

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
Style: sound when (semi)balanced; light with 6+cards or shape
Responses: new suit is often transfer; direct raise= ~[8-11] Jump=fit-showing; jump cue=mixed raise
Reopening: similar
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> position: (14+)15-17 (18) balanced hand
Responses: system on
4 <sup>th</sup> position: 10-14 Hcp
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
intermediate [11-15] (13-16 on 3 <sup>rd</sup> level)
Responses: transfers (2NT and 3 <sup>rd</sup> level); 2M is natural
Unusual NT: lowest unbid suits
Reopen: natural, similar as direct, 2NT 19-21,
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Style: Michaels (unlimited); jump cue shows solid suit and asks for stopper (over 1M)
Responses: Nat.-new suit is F, 3NT is to-play, cue & 2NT F.
Reopening: Michaels
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Strong & Weak: multi landy
Dbl is points vs Weak, and 4M5m vs Strong (or very strong any)
Reopening: same; dbl is points
Passed Hand: same; dbl is 4M5m
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Cue bids: majors over minor pree
Non-leaping and leaping Michaels
NT bids: natural / minors
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
vs artif 1♣: 1♦ - minors, dbl – majors
other bids – natural wide range
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Rdbl is transfer on 1 <sup>st</sup> level ,jump is fit-showing or preemptive,
2NT over 1M is inv+ with 4+ cards support

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> /low (count)	3 <sup>rd</sup> /low (count)	
NT	Att	3 <sup>rd</sup> /low (count))	
Subseq	Att / count	Att / count	
Other:			
- Rusinow vs. NT with 4+ cards in suit			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKQ(+); AKJ(+); AK(+);Ax	AKQx+; AKJx+; Ax	
King	AK; KQJ(+); KQ(+); Kx	Strong lead – cnt or unblock	
Queen	QJx(+); QJ; Qx	QJx, KQx+	
Jack	J10(+); Jx; KJ10(+)	HJT, JTx, QJxx+ AQJx+	
10	109x;10x;K109(+);Q109(+)	HT9, T9x, JTx+ HJTx+	
9	98xx, 9x	HT9x+ T9x+, 98x+	
Hi-X	Xx, xXxx, HxXx	xx(+)	
Lo-X	xxX, HxX, xxxX, HxxxX	Hx(+)	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Att	SP	Att
Suit 2	Cnt	Cnt	Cnt
3	SP		
1	Att	Smith	Att
NT 2	Cnt	SP	Cnt
3	SP	Cnt	
Signals (including Trumps):			
UDCA, Smith – (Lo = positive for 1 <sup>st</sup> suit)			
In trumps, suit preference			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Style: (7+)10+ Hcp & support for unbid suits (especially Ms)			
or very strong			
Responses: natural			
Reopening: same			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Support double up to 2♥ (Majors only),			
dbl is often 1 <sup>st</sup> step of transfer scheme (shows next suit)			
After opp doubles our weak twos Rdbl is transfer			
Maximum overcall dbl, Dopi, Ropi			
sometimes dbl is inv to 4M, competitive and cooperative double			

W B F CONVENTION CARD
<b>CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:</b>
<b>NCBO:</b>
<b>PLAYERS:</b>
EVENT (Open/Women/Senior/Transnational)
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
1♣ nat unbalanced or any (11)12-14 balanced; transfer responses
1♦ natural unbalanced 5+ diamonds or 4441, 5 card majors
1♠ response over 1♥ is artificial
1NT response over 1M is semi-forcing; over 1♦ GF any
2♣ 18-19 balanced; 2♦ strong, GF any
competition: transfers (non-jumps) and fit showing jumps
<b>1NT opening: (14)15-17 Hcp</b>
<b>2 over 1 Response: GF over 1M</b>
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
<b>Openings:</b>
2♣ = 18-19 balanced
2♦ = GF strong
2♥ and 2♠ = weak two 3-10
<b>Responses: 1♥-1♠ could be i) natural, ii) balanced inv,</b>
<b>iii) 3♥s inv, iv) [0-5] with 3+♥</b>
transfers after 1♣: 1♦ = 4+♥; 1♥ = 4+♠; 1♠ = 11+ no 4c M.
transfers after weak 2M
1♦ - 1NT = GF; 1♦ - 2♥ = 6+♣ inv+; 1♦ - 2♠ = 6+♦ inv+
2♣-2♦/♥ =transfers; 2♣-2♠ = puppet to 2NT;
2♦ - 2♥ = waiting; 2♦-2♠/NT = ♥/♠; 2♦ - 3♣/♦ = ♦/♣
<b>SPECIAL FORCING PASS SEQUENCES</b>
only when it is very clear that hand belongs to us
after 1NT (X) XX we can't defend 2m undoubled
<b>IMPORTANT NOTES</b>
many relays
4 <sup>th</sup> suit forcing to game
<b>PSYCHICS: rare</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	6♥	<ul style="list-style-type: none"> <li>[12-14] balanced any</li> <li>[10-21] unbalanced 5+♣ or 4414</li> </ul>	1♦/♥= transfers, 1♠=no majors, inv+; 1NT = nat	1♣-1♦-1♥=bal 3(4)♥; 1NT=2♥; 2M=4♥ bal;	
1♦		4	6♥		2♣= majors 54 weak, 2♦= 1 6cM weak ; 2♥= 6+♣ inv+ ; 2♠= 6+♦ inv+	2NT 4♥ unbal [14+]; 3♦/♥ = 4♥ unbal [10-14] 1♣-1♦-2♦=natural or GF ♣ onesuiter	
					1NT = GF (usually no 5c M, no 6c m)	transfers	1♦-1NT invitational
					1♠=F1 (sometimes without 4♠)	Gazzilli with transfers	
1♥		5	6♦	[10-22] 5+ card	1NT=nat; 2♣=GF (bal or clubs); 2 NT= 4+♥ (inv+)		2♣ = drury 2♦ = 4c drury
1♠		5	6♥		2♠/3♣/3♦ = inv 6+ cards; 3♥=mixed raise [5-9] 4+♥;		
1NT		2	5♦	[(14)15-17] 5c M possible	2♣=puppet to 2♦; 2♦=5♥s or minors GF; 2♥=5♠		
					2♠=asking for range; 3♣= puppet stayman		
2♣		2	5♦	[(17)18-19] bal No 5c M	Similar as over 1NT		
2♦		0		GF any	2H waiting, 2S = hearts, 2NT=spades, 3m=om		
2♥		5-6		Week2 Constructive in 2 <sup>nd</sup> seat or Vul			
2♠		5-6					
2NT		2		20-22	Stayman, jacyby	Excepting jacyby shows fit	
3♣		6		Pree			
3♦		6					
3♥		6					
3♠		6					
3NT							
4♣		6					
4♦		6					
4♥		6					
4♠		6					
4NT							
5♣							
5♦							
5♥							
5♠							
<b>HIGH LEVEL BIDDING</b>							