

OPENING	TICK IF ARTIFICIAL	MIN N° of cards	NEG DBL THRU	DESCRIPTION	ANSWER	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣		3	4 ♥	11H+	Natural 2♣ 10H and+	1♣ - 1♥	
1 ♦		3	4 ♥	11H+	1NT-2NT = No Major Natural 2♦ 10H and+	followed by 3NT= FIT4 +Balanced 4♣ = 6♣ + 4♥ 4♦ = Splinter	
					2 minor inversed see note 1	1NT 2♣ Relay see note 2	
1 ♥		5		11H+	1NT Forcing after opening in 1st or 2nd (up to 14-15H with balanced hand without fit)		
1 ♠		5		11H+	3maj = fit 4 10-12 DH 2NT=16DH and + , fit 4 see note 3 3SA 12-14H fit4 4333 or4432 Splinter 9-12H 2 over 1 Natural FG	INT = up to 11-12H Opener pass only with weak and balanced hand Drury with Fit (see note 4)	
1NT				15 - 17 Balanced 5 major cards possible	2♣ Stayman , 2NT natural 8-9H Transfers 2♦-2♥-2♠-3♣ 4♣ = 2 Minors 5-5 4♦ = 2 Majors 5-5 3♦ 6 cards with 2 big H	Lebensohl if intervention see note 10	
2♣	x	0		Strong in major or all hands FG	Development see note 6		
2♦	x	0		Multi either 2 weak in maj or 2NT 22-23 or 9 trick in minor	Development see note 7		
2♥		5		6 - 11 DHL with 5 spade or 4 or+ minor	2NT = F1 3X = F1	<b>HIGH LEVEL BIDDING</b> BW 5 keys ; Resp. 41-30-52-2+Q of trump	
2♠		6		6 - 11 DHL with 4 or+ min	Development see note 8	After overcall , pass=30 , x=41 , 1st level=2	
2NT				20-21 H bal.	Stayman Puppet - 3♦/3♥/4♣ Transfers. 3♠= 5♠ and 4♥ , 4♦= 5-5 major; see note 9	3x opening 5x = Ask After BW, 5 NT = GS TRY 5NT = Josephine Ask 2 Trumps H	
3x		7 (6)		PRE	Jump shift = Ask		
3NT				Gambling			
4x		8 (7)		PRE			

DEFENSIVE ET COMPETITIVE BIDDING
<b>OVERCALLS ( Style; Responses; 1/2 level; Reopening)</b>
<b>NATURAL -one level : 5(4) cards 8 to 18 points</b>
two level : 6(5) cards 11 to 18 points
<b>FIT: 3 level = limit ; jump schift = suit + fit</b>
cue =11+ fit
<b>1 NT = 10 to 13 points (reopening)</b>
<b>Jump overcall : 6 cards - 6 to 10 points</b>
<b>1 NT OVERCALL ( 2 nd/4 th Live; Responses; Reopening)</b>
<b>2 nd = 15+ to 18 points - Stayman + transfer on m</b>
transfer on M , 2NT always natural
<b>Reopening 4 th = 10 to 13 points ; same reponses</b>
<b>Escaping from 1NT doubled - See note 11</b>
<b>JUMP OVERCALLS ( Style; Responses; Unusual NT)</b>
<b>1- Suit: 6 cards ; 6 to 10 H</b>
<b>Reopen : 6 cards - up to 12DH</b>
<b>DIRECT AND JUMP CUE BIDS ( Style; Responses;Reopen)</b>
<b>Michael cue bid = two suiters ( see note 13 )</b>
<b>Jump Cue in major = Asking stopper for 3NT</b>
<b>VS. NT (Vs. Stong/Weak; Reopening; PH)</b>
x = 5 hearts and minor by 4 or+; 2♣ Landy;2♦5 spade
and minor by4 or+; 2NT= minor two suiters
see note 14
Vs weak : x = 14H and +, transfers , 2♣ Landy
2NT = minor two suiters
<b>VS. PREEMPTS ( Doubles; Cue-bids; Jump; NT Bids )</b>
X = take out
NT : natural
<b>VS. ARTIFICIAL STRONG OPENING</b>
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
1 level = F1 ; 2 level = F1
2 NT = Truscott
<b>Jump fit = pre in M and in m</b>
<b>XX = 10 H +</b>

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	<b>Lead</b>	<b>In partener's Suit</b>	
<b>Suit</b>	3rd - 5th	3rd - 5th	
<b>NT</b>	4th	3rd - 5th	
<b>Subseq</b>	Attitude	3rd - 5th	
<b>other</b>	King vs NT asks UB of J		
<b>Leads</b>			
<b>Lead</b>	<b>Vs. Suit</b>	<b>Vs. NT</b>	
<b>Ace</b>	AK(+), AQ(+)		
<b>King</b>	AK - KQ	KQ10x(+)-KQJx	
<b>Queen</b>	QJx(+)	QJ10x ,KQ	
<b>Jack</b>	J10 - Jx- KJ10	J109(+)-KJ10(+)-AJ10(+)	
<b>10</b>	10x - K109 -Q109	1098(+)-A109(+)-K109(+)-Q109(+)	
<b>Hi-x</b>	2nd - 4th	xXxx(+), Xxx	
<b>Lo-X</b>	3rd - 5th	HxX-5th	
<b>Signals in order of priority</b>			
	<b>Partener's lead</b>	<b>Declarer's lead</b>	<b>Discarding</b>
1	Hi=E-Lo=D	3rd - 5th	Hi=E; Lo = D
Suit 2	3rd-5th		3rd-5th
3			
1	Hi=E ; Lo=D	3rd-5th	lavinthal -
NT 2	3rd-5th	Smith	3rd-5th
3			
<b>PETER IN TRUMP SUIT = RUFF or PREF</b>			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES ( Style; Responses; Reopening</b>			
2nd : 12+ ; good distribution ; 18+: any distribution			
resp: jump = 8 to 10 points - cue = 11+			
reop : 9+			
<b>SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLE/REDOUBLES</b>			
negative doubles up to 4♥			
xx one ctrl = R1 control			
on overcalls : competitive doubles			

WBF CONVENTION CARD
<b>CATEGORY : GREEN</b>
<b>NCBO : GUADELOUPE SENIOR EVENT :D'ORSI Trophy 2023</b>
<b>PLAYERS : J GRENIE - Ph. BONNET</b>
<b>SYSTEME SUMMARY</b>
<b>GENERAL APPROCHE AND STYLE</b>
<b>5 cards major - Many Fit Bids</b>
<b>Better minor</b>
2♣ : F see note 6
2♦ : Multi see note 7
2♥ and 2♠ see note 8
<b>1 NT Opening : 15-17</b>
<b>On major openings 1NT F, 2 on 1 FG</b>
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2♣ : F1
2♦ : Multi
<b>Gambling 3NT only in minor</b>
<b>Lebensohl - See note 10</b>
<b>Escaping from 1NT doubled - See note 11</b>
<b>Fit showing jumps</b>
<b>SPECIAL FORCING PASS SEQUENCES</b>
on 2♣
<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>
After 2NT overcall ( 2 suiters) see note 12
After opening 3♣ or 3♦ : overcall 4♦ =5/5 in major
Over opening multi see note15
<b>PSYCHICS : rare</b>

## Notes Grenie-Bonnet

### 1-2 minor inversed (without 4 cards major)

Fit at the 2 level is 10H and + with 5 cards . Forcing up to 2NT or 3 in minor . Fit at the 3 level is 9H maxi with 5 cards  
opener after positive response : 2NT NF balance mini , 2♥ and 2♠ strength , convenient opening , 3 in opening minor  
natural irregular mini , 3♥ 3♠ and 4 other minor splinter , 3NT balanced too strong for 1NT opening .  
opener after weak response : often pass , 1 color is strength looking for 3NT or chelem , 3NT for play , color with jump  
splinter  
if intervention no inversed minor

### 2-Relay after opening response 1 major rebid 1NT

2♣ is relay no FG asking for strength of the opening bid and number of cards on the major bid  
Resp: without 3 cards in major 2♦ weak (11-13-), 2NT strong (13+-14+) , with 3cards in major 2♥ weak , 2♠ strong  
If relay is not used , 2♦,2♥,2♠ < 9H , 2NT texas ♣ , 3 maj 6 good cards try to chelem , 3 other color=bicolor 5-5

### 3-Development on opening 1 major after fit 2NT , or overcall

1 major – 2NT = Fit 4 or more , 16DH and + , without a good secondary color 5<sup>th</sup>

Resp. : Opener without singleton declare : 4 major = 13-15DH , 3NT = 16-18DH , 3 maj = 19DH and +  
Opener with singleton declare it . Responder if mini return to 3 major or 3NT  
if 16H and + declare a CTRL

Opener with void repeat the singleton , if mini return to major or 3NT , otherwise declare a CTRL

Opener with 2 good suiters 15H +5-5 may jump to 4 level in 2<sup>nd</sup> color

If overcall after opening : 3 major = 6-9DH fit 4 , 2NT Truscott 10-12 DH , cue bid 13DH and + with fit

If x after opening : Truscott with fit 4

with fit 3 : 7DH max fit at low level , 8-10DH other major at low level , 11-12DH other major with jump

### 4-Drury

2♣ , Fitted 3 or more if no overcall

Resp. 2♦ weak or natural ( if natural opener don't pass on rectification )

Repetition major = 6 cards and opening value

2NT = 15-17HR

If no Drury : colour shift at 2 level = misfit , Jump shift = good color and fit 4 , 2NT fit with singleton

### 5-Stayman and transfers on 1NT

Stayman :

Resp : 2♦ no major strength unknown , 2♥ and 2♠ 4 cards , 2NT=2 majors answerer speak ♣ for ♥ or ♦ for ♠

If 2♣ is doubled with stop in club same answers as above , with no stop in club : pass exception with 2 majors 3♣ , xx proposition  
to play 2♣xx , after pass answerer xx=new wstayman , resp: 2♦ no major , 2♥=4♠ and 2♠=4♥

Transfers : 2♦,2♥,2♠,3♣ , 3♦ propositional to play 3NT with 6♦ with 2 big honors , 4♣ 2 minors (chelem) , 4♦ 2 majors (game)

If transfer is doubled : pass no fit , xx fit without stop , rectification fit with stop

After pass all bids in NT no stop and all change of color are no forcing , xx ask opener to rectify , then all bids in NT are with stop and  
change of color is forcing .

### 6-2♣ Opening : 2♥ and 2♠ strong and all hands FG

Answer in Italian controls (A 2 control , K 1) : 2♦ 0-1 control , 2♥ 2-3 , 2♠ 4-5 , 2NT 6 and+ . All answers except 2♦ are FG

After answer 2♦ : 2♥ and 2♠ are NF

Rebid opener : choice between major and 2NT(24 and +) depend of quality color , rebid opener in NT without color by 5 (4441 and  
54 with a major by 4 possible) other rebid color by 5

After a rebid opener in no trump development as other 2NT

Answerer fit with 3 cards (priority) , color is natural or NT

Blackwood of opener is for answer 0 , 1 , 2 , 3 , 4 number of Kings

If overcall on 2♣ : by x , 2NT with stop and 5-6H mini , without answerer bid controls (3♣ in place of 2NT)

by 2♦ 2NT idem above , without stop pass 0-1 control , 2♥ 2-3 , 2♠ 4-5 , 3♣ 6 and + , x punishing

by 2♥ or 2♠ , 2NT idem , without stop , pass 0-1 , x 2-3 , 2♠ on 2♥ and 3♣ on 2♠ 4-5 , x punishing

by 2NT or 3♣ pass weak , x encouraging , 3NT stop if overcall 3♣

by 3♦ or + : pass encouraging , x weak , 3 or 4 in color good color (RDVxx or RD10xxx)

If control number is not known , Blackwood becomes normal

### 7-2♦ Opening : Multi with Major(6) weak , 2NT 22-23 , 9 tricks in minor

Answer : 2♥ , 2♠ , 3♥ , 3♠ , pass or correct , 2NT relay answers : 3♣ = ♥ min , 3♦ = ♠ min , 3♥ = ♠ strong , 3♠ = ♥ strong  
3♣ and 3♦ natural F1 , 3NT , 4♥ , 4♠ for play . 4♣ is bid major in texas , 4♦ is bid major natural

With major by 6 propositional answerer bid his major and repeat it on correction

## **8-2 Major opening : 2♥ 5cards and either 5♠ or minor at less by 4 , 2♠ 5 cards and minor at less by 4**

Strength less than a normal opening (6-11HL)

Answer : 2♠ on 2♥ : pass if you have ♠ either bid your minor

2NT bid your minor or 3♥ if you have 5♠

3♦ invitational at game in major with fit major

3♣ and 3♥ on 2♠ and 3♠ on 2♥ natural 6 cards

if fit in major by 4 or more jump to 4 in major (Take care of vulnerability)

Without intervention fit in minor F agree the minor , cue bid F agree major

If intervention answerer is the captain (x penalty , new color pass or correct , cue bid of intervention the 2 other)

## **9-Development after 2NT opening**

: 3♣ puppet Stayman , 3♦ and 3♥ transfers rectif without fit , 3♠ 5♠ and 4♥ , 4♣ transfer , 4♦ both major by 5

If 3♣ is followed by 4♣ answerer has bicolor minor or 6♣ strength of chelem then 4♦ accept ♦ , 4 major accept ♣+control

4NT negative , and on 4♣, 4♦ agree ♦

answers on 3♣ : 3♦ 1 or 2 major by 4 followed by 3 major answerer does not have or 4♦ if he has both

3 major 5 cards and 3NT no major

## **10-Lebensohl**

Bids under 2NT naturals NF , from 3♣ naturals and forcing , 2NT texas for 3♣ , and if followed by cue-bid Stayman without stop , and if followed by color stop natural . Cue-bid direct Stayman with stop

x= 7-8 balanced and if followed by cue-bid 9 and+ ask for stop

If intervention at 3♣ or 3♦ : x Stayman , 3♥ with 5♠ and 3♠ with 5♥

If intervention with a known bicolor cue bid of one of the 2 colors show stop

If intervention by Texas or bicolor with only one color known cue bid show stop

If intervention by 2♣ Landy : 2♦ natural NF , cue-bid show stop and 7-8H mini , x I can punish 1 major , 2NT the 2 stops , 3♦ ask for stops in major

## **11-Escaping from 1NT doubled**

After 1NT opening : xx SOS transfer for 2♣ to play 2♣ or 2♦ , 2♦ and 2♥ transfers , 2NT = 2 minor

2♣ search for a fit 4-4 with 2 colour by 4 and at least 3♣

After 1NT overcall : idem

## **12-After 2NT bicolor overcall**

If opponents have ♦ and ♥ (opening 1♣): cue bid are stoppers , x with 4♠

♣ and ♥ (opening 1♦): idem

♣ and ♦ (opening 1 major): 3♣ F with 5 cards other major , 3♦ fit at least limit , other x

## **13-Michaels cue bids**

After minors opening : 2♦ = majors , 2NT = ♥ and other minor , 3♣ = ♠ and other minor

After majors opening : Cue bid = other major and ♣ , 2NT = 2 minors , 3♣ = other major and ♦

## **14-Defence against 1NT**

Against strong no trump

In second

X is 5♥ and a minor at least by 4 , 7 losers max

2♣ is Landy at least 9 cards in major , 7 losers max

2♦ is 5♠ and a minor at least by 4 , 7 losers max

On X : 2♣ is pass or correct , 2♦ is ♣ are not suitable , 2NT relay to know the minor

On 2♦ : 2♥ is 5 good cards and misfit , 2♠ can be weak with only 2♠ , 2NT relay

On 2♣ : 2♦ ask for the major by 5

2♥ and 2♠ natural 6 cards from good weak 2 up to good opening (less than repetition major with jump)

2NT 5/5 minor

In fourth

2♣ is Landy , 2NT bicolor minor , others natural

Against weak NT (idem in second or fourth)

x 14 and + balanced (all hands without singleton) answer :

pass from 9H balanced , at 2 level best color up to 8H , at three level good 5 or + cards FG

if third bid : bid natural color 5 cards and 8H , x without 5 cards from 8H , cue-bid from 11H

## **15-Defence against 2♦ multi**

### Intervention of N° 2

Balanced hand : x=13-15 , 2NT 16-18 , x then NT 19-20 , x then new bid 21 and+ . On 2NT answerer use same development than on 2NT opening (taking into account difference of 4H)

Others hands : 2♥ and 2♠ natural , 3♣ and 3♦ natural strength of opening , 3♥ and 3♠ 6 cards just under 4 level , 3NT to play , 4NT bicolor minor strong (3NT in delayed intervention) , 4♣ and 4♦ bicolor with a major (answer 4♥ pass or correct à 4♠ , 4♠ pass or correct at 5 minor)

### Intervention N°4 after x of N°2 and bid of N°3

(2♦) x (2♥/2♠) : X take off rather short in answer N°3 , 2x/3x natural rather 5 cards , 2NT stop in bid of N°3

(2♦) x (3♥/3♠) ; X take off rather short in answer N°3 , 3x natural rather 5 cards

### Intervention N°4 after answer N°3

X take off rather short , 1 color natural constructive , 2NT 16-18 , 3NT for play , 4NT bicolor minor strong

### Wake up N°6 (or N°8)

X take off (in N°8 colour bid by N°3 and corrected by N°1) , 2NT natural 14-16 stop in maj known development same as opening 2NT (taking into account difference of 6H)