

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
8-16+ HCP; new suit=non-forcing; jump raise=weak; cuebid=limit raise+
INT OVERCALL (2nd/4th Live; Responses; Reopening)
INT=15-17 2NT=unusual (2 lowest unbid)
Balancing NT 11-15 4 th seat
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak, Unusual NT, Micheals,
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Cue bid forcing, 10+ support
VS. NT (vs. Strong/Weak; Reopening;PH)
Strong – 2C – C and higher suit, 2D – D and higher, 2H – H/S, 2S – 6+S, X – one suited.
Weak - Capp
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Unusual NT, Micheals, Double – 13+ points
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Natural
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble 10+

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd and 5 th s	3 rd and 5 th s	
NT	3 rd and 5 th s	3 rd and 5 th s	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace		Drop highest card	
King	Promises A	Attitude	
Queen	Promises K	Count	
Jack	Promised Q	Denies higher	
10		Promises higher	
9			
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Odd encourage		Odd encourage
Suit 2	Even switch		Even discourage
3			
1	count		Revolving
NT 2			
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Pass < 4 points, jump in suit > 8 points, Cue bid - forcing			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO:
PLAYERS: Walter Brown / Gordon Robinson / Valerie Marshall
EVENT (Open/Women/Senior/Transnational)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Modified Kaplan-Sheinhold 2/1
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3		12-19 points	1D,H,S 4+ cards in suit, 2NT=11-12; 3NT=13-15, 1NT=5-10, Inverted raises,		
1♦		3		12-19 points			
1♥		5		12-19 points	1NT=forcing, 2♥= 8-10 3+ support, Jacoby 2NT, 3NT=13-15, Splinters, Weak jump raises, 2♠3♣ 3♠= 8-10 splinter,		
1♠		5		12-19 points	1NT=forcing, Jacoby 2NT, 3NT=13-15, Splinters, Weak jump raises, 3♣ 3♦3♥= 8-10 splinter,		
INT				15-17 balanced	Stayman, Jacoby, 2S=minimax, 2NT=transfer to minor, Gerber		
2♣	X	0		22+ points	Controls		
2♦	X	0		Weak two suiter, intermediate one suiter, strong three suiter	2H waiting ->2NT – 20+ 4/4/4/1 distribution, 3C – 5C/5H, 3D – 5D/5S, 3H – 5H/5S, 3S – 6S/5H, 3NT – solid minor with outside control,		
2♥		6		5-9 points	2NT ogust, 3C asking for singleton/void		
2♠		6		5-9 points	2NT ogust, 3C asking singleton / void		
2NT				20-21 balanced	3C Puppet Stayman		
3♣		7		< 10 points			
3♦		7		< 10 points			
3♥		7		< 10 points			
3♠		7		< 10 points			
3NT	X			Solid Minor Suit <12 points			
4♣		8		< 12 points			
4♦		8		<12 points			
4♥		8		< 12 points			
4♠		8	X	< 12 points			
4NT							
5♣						HIGH LEVEL BIDDING	
5♦						0314 , Gerber	
5♥							
5♠							