

DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			WBF Convention Card		
<b>OVERCALLS (Style; Responses; 1/2level; Reopening)</b>	<b>OPENING LEADS STYLE</b>			<b>Category</b>	<b>NAT / GREEN</b>	
<b>General Style:Level 1:6+HCP 4+cards, WHEN OUR 1M O/C DOUBLED [25] Level 2:10+HCP 5+cards</b> <b>Responses:CUE=F1, JumpCUE=SPL</b> <b>NewSuit=F1, JumpNewSuit=G/T, JumpRaise=PRE</b> <b>R/O : 8+HCP, CUE=F1, 1NT=11-14 BAL, 2NT=18-19 BAL,</b>		<b>Lead</b>	<b>in Partner's Suit</b>		<b>Country</b>	
	<b>Suit</b>	3rd / 5th	3rd		<b>TURKEY</b>	
	<b>NT</b>	2rd / 4th	3rd		<b>Event</b>	
	<b>Subseq</b>	ATT	ATT		<b>Players</b>	
	<b>Other</b>	KANTAR			<b>İrem ÖZBAY</b> <b>Ebru ATEŞ</b>	
				<b>SYSTEM SUMMARY</b>		
<b>1NT OVERCALL(2nd/4th Live; Responses; Reopening)</b>	<b>LEADS</b>			<b>GENERAL APPROACH AND STYLE</b>		
<b>2nd: VS. m :15-17 HCP; VS. M :15-18 HCP</b> <b>Response: Same As Opening</b> <b>4th: 11-14 HCP</b> <b>Response: 2♣=ASK Range</b> <b>2♦/♥/♠=TRANSFER, 3♣/♦/♥/♠=NAT INV</b>	<b>Lead</b>	<b>Vs.Suit</b>	<b>Vs. NT</b>		<b>5 CARDS MAJORS</b>	
	<b>Ace</b>	AKx,Ax,AKJx,AKxx	AK,AKx,AKJx		<b>1♣ = 2+ card ♣ ; 1♦ = 4+ card ♦</b>	
	<b>King</b>	KQ,KQxx,KQTx,Kx,AK	AKJT,AKJxx,KQJxx		<b>FORCING NT OVER 1M OPENINGS</b>	
	<b>Queen</b>	QJT,QJx,Qx	AQVx,KQx,KQTx,KQJx,QJTx		<b>1NT Openings: 15-17 HCP</b>	
	<b>Jack</b>	JTx,JTxx,JT9x,Jx	JT9x,JTx,JT87		<b>2 OVER 1 Responses : GF</b>	
<b>JUMP OVERCALLS (Style;Responses;Unusual NT)</b>	<b>10</b>	AJTx,KJTx,T9x,Tx	AJTx,KJTx,T9x,Tx		<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>	
<b>1-Suit: WJO</b> <b>2-Suit: (1M)-2M=OM+m, (1M)-2NT = Minors</b> <b>(1m)-2NT=Other minor+M ,</b> <b>Reopening:INTERMEDIATE, 2NT=18-19 HCP</b>	<b>9</b>	AT9x,KT9x,QT9x,987x	AT9x,KT9x,QT9x,987x		<b>OPENINGS:</b>	
	<b>Hi-x</b>	COUNT	COUNT		<b>3NT : SOL m, NO O/S ACE or KING</b>	
	<b>Lo-x</b>	COUNT	COUNT		<b>MULTI 2♦ (3-10 HCP WEAK 2M; or 18-19 HCP)</b>	
	<b>SIGNALS IN ORDER OF PRIORITY</b>					<b>WEAK 2♥ + ANY MINOR SUIT</b>
<b>DIRECT and JUMP CUE BIDS (Style;Responses;Reopening)</b>		<b>Partner's Lead</b>	<b>Declarer's Lead</b>	<b>Discarding</b>	<b>WEAK 2♠ + ANY MINOR SUIT</b>	
<b>1♣/♦ - 2♦ =MAJORS, 1♣-2♣ = NAT. CLUBS</b> <b>Response:CUE=F1, 2NT=ASK LIMIT</b>	<b>Suit:1st</b>	HI=ENCRG	HI=ENCRG	ODD=ENCRG	<b>RESPONSES:</b>	
	<b>2nd</b>	HI=EVEN	HI=S/P	EVEN=S/P	<b>1♣-2♦ ; 1♦-3♣ : LIMIT RAISE with SUPP</b>	
	<b>3rd</b>	HI=S/P			<b>TWO WAY DRURY [21]</b>	
<b>VS. NT(vs. Strong/Weak; Reopening; PH)</b>	<b>NT: 1st</b>	SAME	HI=ENCRG or S/P	SAME	<b>1♣/♦ - 2♥ = 4+♥, 5+♠ (5-8 HCP) [3]</b>	
<b>VS STR:DBL=4c M+5+c m ,2♠=MAJORS, 2♦=MULTI,</b> <b>2♥=♥+m, 2♠=♠+m, 2NT=m+m, 3♥/♠=NAT WK,</b> <b>R/O: X=MAJORS, SUITS= NAT. VS WEAK NT[5]</b>	<b>2nd</b>					<b>1♣/♦ - 2♠ = 4+♥, 5+♠ (9-11HCP)</b>
	<b>3rd</b>					<b>BERGEN FOUR-CARD RAISES OF 1M [18]</b>
<b>VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)</b>	<b>Signals (including Trumps):</b>				<b>1♥-2♠ and 1♠-3♥ : 10-12, 4 cards SUPP with any sing.</b>	
<b>VS.MULTI, DBL=13+ Any ; 2NT=15-18HCP ;</b> <b>2♥=Nat ; 2♠=Nat ; 3♣/♦=Nat. ; 3♥=Minors</b>	<b>TRUMP ECHO SHOWS RUFFING VALUES</b>				<b>COMP:</b>	
<b>3♠=♠+m, 4♠=♠+♥, 4♦=♦+♥, 4♥/♠=To PLAY,</b> <b>VS.2♦(nat); 3♥=♣+♥;3♠=♣+♠,4♠=Maj.str;4♦=Maj.weak</b> <b>VS.2♥; 3♥=Minors ; 4♠=♠+♠ ; 4♦=♦+♠</b> <b>VS.2♠; 3♠=Minors ; 4♠=♠+♥ ; 4♦=♦+♥</b> <b>VS.3♣/3♦/3NT: 4♠=Strong Majors ; 4♦=Weak Majors</b> <b>VS.3♥/3♠: 4♠=♠+OtherM (str) ; 4♦=♦+OtherM (str)</b>	<b>DOUBLES</b>				<b>After OPP BID 2 SUITS [27]</b>	
	<b>TAKEOUT DOUBLES(Style;Responses;Reopening)</b>				<b>TRF After 1M-(DBL) [23],[25]</b>	
	<b>Style: MIGHT BE LIGHT</b>				<b>After 1m-(1NT)= MULTI LANDY [4]</b>	
	<b>Response: CUE:F1,</b>				<b>COMPETITIVE 2NT=LIMIT RAISE</b>	
<b>R/O: 8+HCP with SHORTNESS</b>				<b>LEB-VARIATIONS [17]</b>		
<b>VS. ARTIFICIAL STRONG OPENINGS</b>	<b>SPECIAL,ARTIFICIAL AND COMP DOUBLES/REDOUBLES</b>				<b>ESCAPING FROM 1 NT DOUBLED [17]</b>	
<b>VS.2♣, 2NT=minors, DBL=Majors, Others:NAT</b> <b>VS.1♣, 1♦/♥/♠=NAT,DBL=MAJORS,1NT=Minors</b>	<b>NEG DBL THRU 4♣</b>				<b>SPECIAL FORCING PASS SEQUENCES</b>	
	<b>RESP DBL THRU 4♠</b>				<b>2♣ - (any bid) - PASS = 5 + HCP, DBL = 0-4 HCP</b>	
<b>OVER OPPONENT'S TAKE OUT DOUBLE</b>	<b>MAX</b>				<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>	
<b>WHEN OUR 1M OPENING DOUBLED [25]</b>	<b>COMP DBL</b>				<b>(1M)-4♣ : OM+♣ (5cM+5c♣), (1M)-4♦ : OM+♦ (5cM+5c♦)</b>	
					<b>Psychics:</b>	

Opening	ART	Min. Card	Neg DBL	Description	Responses	Subsequent Auction	Competitive and Passed Hand Bidding
1♣		2		11-21 HCP	1♣-2♦; 1♦-3♣ : 9-11 HCP INV with SUPP 1♣-2♣; 1♦-2♦ : 12+ HCP with SUPP (GF) 1♣-3♣; 1♦-3♦ : 0-8 HCP 4+card BLOCK 1♣/1♦-2♥: 4+♥, 5+♠ (5-8 HCP) [3] 1♣/1♦-2♠: 4+♥, 5+♠ (9-11 HCP) 1NT: 7-10 HCP 2NT: 11-12 HCP INV. 3NT: 13-15 HCP (3334 or 3343)	1♣/♦-1♥/♠-2♥/♠: 11-14 HCP Balanced 1♣/♦-1♥/♠-3♥/♠: 11-14 HCP Unbalanced 1♣/♦-1♥/♠-2NT-?: [1] 1♣/♦-1♥/♠-1NT-2♣/♦: Two Way Check-Back [2] 1♣-1♦-1NT: BAL may have 4 cards M 1♣-1♦-1♥/♠: 4+cards ♣/♦ + 4 cards M 1♣-1♥/♠-1NT-2♦: GF, 3♣: GF 1♣-1♥-1NT-2♣-2♦-3♣: INV	1♣/♦-(DBL)-2♥/♠= same 1♣/♦-(DBL)-2NT=Block 1♣-(DBL)-2♦= MULTI 1♦-(DBL)-3♦=9-11 INV 1♣-(DBL)-3♣=9-11 INV P-(P)-1♣-(P)-2♣=NAT P-(P)-1♦-(P)-2♦=NAT 1♣/♦-(1x)-2NT=BLOCK 1♣/♦-(1x)-3♣/♦=9-11 INV 1♣/♦-(1NT)=Multi Landy [4]
1♦		4	4♠				
1♥		5	4♠	11-21 HCP	2M: 5-10 HCP 3+ cards SUPP, 3/4M: PRE 4♣/4♦: SPL, 1♥-2♠ and 1♠-3♥: any S/S 1♥-3♠: SPL, 1♠-4♥: SPL, 1♥-2♣: (R) or NAT 1NT= 5-11 HCP, 2NT=4+SUPP GF 3♣=7-9 HCP 4 cards SUPP 3♦=10-12 HCP 4 cards SUPP [18]	1♥/♠-3♣--3♦:(R); 1♥/♠-3♣-3♣/4♣/♦/♥=SPL 1♥-2♠-2NT:(R); 1♠-3♥-3NT:(R) [19] 1♥/♠-2NT-? = [20] 1♠-1NT-2any-3♥: 9-11 HCP, INV, 6 cards	TWO WAY DRURY [21] After OPPT O/C [22],[24] After OPPT DBL [23],[25] After OPPT 1NT [26]
1♠							
1NT				15-17 HCP	2♣ = STAYMAN; 2♥/♥/♠/NT = TRF, 3♣ = 5+5 minors Weak; 3♦ = 5+5 minors GF 3♥/♠ = 5+4 minors + 3card ♥/♠ GF 4♣ = Majors, 4♦/♥ = Transfer; 4♠ = Minors	After 1NT-2♣ SEE [12], [13], [14] 1NT-2♦-2♥-3♣/4♣/♦ = SPL, 4♥ = BAL S/T 1NT-2♥-2♠-4♣/♦/♥ = SPL, 4♠ = BAL S/T 1NT-2♠/NT-2NT/3♣- [15],[16]	AFTER OUR NT OPENING DOUBLED [17] LEBENSOHL WHEN RHO DOUBLES
2♣	ART		4♠	22+HCP ANY 17+HCP UNBAL	2♦ = Waiting, 2♥ = 5+ cards ♥ 2♠ = 5+ cards ♠; 3♣/♦ = 6+ cards in ♣/♦	2♣-2♦-2NT-? = System On [6] 2♣-2♦-3♥/♠-3NT = Have King; Other Suits = Ace; 4♥/♠ = No Ace / King	2♣-(any)-PASS = 5 + HCP DBL = 0-4 HCP
2♦	ART			18-19 HCP BAL or 3-10 HCP 6 Cards Major	2♥/♠ = (P/C); 2NT = (Fors. Relay); 4♠ = To Play 3♣/♦ = Naturel NonF; 3♥/♠ = (P/C) [7] 4♥ = P/C 4♣ = Transfer your Major; 4♦ = Asks for suit	2♦-2♥/♠-2NT-? = [9] 2♦-2NT-? = [8]	2♦-(DBL)-RDBL = ASK suit 2♦-(AnySuit)-DBL = PENALT [10] [11]
2♥ 2♠				3-10 HCP 5♥+m 3-10 HCP 5♠+m	2NT = (Relay-1RF); 3♣ = P/C; 3♦ = GF with ♦; 3♥/♠ = Blokatif; 3♥ (for 2♠) = GF with ♥; 3♠ (for 2♥) = GF with ♠; 4♣/5♣ = P/C	2♥/♠-2NT-?----3♣=♥/♠+♣ Bad hand; 3♦=♥/♠+♦ Bad hand 2♥/♠-2NT-?----3♥=♥/♠+♣ Good hand; 3♦=♥/♠+♦ Good hand	2♥/♠-(DBL)-RDL = BAL STR, 2NT = CONS, MinSUIT = P/C 3♦ = NAT
2NT				20-22 HCP BAL	3♣ = REVERSE PUPPET STAYMAN 3♦/♥/♠-4♦/♥ = TRF; 4♣ = Majors; 4♠ = Minors	2NT-3♣ = REVERSE PUPPET STAYMAN [6] 2NT-3♠ = Transfer to 3NT, 2NT-3NT = 5card♠+4 card♥	WHEN DOUBLED, RDBL = ASK for the suit
3♣ 3♦		6		PRE	3♣-4♥/♥/♠ = ASK CONTROL, Others = NAT F1 3♦-4♣/♥/♠ = ASK CONTROL, Others = NAT F1	When responding Control ASK: 1st Step = No Control 2nd Step = Second Round Control 3rd Step = First Round Control	
3♥ 3♠		6		PRE	4♣/♦/♠ = ASK CONTROL, 3♠ = F1 4♣/♦/♥ = ASK CONTROL		
3NT		7		SOL m	4♣/5♣ = P/C, 4♥/♠ = To Play, 4♦ = ASKS/S	3NT-4♦-4♥/♥/♠ = S/S 3NT-4♦-5m = om S/S, 4NT = no S/S	
4 any				PRE	NAT	<b>HIGH LEVEL BIDDING</b>	
5M				Raise to six with A or K, to seven with both		RKCB - 1403, VOIDWOOD, DOPI, ROPI, CONTROL ASK	
6 any				Raise to seven with the A or K of trumps		SPL	
5NT				SOL minor two-suiter missing A or K in one of the suits.			
6NT				SOL minor two-suiter, ASK chooses between 7♣ and 7♦ or 7NT			

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NOTE 1	<p>1♣ 1♥ : a) 15-17 HCP 2425                  2NT : b) 18-19 HCP 2425                  : c) 15-17 HCP Unbalanced                  4 card SUPP</p>	<p>1♣ 1♠ : a) 15-17 HCP 4225                  2NT : b) 18-19 HCP 4225                  : c) 15-17 HCP Unbalanced                  4 card SUPP</p>	NOTE 6	<p>2NT 3♣ : REVERSE PUPPET STAY (Asking 4/5 Card Major)                  3♦ : Have any 4 Card M                  3♥ : 5 Card ♥ *2NT 3♣                  3♠ : 5 Card ♠ 3♥ 3♣ : Slem Inv. To ♥                  3NT : NO 4 and 5 Card M 3NT : To Play                  4♣ : 5+♣ Slem inv.                  4♦ : 5+♦ Slem inv.                  4♥ : To play                  4NT : Quantitative</p>
	<p>1♦ 1♥ : a) 15-17 HCP 2452                  2NT : b) 18-19 HCP 2452                  : c) 15-17 HCP Unbalanced                  4 card SUPP</p>	<p>1♦ 1♠ : a) 15-17 HCP 4252                  2NT : b) 18-19 HCP 4252                  : c) 15-17 HCP Unbalanced                  4 card SUPP</p>		<p>*2NT 3♣                  3♦ 3♥ : 4 Card ♠                  3♠ : 4 Card ♥                  3NT : No 4 card Major                  4♣ : 5+♣ Slem inv.                  4♦ : 5+♦ Slem inv.                  4NT : Quantitative</p>
	<p>1♣/1♦ 1♥/1♠                  2NT 3♣ : Relay                  3♦ : 5+m. + 4M (partner suit) + Other Major single 15-17 HCP                  3♥ : 5+m. + 4M (partner suit) + Other Minor single 15-17 HCP                  3♠ : 5+m. + 4M (partner suit) + Other suits 2/2 15-17 HCP                  3NT : 5+m. + 4M (partner suit) + Other suits 2/2 18-19 HCP</p>	<p>*2NT 3♣                  3NT 4♣ : 5+♣ Slem inv.                  4♦ : 5+♦ Slem inv.                  4NT : Quantitative</p>		<p>*2NT 3♣                  3NT 4♣ : 5+♣ Slem inv.                  4♦ : 5+♦ Slem inv.                  4NT : Quantitative</p>
NOTE 2	<p>1♣/1♦ 1♥/1♠ : GF Relay                  1NT 2♣ : Transfer to 2♦                  2♦ 2♥ : 3 card ♥/♠                  Pas : To Play                  2♥/2♠ : INV ♥/♠</p>	<p>1♣/1♦ 1♥/1♠ : GF Relay                  1NT 2♦ : GF Relay                  2♥ : 3 card ♥/♠                  2♠ : 3 card ♥/♠                  2NT : NO 3 card ♥/♠</p>	<p>2♦ 2♥ : Pass or Correct                  Pas : Weak 6 card ♥                  2♠ : Weak 6 card ♠                  2♦ 2♥ : Pass or Correct                  Pas : Weak 6 card ♠                  2NT : 18-19 HCP BAL.                  3♥ : Weak 6 card ♥</p>	
NOTE 3	<p>1♣/1♦ 2♥/2♠ : Relay                  2NT 3♣ : 5+♠ + 4♥ Min                  3♦ : 5+♠ + 4♥ Max                  3♥ : 5+♠ + 5♥ Min                  3♠ : 5+♠ + 5♥ Max and short ♦                  3NT : 5+♠ + 5♥ Max and short ♣</p>	<p>* 1♣/1♦ 2♥/2♠ : Relay                  3♦ : Relay                  3♥ : 5422                  3♠ : 5431 and short ♦                  3NT : 5431 and short ♣</p>	NOTE 7	<p>2♦ 2♥ : 6 card ♥ inv.                  2♦ 2♠ : 6 card ♥ inv.                  2♦ 4♣ : Transfer your major                  4♦ : 6 card ♥                  4♥ : 6 card ♠                  4NT : 18-19 HCP BAL.</p>
	<p>* 1♣/1♦ 2♥/2♠ : Relay                  2NT 3♦ : 5422                  3♥ : Relay                  3♠ : 5422                  3NT : 5431 and short ♦                  4♣ : 5431 and short ♣</p>	<p>2♦ 2♥ : 6 card ♥ inv.                  2♦ 2♠ : 6 card ♥ inv.                  2♦ 4♣ : Transfer your major                  4♦ : 6 card ♥                  4♥ : 6 card ♠                  4NT : 18-19 HCP BAL.</p>	<p>2♦ 2NT : Forsing Relay                  3♣ : 6 card ♥ Bad Hand                  3♦ : 6 card ♠ Bad Hand                  3♥ : 6 card ♥ Good Hand                  3♠ : 6 card ♠ Good Hand                  3NT : 18-19 HCP BAL.</p>	
NOTE 4	<p>1♣/1♦ (1 NT) X : PENALTY                  2♣ : MAJORS                  2♦ : MULTI ( 6 card ♥ or ♠ )                  2♥ : ♥ + minor                  2♠ : ♠ + minor</p>	<p>2♦ 2♥ : Pass or Correct                  2NT : 18-19 HCP BAL. ? = system ON (NOTE 6)</p>	NOTE 8	<p>2♦ (X) XX : Asking suit                  2♥/♠-3♣/♦ : Naturel To Play                  2NT : Relay (System ON)                  3♥/♠ : P/C                  4♣ : Transfer your major                  4♦ : Asks for suit                  4♥ : P/C                  4♠ : Naturel To Play</p>
NOTE 5	<p>(1 NT) X : 4 c major + 5+ c minor : PENALTY                  IF 15-17 2♣ : MAJORS                  2♦ : MULTI ( 6 card ♥ or ♠ )                  2♥ : ♥ + minor                  2♠ : ♠ + minor</p>	<p>(1 NT) X : PENALTY                  IF WEAK 2♣ : MAJORS                  2♦ : TRANSFER to ♥                  2♥ : TRANSFER to ♠                  2♠ : TRANSFER to minor                  2NT : STRONG 2 Suits</p>	NOTE 9	<p>2♦ (Any Suit) X : PENALTY                  New Suit : Natural Competitive                  3♥/♠ : P/C 4♥/♠-4♣/♦ : System ON</p>
			NOTE 10	
			NOTE 11	

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NOTE 12	INT	2♣	INT	2♣ : STAYMAN	INT	(DBL if : Penalty)	PAS	: To Play
	*2♦	2♥ : 5♥+4♠ 4-7 HCP	*2♦	: NO 4 Card ♥/♠			XX	: Transfer to 2♣ ( 5+card ♣ or ♦ )
		2♣ : 5♠+4♥ 4-7 HCP	**2♥	: 4 Card ♥			2♣	: Stayman 4+4 M
NOTE 17	2NT	: INV	**2♠	: 4 Card ♠	INT	(DBL if : Conv.)	PAS	: To Play
	3♣	: Minor Stayman					XX	: 8+HCP
	3♦	: Nat 5+♦ + 4M GF			INT	(Any Suit)	X	: Negative 8+ HCP
NOTE 13	3♥	: 5♠+4♥ 8+ HCP					2X	: To Play 8+HCP
	3♠	: 5♥+4♠ 8+ HCP					3X	: GF
	3NT	: To Play have 4cM					LEBENSOHL	
NOTE 14	4♣	: Asking ACE			1♥	1♠ : Nat. 4+card ♠ 4+HCP		
	4NT	: QUANTITATIVE			1NT	: 5-11 HCP 1RF		
					2♣	: Nat GF or Maybe 2+Card ♣ and ♥ Supp		
NOTE 15					2♦	: Nat GF 5+ card ♦		
					2♥	: a) 5-7 HCP 4 card ♥ b) 8-10 HCP 3 card ♥		
					2♠	: Small SPL. 10-12 HCP any single 4 card Supp.		
NOTE 16					2NT	: 12-15 HCP 4 card Supp. Balanced		
					3♣	: 7-9 HCP 4 card Supp. BERGEN		
					3♦	: 10-12 HCP 4 card Supp. Balanced BERGEN		
NOTE 18					3♥	: 0-7 HCP 4 card Supp. BLOKATIVE		
					3♠-4♠/♦	: 12-15 HCP 4 card Supp. SPLINTER		
					3NT	: GAMBLING with Def. Tricks 4+ card Supp.		
NOTE 19					4♥	: GAMBLING		
NOTE 20								

NOTE 21	<b>TWO WAY DRURY</b> Pass (Pass) 1♥/♠ or Responses : (Pass) Pass (Pass) 1♥/♠ 2♣ : 9-11 HCP 3 Card Supp 2♦ : 9-11 HCP 4 Card Supp Balanced 2NT : 9-11 HCP 4 Card Supp any sing		1♠ (2♣) X : Negatif No 3 Card Supp 2♦/♥ : Natural 5+ card / 9+ HCP 2♣ : 6-10 HCP 3+ Card ♠ 2NT : 10-12 HCP 3+ Card ♠ Balanced Inv. 3♣ : 12+ HCP 3+ Card ♠ 3♦/♥ : Natural 6+card Pre-emptive 3♣ : Blokative 4+card ♠ 3NT : GAMBLING with Def. Tricks 4+ card Supp. 4♣/♦/♥ : 4+ card ♥ SPLINTER 4♠ : GAMBLING
NOTE 22	1♥ (1♠) X : Negatif No 3 Card Supp 1NT : 8-11 HCP No 3 Card ♥ 2♣/♦ : Natural 5+ card / 9+ HCP 2♥ : 6-10 HCP 3+ Card ♥ 2♠ : 12+ HCP 3+ Card ♥ 2NT : 10-12 HCP 3+ Card ♥ Balanced Inv. 3♣/3♦ : Natural 6+card Pre-emptive 3♥ : Blokative 4+card ♥ 3♠-4♣/♦ : 4+ card ♥ SPLINTER 3NT : GAMBLING with Def. Tricks 4+ card Supp. 4♥ : GAMBLING		1♠ (2♦) X : Negatif No 3 Card Supp 2♥/3♣ : Natural 5+ card / 9+ HCP 2♠ : 6-10 HCP 3+ Card ♠ 2NT : 10-12 HCP 3+ Card ♠ Balanced Inv. 3♦ : 12+ HCP 3+ Card ♠ 3♥ : Natural 6+card Pre-emptive 3♣ : Blokative 4+card ♠ 3NT : GAMBLING with Def. Tricks 4+ card Supp. 4♣/♦/♥ : 4+ card ♥ SPLINTER 4♠ : GAMBLING
	1♥ (2♣) X : Negatif No 3 Card Supp 2♦/♠ : Natural 5+ card / 9+ HCP 2♥ : 6-10 HCP 3+ Card ♥ 2NT : 10-12 HCP 3+ Card ♥ Balanced Inv. 3♣ : 12+ HCP 3+ Card ♥ 3♦ : Natural 6+card Pre-emptive 3♥ : Blokative 4+card ♥ 3♠-4♣/♦ : 10+ HCP 4+ card ♥ SPLINTER 3NT : GAMBLING with Def. Tricks 4+ card Supp. 4♥ : GAMBLING		1♠ (2♥) X : Negatif No 3 Card Supp 2♠ : 6-10 HCP 3+ Card ♠ 2NT : 10-12 HCP 3+ Card ♠ Balanced Inv. 3♣/3♦ : Natural 5+ card / 11+ HCP 3♥ : 12+ HCP 3+ Card ♠ 3♠ : Blokative 4+card ♠ 3NT : GAMBLING with Def. Tricks 4+ card Supp. 4♣/♦/♥ : 4+ card ♥ SPLINTER 4♠ : GAMBLING
	1♥ (2♦) X : Negatif No 3 Card Supp 2♥ : 6-10 HCP 3+ Card ♥ 2♠ : Natural 5+ card / 9+ HCP 2NT : 10-12 HCP 3+ Card ♥ Balanced Inv. 3♣ : Natural 5+ card / 11+ HCP 3♦ : 12+ HCP 3+ Card ♥ 3♥ : Blokative 4+card ♥ 3♠-4♣/♦ : 10+ HCP 4+ card ♥ SPLINTER 3NT : GAMBLING with Def. Tricks 4+ card Supp. 4♥ : GAMBLING		1♠ (X) XX : 10+HCP Any 1NT : Transfer to ♣ 2♣ : Transfer to ♦ 2♦ : Transfer to ♥ 2♥ : Transfer to ♠ 3+card ♠ (8-10 HCP) 2♠ : Transfer to ♠ 3+card ♠ (5-7 HCP) 2NT : 9-11 HCP 3+ Card ♠ Balanced Inv. 3♣ : 9-11 HCP 3+card ♠ + Concentrative ♣ 3♦ : 9-11 HCP 3+card ♠ + Concentrative ♦ 3♥ : 9-11 HCP 3+card ♠ + Concentrative ♥ 3♠ : Blokative 4+card ♠ 4♣/♦/♥ : 10+ HCP 4+ card ♠ SPLINTER 3NT : GAMBLING with Def. Tricks 4+ card Supp. 4♠ : GAMBLING
NOTE 23	1♥ (X) XX : 10+HCP Any 1♠ : Natural 4+ card / 5+ HCP 1NT : Transfer to ♣ 2♣ : Transfer to ♦ 2♦ : Transfer to ♥ 3+card ♥ (8-10 HCP) 2♥ : Transfer to ♥ 3+card ♥ (5-7 HCP) 2♠ : Small SPL. 9-11 HCP any single 4 card Supp. 2NT : 9-11 HCP 3+ Card ♥ Balanced Inv. 3♣ : 9-11 HCP 3+card ♥ + Concentrative ♣ 3♦ : 9-11 HCP 3+card ♥ + Concentrative ♦ 3♥ : Blokative 4+card ♥ 3♠-4♣/♦ : 10+ HCP 4+ card ♥ SPLINTER 3NT : GAMBLING with Def. Tricks 4+ card Supp. 4♥ : GAMBLING		NOTE 25 1♥/♠ (INT) X : PENALTY Others : Natural NOTE 26 (1X) Pas (1Y) 1NT : Natural 15-18 HCP Double : 44 or 54 Other Suits 2X : 55 Other Suits WEAK 2Y : Natural 2NT : 55 Other Suits CONS