

DEFENSIVE AND COMPETITIVE BIDDING**OVERCALLS (Style; Responses; 1/2 Level; Reopening)**

Aggressive on 1-level, 6-16, may be on a 4 card suit (rare)

Sound on 2-level, 10-16 and 5+ suit

2 NT after 1-level M-overcall shows support and is G/T+

Cue shows a good raise+

New suit is NAT F1 but we may have to lie because we have no better alternative (cf. CUE), it could even be on a 2 card suit

1NT-2 under M=TRF after negative DBL of 1M overcall

For further overcalls and responses: [3.1]

1N OVERCALL (2nd/4th Live; Responses; Reopening)

Direct:15-18, continuation as after 1NT opening

Reopen: 11-14 (m)/11-16(M)

JUMP OVERCALLS (Style; Responses; Unusual NT)

1-Suiter: 2M NV is weak, V it shows 10-13

2-Suiter: 2NT over M = oM+♦5-5, over m = two lowest unbid

3♣ over M is 2 lowest unbid suits, over ♦ = ♣ + ♠

Reopen: 2NT=19-21, Resp: Stayman and transfers

DIRECT AND JUMP CUE-BIDS (Style; Responses; Reopen)

Direct Cue = over m it is M's, over M it is oM+♣

Responses: 2NT=G/T NF over M's, Leb over oM+♣

Jump Cue = Over M: Strong hand with both minors

Over m: strong with ♠+om

Same when reopen

VS. NT (Vs. Strong/Weak; Reopening; Passed Hand)

2♣= At least (43) in M's, if only (43) then usually 5+♦

2♦= Weak or very strong overcall in one M, it may be 2-suited!

2♦-2M is P/C, 2NT=F1

2M= Intermediate strength, something like 11+-15

2NT=minors

D=PEN oriented, if BAL then at least about opener's max

Passed hand: D=M's unless NV vs V (Max PH then), 2m=m+M

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)

2NT=15-18, D=T/O, after (2♦-♠)-D(?): LEB if possible

(2♦)-3♦=M's, (2♣)-3♣=♦+M, (2♠)-3♠=M's, (2m)-4m=M's, (2M)-

3M=minors, (2M)-4m=5+m and 5+oM NF, (2M)-4M=FG with

highest unbid+1, (3M)-4m=5+m and 5+oM

4NT overcalls are 2-suited

Over 2♦ multi DBL shows 13-15 NT or any 17+,

After (2♦=multi)-DBL-2M:DBL=Takeoutish, promising values

VS. ARTIFICIAL STRONG OPENINGS

On strong hands we usually pass at first

All bid are nat exc NT which is the minors.

DBL usually shows M's, Also after 1♣ Strong - (P)- 1♦ Neg

OVER OPPONENTS' TAKEOUT DOUBLE

Over 1 M overcall RD shows comp+ values and usually doubleton support for M

After 1M-(D) 1NT-2 Under opening suit as TRF

1X=F1, 2 new suit =NF

LEADS AND SIGNALS**OPENING LEADS STYLE**

	Lead	In Partner's Suit
Suit	3 rd /LOW	Same
NT	4 th , high from bad holdings	3 rd /LOW
Subsequent	2 nd -4 th /ATT thru declarer	Same
Other:	K from AK in cash-out situations [4.1]	

LEADS

	Vs. Suit	Vs. NT
Ace	Ax, AKx+, AKQ+	Same, *unless [4.1]
King	Kx, AK, KQ+, KQJ+	Kx, AKQ+, AKJT+, KQx+ *unless [4.1]
Queen	Qx, QJ+, AQJ+	Qx, QJ+, KQJx, KQT9+, AQJ+
Jack	Jx, JT+, AQJ+	Same
10	Tx, T9+, 3 rd	Same
9	9x, or 3 rd Even JT9!	9xx,9x or 3 rd Even JT9!
Hi-x	Sx, xxSx, xxSxxx	Sxx, SSxx+, 4 th from H.
Lo-x	xxS, xxxS	HxS, HxxS

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
Suit: 1 st	LOW=ENCRG	LOW=EVEN	LOW=ENCRG
2 nd	LOW=EVEN	S/P	LOW=EVEN
3 rd	S/P		S/P
NT: 1 st	LOW=ENCRG	LOW=EVEN	LOW=ENCRG
2 nd	LOW=EVEN	S/P	LOW=EVEN
3 rd	S/P		S/P

OTHER SIGNALS (INCLUDING TRUMPS)**DOUBLES****TAKEOUT DOUBLES (Style; Responses; Reopening)**

May be light with classic shape.

(2+M)-X can be ELC with 4OM and 5+♦ (rebid ♦ over partner's ♣)

(1♠)-D-(2♠):D=4♥, 2NT=Scrambling/Comp in ♥ and 3♥=INV

A CUE on 2-level is G/T+ and F1

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

Lightner DBL (Of 3NT and higher contract and quite agg when making them). We also DBL 3NT on strength.

PEN DBL may be somewhat speculative

INV DBL (Only when there is no other invitational bid)

Support DBL and RDBL (after 1♦-1M: 1♥-1♠-(Bid under 2M))

Convention Card

Category: Red

NCBO: SWEDEN

Event: All

Players: Fredrik Nyström - Johan Upmark

SYSTEM SUMMARY**GENERAL APPROACH AND STYLE**

Strong ♣ (16+) with a lot of relays (pattern and location of honours)

1♦=0+♦ and we may respond on 0+hcp

1M=5+M 10-15

Generally aggressive style also PRE's

Relay bidding after 1♣, 1♦, 1M, 2m

Frequent use of non-PEN DBL and 2NT as ART in competition.

1NT Openings: NV:(13+)14-16, V: (14+)15-16

2-over-1 Responses: ART

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

RESP to 1♦ opening, especially the 1♥ response

2 NT=12-15 and at least 5-5 in m's

2m-1step= G/T+ (R), 2NT-3♥ = FG Art; 1M-2♣=ART FG (R)

1♥-1♠/1NT-2♣ a)10-13 w/ (3)4+♣ b) 14-15, all hands except 5-5.

1♠-2♥ and 1♥-2♦ shows a good raise or better.

1♠-2♦=Weak or G/T w/ 5+♥

1♦-2M and 1♥-2♠ is weak, (0)4-8(9), 6+

1M-(X):1NT+and (1X)-1M-(X)-1NT+ = TRF

1♦-(1NT)-2♣ and 1M-(1NT)-2♣=Major Lengths

SPECIAL FORCING PASS SEQUENCES

After 1M-2NT we have eternal FP exc over 4♠

1♣-(4NT+) now we have FP

1NT-(X)-XX establishes FP to 2 NT

1 NT-(2X=Art)-X establishes FP to 2 NT

PRE-(Bid/Dbl)-5X: P is now F if we are V vs NV

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

In the relay bidding we use zz and not HCP.

A=3 zz, K=2 zz, Q=1 zz, SING K=1 zz, SING Q= 0 zz, J=0 zz

Psychics: Happens but pretty rare, types are explained at [5.1]

OPENING BID DESCRIPTIONS							
OP	Tick if Art	Min No Crds	Neg Dbl Thru	Description	Responses	Subsequent Auction	PH bidding and when contested
1♣	√	0	4♥	16+ All hands except a) 16 BAL b) 16 (4441)	1♦ 0-4 zz (may be FG strength!) 1♥ 5+zz most hands w/o SPL 1♠ 5-7 zz w/ a SPL (compare 1NT) 1NT 5+zz a) 5+♥ no SPL, b) 5+♠ w/ SPL (cf. 2♥) 2♣ 8+zz 4+♦ w/ SPL, 2♦ 8+zz 5+♥ w/ SPL 2♥ 8+zz 4+♠ w/ SPL, 2♠+ 8+zz 5+♣ w/ SPL	1♣-1♦; 1♥=any 20+ or 5+♥ 16-19 1♣-1♥; 1NT+ = same as 1♣-1NT+ by RESP but 9-13 zz. Else 1 step by opener is always (R) and 2+ step show hand w/ SPL.	PH: We may FG on 4 zz, else same. Contested: [2.1]
1♦	√	0	4♥	a) BAL V:(11+)12-14 NV:11-13. b) (10)11-15 4M and 5+m c) 12-16 any 4441	1♥ a) 4+♥ and 5+ b) Any FG hand that wants or must use (R) c) (0-5) and 3+♥, you don't want to pass 1♦ d)"BAL" G/T vs. NT-hand w/ 2-3♥ and 2-3♠ 1♠ a) 4+♠ and 5+ b) (0-5) and 3+♠, you don't want to pass 1♦ 1NT=Nat NF, 2♣=FG 5+♣, UNBAL or G/T w/ both m, 2♦=FG 5+♦, UNBAL, 2M=(0) 4-8p, 6+suit 2NT=5+5 in m's and less than G/T 3m=G/T 3M=PRE	1♦-1♥:1♠=11-15, 5+m and 4♠, 1NT=BAL, not 4♥, 2♣=4♥ not BAL, 2♦=Max, 4♠ 3♥ +SPL, 2♥=BAL 4♥, 2♠=12-16, 4144, 2NT=Max, 6♦4♥, 3♣=Max, 6♣ 4♥ 1♦-1♠: [1.1]	PH: 2m= Nat 6+ suit NF Contested: [2.2]
1♥		5	4♦	10-15, 5+suit, usually not 10 hcp and 5332	1♠=Nat, 1NT=7-12(13) NF, 2♣=FG (R), 2♦=Good raise+ in ♥, 2♥=5-9 w/ ♥-supp, 2♠=(0)5-9 w/ 6+♠, 2NT=FG w/ support and promises a SPL, normally 12-16p, 3m=G/T w/ good 6+ suit 3♥=4+♥ and (3)4-7, 3♠=9-11/16+ Any Void, 3NT=Void ♠ 12-15, 4m=Void	1♥-1♠/1NT:2♣=a)10-13 w/ (3)4+♣ b) 14-15 hcp all except 5-5. 1♥-2♦: [1.2] 1♥-2♣: [1.3]	PH: 2♣=Nat NF Contested: [2.3]
1♠		5	4♥	Same as 1♥	Same as after 1♥ but 2♦=Weak w/ 6+♥ or G/T w/ 5+♥, 2♥=as 2♦ after 1♥, 3NT=9-11/16+ Any Void, 4X=Void and 12-15	1♠-2♥: [1.2] 1♠-2♦: 2♥= may be 0♥	PH: 2♣=Nat NF Contested: [2.3]
1NT			4♥	NV: (13+)14-16 V: (14+)15-16 4 th always (14+)15-16	2♣=Stayman, doesn't promise a M, 2♦=G/T w/ 4♥ or 5+♥, 2♥=G/T w/ 4♠ or 5+♠, 2♠=Strong w/ both minors or G/T w/ 6+m, 3♣=Pupp Stay, 3♦=FG w/ 44(41), 3M=FG w/ 4441, 4♦♥=TRF, 4♣=M's	1NT-2♣: [1.4] 1NT-2♦: [1.5]	Contested: [2.4]
2♣		5	4♥	11-15, 5♣4♦(3/1 M's) or 6+♣, no 4M	2♦=G/T+ (R), 2M=Nat F1. 2NT=F1 w/ 5+♦, 3♦♥♠=GF, Good suit, 4♣=PRE	2♣-2♦: [1.6]	Contested: [2.5]
2♦		5	4♥	11-15, 5♦4♣(3/1 M's) or 6+♦, no 4M	2♥=G/T+ (R), 2♠=F1, 2NT=F1 5+♥, 3♣=F1, 3M=GF Good suit, 4♦=PRE	2♦-2♥: [1.7]	Contested: [2.5]
2♥		(5)6		5-9 and 6-suit, freer in 3rd	2NT=ART GF (R), 3♣=Nat F or INV to 4M, Raise=PRE, 4m=SPL, 4♠ to play	2♥-2NT: [1.8]	DBL=PEN
2♠		(5)6		5-9 and 6-suit, freer in 3rd	Same as after opening 2♥	2♠-2NT: [1.9]	DBL=PEN
2NT	√			12-15, at least 5-5 in the minors	3m=To play, 3♥=ART GF 3♠=Nat NF, 4m=PRE	2NT-3♥: [1.10]	DBL=PEN, Contested:[2.5]
3♣		6		PRE, can be very aggressive 1 st NV	3♦=PUPP to 3♥, 3♠=Nat NF	"NAT", bid by opener is feature	DBL = PEN
3♦		6		PRE, can be very aggressive 1 st NV	NS is Nat and F. 4♣ = ART S/T and support	"NAT", bid by opener is feature	DBL = PEN
3M		6		PRE, can be very aggressive 1 st NV	New suit = NAT F1 exc. 4♣ = ART S/T and supp		DBL = PEN
3NT				Solid M, at the most 1 q on the side	4♣=Asks for shortness, 4♦=Asks for length, 4M=P/C		DBL = PEN
4m		7		PRE, can be very aggressive 1 st NV	4♦=RKCB, 4NT=To Play, 5♣=RKCB over 4♦		DBL = PEN
4M		6		PRE, can be very aggressive 1 st NV	4NT=RKCB, 4♠=To Play, 5m=Q-bid		DBL = PEN
4NT	√			At least 56/65 in m's and PRE	5♥=RKCB for ♣, 5♠=RKCB for ♦		
5m				NAT PRE	1 step = RKCB		

HIGH LEVEL BIDDING Relay bidding after these opening bids: 1♣-1♠, 2m. RKCB 1430. Splinters. CUE=1st or 2nd round control.

Supplementary Sheets

More Subsequent bidding

1.1 1♦-1♠

1NT=BAL w/o 4♠ or 1444
2m= 5+suit w/ 4♥ and 0-2♠
2♥=4♠ any hand
2♠=11-14, 4♥ 3♠ + SPL
2NT=Good Max w/ SPL and 3♠
3♣=Max 6+suit w/ 4♥
3♦=Max 6+suit w/ 4♥

1.2 1♥-2♦ and 1♠-2♥

2M=Min
3♣=I want to play a game, maybe there is a slam?
3♦=Art G/T, often interested in NT but not to declare the hand

1.3 1♥-2♣

2♦=5-7 zz w/ SPL
2♥=5- zz no SPL
2♠+=8-10 zz w/ SPL
2NT=4-4 in majors and Min
3♣=4-4 in majors and Max

1.5 1NT-2♦

2♠=Good Max w/ 3♥
2NT=Min w/ 4♥, not mandatory
3♣=Max w/ 4♥

1.6 2♣-2♦

2♥=4♦
2♠=6+♣, not 4♦, Min
2NT+=as 2♠ but Max
2♠=4♦
2NT=6+♦, not 4♣, Min
3♣+=as 2NT but Max

1.8 2♥-2NT

3♣=Any 64
3♦=Any min or Max no SPL
3M and NT= Max w/ SPL from below

Supplementary sheets for Fredrik Nyström and Johan Upmark

1.9 2♠-2NT

3♣=Any 64
3♦=Any min or Max no SPL
3M and NT= Max w/ SPL from below

1.10 2NT-3♥

3♠=SPL ♠
3NT=SPL ♥
4m=6m5om 11
4M=Good max and Void in M, usually 65.

Contested bidding

2.1 1♣

1♣-(DBL)

P=Not enough to force to game
RDBL=GF, prefers to bid nat, often reluctant to bid ART NT reply.
1♦=FG with less than 5 zz
1♥+=As uncontested but switch 5-7 and 8+zz

1♣-(1♦)

P=Not enough to force to game
DBL=FG with less than 5 zz
1♥+=As uncontested but switch 5-7 and 8+zz

1♣-(1♥)

P=Less than GF or Pen pass
DBL=5-7 w/ 5♠
1♠+=TRF and GF

1♣-(Higher)

Pass=Not enough to force to game or PEN Pass.
DBL=FG, type of T/O, normally balanced/semibalanced
Many TRF GF bids
NT-bid=Often showing a long M
Cue="perfect T/O" promises 4 in all unbid M's, 0-1 in ES.
Jump to 3 Ns shows 5-7 and a 6+suit.

If you open 1♣ and partner passed after overcall or he responded 1♦ and RHO overcalls we play our defensive methods with the exception that 1♣-(1M)-p-(2M)-2NT=Nat about 18-21.

If OPPT contest after 1♣-(Bid)-1♥+ or 1♣-(p)-1♥+ directly or later in the auction we still keep our relays if we can. That is if OPP's don't bid more than 2 steps higher than last bid. If we can save space we do so. If they bid more than 2 steps relay is out and we bid NAT.

Supplementary sheets for Fredrik Nyström and Johan Upmark

2.2 1♦

1♦-(DBL)	RDBL=10+hcp, 2+♦, FP to 2♦ 1M=4+M, 5+hcp 1NT/2m=Nat NF 2M=As uncontested 2NT=both minors 3X=Good 6+ suit, GF
1♦-(1♥)	DBL=4+♠ 1♠=Less than 4♠, F1 1NT/2m=Nat NF 2♥=FG, 5+♠ 2♠=As uncontested 2N=G/T 3X=Good 6+ suit, GF 3♥=Transfer to 3N
1♦-(1♠)	DBL=T/O or FG 2X=NF 2♠=FG, 5+♥ cf 3♥ 2NT=G/T 3m/♥=Good 6+ suit, GF 3X Jump=Good 6+ suit, GF 3♠=Transfer to 3N
1♦-(1NT)	DBL=PEN 2♣=M's 2♦/♥=TRF 2♠=Minors 2NT=Any 2-suited hand G/T+
1♦-(2m)	DBL=T/O or FG 2X=NF 2NT=G/T 3m=FG, perfect T/O, 4-4-(41/50) 3X Jump=Good 6+ suit, GF
1♦-(2♠)	DBL=T/O usually BAL 2NT= Nat G/T 3♣/♦=G/T+ in ♦/♥ 3♥=FG w/ 5+♣, denies 4♥ 3♠=FG w/ 5+♣ and 4♥, no ♠-stopper 3NT=FG w/ 5+♣ and 4♥ and ♠-stopper 4m=GF w/ 5+♥ and 5+m

If OPPT contest higher: X of NT = general strength, X of suit bids = T/O.

1♦-(P)-1♥-(DBL)

P=Bal <4♥, unsuitable for NT/RDBL

RDBL=SUPP RDBL

Else=As uncontested

1♦-(P)-1♥-(PEN DBL)

RDBL=nat, P=no stop in ♥, else = as uncontested w/ stopper

1♦-(P)-1♥-(1♠)

P= a) Bal w/ 2-3♥, unsuitable for NT/DBL b) 1/2♠-rebid

DBL=Supp DBL

1NT+=As uncontested

After higher bids we play NAT, DBL=SUPP up to 2♥, otherwise T/O.

2.3 1M

1♥-(1♠/2m) DBL=T/O or FG

New suit=NF

2NT=INV+ with 4+support

OPPT suit=G/T+ w/ 3* supp

1♥-(1NT)

DBL=PEN

2♣=5+♠ and 2+♥

2♦=Good raise

2NT=Strong G/T+ with support

1♥-(2NT=minors)

3♣=G/T+ w/ ♥ support

3♦=G/T+ w/ 5+♠

3M=Competitive

Same after 1♠ opening but w/ logical changes (exception 1♠-(1NT); now 2♦ shows ♥ and 2♥ is a good raise)

2.4 1NT

1NT(14-16) -(DBL)

RDBL=strong, FP to 2NT

2♣=weak w/ ♣ or weak with ♦♥♣♥♥♠

2♦=weak w/ ♦ or weak with ♥♠ and longer ♠

2M=Nat weak

2NT+=INV+ TRF

1NT-(2X=ART)

X=At least G/T values, FP to 2NT

1NT-(2M)

TRF Leb	
2 X	To play
2 NT	INV+ in C or Weak with a lower suit than overcalled
3♣	INV+ ♦
3♦	INV+ oM
3 Cue	Perfect T/O
3♠	Both m's GF
3 NT	Nat promises stopper
4♦/♥	TRF

2.5 2m/2NT

If OPPT bid after 2♣-2♦, 2♦-2♥, 2NT-3♥ we keep our step responses if we can. That is if they don't bid more than 2 steps. Otherwise we bid nat.

More about overcalls and responses to overcalls

3.1

(1♥)-p-(2♥)

2NT=minors
4m=55 m+♠

(1♠)-p-(2♠)

2NT=5♥4+m
3♠=minors
4m=5m5♥

(1♠)-2♥-(2♠)

2NT=G/T+ w/ support

(1M)-2m-(2M)

2NT=weak raise in m
3m=INV raise

3.2

(1M)

2M=5+OM and 5+♣, opening strength+ or good distribution.

Bid in M is forcing with support for OM.

2NT=ART G/T+ see [3.3]

2NT= m's, opening strength+ or good dist.

3M=ART FG

For all 2-suit showing bids we have no requirements for good suits. If we have a largely distributional hand, we can of course be slightly weaker.

More about our leads

4.1 In Cash-Out situations we lead K from AK and KQ. They are the following:

Against NT: 3NT gambling, 3X-3N and similar situations such as one have shown a long solid suit in the bidding.

Here K asks for attitude for Q (we may have a problem if leading from KQ since we can't signal positive for the J). A for attitude for the K.

Against Suit:

1. 3X preemptor or higher
2. Declarer has shown 10+cards in 2 suits
3. Always on 5+level contracts.

Here we give attitude for the K if we lead the A and count if we lead the K.

More about our psychics

5.1 We do not psych often, but it comes up every now and then. We have no agreement when or how we psyche or not (i.e. no standardized positions). However, the times it has happened there are usually been a fairly low gamble psych from our side. Usually we had somewhere to run, either long support for one of partner's suits or a long suit of our own.

Supplementary sheets for Fredrik Nyström and Johan Upmark