

DEFENSIVE AND COMPETITIVE BIDDING		
OVERCALLS (Style: Responses: 1/2 Level; Reopening)		
8(6)-17 Rarely 4 cards New suit = F1 Cue = Good Raise for prt suit After 1M overcall -3♦ = 4 card limit 3♣ = Mixed raise By Passed partner 2NT=Mixed raise with a shortage Double jump=PRE		
INT OVERCALL (2nd/4th Live; Responses; Reopening)		
Direct seat 15-17 2 nd /4 th – Respond = INT opening structure. Bal posn: 11-14 if minor opened; 11-16 if maj opened RESP Double duty stayman; trf		
JUMP OVERCALLS (Style; Responses; Unusual NT)		
{(NV WJO or (VUL=SJO))} Unusual 2NT= Lower 2 suits		
Reopen: (VUL/NV =MJO)		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		
Direct = Michael's cue		
Jump cue after 1M= Ask stop for 3NT Jump cue after 1m=NAT {(NV WJO or (VUL=SJO))}		
VS. NT (vs. Strong/Weak; Reopening;PH)		
2 nd seat	4 th seat	Over weak NT
X=1minor	X=1minor	X=HCP-P bids to 1NT
2♣= BOTH M	2♣= BOTH M	Others same
2♦= 1 M any	2♦=1 Major	Always 2NT=2 suits
2♥= suit + min	2M-3M= suit+minor	3m= Nat WJO/SJO
2♠=♠+minor	2♠=♠+minor	3M=Nat WJO/MJO
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		
X = Take out Leaping Michael's 2M-3M= Both minors 2M-4M=Strong Both Minors@DKCB Lebhensohl wherever		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣		
X/3NT = Both Majors 1NT/2NT=Both minors WJO overcalls (NV or VUL) Responder's new suit on overcall = NAT F1 or for lead		
OVER OPPONENTS' TAKEOUT DOUBLE		
1M x ... Transfer responses and raises 2NT= Fit raise		

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /5 th 3 rd from 6 cards		
NT	4 th /2 nd from Bad suits/ATT		
Subseq	Same		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKX, AKQ10, AKJ10	UB Q or Count	
King	KQx/KQJ/KQ10/	Ask attitude	
Queen	QJx,QJ10x,Qx, KQ109	KQ109 (Ask UB Jack)	
Jack	J10x,J109x,HJ10	Same as suit	
10	10x,109x,H109	Same as suit	
9	9x,98x,9xx	Same as suit	
Hi-X	Two cards	Same as suit	
Lo-X	Odd 3+	Same as suit	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	High= E	Hi/Low=Count	-SAME AS Col.1)
Suit 2	Hi/Low= SP	Hi/Low= SP	-SAME-
3	Hi/Low=Count	Low= E	-SAME-
1	High= E	Hi/Low=Count*	-SAME-
NT 2	Hi/Low= SP	Hi/Low=	
3	Hi/Low=Count	Low= E	-SAME-
Signals (including Trumps):			
Standard – SP= Standard			
Reverse Smith if * called for in suit led.			
DOUBLES			
TAKEOUT DOUBLES (Style;			
Vs 1m – X – Bal 13+ or good shape Vs 1M/2M= Good shape			
Responses – NAT – Jump new = 8-11 Cue =GF			
Lebhensohl when they support their major opening			
Equal LVL conversion on 1M X On partner's TO x -New suit X= Values			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support X = 3 cards (1NT 4 th live too) Upto 2♣			
Negative X=Other suits After PRE suggest bid on X			
XX of Negative X @1/2 LVL= No support but values to compete			

W B F CONVENTION CARD
CATEGORY: Blue
NCBO: INDIA
PLAYERS: BHARATI DEY-ALKA KSHIRSAGAR
EVENT (Ladies)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Strong Club (Most treatments like Precision)
Sound Preempts
Aggressive opening 1 LVL@Conservative Invites
Follow LTC for Major suit competition
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ = Weak in a Major Can be 5 rarely (8 losers or less) Can be passed
2M= Tartan
3NT=PRE in a minor 1 st /2 nd
4m=PRE
CONVENTIONS AND GADGETS USED
Stayman Smolen XYZ Asking bids Cue bids Transfers Fit showing bids RKCB Relays Lebhensohl Range ask Michaels cue
WJO SJO PRE 2D=Weak in a M Transfer Stayman Cue bids
Splinters Singleton Ask Support ask relay
2 way Drury
SPECIAL FORCING PASS SEQUENCES
High Level After Game When ownership is ours (NV it may not be sometimes)
PSYCHICS: Very rare Some tactical bids

OPENING	IF artificial	MIN. NO. OF CARDS	NEGDBL	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	
1♣	✓	0	YES	17+ Any SHAPE 23-24 Bal with 5M	1♦-0/7-8 (Neg) 1M/2m/1NT/2NT=Nat GF 2♥=4441 shape 8-+, 2♠=Both min 8+	Natural Relays Asking bids Cue bids (Note 1.00) Transfer stayman	X=5-8 by RESP Unusual vs 2 suit overcalls
1♦	✓	0	4♥	11-16 ART -	Nat Inverted MINOR GF ; 2H - 5-5 MM 7-9, 2S 5-5 mm 9-11; 3m=NAT INV	Natural Splinters XYZ Note 2.00	
					1NT=SF 2/1 GF Jacoby 2NT 2M=CONST raise		2 way special DRURY
1♥		5(4)		11-16 11-16	3♣/3♦= FIT 4, 10-11/7-9 3M=PRE 3-7 2NT = Jacoby FIT, 2s = mini/maxi spl [9-11/14+]	Fit showing in competition. Good side suit Splinters. Cue, Support relays.X.	(Nat or fit). - Opener bids 2♦to game try
1♠		5(4)	4♥		1♠ -3♥ = NAT 10-11 (Short ♠) -Ditto-	SEE NOTE 3.00	
INT			4♥	15-16 5M or 6m Ok rare Unbal	Stayman Smolen (54 55 64) 4 suit TRF 3H/3S - stiff with minors 5-4	Superaccept Retransfers Splinters Cue SEE NOTE 4.00	Lebensohl,TO X,2Nt=ART Depends on OPPS system
2♣		6	4♥	11-16 May have side suit	2♦=Relay 2M=Nat F1 3M=Nat Game INV 3♦= NAT STR 15+ 6 cards Good suit	3♦-stop ask after relay	
2♦	✓	One 5/6M	4♥PorC	6-11 (Game opposite 1N hand) If 5 Good suit 5332 OK	2NT=GF Relay 3♣=6h max,3♦=6♠ max, 3M=6+ cards minimum, 3n= AKQxxx 4♣=Ask TRF 4♦=Ask bid suit	Opener may jump rebid M on P or C	X/XX=Ask partner to p or C
					New Suit- NF 3♦=Invite in M 3♥=P or C	2♦(X) XX = Ask suit	
2♥		6		5h + 5min, below opening	New suit=F1 2NT=Ask 2nd suit, 3M=Values Mild Invite		
2♠		6		5s + 5 any lower suit "			
2NT		2+All	4♥	21-22 can have 5 M - 6 weak minor OK	Muppet Stayman, Smolen TRF and 4 suit Trf	See NOTE 5.00	4NT=Quant in many situations
3♣		7/6		PRE Rule 2/3 CONSTRUCT	New suit = F1 4♣=Ask suit quality for slam		
3♦		7/6		-Ditto-	-Ditto-	New suit= NAT/Cue bids 4M=To play	
3♥		7/6		-Ditto-	-Ditto-	4NT=RKCB	
3♠		7/6		-Ditto-	-Ditto-		
3NT	✓	8/7		PRE with one solid minor 3 rd /4 th =To play with long suit	4+♣= PorC 4♦=Slam interest in P suit 4M=To play	When they bid 4M X= Pass with xx Else bid	
4♣				PRE natural ditto			
4♦				PRE			
4♥		6		PRE			
4♠		6		PRE			
4NT	✓			Direct Ace ask	5♣=No Ace Bid the Ace 5NT=2 A's 6♣= A♣		
5♣				PRE NAT		HIGH LEVEL BIDDING	
5♦				PRE NAT		RKCB 1403 Q ask=Next step Reply revert to suit = No Q , New suit =K+Q,5NT=	
5♥				Ask raise with K/A of trumps		Q+2k;	
5♠				Ask raise with K/A of trumps		Round control ask 5NT /cue	
5NT				Specific Ace ask		EKCB DKCB	

