

<b>DEFENSIVE AND COMPETITIVE BIDDING</b>
<b>OVERCALLS (Style; Responses: 1/2 Level; Reopening)</b>
5-15Pts usually a 5+ Card Suit. Overcalls on the 2 Level = 10+ Pts 5+ Card suit.
Single & Jump RAISE=non-forcing suit agreement.
Response of a New suit=Forcing for 1 Round.
Response of a Cue bid asks overcaller how good their suit is. Bad overcall bids same suit again. Good overcall bids another suit or NT.
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18 Pts.
Stayman & Transfers apply.
2♠ = Point Count Enquiry or transfer to minor - 2NT minimum, 3♣ = Maximum(17-18pts)
If Opposition bid over 1NT then X is penalties.
LEBENSÖHL.
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
1 Jump Level = Weak 6 Card Suit
2 Jump Level = Weak 7+ Card Suit
2NT= 5/ 5 in two suits of the same rank
Reopen: Cue bid of opposition suit
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct Cue bid = 5+/4+ same Colour
2NT = 5+/4+ same rank
3C = 5+/4+ odd suits
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
X = 15+ Points /Responder (stayman & transfers apply)
2♣ = 10-14Pts 4+/4+ Majors
2♦ = 10-14 Natural Diamonds
2♥ = 10-14 Pts 5+ Hearts
2♠ = 10-14 Pts 5+ Spades
2NT = Both Minors
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
X = Takeout
(3m)-Cue bid = Ask to bid best Major.
(3M)-4M(same)=Ask for best minor
OVER 3 level Pre-empt - 3NT = To Play 4NT = Ace Asking
OVER 4♣,4♦,4♥ / x= Takeout. Over 4♠, x=Bal Hand & Points, 4NT = 2 suited takeout.
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
X = Majors. NT = Minors
Jump Bids = Weak (Pre=emptive)
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
FIT JUMPS: Non forcing.
New suit = Forcing for one round
RDBL= 8+ Pts

<b>LEADS AND SIGNALS</b>			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	Attitude (Small Encouraging)	Top of Partner suit or small from honour	
NT	Attitude (Small Encouraging)	Same as above	
Subseq	Attitude (Small Encouraging)	Reverse Attitude	
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK, AKJ10(+),AKx(+),Ax(+)	AK,	
King	AK,AKJ10(+),KQ,KQ(J/10)x(+), KQ109(+),KQJ(+), KQx(+), Kx	AKJ10(+),KQ,KQ(J/10)x(+), KQ109(+),KQJ(+),Kx	
Queen	QJx(+), QJ, Qx	AQJx(+),QJx(+), Qx	
Jack	J10, J10x(+), KJ10x(+), Jx	J10x(+), KJ10x(+), Jx	
10	109, 109x(+),H109x(+), 10x	109, 109x(+), H109x(+), 10x	
9	9x,9xx,9xxx	9x, 9xx, H98x(+)	
Hi-X	Sx, xSx, xSxx	HxS, HxxS, HxxxS, Sx,xSxx	
Lo-X	Sx,	HxS,HxxS,HxxxS,	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi/lo=Even	Hi/lo=Even	Reverse Attitude
Suit 2	Hi/lo=Even	Hi/lo=Even	Count (Hi/Low=even)
3	Hi/lo=Even	Hi/lo=Even	
1	Hi/lo=Even	Hi/lo=Even	Suit we do not want or can afford to throw
NT 2	Hi/lo=Even	Hi/lo=Even	Hi/lo=Even
3	Hi/lo=Even	Hi/lo=Even	Hi/lo=Even
Signals (including Trumps):			
Lead of an Ace/Queen = ask for attitude (small is encouraging).			
Lead of a King/Jack = asks for Count & to unblock suit in NT.			
LAVINTHAL			
If Count already known in suit then reverse attitude is given.			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
X = 10+ Pts			
Responses to X of the one level = Single Response 0-7 Pts			
= Jump Response 8-10 Pts			
= Cue Bid 11+ Points (unless already passed)			
Responses to X at 2 level & Higher = Lebensohl responses			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			

<b>W B F CONVENTION CARD</b>
<b>CATEGORY: Womens</b>
<b>NCBO: New Zealand</b>
<b>PLAYERS: Jenna &amp; Christine Gibbons</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
Strong 1C, 15+ Pts or 5 loser hand
4 Card Majors - Could be Canape
14-17 1NT
2♦= Weak 6 card Major option only
2NT = Weak Both Minors
3 Level Openers = Transfer Pre-empts
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
See above
2H = 10-14 points 5 hearts + 4 minor
2S = 10-14 points 5 Spades + 4 minor
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
Play lebensohl bids after we open and opposition overcalls 1NT or a 2 level bid.
May pass occasionally flat 12 point hands.
<b>PSYCHICS: Occasionally</b>

OPENING BID	ARTIFICIAL	MIN # OF CARDS	NEGATIVE DOUBLE THRU TO:	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	Yes	0		15+ Unbalanced (or 5 loser hand) or 18+ Balanced	1♦ = 0-9 Points (negative) 1♥/1♠/2♣/2♦ = 5+ Suit & 10+ points  1NT=10+points & Balanced (no 5 Card Major)	{Note 1} Natural. Suit agreement starts cue bidding- NT = A, K or Q of Trumps Stayman & Transfers. 2♠ = Point Count Enquiry. 2NT = ♣ & ♦	
					2♥/2♠/3♣/3♦ = 10+ Points & Singleton in suit Bid	Suit bid = agreement in suit. If game not bid cue bidding starts	
1♦	No	5	2♠	10-14 Pts, 5+♦. No 4Card ♥or♠	{Note 2}		
1♥	No	4	2♠	10-14 Pts, May have longer minor	{Note 3}		
1♠	No	4	2♠	10-14 Pts, May have longer minor	{Note 4}		
INT	No			14-17 HCP	Stayman & Transfers, 2♠ = Pt count enquiry or transfer to a minor. 2NT=♣ & ♦. 3 Level bids = slam interest in suit bid - Starts cue bidding.		
2♣	No	5		10-14 Pts 5+♣. No 4 Card Major	2♦=Ask for Major Holds, forcing, 2♥/♠=5+&Forc,3♥/♠=6+ &Invit Note {5}, 3♦ = Slam interest in clubs	2♥/2♠ = A or K. 2NT = Both suits held. 3♣ = no holds.	
2♦	Yes	0		0-9 Pts & six Card Major Suit	2♥=P/C. 2♠=Pass or INV in ♥. 2NT=16+Pts. 3♥/♠4♥/=P/C	Over 2NT, 3♣ 6-9pts no singleton or void, 3♦= 6♥ 0-6pts. 3♥ = 6♠ 0-6pts, 3♠ = 6-9pts shortage & 6 Hearts, 3NT= 6-9pts shortage & 6 Spades	
2♥	No	5		10-14 Pts. 5♥ & 4+ minor	2♠=5+♠ & Forc,2NT=Natural,3♣=P/C,3♦=forcing minor ask,3♠ Slam Int in Spades, 3NT to play, 4D Slam Int in D	Over 3♦, 3♥ = ♣, 3♠ = ♦ min 3NT = ♦ max	
2♠	No	5		10-14 Pts. 5♠ & 4+ minor	2NT = Natural, 3♣ = P/C, 3♦=forcing minor ask or invitational in Spades, 3♥= forcing to 4♥ or 3NT, 4♦ Slam interest in ♦, 4♥ Slam Interest in ♥	Over 3♦, 3♥ = ♣ min or max, 3♠ = ♦ min 3NT = ♦ max	
2NT	Yes			0-9 Pts 5/5 ♣ & ♦	3♣/♦=To play. 3♥/3♠ set ♣/♦ suit, start cue bids. 3NT/4♥/4♠ to play. 4♣/♦ Invit		
3♣	Yes	0		6+ Card Diamond Suit -Pre-emptive <10pts	Natural bidding - new suit forcing		
3♦	Yes	0		7+ Card Heart Suit - Pre-emptive <10pts	Natural bidding - new suit forcing		
3♥	Yes	0		7+ Card Spade Suit - Pre-emptive <10pts	Natural bidding - new suit forcing		
3♠	Yes	0		7+ Card Club Suit - Pre-emptive <10 Points	Natural bidding - new suit forcing		
3NT	Yes			Long Solid Minor	4♣ = P/C		
4♣	Yes	0		0-7 Pts 8+ ♥	4♥ to play. All other bids are cue bids.		
4♦	Yes	0		0-7 Pts 8+♠	4♠ to play. All other bids are cue bids		
4♥	No	7		8-10Pts if partner has not bid otherwise 8+Pts	CUE		
4♠	No	7		8-10Pts if partner has not bid otherwise 8+Pts	CUE		
4NT	Yes			Ace Asking	See normal ace asking responses		
5♣	No	7		<10Pts if partner has not bid otherwise 8+Pts	CUE	<b>HIGH LEVEL BIDDING</b> ACE ASKING REPSONSES TO 4♣	
5♦	No	7		<10Pts if partner has not bid otherwise 8+Pts	CUE	4♦ 0-3 Aces 4♠ 2 Aces Matching(same colour or rank) 4♥ 1-4 Aces 4NT 2 Aces Un-matching(same colour or rank)	
						4NT = RKCB	

## C &amp; J GIBBONS

## STRONG CLUB SYSTEM

## NOTE 1

**1 ♣ OPENING 15+ ANY DISTRIBUTION**

**1 ♣ -**

1 ♦	0-9	ANY DISTRIBUTION
1 ♥	10+	5+♥
1 ♠	10+	5+♠
1NT	10+	BAL DISTRIBUTION
2 ♣	10+	5+♣
2 ♦	10+	5+♦
2 ♥	10+	4-1-4-4
2 ♠	10+	1-4-4-4
3 ♣	10+	4-4-4-1
3 ♦	10+	4-4-1-4

**1 ♣-1 ♦**

**?**

			RESPONSES TO 1♥		
1♥	19+	ANY DIST—RESPONSES →	1♠	0-5	ANY DIST
1♠	15-18	5+♠	1NT	6-9	BAL
1NT	18-19	BAL	2♣	6-9	5+♣
2♣	15-18	5+♣	2♦	6-9	5+♦
2♦	15-18	5+♦	2♥	6-9	5+♥
2♥	15-18	5+♥	2♠	6-9	5+♠
2♠	15-18	1-4-4-4	3♣	6-9	4-4-4-1
3♣	15-18	4-4-4-1	3♦	6-9	4-4-1-4
3♦	15-18	4-4-1-4	3♥	6-9	4-1-4-4
3♥	15-18	4-1-4-4	3♠	6-9	1-4-4-4

**1 ♣-1 ♦**

**1♥-1♠**

**?**

1NT	20-22	BAL			
2♣	23+	ANY DIST—RESPONSES →	2♦	0-1	ANY DIST
2♦	19-22	5+♦	2♥	2-4	5+♥
2♥	19-22	5+♥	2♠	2-4	5+♠
2♠	19-22	5+♠	2NT	2-4	BAL
3♣	19-22	5+♣	3♣	2-4	5+♣
3♥	19-22	4-1-4-4	3♦	2-4	5+♦
3♠	19-22	1-4-4-4	3♥	2-4	4-1-4-4
4♣	19-22	4-4-4-1	3♠	2-4	1-4-4-4
4♦	19-22	4-4-1-4	4♣	2-4	4-4-4-1
			4♦	2-4	4-4-1-4

**1 ♣-1 ♦**

**1♥-1♠**

**2 ♣-2 ♦**

**?**

2♥	23-24	5+♥
2♠	23-24	5+♠
2NT	23-24	BAL DIST
3♣	23-24	5+♣
3♦	23-24	5+♦
3♥	25+	5+♥ - FORCING
3♠	25+	5+♠ - FORCING
3NT	25+	BAL - STAYMAN & TRANSFERS

NB BAL DIST FOR NT MAY INCLUDE 5 CARD MINOR

**HANDLING INTERFERENCE OVER 1♣**

**1♣ - X - ?**

PASS	0-3	1♥ = 23+	GAME FORCE
XX	4-6	1♥ = 21+	GAME FORCE
1♦	7-9	1♥ = 18+	GAME FORCE
1♥ ETC=NORMAL RESPONSES AS ABOVE			

IF OPP BID BEFORE OPENER CAN REBID 1♥ RELAY, X BECOME RELAY SHOWING BIGGER HAND

**1♣ - 1♦ - ?**

PASS	0-5	1♥ = 19+	1♠ RELAY ETC AS ABOVE
X	6-9	1♥ = 19+	GAME FORCE, THEN NATURAL BIDDING
1♥ ETC =NORMAL REPSONSES AS ABOVE			

**1♣ - 1♥/♠/2♣/2♦ ETC - ?**

BID OF SUIT	6-9 4+ MINOR, 5+ MAJOR
X	10+
1NT	10+ BAL, HOLD IN OPP SUIT
CUE BID	10+ SINGLETON OR VOID IN OPP SUIT

**1♣ - 3♣/♦/♥/♠ - ?**

BID OF SUIT AT 3 LEVEL	8+ PTS
X	8+ PTS

**1♣ - (/) - 1♦ - (X)  
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1♥	RELAY 19+ POINTS	1♠ 0-5 POINTS
XX	TAKEOUT	
BID	15-18 POINTS + SUIT	

**NOTE 2**

**1♦ OPENING**

**5+♦, 10-14 PTS, NO 4 CARD MAJOR OR (3343 or 3244 or 2344) WITH 13 POINTS**

**1♦-?**

1♥	5+PTS	5+♥	
1♠	5+PTS	5+♠	
1NT	8-10	BAL DIST	
2♣	10+	4+♣	
2♦	10+	ASKING FOR M A/K'S-----RESPONSES	2♥ =A OR K ♥ 2♠ =A OR K ♠ 2NT=HOLD BOTH ♥ & ♠ 3♦ = NO MAJOR HOLD
2♥/♠	10+	SLAM INTEREST IN DIAMONDS WITH FIRST ROUND CONTROL IN SUIT	
		BID	
2NT	11+	HOLDS IN ♥ & ♠	
3♦	5-9	3+ D	

**NOTE 3****1♥ OPENING BID – 10-14 PTS, 4+♥, MAY HAVE LONGER MINOR**

<b>RESPONSES</b>	1♠	5+	4+♠	
	1NT	8-10	BAL	
	2♣	10+	4+♣	
	2♦	10+	4+♦	
	2♥	5-9	3+♥	
	2♠	10-14	4+♥ & SINGLETON	2NT BY OPENER ASKS WHICH SINGLETON
				3♣ = SINGLETON ♣
				3♦ = SINGLETON ♦
				3♥ = SINGLETON ♥
	2NT	16+	4+♥, SLAM INTEREST, 5 LOSERS, OPENER CUE BIDS	
	3♣	15+	4+♥, GAME FORCE, 6 LOSER HAND	
	3♦	10-14	4+♥, INVITATIONAL	
	3♥	<10	4+♥, NON FORCING	
	4♥		TO PLAY. COULD BE WEAK OR STRONG.	

**NOTE 4****1♠ OPENING BID 10-14 PTS, 4+♠, MAY HAVE LONGER MINOR**

<b>RESPONSES</b>	1NT	8-10	BAL DIST	
	2♣	10+	4+♣	
	2♦	10+	4+♦	
	2♥	10+	5+♥	
	2♠	5-9	3+♠	
	2NT	10-14	4+♠ & SINGLETON	3♣ BY OPENER ASKS WHICH SINGLETON
				3♦ = SINGLETON ♦
				3♥ = SINGLETON ♥
				3♠ = SINGLETON ♠
	3♣	16+	4+♠, SLAM INTEREST, 5 LOSERS, OPENER CUE BIDS	
	3♦	15+	4+♠, GAME FORCE, 6 LOSER HAND	
	3♥	10-14	4+♠, INVITATIONAL	
	3♠	<10	4+♠, NON FORCING	
	4♠		TO PLAY, COULD BE WEAK OF STRONG	

**NOTE 5 – 2C SEQUENCES**

2♣	2♥	FORCING - SHOWING 5 CARD SUIT
2♠		MAXIMUM - ASKING FOR HOLD IN SPADES.
2NT		HOLD IN OTHER MAJOR, 2 CARD SUPPORT – MINIMUM.
3♣		NO HOLD IN THE OTHER MAJOR & LESS THAN 3 CARD SUPPORT - MINIMUM
3♦		SECOND SUIT - MAXIMUM
3♥		SUPPORT - MINIMUM
3NT		HOLD IN OTHER MAJOR, 2 CARD SUPPORT – MAXIMUM SUPPORT
4♥		SUPPORT - MAXIMUM

2♣	2♠	FORCING - SHOWING 5 CARD SUIT
2NT		HOLD IN OTHER MAJOR, 2 CARD SUPPORT - MINIMUM
3♣		NO HOLD IN THE OTHER MAJOR/ LESS THAN 3 CARD SUPPORT - MINIMUM
3♦		SECOND SUIT (10 -14 PTS) - FORCING
3♥		MAXIMUM - ASKING FOR HOLD IN HEARTS
3♠		SUPPORT - MINIMUM
3NT		HOLD IN OTHER MAJOR, 2 CARD SUPPORT – MAXIMUM SUPPORT
4♠		MAXIMUM
2♣	2♥	
3♣/3♦	3♥	6 CARD SUIT – FORCING
2♣	2♥	
2♠	3♥	FORCING - 6CARD SUIT - DOES NOT DENY OR SHOW HOLD IN SPADES
3♠		DENIES 2 CARD HEART SUIT
3NT		SHOWS HALF A HOLD IN SPADES - DENIES 2 HEARTS
2♣	3♥/3♠	6 CARD SUIT - INVITATIONAL
2♣	2♦	ASKING FOR MAJOR HOLDS
2♥		HEART HOLD
2♠		SPADE HOLD
2NT		BOTH HOLDS
3♣		NO MAJOR HOLDS - MAY HAVE DIAMOND SUIT IF MINIMUM
3♦		SECOND SUIT - NO MAJOR HOLDS - MAXIMUM
2♣	2♦	
2♥	2♠	ASKING FOR HALF A HOLD IN SPADES.
2♣	2♦	
2♠	3♥	ASKING FOR HALF A HOLD IN HEARTS.
2♣	2NT	INVITATIONAL
2♣	3♣	PASS

### NOTE 6 – LEBENSOHL

#### OVER OUR 1 LEVEL OPENERS (NOT 1NT – SEE BELOW)

IF OPPOSITION INTERFERE AT THE 2 LEVEL OR WITH 1NT WE USE LEBENSOHL TYPE DEFENCE  
RESPONDER NOW BIDS:

X	= NEGATIVE	10+ PTS
2 NEWSUIT	=5+ SUIT	5-9 PTS
2NT	=LEBENSOHL OPENER MUST REBID 3♣	
	3 SUIT NOT BIDDABLE AT 2 LEVEL=WEAK	
	3 SUIT BIDDABLE AT 2 LEVEL=INVITATIONAL	
3 NEW SUIT	=FORCING	

**OVER OUR 1NT OPENER**

IF OPPOSITION INTERFERE OVER OUR 1NT, RESPONDER NOW BIDS:

- X = PENALTIES  
 2 SUIT = 5+ SUIT 0-8 PTS  
 3 SUIT = 5 + SUIT FORCING  
 CUE BID = STAYMAN WITH A HOLD IN OPPOSITION SUIT  
 2NT = LEBENSHOL OPENER MUST REBID 3♣  
     3 SUIT NOT BIDDABLE AT 2 LEVEL = WEAK  
     3 SUIT BIDDABLE AT 2 LEVEL = INVITATIONAL  
     CUE BID OF OPPOSITION SUIT = STAYMAN WITHOUT A HOLD

**OVER OUR 2♥ OPENER**

IF OPPOSITION INTERFERE OVER OUR 2♥ OPENER WITH 2♠, RESPONDER NOW BIDS:

- X = PENALTIES  
 2NT = LEBENSOHL (INVITATIONAL HAND IN ♥ OR WEAK LONG MINOR)  
 3C = PASS OR CORRECT TO MINOR SUIT  
 3D = FORCING MINOR ENQUIRY  
 3♥ = NON-FORCING HEART SUPPORT

**NOTE 7 – 1 MAJOR – 2C EXPANDED SEQUENCES**

- 1S - 2C 2D = 4S/5D, 10-12, NF  
 \*2H = 5S/4H 10-13, May be passed by responder with bad 10  
 2S = 5/6S 10-12  
 2NT = 4/5S 13-14  
 3C = 4S/5C WEAK  
 3D = 4S/5D 13-14  
 3H = 5S/4H 14 Good suits  
 3S = 6S 11-12 2 of the top 3 honours  
 3NT = 6S 13-14 GF in Spades or NT  
 4H = 5H/5S Good, chose.

NB: 2C bidder can invite with 12-13  
 Only bid to show 4H if reasonable suit (not 4 rags)

- 1S -2C \*2H - PASS = Weak 10 points, 4H/(4C), balanced  
 - 2S = 2/3S 10-11  
 - 2NT = 12/13 Invite No Major fit  
 - 3C = 6C Weak  
 - 3D = 4<sup>th</sup> suit Force  
 - 3H = 4H/(4C) 12-13 Invite  
 - 3S = 3S/(4C) 12-13 Invite  
 - 3NT = 14+ To play, minors held

NB Over 2 level response above, opener will not invite with 11.

**1H – 2C Expanded Sequences**

- 1H -2C 2D = 4H/5D 10-12 NF  
 2H = 5/6H 10-12 NF (May have 4S)  
 2S = 5H/4S 13-14  
 2NT = 4/5H 13-14  
 3C = 4H/5C 10-12 WEAK,  
 3D = 4H/5D 13-14  
 3H = 6H 11-12 INVITE 2 of the top 3 honours  
 3S = 6H/5S 10-14 Distributional  
 3NT = 6H 13-14 GF in NT or 4H

NB: 2C is less likely to have 4 spades, unless 5C/4S, and with 10+ pts they can introduce Spades themselves after bidding 2C,

## NOTE 8 – INTERFERENCE OVER OUR 1NT

### Over Stayman

<b>US</b>	<b>THEM</b>	<b>US</b>	<b>THEM</b>
1NT	(P)	2C	X

XX = I have clubs, suggestion to play in 2CX

Pass = No club stop

2D = No major, with club stop

2H = 4H with club stop

2S = 4S with club Stop

(Partner can then go 2NT knowing there is a club hold if they don't like major)

If Pass = No club stop

1NT	(P)	2C	(X)
Pass	(P)	XX	

Redouble by partner means want to carry on with the stayman – system still on.

1NT	(P)	2C	(X)
Pass	?		

If they cannot stand us playing in 2CX and therefore they do not pass  
And bid 2D, 2H, 2S.

Our X is now penalties of the suit bid. (We have opened 1NT)

But if over our Pass they bid 3C

Our X is now stayman again.

(1NT opener has shown NO stop in clubs, so cannot be  
Penalty in Clubs)

### Over Transfers

<b>Us</b>	<b>Them</b>	<b>Us</b>	<b>Them</b>
1NT	(P)	2H/2S	X
		Transfer bid	

Pass = No 3+ support

XX = Maximum, 3+ support

2H/2S = Accept transfer, Minimum 3+ support

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### Over out 1NT, stayman, and then trying to find a 4 card minor

1NT            2C stayman

2D            2S = Forcing, please bid 4 card minor

3C/3D        3NT = Sign off

Other bids are Cues, showing minor suit agreement.

(Usually where responder has 4-4-4-1 or 4-4-5-0 type of hands)

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### RESPONSES TO TAKE OUT DOUBLE BY US

0-7        Bid suit

8-10      Jump in suit, 4 card suit

11+      Cue Bid

Double Jump = 8-11 and 5 card suit. (To differentiate between 4 & 5 card suit)

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### Over Opps Bergen

Opps – 1 Major    Us (P)

Opps - 3level Bergen

Us - X = Good hand (Not lead directional)