DEFENSIVE AND COMETITIVE BIDDING	LEADS	AND SIGNALS							
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE					WBF Convention Card		
8-17, (4)5 ⁺ suit. O/C of their suit when they bid different suits: NAT.	Lead				in Partner's Suit				
RESP NEW SUIT: F1. JUMP RAISES: WK. CUE=INV ⁺ raise.	Suit	3rd/LOW			same	Category:	NAT - Green		
JUMP CUE: mixed raise. Fit jump. SPL.	NT	4th, may lead Hi or 2nd hi from bad holding. same			same	Country:	JAPAN		
higher CUE if opponents bid 2 suits: mixed raise.	Subseq	·			Event:	ALL			
(1M) - 2m - (2M) - 2NT/3m: 3 ⁺ SUP, WK/INV.	Other:	+			Players:	Harasawa Sayori	- <u>Takasaki</u> Megumi		
(IS) - 2H - (2S) - 2NT/3H: 3 ⁺ SUP, INV/WK.		A/K vs. Suit requests ATT/CT.			SYSTEM SUMMARY				
INT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS			GENERAL APPROACH AND STYLE					
2nd: 15 ⁺ -18, system on.	Lead	Vs.Suit	Vs	s. NT		5 ⁺ M (F INT). 2C Openings: ART, STR. 2M Openings: NAT, WK.			
4th: INT to Im open: (II)I2-I4, system on.	Ace	AKx(+), Ax(+)	Ak	K(+), Ax	c: ATT	2D Openings: (17 ⁺)18-19 BAL.			
INT to IM open: (II)12-17, system on with modification.	King	KQ(+), Kx	н	HH10(+)), KQ109(+): HUB/CT	INV ⁺ fit jump in COMP or by P/H. ART 2NT in COMP.		NT in COMP.	
\rightarrow 2.4: ASK M and point range.	Queen	QJx(+), Qx	K	Q10(+),	QJ(+): ATT	INT Openings: (14 ⁺)15-17HCP.			
2NT: (17)18-19(20), system on.	Jack	KJT(+), JT(+), Jx	AJ	JT(+), KJ	JT(+), JT(+)	2 OVER I Responses: FG.			
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	0 HT9(+), T9(+), Tx		T9(+), T	⁻ 9(+)	SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
I-Suit: NAT, PRE.	9 KJ9(x), KJ9xxx, 9x					SB01. 2D: 18-19	SB01. 2D: 18-19, BAL.		
2-Suit: UNUSUAL 2NT for lower unbid suits.	Hi-x			x, SSx, SS	SxS(+)	SB02. 3NT: SOL m, no A no K O/S.			
	Lo-x	xxS(x), xxxxS, HxS(x), HxxxS H	HxS(+) F	HxxS(+), HxS, xxxS(+)	SB03. 4NT: Ace ASK \rightarrow 5C/5D/5M/5NT/6C: no A/DA/MA/CA/2A.			
Reopening:		SIGNALS IN ORDER OF PRIORITY					SB04. Im - 2H/S: INV/CONST raise.		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Le	ead	Discarding	SB05. IM - 3C/D	D: 4 ⁺ SUPP, CONST/LIM.		
(IC) - 2C: NAT. cf. (IC) - 2D: MM.	Suit: I st	Low=ENC	Low=EVEN	ı	Low=ENC	SB06. ART 2NT	to show support to partne	er's 2m or 2H O/C.	
(ID if it shows 3 [†] D/if not) - 2D: MM/ NAT.		Low=EVEN S/P		I	Low=EVEN	SB07. [vs. their DBL to IM open/ IM O/C]		1	
cf. If ID does not guarantee 3D, (ID) - 2H/3D: MM, normal/STR.	3rd	S/P		:	S/P	XX: 2M, 7	XX: 2M, 7 ⁺ ; INT: 3M, INV.		
(IM) - 2M: OM & a m. JUMP CUE at 3: Asks for stopper.	NT: Ist	Low=ENC Low=EVEN		ı	Low=ENC	2NT/jump in oM: 4 ⁺ M, INV/7-10; 3m: NAT, F1.			
VS. NT(vs. Strong/Weak; Reopening;PH)		Low=EVEN S/P			Low=EVEN	SB08. [vs. their l	SB08. [vs. their Michaels O/C to 1M open]		
2C: MM. \rightarrow ① 2D: pick a M. \rightarrow ②3C/D: INV to 4H/S.		S/P			S/P	2NT/3C: TRF to C/D, INV $^{+}$.			
→ ③ 2NT →steps: H>S/ S>H/ H>S, MAX/ S>H, MAX.		ncluding Trumps):				DBL: 3 ⁺ SUPP, 6-10.			
2D: either M. → ① 2M: P/C.		Echo in trump: ODD number or ability to ruff.					OM/3D: 3/4 ⁺ SUPP, INV ⁺ .		
\rightarrow ② 2NT: ASK \rightarrow (a) 3C/D: 6 ⁺ H/S, MIN (b) 3H/S: 6 ⁺ H/S Max.							SB09. Hi/Lo CUE vs. known Two-suiter O/C: hi/lo of other suits, F1, INV ⁺ .		
2M: M & m. \rightarrow 2NT/3C/3D: ASK m, INV ⁺ / P/C/ INV to 4M.	DOUBLES					SB10. LEB 2NT.			
2NT/3C/3D/3H: TRF to 3C/D/H/S.	TAKEOUT DOUBLES(Style;Responses;Reopening)					SBII. [vs. their DBL to INT open]			
DBL vs. STR/WK: 4M & 5 ⁺ m with 10 ⁺ pts/PEN.	Sound or shape.					RDBL: minor one suiter, to escape.			
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	Converting advance to another suit shows extra value.					2C/others: Crawling STAY/ system on.			
T/O DBL thru 4H.	R/O DBL: maybe weaker.					SB12. [vs. their DBL/2D to our 2C STAY]			
LEB 2NT applies after DBL of their WK 2M open.	·					Pass: no C stopper →RDBL: re-STAY. RDBL: good 4 ⁺ C →3C: re-STAY.			
(WK 2M) - 4m: STR 2-suiter, OM & m.	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES					2D/M: w/ C stopper, answer to STAY.			
(WK3D/M)-4C/4m: long C/m & 4 ⁺ M/OM.		NEG DBL through 4H. IC - (ID) - DBL shows 4-4 ⁺ Ms.					SB13. [vs. their ART STR 1C/2C opening and 1D/2D responses to the openings]		
VS. ARTIFICIAL STRONG 1/24 OPENINGS [See SB13]	Im - (IH) - DBL shows exactly 4S.					DBL/new upto 3H: I suiter (next suit) or 2suiter (next-next & next-next suit).			
Suction upto 3H, 3S: TRF to 3NT. Suction applies after 1D/2D responses.	s. SUPP DBL/RDBL through their 2H.			I/2NT: 2suiter with SD or HC. 3S: TRF to 3NT.					
OVER OPPONENTS' TAKE OUT DOUBLE	OPPONENTS' TAKE OUT DOUBLE RESP DBL; Max DBL; Lightner DBL; Lead directing DBL.			L.	SPECIAL FORCING PASS SEQUENCES				
<after i="" m=""> 2NT/3m: PRE/INV raise. 2M: fit jump. Jump in om: FG raise.</after>	RDBL to their DBL of IM open or IM O/C: 2M, 7 ⁺ pts.					2C - (any bid) - P: positive, F1.			
<after im=""> XX: 2M, 7⁺pts. INT: 3M, INV.</after>	RDBL of our CUE to show first round CTRL.					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE			
2NT/ jump in oM: 4 ⁺ M, INV/ 7-10. 3NT: 4 ⁺ M, FG.						Psychics: Rare.			
(Ia) -IM-(X)-? Same as above.								2024/9/4	

OPEN	TICK	MIN NO. OF	NEG. DBL.	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PH BIDDING	
OFEIN	ART.	CARDS	THRU	DESCRIPTION	RESPONSES	SOBSEQUENT ACCTION		
Im		3	4H	10-21pts.	May bypass ID.	4SFG (IC-ID; IH-I/2S: FG, ART/NAT).	JUMP raise vs. O/C: PRE.	
				ID guarantees 4 ⁺ D unless 4432.	2/3m: FG/PRE raise.	Ia-IM; INT-2C: puppet to 2D, INV or to play 2D.	Fit jump by PH.	
					2H/S: INV/CONST raise.	Ia-IM; INT-2D: ART, FG.	Good-bad 2NT.	
					I/2NT: 6-10/INV.	Ia-IM: INT-2C; 2D-2M/NT: 5 ⁺ /6 ⁺ M, INV.	3C to IM by PH: NAT, INV.	
					JUMP in om: NAT, INV.	Im-INT; 2NT/3m: good 6+m, 3/0-2om, (14)15-17(18).	vs. INT O/C to Im open	
IM		(4) 5 4D 10-21pts.		10-21pts.	INT: FI.	Ia-Ib below INT; 2NT/3a: good 6 ⁺ a, 3/0-2b, (14)15-17(18).	DBL: PEN.	
	maybe 4M in 3rd/4th position.		maybe 4M in 3rd/4th position.	2 over I: NAT, FG.	IM-INT; 2NT: FG, self-supporting M or 5 ⁺ M & 4 ⁺ suit	2C/S: MM/4+m & 5+om.		
					2NT: 4 ⁺ SUPP, FG.	Im-IM; 2m-lowest new suit: ART, FG.	2D/H: TRF to 2H/S.	
					→3new: S/S. 3M/NT: no S/S, STR/around14-16.	Help suit game try.	vs. INT O/C to IM open	
					3C/D: 4 ⁺ SUPP, CONST/LIM.		DBL: PEN. 2m: 5+OM & 4+m.	
					3NT: 4 ⁺ SUPP, FG only, 12-14. → 4new: S/S.		vs. DBL/ Michaels O/C	
					Double jump in new suit: SPL, 9-11.		[See SB08/09 overleaf]	
I NT	3S (14 ⁺)15-17, BAL.		(14 ⁺)15-17, BAL.	2C: STAY w/ SMOLEN TRF.	INT-2C; 2D-2M: 4M, 5 ⁺ OM, INV ⁺ .	vs. DBL [See SBII overleaf]		
				may have 5M, 6m or honor singleton.	2D: TRF to H, 5 ⁺ H w/ any strength OR FG ⁺ w/ good D.	INT-2C; 2M-3OM/4D: 4 ⁺ M, S/T, UNBAL/BAL.	vs. 2C other than MM: system on.	
					2H: Jacoby TRF, 5 ⁺ S.	INT-2C; 2M-3OM; Istep: ASK S/S.	vs. O/C at 2	
					2S: m STAY, ms, WK or STR.	INT-2C; 2M-4C: Roman Gerber.	2NT/3C/3D/3H: TRF to 3C/D/H/S.	
					2NT: C suit, WK or STR. →3C→3new: S/S, FG.	INT-2D; 2H-2S/Other: good 5 ⁺ D/ any 5 ⁺ H.	3S/3NT: 3NT try, no/with stopper.	
					3C: 5M ASK. →3D/M: no 5M/5M	INT-2D; 2S (super accept)-2NT/Others: 5 ⁺ H/D	vs. MM O/C	
					3D: NAT, INV.	INT-2S; 2NT-3C/D: WK mm/ WK 6 ⁺ D.	DBL: 8 ⁺ pts. 2H/S: 5 ⁺ C/D, FG.	
					3M: 2-3M, 4oM, BAL, FG.	INT-2S; any-3M: 0-1M, (54) ⁺ ms, FG.	2NT: LEB. 3m: NAT, INV.	
					4C: Roman Gerber.	INT-2C; 2D-3H/S: 5-5 ⁺ MM, INV/FG.	vs. DBL to our Jacoby TRF	
					4R: Texas TRF.	INT-2H; 2S-3H: 5-5 ⁺ MM, S/T.	Pass/Istep: I-2/3 ⁺ SUPP.	
					4S/NT: QUANT INV, 3334/3343.	INT-3C; 3D-3M: S/S. INT-3C; any-4m: 5m, S/T.	vs. Others[See SB11/12 overleaf]	
2C	~	0		ART, STR or BAL w/22 ⁺ HCP.	2D/H: ART, waiting/ weak. 2NT: 5 ⁺ H, positive.	2C-2D; 2H: ART, puppet to 2S. 2C-2D; 3M: 5 ⁺ D, 4 ⁺ M.	DBL or RDBL/Pass: NEG/ waiting.	
						2C-2D; 2H-2S; 2NT/Others: 24 ⁺ BAL/5 ⁺ H.		
2D	2D 🗸			(17 ⁺)18-19, BAL	2H: 5 ⁺ S: puppet to 2S	2S→except 3H: same as after Jacoby 2H to 1NT open.	vs. DBL: system on.	
				may have 5M, 6m or honor singleton.	2S: (0)1-4S: puppet to 2NT	2NT→except 3H: same as after opening 2NT.	RDBL: puppet to 2H, to play 2M.	
					2NT/3D: 5 ⁺ C/D, S/T.	[See developments after INT/2NT open this leaf]	vs. O/C: same as after INT open.	
				3C: 5M ASK. → 3D/H/NT: 5H/5S/no 5M	2D-2H/S; Istep-3H: choice of game/better m ASK.			
					3M: 4oM. 2-3M, BAL, FG.	2D-3C; 3R-1step/3NT: puppet to 3NT/ART, w/SUP.		
					3NT/4C: 55 ⁺ MM, FG/S/T. 4D/H: Texas TRF.	2D-3C; 3R-4R: puppet to next step, w/SUP.		
2M		(5) 6		6-9, WK.	2NT: OGUST.	HIGH LEVEL BIDDING		
2NT				20-21, BAL.	3C: STAY w/ SMOLEN. 3S: m STAY. 4R: Texas TRF.	RKCB1430 (After Q ASK, steps: no Q/ Q only/ Q & lo-K/ Q & middle-K/ Q & hi-K).		
				may have 5M, 6m or honor singleton.	3R: Jacoby w/ Walsh m.	Exclusion KCBW03/14/2/2+Q.		
3x		(6) 7		PRE.	4M as new: NAT, stronger than 3M. → new: SPL.	4m as minorwood after three consecutive bids showing length in m.		
3NT	✓			7 ⁺ SOL m. No A no K O/S.	C at any level: P/C. 4D: ASK S/S.	Serious 3NT: only after (1) 2 over 1 response & (2) M fit fo	ound at 3 level.	