, 2♣=5+♣ 8-11, 2♦ = GF with 5+♣, 2♥/♠=6+ 4-8, 2NT=bal invite 3♣=5+♣ preemptive	1♣ - 1M - 2M = could be 3-card support 1♣ - 1M - 3♦ = 18-19 bal, 4-card support 1♣ - 1M - jump oM = 4-card support, forcing 1♣ - 1M - 3M = 13-15 hcp, 4-card support, unbal	
1♦		4	4♦	Natural unbal with 4+♦	1 NT=6-11, 2♣=4+♣ FG, 2♦ = 4+♦ 8-11, 2♥/♠=6+ 4-8, 2NT=FG w 4+♦, 3♦ = 4+♦ preemptive	1♦ - 1♥/♠ - 1NT = 17+ or 10-13 6-card ♦ 1♦ - 1♥/♠ - 2♦ = 11-16 w ♦ & ♥ 1♦ - 1♥/♠ - 2M/jump oM/3M = See 1♣! 1♦ - 1♥/♠ - 2NT = 6+♦ & 3cM, 14-16 hcp	
1♥		5	4♥	11-22	1 NT=6-11, 2♥=3+♥ 8-11, 2NT= invite with 4+♥ 2 over 1 FG, 2♠=6+ 4-8, 3♣/♦=6+ invite, 3♥ = pre-empt	1M-1♠/NT-2♣ = Gazili version a) Any 17+ hand b) 14-16, 6-card M	P-1M-2NT = 4-card support w/o singleton
1♠		5	4♥	11-22	1 NT=6-11, 2♠=3+♠ 8-11, 2NT= invite with 4+♠ 2 over 1 FG, 3♣/♦/♥ = 6+ nat invite, 3♠ = pre-empt	1M-1♠/1NT-2M = 5+M & 4+♣	
1NT				(14)15-17 NT (semi)bal Sometimes 6(7)-card m Sometimes singleton	2♣=Stayman, 2♦/♥=Trf, 2♠=Trnsfr to ♣ 2NT=Trnsfr to ♦, puppet stayman 3♣= puppet stayman, 3♦ = 6cM, invite. 3♥/♠ = Short in X, both minors	1NT-trnf-2NT = Super accept w 4-card support 1NT-trnf -3M = 4-card support, not max 1NT-trnf -new suit = 3-card sup, nat side suit, max	
2♣	√			a) (19)20-21 NT (semi)bal b) Any FG	2♦ = Waiting, 2♥/2♠/3♣/3♦ = 5+ 0-4, 2NT = both minors, weak or strong	2♣ - 2NT -3m = pass or correct with weak minors 2♣ - 2NT -3m - 3M = splinter in M, slam try with at least 4-4 in minors	
2♦	√			a) (5)6-card M, 4-9	2/3♥/♠ = Pass or correct, 2NT = INV+ ask, 3m = Nat FG, 4♣ = Trf to your suit, 4♦ = Bid your suit	2♦ - 2NT; 3♣ = Any max, 3♦ = Min 6♥, 3♥ = Min 6♠	
2♥/♠		6		10-12	2NT = ask, new suit forcing 1	2M-2NT-3♣ =min, 3♦= max w/o singleton	
2NT				(21)22-24 NT (semi)bal	3♣ = asking M, 3♦/♥ = transfer, 3♠ = show any 4-card suit, 4m = nat slam try		
3♣		6+		Pre-emptive			
3♦		6+		Pre-emptive			
3♥		6+		Pre-emptive			
3♠		6+		Pre-emptive			
3NT	√			Solid 7-card minor	4♣/5♣/6♣ = pass or correct, 4♦ = art slam try	<b>High level bidding</b> RKC 1430	
4♣	√	7		Constructive pre-empt in ♥	4♦ = slam try, opener must show cues	Splinters, Non-serious 3NT, Last Train	
4♦	√	7		Constructive pre-empt in ♠	4♥ = slam try, opener must show cues	Italian cuebids, ROPI/DOPI	
4♥♠		6+		To play			
4NT				Ask for specific aces	5♣ = no aces, 5♦♥♠ = showing ace in suit, 5NT = ace of clubs 6♣ = 2 aces same colour, 6♦ = 2 same rank 6♥ = 2 same shape		