DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1/2 Level; Reopening)

Aggressive 1-Level; Sound 2 Level Pass-Out Seat 8 – 12; DBL = 13+

Response: CUE - Limit Raise or better

Partner's Rebids 6-10 HCP rebid suit at lowest level; 11-12 new

suit: 13+ Jump Rebid

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

Direct: 15 – 18 HCP All Systems On

Balancing: 11-15

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak Jump Overcalls; 2NT Response is OGUST^[8]

Unusual NT for minors/2 lowest Unbid In 4th seat 2♦.2♥.2♠ 11-14 6 carder

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Michaels over Natural 1 Level Bids

Cue bid of Opponents Overcall = Limit Raise or Better

VS. NT (vs. Strong/Weak; Reopening; PH)

DBL = Penalty, Sys on; 2♠=1 suit w 2♦ relay; 2♦= Majors; 2♥=♥+minor; 2♠=♠+minor

Natural in Balancing

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Dbl is Take-Out through 4♥

4NT = 2-suited Take-Out over 4♠

VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24

Vs Strong 1♠: DBL = ♠&♥
1NT = ♠ & •

Other 1 Level bids Natural 7+ HCP 2 Level bids Opening 6Carder

OVER OPPONENTS' TAKEOUT DOUBLE

Raises Weak; RDBL = 10+ HCP

LEADS AND SIGNALS

OPENING LEADS STYLE

LEADS

Other:

Lead	Vs. Suit	Vs. NT
Ace	AKx(x)	AKQxx/AKJTx/AKQTx
King	KQ(x)	KQJ(x)/KQT(x)
Queen	QJ(x)	KQT9(x)/QJT(x)
Jack	JT(x)	A/K/QJT(x)/KQT9(x)/JTx
10	T9(x)	A/K/QT9(x)/T9(x)
9	9x	98(x)
Hi-X	Sx/ xxS	xSxx
Lo-X	3 rd or 5 th	4 th

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	Attitude USD	Count	USD Att.
Suit 2 3 1	Count USD Suit Preference Attitude USD	Count	USD Att
NT 2	Count USD		
3			

Signals (including Trumps):

Versus NT A requests Count/Honour; K/Q/J requests Attitude

Trump Echo

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

11 – 15 HCP with support for un-bid suits or 16+ with own suit

Responses: Lebensohl over Dbl. Weak 2 Bid Responsive Dbl. through 4◆

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Negative thru 3♠;Support thru 2♠ Maimal GTry

Over DBL of Partner's $1 \bullet / 1 \blacktriangledown 1 \Rightarrow$: Suit = 6 - 9 HCP; RDBL = 10 + In General DBL/RDBL show strength/positive response, while suit Bid shows 5 - 9 HCP





CATEGORY: STANDARD 2/1 Game Force

NCBO: BARBADOS



PLAYERS: NEAL RECHTMAN & JACKIE THOMPSON

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Standard American 2/1 Game Force Short 1♣; 1♠=4 Cards; 1NT=15-17 2♣ 19+w4losers 22+balanced

 $2 / \nabla / \Phi = 5 - 10$ hcps

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Bergen Raises⁽¹⁾ Inverted Minors⁽²⁾

3NTGambling

Over Str ♠: x = Majors NT = Minors Michael⁽³⁾

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

DOPI/ROPI over Interference of Asking Sequences

	AL	ARTIFICIAL MIN. NO. OF CARDS	THRU				
OPENING	TICK IF ARTIFICIAL		NEG.DBL	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1*		2	3♠	11-21 hcps	1 ◆ 1 ▼ 1 ◆ 5 + hcps F.; 1NT 7-10; 2NT 11-12; 3NT 13-15 2 ◆ 10+; Jumpshift 6+cards 3-6hcps; Jump Raise Pre-emp	New Minor Force; 4th Suit F to Game. After 1 ◆ 2 ★: 11-13-stops up the line; 13+-14 w 2 stoppers 2NT	
1•		4	3♠	11-21hcps	1♥1♠ 5+hcps F.;1NT 7-10;2NT 11-12; 3NT 13-15	After Reverse 2NT is weak demands 3♣ New Minor Force; 4th Suit F to Game. After 1♣ 2♣: 11-13-stops up the line; 13+-14 w 2 stoppers 2NT	
1♥		5	3♠	11-21hcps	2♠ 10+; Jumpshift 6+cards 3-6hcps; Jump Raise Pre-emp 1♠ 4+cds5+hcps; 1NT semi-F; 2NT Jacoby; Splinters 2/1GameForce:; Bergen Raises1st/2 nd ; 2WayRev.Drury 3 rd 4th	HSGT; Kokish Game try(5); Opponent's overcall Limit or better	
14		5	3♠	11-21hcps	1NT Semi-F, 2NT Jacoby; Splinters 2/1 Gameforce, Bergen Raises 1 st /2 nd , 2Way Rev. Drury 3 rd 4th	As above	
INT				15 – 17 HCP	2♣ Stayman;4suit transfers ⁽⁷⁾ ; 3♣ puppet stayman 3 ♦ 5/5minors GF;3♥ 5/5Maj.Inv.3♠5/5Maj.GF	Lebensohl ⁽⁴⁾ Over Interference Higher Than 2 ♣; 4♠ RKC Gerber; 4NT QUANT	
2*	V	0	3♠	22+balanced; 19+undbalanced	2♦ wait.;2♥ 0-3; 2NT = 5+♥	2♥ over 2♦ Kokish ⁽⁶⁾ ;	
2•		6		6 – 10 HCP	2NT OGUST ^[8] ; New Suit 1Round Force	After New Suit: Raise with Qx or better	
2♥		6		6 – 10 HCP	2NT OGUST ^[8] ; New Suit 1 Round Force	After New Suit: Raise with Qx or better	
2.		6		6 – 10 HCP	2NT OGUST ^[8] ; New Suit 1 Round Force	After New Suit: Raise with Qx or better	
2NT				20 – 21 HCP	STAY; JTB; TEXAS TRF 3♠ asks Opener to bid 4♠ 4♠ asks Opener to bid 5♠	4♣ RKCG; 4NT RKCB Pass or Correct to 4♦, 4♥/4♠ S/T Pass or Correct to 5♦	
3.		7		6 – 10 HCP	New Suit F1	Raise with Qx or better	
3♦		7		6 – 10 HCP	New Suit F1	Raise with Qx or better	
3 ♥ 3♠		7		6 – 10 HCP 6 – 10 HCP	New Suit F1 New Suit F1	Raise with Qx or better Raise with Qx or better	
3NT	\checkmark	,		GAMBLING	4♣ Pass or Correct	Raise with Qx of better	
4♣ 4♦ 4♥ 4♠		8 8 6 6		Disciplined Disciplined Disciplined Disciplined	RKCB; Grand Slam Force RKCB; Grand Slam Force RKCB; Grand Slam Force RKCB; Grand Slam Force		
4NT				BW			
5 .				Disciplined	Grand Slam Force	HIGH LEVEL BII	DDING
5 ÷ 5 × 5 Å				Disciplined No Agreement No Agreement	Grand Slam Force	Roman Key Card Blackwood,1/4,0/3,,No Queen, 2W/Queen RKC Gerber Over 1st and Last NT DOPI; ROPI with RKC answers Q ask: 5 Level no queen, 5NT Q,no Ks,6Suit below trumpQ+K; 6of suit Q + K above Tr. King Ask; Always and Only with all keys + Q	

WBF SUPPLEMENTARY SHEET	[5] KOKISH GAME TRY: After single raise of partner's Majors:		
BARBADOS NCBO	After 1♥ - 2♥; 2♠ asks responder to bid suit with 3+hcps After 1♠ - 2♠; 2NT asks responder to bid suit with 3+hcps		
JACKIE THOMPSON NAME OF PLAYER NAME OF PLAYER			
[1] BERGEN RAISES: Response to Partner 1♥/♠ Opening in 1st/2nd seat.	[6] KOKISH 2NT after 2♠ opening; 2♦ response:		
No.Inference.	After 2♣ - 2♦: 2♥ forces responder's 2♠ then 2NT by opener shows 25+hcps Any other bid shows that 2♥ bid was genuine.		
3♣ 7-9hcps,4C.Supp.;3♦ 10-12hcps 4C.Supp.; 3♥/♠ 4-6 4C.Supp.4♥/♠ Weak 5C			
[2] INVERTED MINOR: Single Raise of Minor = 10+hcps; Jump Raises 5+ C.Supp. 6-9hcps: Opener with minimum shows stoppers up the line; with 13+-14 and stoppers in 2 other suits 2NT. Mini Splinter (Jumpshift in void/singleton) 16+hcps			
[3] MICHAEL CUE Bid: Single raise of Opponents suit. (1♠) 2♠or (1♦) 2♦ shows 5+/5+ ♥/♠	[7] FOUR-SUIT TRANSFERS After 1NT		
(1♥) 2♥ shows 5+/5+ ♠/Minor	2 ♦ Transfer to ♥		
	2♥ Transfer to ♠		
(1♠) 2♠ shows 5+/5+ ♥/minor	2♠ Transfer to ♣ - 2NT Bid shows Qxx or better in ♣		
	2NT Transfer to ♦ - 3♣ Bid shows Qxx or better in ♦		
[4] LEBENSOHL; Over overcall of partner's 1 NT openening.	[8] OGUST 2NT Response to Weak 2◆/2▼/2◆		
2 level bids 5-8hcps 5 cards	3♣ - Bad overall strength, bad suit quality		
2NT forces 3♣ by opener. 3 level invitational with stopper; Opponents suit is stayman w stopper;	3♦ - Good overall strength, bad suit quality		
Direct 3 level bid including 3NT 10+ hcps no stopper	3♥ - Bad overall strength, good suit quality		
	3♠ - Good overall strength, good suit quality		
	3NT - Solid trump suit = A K Q x x x		