DEFENSIVE AND COMPETITIVE BIDDING		LEA	DS AND SIG	NALS		EBL CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING L	EADS STYLE					
Standard could be light when favourable. New suit at one level F1		Lead		In Partner	's Suit	CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:	
New suit at 2 level constructive NF, cue F1 normally with 3 support	Suit	3 rd 5 th		3 rd 5 th		NCBO: ITALY	
After 1M 2NT= limit raise, 3♣= strong raise, 3♦= Mixed raise	NT	Attitude		3 rd 5 th		PLAYERS: Sementa A Versace A.	
	Subseq	attitude		3 rd 5 th		EVENT (Open /Women/Senior/Transnational)	
	Other:						
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
15-17 system on	Lead	Vs. Suit		Vs. NT			
Bal. 11-14	Ace	AKx(+), Ax		AK(+)		GENERAL APPROACH AND STYLE	
	King	AK, KQ(+),	Kx	AKJ10, K	QJ9, KQ109	5 Cards Major, Unbal. ♦, Variable NT	
	Queen	QJ(+), Qx		QJ(+), KQ	Q(x)	1NT 1st seat Non Vul. 10-13	
	Jack	(H)J10(+), J	X	(H)J10(+)	, Jx	1NT 2 nd and 3 rd seat Non Vul vs Vul 10-13	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10 (H)109(+), 10x		0x	(H)109(+), 10x		Other positions 14+ 17	
1 ♣ 2 ♦ = 5 + ♥ 5 + ♠ , 1 m 2 ♥ / ♠ = weak, 1 ♦ 3 ♣ = 5 + ♣ 5 + ♠ NF	9	H98(+),987x		H98(x)		1NT always 5 cards M possible	
1M 3♣= 3+♦ 5+OM	Hi-X	Xx, xxXx, H	IxXx	XXx, xXX	Xx, xXXxx	Transfer responses over 1.	
	Lo-X	xxX, xxxxX	HxX, Hxxxx	X H(+)xX,H	I(+)xxX, H(+)xxxX	•	
Reopen: Michael's	SIGNALS IN	ORDER OF P	RIORITY				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Part	ner's Lead	Declarer's Le	ead Di	iscarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
1 ♣ 2 ♣ = 5+4 Ms, 1 ♦ 2 ♦ = 5+ ♥ 5+ ♠, 1M 2M = 5+ ♣ 5+OM	1 Sma	ıll Enc.	UDC	Su	iit preference	$1 \clubsuit$ p $1 \spadesuit = 4 + \blacktriangledown$, $1 \blacktriangledown = 4 + \spadesuit$, $1 \spadesuit =$ no Ms any hand up to 11	
1 ♦ 3 ♦=5+ \$ 5+ \$ F.G., 1M 3M solid suit asking for stopper	Suit 2 UDC		Suit Preference	ce Sr	nall Enc.	1♣ p 1♠ 12+ with ♦ possible 4M	
	3				DC	1m p 1NT = F.G. bal. or semi-bal.	
	1 sam	e	same	St	iit preference	1m p 2♣ Nat. F.G. unbal.	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2			U	DC	1♣ p 2 ♦= 3 -8 with 6M	
DBL= penalty	3					1m 2 ♥ = 4-8 5+ ★ 4+ ♥	
2♣= 5+4+ Ms	Signals (include	ling Trumps):		•		1m 2♠ = 8-11 6♣	
2 ♦= 1M or strong 5M 5m	Smith, suit preference					2 ◆ = 18-19 bal. no 5M, could be 17 when 1NT= 10-13	
2M = nat. with 4+m						2 V/♠= nat. weak could be 5 cards when non Vul.	
2NT=4♠ longer m, 3m nat.+4♥	DOUBLES					3NT= 8♣ or ♦ better then 4♣ ♦ with the Ace of trump	
Bal. vs strong 4M 5m							
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		OUBLES (Styl		Reopening)			
DBL= T/O, $3 44=5+45+M$, $344=M$ s, same balancing	Standard, Cue	Forcing up to 21	NT or 3M				
3 ♦ 4 * =5 + * 5 + M,3 * 4 ♦ = Ms, same balancing							
Balancing only 3M 4m nat. + 5+OM							
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣						SPECIAL FORCING PASS SEQUENCES	
DBL=Ms good hand or more unbalanced, 1NT 5M 5m 2NT 55ms	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS					standard	
	1 ♣ 1 ♦ DBL=:	5+ ♥ , 1m 1 ♥ DB	L=4+ 				
Max DBL, game try DBLS,							
OVER OPPONENTS' TAKEOUT DOUBLE	Inverted DBL	after a two-suite	r overcall		IMPORTANT NOTES		
RDBL = 10+, 1♣ DBL transfer,							
1M DBL 1NT = good 3cards raise							
						PSYCHICS:	

ღ	F MAL	MIN. NO. OF CARDS	NEG.DBL THRU						
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1.	1 * 2		7♥	Bal. 11-14 or 14-16 (5M)	$1 \leftarrow =4+ \checkmark, 1 \checkmark =4+ \spadesuit, 1 \spadesuit = \text{no Ms or} $	1 . 1 . 1 . 1 . ■ 3 . bal or 3 . unbal up to 15			
				Unbal 4 11-22	2♣=nat. F.G.,2♦= weak M, 2♥=5+♠4+♥ 4-8 2♠=8-11 6♣, 2NT= pre ♣, 3♣=6♣ 11-14 no short 3♦♥♠ 6♣ splinter 11-14	$2 \checkmark = 4 \checkmark$ bal. or min. unbal, $3 \checkmark = 4 \checkmark$ 13-15 unbal. $2 \checkmark = 4 \checkmark$ or $4 \checkmark 16 +$ possible $3 \checkmark$. $2NT = 4 \checkmark 16 +$.Same over $1 \checkmark$			
1♦		4	7♥	5+♦ unbal or 4-4-4-1 11-22	1 v could be 3 rd ,1NT F.G. bal.,2 v =5+ A 4+ v 3-8	1 ♦ 1M 2♣=F1 nat. or 6+ ♦ 16+			
					2 ♦ =limit ♣ ,3 ♣ =limit ♦				
1♥		5 7♦ 11-22 see 1NT range to exclude		11-22 see 1NT range to exclude	Nat., 2♠=F.G.6+ or 5m,2NT=limit raise 3 or 4♥	Gazzilli.	Drury		
ı				One 5-3-3-2	3♣=Mixed raise,3♦= any splinter,3NT4♣♦ voids				
1 🖍		5	7♥	See 1♥	3 ♣= limit \checkmark , 3 ♦= 4 ♠, 2 NT= limit 3 ♠ or Mixed	Gazzilli	Drury		
INT			4 •	10-13 1st NV. 2nd and 3rd favour	Stayma, Transfer, 2NT puppet Stayman				
				14+17 always 5M possible					
2.	*		7♥	F.G. or 22-23 bal.	$2 ♦$ = waiting or \checkmark , $2 \checkmark$ $5+ ♠$, $2 ♠=5-5ms$, $2NT=6+ ♣$	Kokish			
					3♣=6+♦,3♦=6+♥				
2♦	*	2	4 ♠	18-19 bal. no 5M	Transfer, 3♣ puppet Stayman				
				17-19 bal. when 1NT 10-13					
2♥		5/6	NO	5 ♥ 3-9 non-vul.	2NT force 3♣				
				6 ♥ 5-10 vul.	2NT asking				
2♠				5♠ 3-9 non-vul.	2NT force 3♣				
				6♠ 5-10 vul.	2NT asking				
2NT			4 🖍	20-21 Bal. 5M possible	Transfer Puppet Stayman				
3♣		6	No	NV lighter but not extreme	Nat.				
3♦		6	No	NV lighter but not extreme					
3♥		6	No	NV lighter but not extreme					
3♠		6	No	NV lighter but not extreme					
3NT	*	8	No	A good 4 major opening					
				with Ace of trump					
4 .			No	Pre					
4♦			No	Pre					
4♥			No	Pre					
4			No	Pre					
4NT			No	minors					
5♣			No	Pre		HIGH LEVEL BIDDING			
5♦			No	Pre		4NT KC 1-4 03 2 2+Q, if trump is ♣ 4♠= KC,			
						2 nd step is serious grand slam try, 3 step non-serious.			
ŀ						5NT normally is pick a slam 1 st and 2 nd round cue bid if they DBL pass no problem DOPI ROPI, after Major fit a 3level 1 st step is non-serious cue is serious.			
						The direct raise of a minor at for level is the str			