DEFENSIVE AND COMPETITIVE	
OVERCALLS (Style: Responses: 1/2 Lev	el; Reopening)
Standard seldom 4crd	
2 level overcalls are usually 6+crd and 10-17	hcp.
1NT OVERCALL (2 nd /4 th Live; Responses:	Reopening)
2 nd : 15-18 system on	
4th: over 1m: 11-14 over 1M 11-16 system on	
JUMP OVERCALLS (Style; Responses; U	nusual NT)
Weak (nv 0-10, vul 5-11)	
Reopen: intermediate (11-16)	
DIRECT & JUMP CUE BIDS (Style; Resp	onse: Reopen)
(1m)-2m = MM, (1m)-2N=om+H, (1m)-3m =	
(1M)-2M=OM+C, (1M)-2N=OM+D, (1M)-31	
Style: 8hcp when we can play 2M, 10+when f	
and the second s	
VS. NT (vs. Strong/Weak; Reopening;PH)	
2C=MM usually 5-4+, reopening 44 common	. 4+Hcp
Dbl=Penalty/points (starting from upper limit	
201 1 mary/points (starting from upper mine	or ivi opening range)
If 1NT can contain 13 or less, (1NT)-pass-(20	C)-dbl shows HCP
similar to (1NT)-dbl	s) der 5110 (15 1101
VS.PREEMTS (Doubles; Cue-bids; Jumps	· NT Rids)
Take out dbl, (weak2)-dbl-(pas)-xfers	, I(I Dius)
Take out doi; (weak2)-doi-(pas)-xicis	
VS ADTIFICIAL STDONG ODENINGS	i o 1≜ or 2≜
VS. ARTIFICIAL STRONG OPENINGS-	1.C. 17 OF 47
Dbl=MM, NT bid=mm	
OVED ODDONENIES E L'EQUE SOUS	· ID
OVER OPPONENTS' TAKEOUT DOUBI	<u>LL</u>
1M-(dbl)-: 1N-2M-1 xfers	

	LE	ADS AND SIG	NALS		EBL CONVENTION CARD
OPENIN	G LEADS STYLE				
	Lead		In Part	tner's Suit	CATEGORY: Green
Suit	135				NCBO: Netherlands
NT	ATT, 2nd f	rom bad suits	ATT,	2nd from bad suits	PLAYERS: Lennie van den Heuvel – Esther Visser
Subseq	ATT, 2nd f	rom bad suits	ATT, 2nd from bad suits		EVENT:
Other: Alv	ways high from 2				
LEADS					SYSTEM SUMMARY
Lead	Vs. Suit		Vs. N	Γ	
Ace	AK+		AK+		GENERAL APPROACH AND STYLE
King	AK, KQ+		KQ+		2/1 GF Natural
Queen	QJ+		QJ+ (A	AQJ)	
Jack	J10+ KJ10-	<u> </u>	KJT+	JT+	1NT= (14)15-17
10	H109+,109	+	Q109+	-	1C=2+C, 1D=5+/4441
9	9x		9x, (H	98x)	2C= Strong any, 2D/H/S=Weak 2
Hi-X	135		Xx, ,x		
Lo-X	135		HxX,	HxxX, HxxxX etc	In 3rd seat openings or preempts might be lighter or str
	S IN ORDER OF I	PRIORITY			indicated
	Partner's Lead	Declarer's Le	ad	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSI
	Low=enc	Low=even/la	vinthal	Low=enc	3NT=Good 4M opening
Suit 2		S/P			
3					
	Low=enc	Low=even/la	vinthal	Low=enc	
NT 2	S/P	S/P			
3					
Signals (iı	ncluding Trumps): (Oddball, low=en	c (both s	ides)	
In trump s	suit: Standard Suit p	reference			
		DOUBLES			
TAKEOU	JT DOUBLES (Sty	le; Responses;	Reopeni	ing)	
	oubles - we shown f				
we already	y passed out a suit c	ontract doubled	, 4NT or	higher,	
Otherwise: take out dbls				SPECIAL FORCING PASS SEQUENCES	
SPECIAI	L, ARTIFICIAL &	COMPETITI	VE DBL	S/RDLS	When we have bid GF on points
Support X	XXX when we can p	olay in 2M (also	on artifi	cial 1NT)	
		-			
			· · · · · · · · · · · · · · · · · · ·		IMPORTANT NOTES
					Our Weak/Pre openings are really vuln and position de
					We use judgement, the hcp on this CC are guidelines.
					PSYCHICS: Seldom

EBL CONVENTION CARD CATEGORY: Green NCBO: Netherlands PLAYERS: Lennie van den Heuvel – Esther Visser EVENT: SYSTEM SUMMARY GENERAL APPROACH AND STYLE 2/1 GF--- Natural NT = (14)15-17C=2+C, 1D=5+/4441 2C= Strong any, 2D/H/S=Weak 2 n 3rd seat openings or preempts might be lighter or stronger than ndicated SPECIAL BIDS THAT MAY REQUIRE DEFENSE SNT=Good 4M opening SPECIAL FORCING PASS SEQUENCES When we have bid GF on points MPORTANT NOTES Our Weak/Pre openings are really vuln and position dependent

Lennie van	den	Henvel	– Esther	Visser	(NED	Women	١

OPENI NG	TIC K IF ART IFIC IAL		NEG. DBL THR U	Lennie van den Heuvel – Esther Visser (NED Women)					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1♣		2		With 4-4minors 1C	1M can have longer D	1x-1y//1z 2way CBS	After overcall, 2X F1R(10+hcp)		
				(10)11-21	2X=INV nat (8-11)		1m-(1H)-1S=5+S		
1♦		5		5 card or 4441	2M/3C=INV nat (8-11)	1x-1y//1z 2way CBS	After overcall, 2X F1R(10+hcp		
				(10)11-21			1m-(1H)-1S=5+S		
1♥		5		(10)11-21	2C= GF can be short, 2S/3m=INV nat(8-11)	1M-2C//2M=min no 4crd D(H)	After overcall, 2X F1R(10+hcp		
					2N=inv or bad GF 3+H(8-13)	1M-2C//2N=ART, 6+M or 18-19 BAL			
1♠		5		(10)11-21	2C= GF can be short, 3m/H=INV nat (8-11), 2N=inv or bad GF 3+S (8-13)	1M-2N: 3C=ART SI+ ASK, 3D=INV, 3M=min NF.	After overcall,2X F1R(10+hcp		
INT				15-17 or 14 with a 5(6)crd suit	2C=ask 4+M, 2D/H=xfer 2S=C, 3C=D, 3D=D INV	1NT-2C//2N=max 5crd M	Xfers in competition		
					2N=INV 3M=short 54+mm	Smolen (5+M/4M), after minor suit xfer, new suit=short			
2♣	X			22+ NT or GF	2D=waiting, 2M,3m=positive 5+good suit (KQ+)	2C-2D//2H=H or 24+Bal			
2♦		5		Weak, nvul 0-10	2M/3C NF, 2N= Asking INV+	3D=min, 3X=max+short, 3N=max no short			
				Vul 6+crd 6-10	, ,	, , , , , , , , , , , , , , , , , , ,			
2♥		5		Weak, nvul 0-10	2S/3m NF, 2N=Asking INV+	3H=min, 3X=max+short, 3N=max no short			
				Vul 6+crd 6-10	, ,	, ,			
2♠		5		Weak, nvul 0-10	3X NF, 2N=Asking INV+	3S=min, 3X=max+short, 3N=max no short			
				Vul 6+crd 6-10	, ,	, ,			
2NT				20-21	3C asks M, 3D/H=xfer, 3S=mm 4C=6+H SI+				
					4D=6+S SI+, 4H=6+C SI+, 4S=6+D SI+,				
3♣		6		PRE 0-10, vuln dependent	3X F, 4D Slam try C				
3♦		6		PRE 0-10, vuln dependent	3X F, 4C slam try D				
3♥		6		PRE 0-10, vuln dependent	4C slam try H				
3♠		6		PRE 0-10, vuln dependent	4C slam try S				
3NT	X			Good 4M opening	4C=bid suit, 4D=bid transfer, 4M=P/C				
4♣				PRE 3-10, vuln dependent					
4♦				PRE 3-10, vuln dependent					
4♥				PRE 5-14, vuln dependent					
4♠				PRE 5-14, vuln dependent					
4NT				65+ mm					
5♣					HIGH LEVEL B	IDDING			
5♦			1			RKC 1430, Last train, Serious 3NT			
	<u> </u>		<u> </u>						
l	-								
1	I		I	I					