DEFENSIVE AND COMETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
Natural 7-15 HCP
After Overcall: New Suit = 1RF, NT = Natural
CUE Support INV+
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd = 15-17 BAL or Semi BAL, System ON
4th = 12-15 Not Promise Stopper : CUE = 1RF, System OFF,
2NT = INV, Jump Bid = Suit INV
JUMP OVERCALLS (Style; Responses; Unusual NT)
Jump Overcall = Weak
1M-2NT = 5+♣ & 5+♦
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)
Cue Minor = 2 Majors (5+/5+)
Cue Major = Other Major + Minor (5+/5+)
Jump Cue = ASK Stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
X= 5+minor+4Major
2♣= ♥+♠
2♦= 1 Suit Major
2♥/♠= 5Major+4+minor
2NT = 2 Minors
VS Weak NT : DBL=12+, Suit=NAT, 2NT=2 Minors

2♥/♠= 5Major+4+minor	
2NT = 2 Minors	
VS Weak NT: DBL=12+, Suit=NAT, 2NT=2 Minors	
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	
Natural	
VS. ARTIFICIAL STRONG OPENINGS	
1-Level Bid = Natural in Suit Bid	
X= ♣	
1NT = 5+minor+4Major	
Other same as overcall 1NT Strong	
OVER OPPONENTS' TAKE OUT DOUBLE	
1♣/1♦(X) : System ON, ReDBL = 10+ Usually Not Fit, XYZ ON	
1♥/1♠(X) : System ON, ReDBL = 10+ Usualy Not Fit, XYZ ON	

	LEA	DS AND SIGNALS	3						
	OPEN	IING LEADS STYL	LE						
	Le	ead	In Partner's Suit						
Suit	3rd	/ 5th	SAME						
NT	3rd	/ 5th	SAME						
Subseq	3rd	/ 5th	SAME						
Other: KJx or AJx Possible lead J for Unblock									
		LEADS							
Lead		Suit	VS. NT						
Ace		KJ(+), AKQ(+)	SAME						
King		Q, KQ(+)	SAME						
Queen		QJ, Qx	SAME						
Jack		+), Jx	J10(+), Jx, AQJ(+)						
10	HJT(+),	T9x, Tx	SAME						
9		98(+), 9x	SAME						
Hi-x		Sx	SAME						
Lo-x	(H/x)xS, (H/x)xSx, (H/x)xxxS		SAME						
		N ORDER OF PRI							
		Declarer's Lead	_						
1	Lo = ENC	Hi = ENC	Lo = ENC						
Suit 2	Hi/Lo = Odd	Hi/Lo = Odd	Hi/Lo = Odd						
3	S/P	S/P	S/P						
1	Lo = ENC	Hi = ENC	Lo = ENC						
NT 2	Hi/Lo = Odd	Hi/Lo = Odd	Hi/Lo = Odd						
3	S/P	S/P	S/P						
	(including Trump	os) :							
	Hi = ENC	itu to Duff	_						
DOUBLE	Trump Suit = Abili	ty to Ruii							
		tyle; Responses;	Poonening)						
Natural 1		yle, itespolises,	Neopening,						
		, Jump CUE = ASł	K Stonner						
Littlec p	701100, 002	, oump 002 7.2.	· Otoppo.						
SPECIA	L, ARTIFICIAL &	COMPETITIVE D	BLs / ReDBLs						
,									

WBF CONVENTION CARD **CATEGORY: GREEN** NCBO: THAILAND PLAYERS: Sarun Kocharoen Parit Promjan **EVENT: ALL EVENTS** SYSTEM SUMMARY GENERAL APPROACH AND STYLE GENERAL APPROACH AND STYLE 1♣ 11-20 2+♣ 1♦ 11-20 5+♦ or 5♣ 4♦ or 4441 1NT = (14)15-17 Possible 5M, 6/7m, 5422 2♣ = 20+ Strong Any GF or Strong NT 22+ 2♦ = 18-19 Balance No 5 Major 2♥/♠ = 4-9 6+Major 2NT = 20-21 Possible 5M, 6/7m, 5422 3NT = Solid minor No side A,K SPECIAL BIDS THAT MAY REQUIRE DEFENCE **SPECIAL FORCING PASS SEQUENCES** Natural

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

3rd / 4th Seat : 1♥/1♠ May Be Light and Possible 4 Cards

Psychics : Sometimes

OPENING	ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING	
1♣		2	3♠	11-14 BAL / 11-20 4+♣	1•/1♥ = TRF ♥/♠, 1♠= 6+ No Major, 1NT = 11-12,2NT = 13-15, 3NT = 16-18,	1♣-1X-2♦ 15-17 5♣4♦ or 6+♣		
				11-14 BAL Possible 4◆	2♣/2♦ = GF, 2♥ = 4-9 5♠4♥, 2♠ = 4-9 5♥5♠, 3♣/♦/♥/♠ = Pre-emptive	1♣-1X-2NT 18-20 5+♣4◆		
						1♣-1♥-3♥ 18-20 4♠, 1♣-1♦-3♦ 18-20 4♥		
						1♣-1♠-1N-3♥/♠ GF 55+minors Short in Bid		
1♦		4	3♠	11-20 5+♦	1♥/1♠ = Natural, 1NT = 6-11, 2NT 11-12, 3NT = 13-15	1♦-1♥/ <u>♦</u> -1N 11-14 5♦ or 15-17 Anyshape		
				4♦ if 5♣4♦ min or 4441	2♣ = FG, 2♦ = 5-9 5≜4♥,2♥ 5-9 55+Majors,2♠ = INV. 4+♦	1♦-1♥/♠-2N 18-20 6+♦ No 3♥/♠		
					3♦= Block, 3♣/3♥/3♠ = Pre-emptive	1♦-1♥/♠-3♦ 18-20 6+♦ with 3♥/♠		
1♥		5	3♠	11-20 HCP 5+♥	1♠ = 4+Cards, 1NT = 1RF, 2♠/♦ = GF, 2♥ = 8-10, 2♠ = 4+♥ INV+ Short m,	1♥-2NT : 3♣=Min, 3♦=Max Short minor,	2 ♣ /2♦ Dury	
				May Have 4 Cards in 3rd/4th Seat	2NT = Jacoby GF 14+, 3♣ = 4+♥ INV+ Short ♠, 3♦ = 4+♥ INV+ No Short,	3♥=Min 6+♥, 3♠=Max Short ♠,		
					3♥ = Weak Raise, 3♠/4♣4♦ = GF with Void, 4NT = RKC	3NT=18-19, 4♣/♦=5+ Cards ♣/♦(14+)		
1♠		5	3♠	11-20 HCP 5+♠	1NT = 1RF, 2♣/♦/♥ = GF, 2♠ = 8-10,	1≜-2NT : 3♣=Min, 3♦=Max Short minor,	2 ♣ /2♦ Dury	
				May Have 4 Cards in 3rd/4th Seat	2NT = Jacoby GF 14+, 3♣ = 4+♠ INV+ Short m, 3♦ = 4+♠ INV+ No Short	3♥=Max Short S, 3♠=Min 6+S,		
					3♥ = 4+♠ INV+ Short ♥, 3♠ = Weak Raise, 4♠/4♥ = GF with Void, 4NT = RKC	3NT=18-19, 4♣/♦/♥=5+ Cards ♣/♦/♥(14+)		
1NT				15-17 BAL or Semi-BAL	2♣ = Ask 5M, 2♦/♥/♠/NT = 4 Ways TRF, 4♣ = ASK Aces (14302Min2Max),	1NT-2♦-2NT or 1NT-2♥-2NT = Super Accept,		
				Possible 5422, 6/7m	3♣/♦/♥/♣= GF Short ♣/♦/♥/♠ With 5431/4441/5440, 3NT = To Play, 4♦/4♥= ♥/♠,	1NT-2♦/♥-3♥/♠ = Min		
					4♠ = 5+/5+ ♣/♦, 4NT = QUANT			
2♣	Χ	0		20+ GF Any or 22+NT	2◆ Waiting Bid,2X 8+ 5+Suit,2NT 8+ 2minors,Jump Bid 6+ good Suit			
2♦	Х	0		18-19 BAL or Semi-BAL	2♥ = 4+♠ TRF 2♠, 2♠ = Puppet 2NT or 4+♥, 2NT = Puppet 3♣			
		Ů		No 5 Major	3♣ = Stayman with 2Majors, 3♦ INV. 6+Major, 3♥/♠ = GF 55minors Short in Bid			
				rio o major	3NT = 55Major No Slam, 4♣ = ASK Acrs (14302Min2Max), 4♦/♥ = ♥/♠			
		5		4.0 (5)0:	ONT - Askin - Did New Out - 4DE	On ON On usin Bard On years Bard	_	
2♥		5		4-9 (5)6+♥	2NT = Asking Bid, New Suit = 1RF	2♥-2N-3♣ min Bad, 3♦ max Bad		
						3♥ min Good, 3♠ max Good, 3N AKQ		
		_						
2♠		5		Same as 2♥	Same as 2♥			
2NT				20-21 HCP, May Have 5 Cards M	3♣ = Ask 5M, 3♦/♥ = TRF ♥/♠, 3♠ = To Bid 3NT, 3NT = 5+♠ & 4♥			
				Or 6/7 Cards m, Possible 5422	4♣ = ASK Aces (14302Min2Max), 4♦/♥ = ♥/♠, 4♠ = 5+/5+ ♣/♦			
3♣/♦/∀/♠		6		Pre-emptive	Suit = 1RF, 3NT = To Play, 4♣ = ASK Keycards			
3NT				7+Cards Solid Minor	4/5/6♣=P/C, 4♦=ASK Short : 4♥/4♠=Short ♥/♠, 4NT=Short Minor, 5♣/♦=No Short			
4♣/♦/♥/♠		7		Pre-emptive	4NT = ASK Keycards : 0, 1 No Q, 1 with Q, 2 No Q, 2 with Q			
						High Level Bidding	an Ankina i	
	-					Intervention After RKC (1430) or Aces Asking:		
						Pass = 1/4, Double = 0/3, Next Step = 2 4♣ After Weak Opening = ASK K		
	04.0	t 2024			<u> </u>	0, 1 No Q, 1 with Q, 2 No Q, 2		