

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening) 7-16(17) good suits 1 level, 2 3 levels are pre-emptive in nature.
Responses: cue = 10 +HCP with trump fits can be less, jump raises Mixed raise, FIT jumps. 2NT = 4 trumps Limit +
Vs 1m our 2NT is other 2 LOWER RANKING SUIT 5-5
INT OVERCALL (2nd/4th Live; Responses; Reopening) 15-18 with all systems ON
4 th HAND IS 11-15, 2C is zone check cum stay-man and all 2 / 4 level transfers.
Vs wk 2H/2S 2N= 15-18.Resp 3C- stay,3D transfer in other major,3H/S C /D with game value.
Unusual 2NT shows minors.
JUMP OVERCALLS (Style; Responses; Unusual NT) 4 th position jump overcall is good hand with 14-16 AND good six carder suit. All direct jump overcalls are pre-emptive in nature. 4 th seat JO is good hand with 14-16 & good 6 carder suit. WJO Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen) Vs STD 1x we play Michaels cue bids Vs 2 / 3 LVL PREs we play leaping and non leaping Michaels. Vs 2H/3H PRE 4H is longer spade + minor.
VS. NT (vs. Strong/Weak; Reopening;PH) Direct seat against strong 1NT: 2 level –WOOLSEY 3 level: 3C/D/H/S- GOOD HAND WITH GOOD SUIT 1NT-2NT –ANY BROKEN LONG SUIT 4 th & PH =: DONT.
3 level: 3C/D/H/S GOOD HAND GOOD SUIT
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) Against opponents 2 level/3 level pre-empts we play leaping and non leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1□ or 2□ Against strong 1 club our X=BMs, 1nt-Bms, all bids natural.
Vs s strong club we play DBL=MAJORS,NT=MINORS
OVER OPPONENTS' TAKEOUT DOUBLE Xx strength, Fit Jumps vs 1M (X t/o) x Transfers.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd /5th	Attitude lead or giving actual count	
NT	2nd /4th	Attitude lead or giving actual count	
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKX/X,	AKX+ asks UNBLOCK OR COUNT	
King	AK or KQX/X/XX	ATTITUDE	
Queen	QX, QJX, QJTX, KQT9, Q	ATT OR UB J	
Jack	J,JX,AJTX/X,KJTX	ATT	
10	10,10X,HT9X,T98X	ATT	
9	H98X,9,J9XX	ATT	
H1-X	even		
LO-X	odd		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	LOW =E Vs Suit=ATT	Neutral or count	UDCA
Suit 2	Low enc/SPS	UDCA	STD SPS
3	Remainder CNI	UDCA	UDCA
1	LOW ENC	LOW smith, ATT	UDCA
NT 2	LOW ENC	Reverse count	UDCA
3	SPS	Remaining SPS	UDCA
Signals (including Trumps): LOW-HIGH -SP=STD carding			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening) Light x with shape under compelling situations, otherwise sound.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS Snap dragon x, support x, xx up to 2diamond, maximal x, game try x etc. Splinter x in nv named suit, in vul lower ranking.			

W B F CONVENTION CARD
CATEGORY: NATURAL
NCBO : INDIA
SUBRATA SAHA SUKUMAL
EVENT D'orsi cup 2022
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE 5 M 1st,2nd,4th .In 3rd seat 4 M common or 3 cards m with 4/5 cards M 2/1 100% GF even minors rebids are. 1M-1N SF Avoid 8 loser bal hand 1 st /2 nd seats when vulnerable. We often upgrade/downgrade out hands..
SPECIAL BIDS THAT MAY REQUIRE DEFENSE Against our 1club opening response of 2D is LIMIT IN C & 1D-3C LIMIT Jump bids by a passed- hand are fit showing. 1nt can be with 5/6 CARDS in M/m even off-shape possible. 2D OPENING is weak in a M. 2H/2S OPENING = 10-13 with six carder suits.
2 way Drury Lebhensohl Transfers in COMP Good Bad 2NT RKCB 1430 DOPI Smolen Muppet stayman Inverted m Criss-Cross Michael's Direct /Leaping/Non-leaping Gambling 3NT Splinters Void splinter FIT Jumps Bergen
SPECIAL FORCING PASS SEQUENCES In competitive 4/5 level bids by opponent pass shows better hand.
IMPORTANT NOTES
PSYCHICS: 3rd SIT IN FAVORABLE VULNERABILITY

C/S	TRF ART	M/S CS	M/S TR				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	3S	11-21, C EQUAL OR LONGER THAN DIAMONDS	1D-3 CARDS,1NT/2NT/3NT -8-10/11-12/12-15,2D LIMIT RAISE,2C GF, 2H/S.-5S+4H , 3C=PRE, 3D/H/S=SPL, 4C=PREEMT	2 WAY CHK BACK,1C-1M-3D(18-19 BAL 4 CARD),1C-1NT CAN HV MAJOR,RETRF ON 2NT	1C-2C/3C LIMIT, MIXED, 1C-2H/S SAME AS UPH
1♦		3	4C	In majority of the cases no of dare 4.	1NT/2NT/3NT-8-10/11-12/12-15,3CLIMIT RAISE,2D GF, 2H/S.-5S+4H , 3C=PRE, 3D/H/S=SPL, 4D=PREEMT	2way checkback. Retransfers on a 1m-1M-2NT, MIXED LIMIT	1D-2D/3D LIMIT,MIXED 1D-2H/S SAME ASUPH.
1♥		5	4D	3rd seat number of cards can be 4.Light opening possible 3rd seat.	1H-1S-3+, 2C/2D 4+ GF,2NT-NAT, 1H-3S is VOID splinter, 1H-3NT/4C/4D SPLINTER, REV BARGEN,MIX ED	1H-1NT SF, 1H-1NT-3C(ART F1) HELP SUIT TRIAL	2 way DRURY, FIT SHOWING JUMP
1♠		5	4D	3rd seat number of cards can be 4.Light opening possible 3rd seat	1S-1NT -S F, 2NT-NAT, 1S-2C/2D/2H 4+ GF 1S-3H is H splinter 9+, 1S-4C/4D/4H SPLINTER, REV BARGEN,MIXED,1S-3NT=VOID SPLINTER	1S-1NT SF, 1S-1NT-3C(ART F1) HELP SUIT TRIAL	DRURY, FIT SHOWING JUMP For Details see Annexure A
INT				14+(15) TO 17 Can have 5M, 6m. Off shape possible with stiff Kor q.	2C-STAYMAN, 2D/H/S/NT-TRF, 3C/D- BOTH MINOR INV/GF. 4C/4D TRF TO H/S, 4H/S TO PLAY	1N-2C-2D-2H=P/C; -2S=relay; -2N=Inv-3H/S=Smolen;	After 1n-2c-2s response,3c is further query. ,TRF , SMOLEN
2♣				22+hcp or 9+ playing tricks or less than 4 looserhand	2D-Waiting Bid, Rest all suit Bids = Nat and 8+,	AFTER 2C-2D KOKISH RELAY,	SAME AS UPH
2♦	ART	6		Weak H/S	2H resp is p/c. 2s is playable upto 3h,2N is strong relay. 2D-4C ASKS to transfer the major, 4d asks to bid the major, 4H/4S OWN suit,	Over 2n-3c=good h,3d-good spade,3h/3s poor hand with named suit.	ON 2D- 3H/3S is own suit 14-16 HCP. 4H/4S to play. If opponent bids 3c/3d on 2D -3H/3S pass/correct.
2♥		6		10-13 with six card suit.	2NT RELAY, NEW SUIT F1	2H-2NT-3C(ANY SHORT),3D(ANY 4 CARD MINOR	SAME AS UPH
2♠		6		10-13 with six card suit.	SAME AS 2H		
2NT				19+(20) TO 21 generally balanced, can have 5M or 6m.	3C-STAYMAN, TRF , 2NT-3C-3H NO MAJOR	2NT-3C-3D-4C(BOTH M SLAMISH),4D(BOTH M GF), 2n-3c-3H 4c SHOWS 5-5 BM slamish, 4d=5-5 GF	SAME AS UPH
3♣	6			Wide range pre-emption.	NEW SUIT F1, CONTROL ASK AND SHOWING		
3♦	6			Wide range pre-emption.	SAME AS 3C		
3♥	7			Wide range pre-emption.	3NT to play, 4 of a minor is roman ask.		
3♠	7			Wide range pre-emption	3NT to play, 4 of a minor is roman ask.	Over 3S, 4H is natural.	
3NT	7			Gambling with a solid minor in 1-2-3 seats, 4th position to play.	4d is stiff ask, 4n is length query.	over 4D-4h/4s/5m stiffs are H/S and ot her minor, 4n denies any stiff. Over 3nt-4n-3nt is to bid LS OR GS with 7/8 cards in the minors respectively.	
4♣	8			Natural			
4♦	8			Natural			
4♥	7			to play, less defence		HIGH LEVEL BIDDING RKCB/EKCB/DKCB 1403 Minorwood Q AsK - → 6x=K+Q No Q =Sign off SNT=SP K Ask below trump Cue bids Epsilon	
4♠	7			to play, less defence			
4NT				SPECIFIC Ace ask	5c- no A,5d/5h/5s/6c named A,5nt -2 A		
5♣	8			To play			
5♦	8			To play			