

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Normal
Transfers in certain situations.
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18
(4 th) 12-16
(live) other suits, higher ranking longer
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak.
[1♣♦] 2♦ = majors, 3♣ = ♠+minor
[1♥♠] 3♣ = ♦+major
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
[1♣] 2♣ = ♣
[1♦] 2♦ = majors
[1♥♠] 2♥♠ = ♣+major
VS. NT (vs. Strong/Weak; Reopening;PH)
Multi defence
X = ♣ or ♦+♥ (but strong after 13-15 or weaker)
2♣♦♥ = ♦♥♠ or ♥+♠/♠+♣/♣+♦
2♠ = ♦+♠
2NT = ♣+♥
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Take out x
Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Multi defence
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers in certain situations.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3th, 5th	3th, 5th	
NT	3th, 5th	3th, 5th	
Subseq	3th, 5th (attitude)	3th, 5th (attitude)	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A, AK	Weak	
King	KQ	Strong	
Queen	QJ	QJ	
Jack	J10, XJ10	J10, XJ10	
10	109, X109	109, X109	
9	9x	9x	
Hi-X	3th, 5th	3th, 5th	
Lo-X	3th, 5th	3th, 5th	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = enc	Low = even	Low = enc
Suit 2	Low = even	Suit Pref	Low = even
3	Suit Pref		Suit Pref
1	Low = enc	Low = even	Low = enc
NT 2	Low = even	Smith	Low = even
3	Suit Pref	Suit Pref	Suit Pref
Signals (including Trumps):			
Suit Pref in trump suit			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Normal, drop dead cuebids.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Game try x, snapdragon x, responsive x, competitive x			
Support x and xx			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Netherlands
PLAYERS: Jaap van der Neut & Rob Lindeman
EVENT: Senior
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Fivecard Major, 2 over 1 GF
1♣ 2+crd
1♦ 5+crd or (4441)
1 NT 15-17
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣♦♥♠ opening = weak ♦♥♠♣ or strong ♥♠♣♦ or strong NT
3♣ opening = weak both minors
Weak jumps (response to opening, overcall)
Multi defence against 1NT (and strong openings)
Rubensohl, Lebensohl, transfers in certain competitive situations.
Ghestem (two suiters)
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	(√)	2		♣ or balanced	Inverted minor, Walsh, weak jumps 1♦ might be 0-6		
1♦		4		5+ or (4441)	Inverted minor, weak jumps		
1♥		5		Normal	Weak jumps, 2NT fit		
1♠		5		Normal	Weak jumps, 2NT fit		
INT				15-17	Stayman, transfers		
2♣	√	0		Weak ♦ or strong ♥ or 22-24	2♦ weak relay, 2NT strong relay		
2♦	√	0		Weak ♥ or strong ♠ or 24-26	2♥ weak relay, 2NT strong relay		
2♥	√	0		Weak ♠ or strong ♣ or 26+ NT	2♠ weak relay, 2NT strong relay		
2♠	√	0		Weak ♣ or strong ♦	3♣ weak relay, 2NT strong relay		
2NT				20-22	Stayman, transfers		
3♣	√	5		Weak ♣+♦	3♥♠ = ♣♦ INV+		
3♦		6					
3♥		6					
3♠		6					
3NT	√			Gambling, ♣ or ♦			
4♣		6					
4♦		6					
4♥		6					
4♠		6					
4NT							
5♣		6				HIGH LEVEL BIDDING	
5♦		6					
5♥		6					
5♠		6					