

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Standart
Cue promises support and invite +
New suit f 1R
Jump fit : preemp.
Jump shift :naturel with support
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd : 15-17
4 th : 11-14 (15) 2 ♣ : range asking stayman
JUMP OVERCALLS (Style; Responses; Unusual NT)
weak
Unusual 2 nt
Micheals cuebid's
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Cue: support and invite and +
Mixed raise
VS. NT (vs. Strong/Weak; Reopening;PH)
2 nd :multilandy 4 th : landy
To weak nt : dbl : 13 + hcp 2 ♣ : majors 2 ♦/2♥ : transfers
2 ♠ : 6 cards minors 2 nt : both minors 3x : preemp.
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Dbl : takeout
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
2 cl dbl majörler
OVER OPPONENTS' TAKEOUT DOUBLE
Rdbl : 10 +
2 nt : truscott for majors

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3-5	3-5	
NT	2-4	3-5 count	
Subseq	Attitude high encourage	Attitude high encourage	
Other: 9 and 10 zero or two higher			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	ARX	ARX	
King	AR stiff or RD	King asks for deblock	
Queen	DV	DV or RD	
Jack	V10 denies higher	V10 denies higher	
10	Zero or two higher	Zero or two higher	
9	10 and 1 higher or zero	10 and 1 higher or zero	
Hi-X	Short	Att or 2 nd hXx	
Lo-X	Count		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	attitude	count	Odd./even
Suit 2	count	S/P	
3	S/P		
1	attitude	Smth echo	Odd/even
NT 2	count	count	
3	S/P	S/P	
Signals (including Trumps): Standart carding			
Smith echo high from bothside			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support dbl up to 2 ♠			
Support rdbl up to 1 ♠			
Dbl to splinter shows interest to lower suit			

W B F CONVENTION CARD
CATEGORY: women
World championship marrakesh
PLAYERS: ASLI ACAR-BERRAK ERKAN
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2over1gf
Semiforcing 1 nt
Weak 2 ♦/♥/♠
1 nt: 15-17
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
3 nt gambling
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:1 ♣- 1 ♦ (might be 2 cards)

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣/1♦		3	4♠	10(11)-22 hcp	2 waycb, inverted,criss-cross Xyz,walsh	Then walsh : 2 waycb		
					Check supplementary de			
1♥/1♠		5	4♠	10(11)-22 hcp Could be long minor	2♣: might be short gf 1nt : semif	Then 1 nt : 5-5 2 nt : relay to 3♣ then 3x:5-4	Drury	
					2 nt : inv + splinter : 13-15 minisplinter:10-12(other major) xyz,2waycb	If opp dbled all xfer 2 nt : truscot with 4 cards 3 nt : 7-9 gambling fit major		
INT				15-17	2♣: 4 card major isn't a must and might be nonf	2 majör : 4♣: gerber 4♦: quantitative with support (step 03-14)		
					Jacoby,texas ,smolen, 4way xfer , 3♣: 5-5 weak 3♦: 5-5 strong 3♥:1-3-4-5	Then minor xfer : 2 nt and 3♣ good hand with support		
2♣				22+ or 81/2 tricks	2♦: positive 2♥: sec negative 2 nt : sp 2 sp : h	If opp overcalled 2 level dbl bad hand pass good hand , 3 level dbl good hand		
2♦/2♥		6		6-10 weak	2 nt : ask honor new suit : flr	Rebid : weak		
2♠								
2 nt				20-21 could be 5 card majör	3♣: stayman 3♦/3♥: xfer 3sp : minor slamish 4♣: d slamish texas 4♠: cl slamish	Explanations are in supplementary		
3♣		7		Weak	New suit : forcing 1R jump new suit : asks for singleton void or ax rx			
3♦		7		“	“			
3♥		7		“	“			
3♠		7		“	“			
3NT				Gambling	4♣: P/C 4♦: ask singleton			
4♣		8						
4♦		8						
4♥		8		New suit : asks for singleton or void or ax rx				
4♠		8		“ “				
4NT								
							HIGH LEVEL BIDDING	
							Rkcb (1403) dopi- depo-ropi	
							4 nt -5 nt : even keycards and void 6 x: odd keycards and void	

berrak asli supp

1- INVERTED MINÖR

- 1 CL 2 CL 3 CL 15+ HCP Any Singleton or Void
3D/H/SP 12-14 HCP Singleton or Void
2 NT : 12-14 or 18-19 Balanced
3 NT : Bad hand ,bad cl to play
2 D /H/SP:Values
- * 1 CL 2 CL 2 NT 3 X Singleton
- * 1 CL 2 CL 3 CL 15+ 3 D relay
3 H/SP/3 NT singleton 3h: Cheap Suit 3sp:middle suit 3NT: expensive suit
- * 1 CL 2 CL 4 CL :Asks for Cuebid
4 NT : Ask Keycards
- * 1 CL 2 D invite 2H/2SP Values
3 D : no Value in Majors (accept invitation)
2 NT /3 NT : TO PLAY
- * 1 CL 3D/3H/3 SP weak
- * 1 CL 2 CL 2 NT 4 NT 18-19
- * 1 CL 2 CL 2 NT 3 NT 4 NT : 18-19 balanced
- * 1CL 2 CL 2 NT 4CL ask cuebid
- * 1 D 2 D 2H/SP value
2 NT : 12-14 or 18-19
3 NT : to play
3H/3SP : singleton 12-14
4 NT : key card
3 CL : 15+ unbalanced(3 D asks cheap middle expensive)
3D : singleton CL or major values (3 H asks :3 SP major values 3 NT :singltCL)
- * 1 D 2 D 3 CL 15 + 3H/SP singleton
1 CL (DBL) 2 D invite+
2 CL/3CL Weak 2-9 HCP
2 NT : NATUREL
- 1 D (2 CL) 3H/SP Weak 2-8 HCP
- 1H (2 CL) 3D / 3SP Weak 2-8 HCP
- 1 CL (1 H) 3D Weak 2-8 HCP
- 1 D (1 M) 3 CL Weak 2-8HCP
- Over 1 MAJOR DBL all bids are xfer.

2-1m-2M

- 1m-2M-3m:non forcing
- 1cl- 2h 5-8 HCP 5+sp 4+h
2sp 9-11 HCP 5+sp 4+h
- 1m-2h
- 2NT 3cl: 5-4, 6-4 5-6 HCP
3d:5-4 7-8 HCP unbalanced
3h:5-5 5-6 HCP
3sp:5-5 7-8 HCP
3NT: 5422 7-8 HCP
- 1m-2sp
- 2NT 3cl:5-4, 6-4 9-10(-) HCP
3d:5-4 10(+) 11 HCP unbalanced
3h:5-5 9-10(-) HCP
3sp:5-5 10(+) 11 HCP

3NT: 5422 10 11 HCP

1m 2M

2NT 3cl

3d 3h 5-4 min (5-6 for 2H, 9-10(-) for 2sp)

3sp 6-4 min (5-6 for 2H, 9-10(-) for 2sp)

1m 2M

2NT 3d max unbalanced (7-8 for 2H, 10-11 for 2sp)

3h:asks singleton

1m 2h

1m 2sp

2NT 3d

2NT 3d

3h 3sp:singleton cl

3h 3sp: singleton cl

3NT:singleton d

3NT: Singleton d

Bidding 4cl always support H.

Bidding 4d always support SP

1cl (1d) 2sp or 2h system on

1cl (dbl) 2sp or 2h system on

1m 1sp

1NT 2d

2h: 13-14HCP 3 cards sp

2sp:10-12 HCP 3 cards sp

1m 2 NT

A) 1 CL 1 H

2 NT 3 CL : xfer to d

3 D : 5 card h

3 H : 4-4 MAJOR

3 SP : 5 + CL SLAMISH

3 NT : TO PLAY

B) 1 CL 1 H

2 NT 3 D

3 H 3SP : 5-4 MAJOR

C) 1 CL 1 H

2 NT 3H

3 SP : 4 LÜ SP 3 NT : SLAMISH

4 SP : T/P

4CL/D/H cuebid

D) 1 CL 1 H

2 NT 3 H

4CL/D : H support CUEBID

4 KÖR : min

E) 1 CL 1 SP

2 NT

3D : 4 card h

3H : 4 cards h

3 SP : 3 cards spade

3 NT : no 4 cards h nor 3 cards sp

4 CL/D sp support CUEBID

8) NONSERIOUS – SERIOUS

1 H 2 CL

F) 1 CL 1 SP

2 NT 3 D

3 H 3 NT SERIOUS SP CUEBID

2H 3H
 3SP : NONSERIOUS
 3NT /4CL/4D : CUEBID SERIOUS
 --- 1 H 2 CL
 2H 3H
 3SP 3NT : sp CUEBIDI ,
 ---1 SP 2 CL
 2SP 3 SP
 3 NT : NS
 4CL/D/H : SERIOUS
 ----1 SP 2H
 3H 3 SP : NONSERIOUS , 3 NT / 4 CL / 4 D : CUEBID serious
 3 NT : sp CUE

10) DRURY

2 CL : 8+
 2D : 8-9 4 cards support
 2 NT : 4 cards support unbalanced
 3X : 5-4 invite
 -----1 H 2 SP : weak sp 0-5 hcp
 ----- 1 H 2 CL
 2 D 2H: 8-10 3 3 cards support
 2 SP : 3 cards support 10(+)-11
 2 NT : 4 cards support 10-11 balanced
 3CL/D : 5-3 10-11 hcp invite
 ----1 SP 2 CL
 2 H : 4 cards h less than 12 hcp
 ----1 SP 2 CL
 2D 2 SP : 3 cards 8-10(-) hcp
 2H: 3 cards support
 2 NT : 4 cards support balanced 10-11 hcp

11) 2 WAY CHECKBACK

..... 1 CL 1 H
 1 NT 2 CL
 2 D 3 H : invite with bad quality in hearts
1 CL 1H
 1 NT 3 H : invite with quality in heart
1 D 1 SP
 1 NT 2 D
 2 H : good sp support 13-14 HXP 3 D : 4+D
 3 CL : 5 Li SP 4 LÜ CL

NOT : if the minor is 4 cards we use 2cl 2d....
 same in 2 WAY cb , XYZ and WALSH

18- 1 MAJÖR 2 NT

8-14 balanced
 8-9 unbalanced
1 M 2 NT
 3 CL : any 15 HCP
 3d : 15+ HCP balanced
 3h/3 sp / 3 nt 15+ singleton (cheap middle expensive)
 ---- 1 h 2 nt
 3 cl 3d : relay

3h : 8-9 HCP balanced
 ---1 h 2 nt
 3cl 3d :relay
 3h: 11-13 balanced
 3sp/3 nt / 4cl :(cheap middle expensive)11-14
 4h : 13-14 balanced
 ---1sp 2 nt
 3 cl 3 d :relay
 3sp : 8-9 balanced
 4 sp : t/p

 --- 1 sp 2 nt
 3 cl 3 d
 3 sp :balanced 11-12
 3 h (cl) / 3 nt (d sing) / 4 cl (h sing) 11-14(cheap middle expensive)
 4 sp: 13-14 balanced
 ---1 h 2 nt
 3 d : 15+ HCP balanced 3 h : relay (12-14 balanced)
 3sp : 15-17 balanced
 3 nt : 18- 19 balanced
 --- 1 sp 2nt
 3 d 3 h : relay
 3 sp : 15-17
 3 nt : 18-19
 1 M 2 nt
 3 d : 15+ balanced 4M : 8-11 balanced
 3sp / 3 nt / 4 cl : 8-9 singlto(cheap middle expensive)
 ----1 h 2 nt
 3 h : 15+ singleton cl 3 sp : relay
 3 nt :min 4 cl : middle 4 h :max
 ----1 h 2 nt
 3 sp :d tek 3 nt : relay
 4 cl :min , 4 d :middle , 4 h : max
 ----1 h 2 nt
 3 nt : sp tek 4 cl relay
 4 d : min , 4 h :middle , 4 sp : max
 ---- 1 h 2 nt
 3 d : 15 + 3 h : relay 12-14
 3 sp : 8-9 singleton cl
 3 nt :8-9 singleton d
 4 cl :8-9 singleton sp
 4 h : 8-11 balanced
 ----1 sp 2 nt
 3 h : singleton cl 3 sp:relay
 3 nt :min , 4 cl middle , 4 d : max
 ----1 sp 2 nt
 3 sp : singleton d 3 nt : relay
 4 cl :min , 4 d middle , 4 h max
 ----1 sp 2 nt
 3 nt : singleton h 4 cl : relay
 4 d : min , 4 h : middle , 4 sp :max

2-TURBO

1 CL 1H/1SP
1 NT 2 NT : RELAY 3 CL TURBO
3 CL 3 D : 4+ CL 5 + H singleton D
3H : 6+H ,4+CL
3SP : 5+H , 4+CL singleton SP
3 NT : 5422

* 1 D 1 H
1 NT 2 NT
3 CL 3 D : 4+D , 5+H singleton CL
3H : 6+H ,4+D
3 SP : 5 H,4D singleton SP
3 NT : 5422

*1 H 1 SP
1 NT 2 CL
2D 2 NT naturel invite
*1 CL 1 H
1 SP 2 NT
3 CL 3D : 5+H,4+CL singleton d
3H: 6+ H,4+CL
3 SP : 5+H,4+CL singleton SP
3 NT :5422

!!! : 1 CL 1 H
1 SP 2 NT TURBO

* 1 CL 1 H
1 NT 3 CL 5+H 4+CL invite
*1CL 1 H
1 NT 3D : 5-5 GF
*1 D 1 SP
1 NT 3 H : 5-5 GF
*1D 1 SP
1 NT 2 CL
2 D 3 CL : 4 cardsH 5 cards CL invite
NOT : 1 MINÖR (1 NT) 2 CL MAJORS
2 D MULTI
2H/2SP : +minor of partner
DBL : penalty

