


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			WBF Convention Card 	
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE				
		Lead	in Partner's Suit			
7-16HCP		Suit	2nd / 4th	Top from 2 cards 3rd from 3 or 4 cards	Category i.e. Green / Blue / Red / HUM / Brown Sticker: Green	
		NT	2nd / 4th	Top from 2 cards 3rd from 3 or 4 cards	Country:	
		Subseq			Event:	
		Other:			Players: Amr Nimer -Zafer Jarrar	
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY	
1NT DBL: Mm atleast 5 4		Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE	
1NT 2♣: Both majors		Ace	ATT	ATT	5+M (semi-F 1NT), 5(4)+♣, 2+♠. NEG DBL thru 4♥, 1M X transfers	
1NT 2♠: Single Major 1NT 2♥: ♥ and minor		King	CT	CT	Multi wk 2; wide-range overcalls, INV+ fit jmps in comp and by passed hand;ART 2NT in con	
1NT 2♦: ♦ and minor 1NT 3♣, ♠:Natural		Queen	QJ(x) ATT	QJ(x) ATT	2/1 FG Inv minor, Bergain, Lebensohl	
1NT 2NT: ♦ + ♣		Jack	J10(+) or KJ10(+) ATT	J10(+) or KJ10(+) or AJ10 ATT		
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	10(+), HT9(+) ATT	10(+), HT9(+) ATT		
1-Suit: 4 - 11 HCP DEPENDING ON VUL		9	9(+) ATT	9(+) ATT	1NT Openings: 14 - 17 HCP	
2-Suit: 2NT 5♦+, 5♣+ 4-11HCP OR 16+HCP		Hi-x	Odd	odd	2 OVER 1 Respons FG	
		Lo-x	even	Even	SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
Reopening:		SIGNALS IN ORDER OF PRIORITY			2♣ opening: Any GF or 23+	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	2♦opening : weak 6 cards M or Strong 4441 hand any or 20-22 balanced	
Direct Cue bid of a major suit shows other major and minor atleast 5		Suit:1st	Low Enc.	CT	Low Enc.	2♥ opening: ♥ and minor 5+ 5+
1♦ 2♦ Majors 5+-5+		2nd	S/P			2♣ opening: ♣ and minor 5+ 5+
		3rd				2nt opening : minors
		NT: 1st	CT	CT	Low Enc.	
VS. NT(vs. Strong/Weak; Reopening;PH)		2nd				
1NT DBL: Mm atleast 5 4		3rd				
1NT 2♣: Both majors		Signals (including Trumps): Low enc				
1NT 2♠: Single Major 1NT 2♥: ♥ and minor		We show count when we can't beat the card in dummy				
1NT 2♦: ♦ and minor 1NT 3♣, ♠:Natural						
1NT 2NT: ♦ + ♣						
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)		DOUBLES				
Double for takout up to 4♥ points depends on level		TAKEOUT DOUBLES(Style;Responses;Reopening)				
		May be light (9+) with suitable shape when both opponents bid or in balancing seat				
		Responses : natural				
		Reopening= When 1X-P-P Dbl shows 8+				
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
System On		Doubles and redoubles usually show points				
		if high level bidding dbl will always be a good hand				
OVER OPPONENTS' TAKE OUT DOUBLE		IMPORTANT NOTES THAT DON'T FIT ELSEWHERE				
When opp dbl after opening 1NT the system is on		3rd seat opening could be weak				
When opp dbl after opening 1M all bids are forcing except 2M		Psychics:				

