

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1/2 Level; Reopening)
Wide ranging, sound at 2-level. 1M may be 4 cards with longer m
Cue response = 3+card raise, 9+HCP
New suit F1, FIT by PH; jump new suit = FIT
2N = STR 4card raise of M, 9+HCP; NAT over m, 9+HCP
Jump cue = Mixed raise (4cd support, 6-9)
Jumps to Game = to play
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15+-18, Responses as opening NT
In 4 th = 10-14 over 1m, 11-16 over 1M. Responses as opening NT
4 th live = 55+ unbid suits (16-18 in short club auctions)
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak. 2N response = F1 enquiry, new suit F1
UNT: 5+/5+ lowest 2 unbid suits (ms in short club auctions)
Reopening: intermediate jumps in suit, 2N 19/21
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1m) 2m = 55+Ms unlimited (1♠) 2♦ = Ms when 1♠ = short
(1M) 2M = 5OM + 5m, unlimited
Response: jumps promise 3+card support, cue = STR, Dbl = PEN
Jump cue overcall ASK for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
2♣ = Majors. 2♦ response = same length, 2N = INV
2♦ = one M. 2/3♥=P/C, 2♠ = P/C, 2N = INV
2M = 5+ with 4+m. 3♣=P/C, 2N = INV
2N = 55+ms or STR 2-suiter, any suits
Dbl = PEN, 2 nd Dbl of NAT rescue = t/o
Dbl by Passed Hand = 6 card minor. 2♣= P/C
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
T/ox: 2N resp = relay, invites 3♣ P/C.
Cue = stopper ask over wk2; 2-suiter over 3any,
(2M) 4m = 55+bid m+OM FG 4NT = ms
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Over STR 1♣ dbl = 4+♥; 1♦ = 4+♠, 1♥ = 44+ 2suits same colour;
1♠ = 44+ Ms OR ms; 1N = 44+ ♠+♦ OR ♥+♣
All less than opening strength
OVER OPPONENTS' TAKEOUT DOUBLE
Raises PRE, 0-9 HCP. 2N = STR raise
New suit F1. Jump new suit = FIT
1M (dbl) 1N thru 2M-1 = TRF 1m (dbl) XX = Strong misfit, F 2NT

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4th, Hi from bad suit	Lowest from Odd No	
NT	4th, Hi from bad suit	Hi = even No	
Subseq	ATT		
Other: SP leads when length known (eg after weak 2 opener)			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+	AK+, AKJ+ (asks ATT)	
King	KQ+	KQJ/10x+, AKJ+ (CT/UB)	
Queen	QJ+	QJ+, KQ+ (asks ATT)	
Jack	J+, J10+	AJ10+, KJ10+ JT9+	
10	K/Q109+,	A/K/Q109+	
9	109+, 9x	109+	
Hi-X	Xx, XXxx, XXxxxx	Xx, XX(xxxx)	
Lo-X	4 th (3 rd) from Hxxx Hhxx	4 th (3 rd) from honour	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi = ODD	Hi = ODD	Hi = DISC
Suit 2	Hi = DISC on A/Q	SP	Hi = ODD
3	SP	--	SP
1	Hi = ODD	Hi = ODD	Hi = DISC
NT 2	Hi = DISC on A/Q	SP	Hi = ODD
3	UB on K	--	SP
Signals (including Trumps):			
UDCA. Standard remainder count. Hi-lo in trump = Odd. SPS possible			
Smith Peters v NT- hi-lo from receiver ENC, hi-lo from leader asks switch			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Shape-suitable or STR. Cue response F to suit agreement			
Equal level conversion ♣ to ♦. Dbl of short ♣/♦ = opening strength			
NEGX thru 4♦. Likely 4 unbid M at 1-/2-level, values at 3-level/higher			
RespX thru 4♦. Most low-level DBLs = t/o			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Game try X of suit immediately below			
XX of NegX/ cue shows Hx(x) in partner's suit			
Lightner of freely bid games /slams asks unusual lead, eg dummy's suit			
After 1N (PENX) XX = any single suit			
Dbl of Splinter asks for lead of suit below			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO: Scotland
PLAYERS: Liz McGOWAN/Fiona McQuaker
EVENT: Camrose 2021
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
ACOL style
4cdMs
Weak2s in ♥♠ 5-10HCP
1NT 11-14
2 over 1 F to 2 of suit opened
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ = NAT Weak 2, 5-10HCP
3NT opener = STR PRE either M, 6-11HCP
SPECIAL FORCING PASS SEQUENCES
When we have bid game showing constructive values
When it is clear opponents are sacrificing
1x (X) XX FP thru 2N
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IMPORTANT NOTES
If partner shows a single suited m at 2 level, then 2N=F1
Eg 1♣ 1♠ 2♣ 2N=F1 or (1♥) 2♦ (P) 2N=F1
PSYCHICS: Very rare
Frequent light openers in 3 rd seat

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		4	4♦	NAT, 15+HCP if BAL Open 1♣ w 44ms	Limit raises. SPL 2N= 16+ BAL raise. 3N= 13-15 BAL no 4M	1N rebid = 15-17. Now 2♣ = PUP 2♦; 2♦ = FG Major ASK	Fit jumps by PH
1♦		4	4♣		STR Jump shift	2N rebid = 18-19	
1♥		4	4D	10+ NAT Open 1♥ w 44Ms	Limit raises. SPL, 2NT = FG 4+cd Raise 3♠/3NT = any void, relay asks (1♥3N = single ♠)	2N rebid after 2 over 1 = 15-19 FG 3♣ = asks range, slam interest if max	2♠/2N by PH = 4+cd raise w any singleton. Relay asks
1♠		4	4D	Open 1M w 4-4 M+m	2over1 F to 2 of opener's suit	3♣ shows Max 3♥/♠/NT are nat 15-17	1♥-2NT = FIT jump in ♠s
INT			4D	11-14, 5M, 6m OK	STAY, 4-suit TRF (2♠ = ♣; 2N = ♦)	2♣-2x-3 minor is 6min/4M or OM INV After M TRF new suit = FG	1N (2any) 2N thru 3S= TRF 1N (PENX) XX = PUP 2♣, any single suit; suit = NAT + higher suit(s)
					4♣ = Gerber; 4♦ = 55+Majors 3m =5+4+ms, singleton M GF; 3M = NAT slam try		
2♣	√		4D	Strong, GF or 22+BAL	2♦ relay 2♥ = 0-4 2N = 5+♥	2♣-2♦-2♥ = GF, NAT or 24+BAL	
2♦		6		Weak, 5-10	Raise nonconstructive; new suit F1	After 2N rebid suit = minimum	In Comp new suit = L/D. NF
2♥		(5)6		Weak 5-10	Jump new suit = FIT 2N ASK	3new = high card; 4new = SPL	DBL = PEN
2♠		(5)6		Weak 5-10	Game bids to play		
2NT				20-21 5M, 6m OK	3♣ = 5card STAY; 3red = TRF; 3♠ = PUP 3N 3N = 5♠4♥NF; 4m = Minorwood; 4M = NAT 9-11	2N-3♣-3♦ = 1/2 4cdMs; 3M=5cds, 3N= no M 2N-3♣-3♦-3M = 4OM; 4♣=both Ms STR 4♦=both Ms WK	
3♣		6		NAT PRE 0-9	New suit F1, Game bids to play		
3♦		6					
3♥		6					
3♠		6					
3NT	Yes			4♥/4♠ SOL/semi.SOLID Major Preempt	4♣ asks suit below real suit, 4♦=singleton ask 4M = to play unless this is not your suit		
4♣/♦		7		NAT PRE, 3-11 HCP			
4♥/♠		7		NAT PRE, unsuitable for 3N			
4NT	√			ASK for specific Aces	5♣ = 0 Aces, 6♣=♣A, 5N = 2 Aces		
5m		7		NAT		HIGH LEVEL BIDDING	
5M				"Bid 6 w TR A/K"		RKCB when M agreed: 1430; DOPI, ROPI. Relay ASKs TRQ; 4N-5x-5N = Grand Slam try: advancer may cue a King Minorwood when m agreed: 4m asks, 1430 responses Cues = 1 st /2 nd round equally	