	FENSIVE AND COMPETITIVE BIDDING ALLS (Style: Responses: 1/2 Level; Reopening)
Overcalls with	h 5-cards suit (rarely 4) = 7-16 PC
New Suit OR	
1NT response	
Drury	- 1 u ,
	OVERCALL (2 nd /4 th Responses; Reopening)
1NT overcall:	
	11-15 HCP doesn't promise openings stopper
reopen IIVI.	11 15 11c1 doesn't promise openings stopper
Reopen 2NT:	19-21 HCP
reopen 21 (1.	1) 21 1101
JUMP	OVERCALLS (Style; Responses; Unusual NT)
Preemptive	o (Energe) (orgin, nesponses, enusual (1)
	/ ♦ = 10-13 PC 6 cards; 3 ♣ / ♦ = good suit, inv to
$3NT; 3 \checkmark / \spadesuit = a$	
DIRECT	& JUMP CUE BIDS (Style; Response; Reopen)
	in direct and 1NT resp.
	ait jump call = ask for stopper, one very good suit
орронен в в	stefamp can ask for stopper, one very good suit
vs. strong 1N	T vs. weak 1NT
=	
=	and 4♥/♠ DBL: points
=	and 4♥/♠ DBL: points 2♠: 4+♥4+♠
=	2♠: 4+♥4+♠ 2♦: 6+♥/♠
=	DBL: points 2♠: 4+♥4+♠ 2♦: 6+♥/♠ 2♥: 5+♥ and 4+♣/♦
=	DBL: points 2♠: 4+♥4+♠ 2♦: 6+♥/♠ 2♥: 5+♥ and 4+♣/♦ 2♠: 5+♠ and 4+♣/♦
DBL: 5+ ♣/ ♦ a	DBL: points 24: 4+\forall 4+\forall 4 24: 6+\forall 4+\forall 4 24: 5+\forall and 4+\forall 4 24: 5+\forall and 4+\forall 4 2NT = minors
DBL: 5+♣/♠ &	DBL: points 2 \(\frac{1}{2} \): 4+\frac{1}{2} + \(\frac{1}{2} \) 2 \(\frac{1}{2} \): 6+\frac{1}{2} + \(\frac{1}{2} \) 2 \(\frac{1}{2} \): 5+\frac{1}{2} \(\frac{1}{2} \): 5+\frac{1}{2} \(\frac{1}{2} \): 6+\frac{1}{2} \(\frac{1}{2} \) 2 \(\frac{1}{2} \): 6+\frac{1}{2} \(\frac{1}{2} \) 2 \(\frac{1}{2} \): 6+\frac{1}{2} \(\frac{1}{2} \) 2 \(\frac{1}{2} \): 7+\frac{1}{2} \(\frac{1} \): 7+\frac{1}{2} \(\frac{1}{2} \): 7+\frac{1}{2} \(\frac{1}
DBL: 5+ ♣/ ♦ a	DBL: points 2 \(\delta : 4 + \forall 4 + \delta \) 2 \(\delta : 6 + \forall / \delta \) 2 \(\delta : 6 + \forall / \delta \) 2 \(\delta : 5 + \phi \) and $4 + \forall / \delta \) 2 \(\delta : 5 + \phi \) and 4 + \forall / \delta \) 2 \(\delta : T = minors \) dbl = points 2 \(\delta = majors \)$
DBL: 5+ ♣/ ♦ a	DBL: points 2♠: 4+♥4+♠ 2♦: 6+♥/♠ 2♥: 5+♥ and 4+♠/♦ 2NT = minors dbl = points 2♠ = majors 2♦ = multi, better than 2M
DBL: 5+ ♣/ ♦ a	DBL: points 2♠: 4+♥4+♠ 2♦: 6+♥/♠ 2♥: 5+♥ and 4+♠/♦ 2№: 5+♠ and 4+♠/♦ 2NT = minors dbl = points 2♠ = majors 2♦ = multi, better than 2M 2♥/♠ = nat weak, worse than 2♦
DBL: 5+ ♣/ ♦ a	DBL: points 24: 4+\forall 4+\forall 4 24: 6+\forall 4+\forall 4 24: 5+\forall and 4+\forall 4 24: 5+\forall and 4+\forall 4 2NT = minors dbl = points 24 = majors 24 = multi, better than 2M 2\forall 4 = nat weak, worse than 2 2NT = 55 minors
DBL: 5+♣/♦ a	DBL: points 2♠: 4+♥4+♠ 2♦: 6+♥/♠ 2♥: 5+♥ and 4+♣/♠ 2№: 5+♠ and 4+♠/♠ 2NT = minors dbl = points 2♠ = majors 2♦ = multi, better than 2M 2♥/♠ = nat weak, worse than 2♠ 2NT = 55 minors 3♣/♦/♥/♠ = good suit constructive
DBL: 5+♣/♦ a Reopen: VS. PR	DBL: points 2♠: 4+♥4+♠ 2♦: 6+♥/♠ 2♥: 5+♥ and 4+♣/♠ 2№: 5+♠ and 4+♠/♠ 2NT = minors dbl = points 2♠ = majors 2♠ = multi, better than 2M 2♥/♠ = nat weak, worse than 2♠ 2NT = 55 minors 3♣/♠/♥/♠ = good suit constructive EEMTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL: 5+♣/♦ a Reopen: VS. PR DBL.: T/O tru	DBL: points 2♠: 4+♥4+♠ 2♦: 6+♥/♠ 2♥: 5+♥ and 4+♣/♠ 2♠: 5+♠ and 4+♣/♠ 2NT = minors dbl = points 2♠ = majors 2♠ = multi, better than 2M 2♥/♠ = nat weak, worse than 2♠ 2NT = 55 minors 3♣/♠/♥/♠ = good suit constructive EEMTS (Doubles; Cue-bids; Jumps; NT Bids) 1 ♥♥; 4NT: 2 suiter
DBL: 5+♣/♦ a Reopen: VS. PR DBL.: T/O tru 3 level: Cue: s	DBL: points 2♠: 4+♥4+♠ 2♦: 6+♥/♠ 2♥: 5+♥ and 4+♠/♠ 2♠: 5+♠ and 4+♠/♠ 2NT = minors dbl = points 2♠ = majors 2♠ = multi, better than 2M 2♥/♠ = nat weak, worse than 2♠ 2NT = 55 minors 3♠/♠/♥/♠ = good suit constructive EEMTS (Doubles; Cue-bids; Jumps; NT Bids) 1♠♥; 4NT: 2 suiter stopper ask; 4-level Cue: 2 suiter; 4♠/♠ = 5+♠/♠ + 5+M
DBL: 5+♣/♦ a Reopen: VS. PR DBL.: T/O tru 3 level: Cue: s Jumps: Consti	DBL: points 2♠: 4+♥4+♠ 2♦: 6+♥/♠ 2♥: 5+♥ and 4+♣/♠ 2♠: 5+♠ and 4+♣/♠ 2NT = minors dbl = points 2♠ = majors 2♠ = multi, better than 2M 2♥/♠ = nat weak, worse than 2♠ 2NT = 55 minors 3♣/♠/♥/♠ = good suit constructive EEMTS (Doubles; Cue-bids; Jumps; NT Bids) 14♥; 4NT: 2 suiter stopper ask; 4-level Cue: 2 suiter; 4♣/♠ = 5+♣/♠ + 5+M ructive
No. 10 true 3 level: Cue: Sumps: Construction VS. ART	DBL: points 2♠: 4+♥4+♠ 2♦: 6+♥/♠ 2♥: 5+♥ and 4+♣/♠ 2♠: 5+♠ and 4+♣/♠ 2NT = minors dbl = points 2♠ = majors 2♠ = multi, better than 2M 2♥/♠ = nat weak, worse than 2♠ 2NT = 55 minors 3♣/♠/♥/♠ = good suit constructive EEMTS (Doubles; Cue-bids; Jumps; NT Bids) 1 4♥; 4NT: 2 suiter stopper ask; 4-level Cue: 2 suiter; 4♠/♠ = 5+♣/♠ + 5+M ructive TIFICIAL STRONG OPENINGS- i.e. 1♠ or 2♠
VS. PR DBL.: T/O tru 3 level: Cue: s Jumps: Constr VS. AR7 vs strong open	DBL: points 24: 4+\forall 4+\forall 4 24: 6+\forall 4+\forall 4 24: 5+\forall and 4+\forall 4 24: 5+\forall and 4+\forall 4 24: 5+\forall and 4+\forall 4 2NT = minors dbl = points 2\forall = majors 2\forall = multi, better than 2M 2\forall - mat weak, worse than 2\forall 2NT = 55 minors 3\forall / \forall / \forall \forall = good suit constructive EEMTS (Doubles; Cue-bids; Jumps; NT Bids) 14\forall : 4NT: 2 suiter stopper ask; 4-level Cue: 2 suiter; 4\forall / \forall = 5+\forall / \forall + 5+M ructive TIFICIAL STRONG OPENINGS- i.e. 1\forall or 2\forall ming 1\forall : no special agreements
VS. PR DBL.: T/O tru 3 level: Cue: s Jumps: Constr VS. AR7 vs strong open	DBL: points 2♠: 4+♥4+♠ 2♦: 6+♥/♠ 2♥: 5+♥ and 4+♣/♠ 2♠: 5+♠ and 4+♣/♠ 2NT = minors dbl = points 2♠ = majors 2♠ = multi, better than 2M 2♥/♠ = nat weak, worse than 2♠ 2NT = 55 minors 3♣/♠/♥/♠ = good suit constructive EEMTS (Doubles; Cue-bids; Jumps; NT Bids) 1 4♥; 4NT: 2 suiter stopper ask; 4-level Cue: 2 suiter; 4♠/♠ = 5+♣/♠ + 5+M ructive TIFICIAL STRONG OPENINGS- i.e. 1♠ or 2♠
VS. PR DBL: T/O tru 3 level: Cue: s Jumps: Consti VS. AR7 vs strong open	DBL: points 2\(\frac{1}{2}\): 4+\(\frac{1}{2}\) 2\(\frac{1}{2}\): 6+\(\frac{1}{2}\) 2\(\frac{1}{2}\): 5+\(\frac{1}{2}\) and 4+\(\frac{1}{2}\) 2\(\frac{1}{2}\): 5+\(\frac{1}{2}\) and 4+\(\frac{1}{2}\) 2\(\frac{1}{2}\): 5+\(\frac{1}{2}\) and 4+\(\frac{1}{2}\) 2\(\frac{1}{2}\): minors dbl = points 2\(\frac{1}{2}\) = majors 2\(\frac{1}{2}\) = multi, better than 2M 2\(\frac{1}{2}\) = nat weak, worse than 2\(\frac{1}{2}\) 2\(\frac{1}{2}\): nat weak, worse than 2\(\frac{1}{2}\) 2\(\frac{1}{2}\): not special suit constructive EEMTS (Doubles; Cue-bids; Jumps; NT Bids) 1\(\frac{1}{2}\): 4\(\frac{1}{2}\): 4NT: 2 suiter stopper ask; 4-level Cue: 2 suiter; 4\(\frac{1}{2}\)/ = 5+\(\frac{1}{2}\)/ + 5+M ructive PIFICIAL STRONG OPENINGS- i.e. 1\(\frac{1}{2}\) or 2\(\frac{1}{2}\) ning 1\(\frac{1}{2}\): no special agreements ning 2\(\frac{1}{2}\): x = majors, 2NT = minors
VS. PR DBL: T/O tru 3 level: Cue: s Jumps: Constr VS. ART vs strong oper vs strong oper	DBL: points 24: 4+\forall 4+\forall 4 24: 6+\forall 4+\forall 4 24: 5+\forall and 4+\forall 4 24: 5+\forall and 4+\forall 4 24: 5+\forall and 4+\forall 4 2NT = minors dbl = points 2\forall = majors 2\forall = multi, better than 2M 2\forall - mat weak, worse than 2\forall 2NT = 55 minors 3\forall / \forall / \forall \forall = good suit constructive EEMTS (Doubles; Cue-bids; Jumps; NT Bids) 14\forall : 4NT: 2 suiter stopper ask; 4-level Cue: 2 suiter; 4\forall / \forall = 5+\forall / \forall + 5+M ructive TIFICIAL STRONG OPENINGS- i.e. 1\forall or 2\forall ming 1\forall : no special agreements

				S AND SIGN		
		C	PENIN	IG LEADS S	TYLE	
		Lead			In Partne	r's Suit
Suit					2 nd 4 th	
NT $2^{\text{nd}}4^{\text{th}}$					2 nd 4 th	
Subseq 2 nd 4 th				2 nd 4 th		
				LEADS		
Lead Vs. Suit				Vs. NT		
Ace AKx; Ax			Same		110 KD100	
King $AK; KD(x)$		` /		KD; AKJ10x, KD109		
		QJ(x);	Qx HJ10(x	`	AQJx; KQx(x) Same	
ласк 10		10x; H	` `)	Same	
9		10x; H				
7		H x x; x			Same Same	
		пх х, х			Same	
				ORDER OF		rv
		Partner's Lead		Declarer's Lea		Discarding
	1	Low is enc.		Count	ıu	Lavinthal
Snit		Count (low=ev		Lavinthal		Count
Suit		Lav: Dummy sl		Lavintilai		Count
	,	Eav. Dummy 5	lioit			
	1	Low is enc.		Echo-low acc	epts lead	Lavinthal
	NT 2 Lavinthal			Lavinthal		Count
NT	2	Lavinna		<u> La i manar</u>		
NT		Count		Count		
Signals	3 (i)	Count ncluding Trump	s): Lavi	Count nthal, reverse	Smith Ec	ho (vs. NT),
Signals Q and A	3 (i) A	Count ncluding Trump - small = enc.; K	s): Lavi	Count nthal, reverse t, vs NT asks	Smith Ec	ho (vs. NT), cking
Signals Q and A	3 (i) A	Count ncluding Trump	s): Lavi	Count nthal, reverse t, vs NT asks	Smith Ec	ho (vs. NT), cking
Signals Q and A	3 (i) A	Count ncluding Trump - small = enc.; K	s): Lavi	Count nthal, reverse t, vs NT asks	Smith Ec	ho (vs. NT), cking
Signals Q and A	3 (i) A	Count ncluding Trump - small = enc.; K	s): Lavi	Count nthal, reverse t, vs NT asks	Smith Ec	ho (vs. NT), cking
Signals Q and A	3 (i) A	Count ncluding Trump - small = enc.; K	s): Lavi K – coun even, h	Count nthal, reverse t, vs NT asks igh-low: odd)	Smith Ec	ho (vs. NT), cking
Signals Q and A	3 (i) A	Count ncluding Trump - small = enc.; K	s): Lavi K – coun even, h	Count nthal, reverse t, vs NT asks	Smith Ecfor unblo	ho (vs. NT), cking
Signals Q and A	3 (i) A	Count ncluding Trump - small = enc.; K	s): Lavi K – coun even, h	Count nthal, reverse t, vs NT asks igh-low: odd)	Smith Ec	ho (vs. NT), cking
Signals Q and A	3 (i) A	Count ncluding Trump - small = enc.; K	s): Lavi K – coun even, h	Count nthal, reverse t, vs NT asks igh-low: odd)	Smith Ec	ho (vs. NT), cking
Signals Q and A Reverse	3 (in A -	Count ncluding Trump - small = enc.; k ount (low-high:	s): Lavi X – coun even, h	Count nthal, reverse t, vs NT asks igh-low: odd) DOUBLES S (Style; Res	for unblo	Reopening)
Signals Q and A Reverse	3 (in A -	Count ncluding Trump - small = enc.; k ount (low-high:	s): Lavi X – coun even, h	Count nthal, reverse t, vs NT asks igh-low: odd) DOUBLES S (Style; Res	for unblo	Reopening)
Signals Q and A Reverse May be 24 (Db	3 (in A - e c	Count ncluding Trump - small = enc.; k ount (low-high: TAKEOUT Do ght with classic Γ/O to ♠ or any	s): Lavi X – coun even, h	Count nthal, reverse t, vs NT asks igh-low: odd) DOUBLES S (Style; Res Responses: Na	ponses; I tural; Cu	Reopening)
Signals Q and A Reverse May be 24 (Db DBL: 1	3 (ii) A -e c	Count ncluding Trump - small = enc.; k ount (low-high: TAKEOUT Do ght with classic Γ/O to ♠ or any - (Dbl) - 1♥/♠ -	s): Lavi X – coun even, hi DUBLE shape, F 18+ (DBL):	Count nthal, reverse t, vs NT asks igh-low: odd) DOUBLES S (Style; Res Responses: Na penalty 4+, 7+	ponses; I tural; Cu	Reopening)
Signals Q and A Reverse May be 24 (Db DBL: 1	3 (ii) A -e c	Count ncluding Trump - small = enc.; k ount (low-high: TAKEOUT Do ght with classic Γ/O to ♠ or any	s): Lavi X – coun even, hi	Count nthal, reverse t, vs NT asks igh-low: odd) DOUBLES S (Style; Res Responses: Na penalty 4+, 7+	ponses; I tural; Cu	Reopening)
Signals Q and A Reverse May be 2 (Db DBL: 1	3 (in A - e c c li) 1) 7 E(Count ncluding Trump - small = enc.; k ount (low-high: TAKEOUT Do ght with classic Γ/O to ♠ or any - (Dbl) - 1♥/♠ -	s): Lavi X – coun even, h	Count nthal, reverse t, vs NT asks igh-low: odd) DOUBLES S (Style; Res Responses: Na penalty 4+, 7+	ponses; I tural; Cu	Reopening)
May be 24 (Db DBL: 1	3 (in A - e c c li) (in t c c c c c c c c c c c c c c c c c c	TAKEOUT DO ght with classic T/O to ♠ or any (Dbl) - 1♥/♠ - CIAL, ARTIFIC double, lightner, double showing	s): Lavi C – coun even, hi OUBLE shape, F 18+ (DBL): CIAL & , double	Count nthal, reverse t, vs NT asks igh-low: odd) DOUBLES S (Style; Res Responses: Na penalty 4+, 7+ c COMPETIT -inv t, for example	ponses; F tural; Cue -HCP FIVE DB	Reopening) EF LS/RDLS
May be 24 (Db DBL: 1 SP Take or Double (suit/do	3 (in A - e c c line) line line line line line line line line	TAKEOUT DO ght with classic T/O to \(\frac{1}{2} \) or any - (Dbl) - 1\(\frac{1}{2} \)/\(\frac{1}{2} \) - (Duble, lightner, double showing le) - double/red	s): Lavi X – coun even, hi OUBLE shape, F 18+ (DBL): CIAL & , double g support	Count inthal, reverse t, vs NT asks igh-low: odd) DOUBLES S (Style; Res Responses: Na penalty 4+, 7+ c COMPETIT -inv t, for example exactly 3♥	ponses; I tural; Cuo -HCP TIVE DB	Reopening) EF LS/RDLS
May be 24 (Db DBL: 1 SP Take or Double (suit/do	3 (in A - e c c line) line line line line line line line line	TAKEOUT DO ght with classic T/O to ♠ or any (Dbl) - 1♥/♠ - CIAL, ARTIFIC double, lightner, double showing	s): Lavi X – coun even, hi OUBLE shape, F 18+ (DBL): CIAL & , double g support	Count inthal, reverse t, vs NT asks igh-low: odd) DOUBLES S (Style; Res Responses: Na penalty 4+, 7+ c COMPETIT -inv t, for example exactly 3♥	ponses; I tural; Cuo -HCP TIVE DB	Reopening) EF LS/RDLS

CATEGORY: All NCBO: POLAND PLAYERS: MACIEJ HUTYRA& DANUTA KAZMUCHA SYSTEM SUMMARY GENERAL APPROACH AND STYLE Three-way 1♣ opening: NAT, PREP or STR 1♦ response is ART.: NEG(0-6) or minor(s)(7-11) or 16+bal 1M: 5+card majors 1NT: (14)15-17 2♣ OPENING: 10-14, 5♣ 4M or 6♣ 2♦ MULTI: 6 ♥/♠ weak 2♥/♠: 5+♥/♠ and 4+♣/♦ weak 2NT: 55minors, weak or strong SPECIAL BIDS THAT MAY REQUIRE DEFENSE 1♣ - (pass) - 1♦ - (pass) - 1♥/♠ = min. 3 cards 1 - (pass) - 1 - (pass) - 1NT = 18-20 PC, balanced 1♣/♦ - (pass) - 1♥/♦ - (pass) - 1\$\delta/NT - (pass) - 2\$\delta = forcing to 2\$ two way checkback 1♦/♦ - (pass) - 1♥/♦ - (pass) - 1♦/1NT - (pass) - 2♦ = art., GF SPECIAL FORCING PASS SEQUENCES After Dbl (10+HCP); Rdbl. (10+HCP) After penalty Pass After GF **PSYCHICS** Rarely

W B F CONVENTION CARD

OPENING BID DESCRIPTIONS									
Opening	Art.	Min.	Neg Dble	Description	Responses	Subsequent Action	Passed Hand Bidding		
				1♦ = NEG (0-6) or minor(s) (7-11) or 16+bal. no 4M	$1 \clubsuit - 1 ♦ - 1 ♥ (1 ♠) = at least 3 cards$				
1.	1 ♣ Yes 0 4 ♥	BALANCED 2+♣ 11-14; 4+♣	1♥/♠ = 4+ cards, 7+ HCP; 2♣/♦ = natural 5+ GF; 2♥ =	1♣ - 1♦ - 1NT = 18-20 BAL					
		.,	15+ or 18+any	HCP; 2♠ = trf to NT inv+; 2NT = bal inv; 3 \checkmark /♠ = 3244/2344 13-15	$1 \clubsuit - 1 \spadesuit - 2 \spadesuit = \text{any GF}; 1 \clubsuit - 1 M - 2 \spadesuit = \text{art.}$ 18+, 3+M				
1•	No	4	4♥	11-17PC, 5+♦ or 1444♦ or 4♦5♣ (11-14)	1NT = NF BAL; 2♦ = 4♦ 10+; 2NT = INV BAL; 2♥ = 4+♥5+♠ 5-8 HCP, 2♠ = 4+♥5+♠ (9)10-11 HCP, 3♠ = 4-card support weak or strong splinter; 3♦ = mixed raise; 3♥/♠ = weak splinter	1			
1♥	No	5	3♠	11-17, 5+♥	1NT = NF; 2♣ = any GF; 2♠ =inv with support or minisplinter; 2NT = mixed raise; 3♣/♦ = inv nat.6+; 3♥ = PRE; 3♠ = any void (3NT asks); 3NT/4♣/♦ = singletons in ♠/♠/♦		2♣ = DRURY-FIT 3♣/♦ = nat INV with support		
1♠	No	5	4♥	11-17, 5+♠	INT = NF but may be weak with supp, $2\clubsuit$ = any GF; 2NT = INV with supp or minisplinter; $3\clubsuit/\phi/\psi = 6+$ INV; $3♠$ = PRE; 3NT = any void ($4♠$ asks); $4\clubsuit/\phi/\psi = $ singletons	1♠ - 1NT - 2♣ = Gazilli	2♣ = DRURY-FIT 3♣/♦ = nat INV with support		
1NT	No		3♠	1NT: (14)15-17	2♣ = stayman; 2♦/♥ = transfers; 2♠ = ♣ or bal inv; 2NT = ♦; 3♣ = puppet stayman; 3♦ = 3,5 in majors; 3♥/♠ = short, 54 in minors, 4♣ = 55 majors, 4♦/♥ = trf 6 ♥/♠, 4♠ = inv to 6NT, 44 in minors, 4NT = inv to 6NT	1NT - 2♣ - 2♦ - 3♦ = ask about 3M 1NT - 2♣ - 2♦ - 3♥/♠ = short			
2♣	No	5	-	10-14, 5 ♣ 4M or 6 ♣	$2 \spadesuit = ASK$; $2NT = sign off ♠ supp. or inv 5 \heartsuit 5 \spadesuit or GF 5 \heartsuit 5 \spadesuit or GF 5 \spadesuit 5 \spadesuit 5 \spadesuit; 3 \spadesuit = inv. with supp.; 3 \spadesuit / \heartsuit / \spadesuit = 6 cards inv.$				
2♦	Yes	0		5-10, 6+♥/♠	$2M = P/C$; $2NT = strong$ with supports in majors or any slam hand with minor; $3\clubsuit = inv$ to partner's suit or others GF ; $3\spadesuit = inv + with 5+\heartsuit$; $3\blacktriangledown = P/C$; $3\spadesuit = inv 6\spadesuit$; $4\clubsuit =$ "show your suit with a TRF"; $4\spadesuit =$ "show your suit"	$2 \spadesuit$ - 2NT: $3 \clubsuit$ = any weak hand, $3 \spadesuit / \blacktriangledown$ = good hand $(6 + \blacktriangledown / \spadesuit)$			
2♥	Yes	5		5+♥ and 4+♣/♦, 5-10	$2 \clubsuit$ = nat, NF; 2NT=ASK; $3 \clubsuit$ = p/c; $3 \spadesuit$ = INV with ♥ support; $3 \spadesuit$ = nat. inv				
2♠	Yes	5		5+♠ and 4+♣/♦, 5-10	$2NT = ASK$; $3 \clubsuit = p/c$; $3 \spadesuit = inv$ with $6+ \heartsuit$; $3 \heartsuit = INV$ with $♠$ support				
2NT	No			5♣ + 5♦, 5-10	3♥ = strong art. Ask; 3♠ = GF with spades or inv with support in minor				
3♣	No	6		PRE may be very weak if non-vuln					
3♦	No	6		PRE may be very weak if non-vuln					
3♥	No	6		PRE may be very weak if non-vuln					
3♠	No	6		PRE may be very weak if non-vuln					
3NT	Yes	7		GAMBLING, no stopper			3rd/4th = sign-off		
4♣	No	6		PRE					
4♦	No	6		PRE					
4♥	No	6		PRE					
4♠	No	6		PRE					

HIGH LEVEL BIDDING

1 st + 2 nd round control cue bids RKCB, when we ask on ♥/♠ we show colour kings; EXCLUSION BLACKWOOD; HOYT; SPLINTER; AUTOSPLINTER; PEDO