DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

Generally constructive and lead directing

2 level overcalls tend to show opening hands (esp when vul)

Where oppo have bid 2 suits, overcalls at 2 level may be weaker

UCB response (9+ hcp and 3+ card support)

2N = mixed raise in response to overcall of 1M where both oppo bid

Change of suit at 1 and 3 level = forcing, 2 level = constructive

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

Shows 15-18 hcp, also in 4th seat

System is on

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak, UCB responses (9+ hcp and 3+ card support) 2NT response to overcall 1M = mixed raise (when both oppo have bid)

2NT = 5-5 in 2 lowest unbid

2NT in 4th = 20-22, system on

Reopen: 10 -14 hcp, 6 card suit

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Direct cue bid = Michaels (over m = 5/5M) (over M = 5/5 OM + m)

Jump cue bid asks for a stopper

Direct cue bids over weak 2 openings ask for stopper

Jump cue bids over weak 2 openings show two suited hands

VS. NT (vs. Strong/Weak; Reopening;PH)

2♣ = At least 4-4 in majors

2♦ = At least 5 of a major

2♥/♠ = 4 cards + longer minor

2NT = 5-5 in minors or strong 2 suiter GF

3 level bids = pre-emptive or better

X by PH = minors

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

X = T/O, Cue bids asks for a stopper, NT = natural (strong)

Jump bids = Michaels (shows5/5 where M is unspecified it is ♥)

4NT = both minors

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

X = M 1NT= m

OVER OPPONENTS' TAKEOUT DOUBLE

2NT = Jacoby in response to major. System on

XX = 9+ hcp, interested in penalising
Jump raises are pre-emptive.

1♠ – (X) – 2♥ = 7-10 points 3/4 ♠   1♥ – (X) – 2♦ = 7-10 points 3/4 ♥

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3rds and 5ths	3rds and 5ths
NT	2nds and 4ths	3rds and 5ths
Subseq	Count: high/low = even	Count high/low = even
Other:		

LEADS

Lead	Vs. Suit	Vs. NT
Ace	Asks for reverse attitude	Asks for reverse attitude
King	Asks for count	Asks for rev att or unblock
Queen	Top of sequence or inner	Ask for reverse att/top of seq
Jack	Denies Q	Denies Q
10	Denies J	Denies J
9	9 singleton, 9 doubleton Occasionally 9 is 3rd highest	Top of nothing, 9 doubleton, or from J98x
Hi-X	Doubleton	Doubleton
Lo-X	More than two cards	More than two cards

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
Suit	1	L/H = encourage	H/L = even count	L = encourage
	2	Suit pref	H/L = even count	Count/suit pref
	3			
NT	1	L/H = Encourage	H/L = even count	L = encourage
	2	Suit pref	H/L = even count	Count/suit pref
	3			

Signals: signalling in trumps = suit pref

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

X of a major normally promises 4 of other major and opening points

X of a minor normally promises 4/3 in majors

or strong distributional hand 17+ hcp unbalanced or 19+ balanced

If oppo open wk 2 and partner X's, 2NT = Lebensol

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

2♦ – (X) – XX : Asks opener to bid his major

(1NT) – 2♦ – (X) – XX: Asks opener to bid his major

Support X and XX through 2♥

Responsive X through 4♥

W B F CONVENTION CARD

CATEGORY:

NCBO:

PLAYERS: Helen Erichsen and Fiona Brown

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Strong NT (14) 15 – 17 (could contain 6m and/or singleton)

2 over 1 GF (with exceptions)

Opening 1♣ = 2+ cards (transfer responses at the 1 level)

Opening 1♠ shows 5 cards in the suit

Opening 1♥ shows 5 cards in the suit

Opening 2♦ = 5/6 ♥ or ♠, 2 -7 hcp

Opening 2♥/2♠ = 6 card suit, 8-11 hcp (except in 4th seat)

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Opening 2♦ shows 5/6 ♥ or ♠, 2 – 7 points

1♠ – (X) – 2♥ = 7-10 points 3/4 card support for ♠

1♥ – (X) – 2♦ = 7-10 points 3/4 card support for ♥

Transfer responses to at the 1 level to 1♣ opening

1♣ - 1♦- 1♥ promises 3+ hearts from opener, not completing the

transfer denies 3 hearts. Same rule for 1♣ - 1♥ - 1♠

1 ♣ - 1♠ denies 4 card Major

1♣ - 1NT shows 10-12 hcp and denies 4 card Major

If oppo interfere over our 1NT opening, a bid of 2NT or a bid of

A suit at the 3 level is often transfer Lebensol. See sup notes

After 1M-1NT, 2 level bids are transfers (except 1H-1N-2S)

SPECIAL FORCING PASS SEQUENCES

When we X oppo's NT opening, pass is F through 2NT (unless oppo use transfers)

Where we have bid genuine hcp game and oppo bid on Pass =F

IMPORTANT NOTES

Superstayman: after stayman responder uses the next available forcing bid to ask opener to describe their hand shape further

1NT (X) XX asks opener to bid 2C, pass asks for XX, suit bids = that suit + higher suit

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	4♥	Natural.	1♣ - 2♣= Inverted, Transfer responses, Void splinters	After 1♣ - 2♣, 2♦ from opener = relay	
					1♣-2♦ = strong with ♦, 1♣-2M = GF 4M+5♦,		
1♦		4	4♥	Natural	1♦-2♦ = Inverted, Void splinters,	After 1♦ - 2♦, 2♥ from opener = relay	
					1♦ - 3♣= 6-9hcp + 4 card support	1M-1NT-2NT = gf often with M + clubs	
1♥		5	4♥	Natural	Jacoby 2NT(4+ card support gf), 3♣/♦ = invite, 6 cards	After 1NT bid by responder, opener uses transfers. 2M = 5M + 4♣ up to 15 hcp	2♣ = 3 card support 9-11 hcp
					Void showing splinters, 3♠ = 9-12 unknown singleton		2♦ = 4 card support 9-11 hcp
1♠		5	4♥	Natural	Same as for 1♥, 3N= 9-12 unknown singleton		2NT = natural. Mini splinters
INT		1	4♦	(14)15-17 hcp	Stayman, Transfers, Superstayman(see important notes)	Raise of transferred suit/2♣ M response is GF	
				May have 6 card minor	3♣ = 5 card stay, 3 level bids show shortage in the suit	Except by a passed hand	
2♣	√		0-5hcp	Strong	2♦ = weak or waiting,	3♣ as 2ⁿᵈ bid from responder = 0-3 hcp	
					3♥/♠ = 5♦ + 4M		
2♦	√	5		3-7 hcp, 5/6 card major	2NT is forcing enquiry	After 2NT, 3♣ shows max, 3♦ = min with♥	
						3♥ = min with ♠	
2♥		6		8-11 hcp	2NT is forcing enquiry	After 2NT response, 3 level bids = shortage,	
						3NT = max no shortage	
2♠		6			2NT is forcing enquiry	As above	
						After Stayman 3♥/♠ from opener = 5 cards	
2NT		1	4♥	20-21 hcp	Puppet Stayman, Transfers,	After Stayman 3♦ from opener = 4 card mjor	
					4 level bids = slam try other rank other colour	Responder now bids major he doesn't have	
3♣		5		Pre-emptive	3D = asks opener for 3 card M		
3♦		5		Pre-emptive	4♣ = slam try in♦		
3♥		5		Pre-emptive	4m = cue		
3♠		5		Pre-emptive	4m = cue		
3NT		7		Gambling, solid minor	4♦ asks for shortage	4♥/♠ = shortage, 4NT = no shortage	
						5♣/♦ = shortage in other minor	
4♣		6		Pre-emptive			
4♦		6		Pre-emptive			
4♥		6		Pre-emptive			
4♠		6		Pre-emptive			
4NT				Specific ace asking	5♣ = none, 5NT = 2 aces		
5♣		8		Pre-emptive		**HIGH LEVEL BIDDING**	
5♦		8		Pre-emptive		NT over NT is quantitative	
5♥		8		Asks partner to bid 6 with A/K		When we have agreed a trump suit 4NT = RKCB (30/41) after 5NT shows all key cards present, grand slam try	
5♠		8		Asks partner to bid 6 with A/K		If no trump suit agreed 4NT = quantitative	
						Where opponents interfere at the 4 level 4NT shows 2 places to play or good raise	
						We bid 1ˢᵗ & 2ⁿᵈ rnd cue bids + last train, When suit is agreed 5NT = RKCB	
						slam try, otherwise 5NT = pick a slam	