DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS									
OVERCALLS (Style; Responses; 1/2-level; Reopening)	OPENING	LEADS STYLE					WBF Convention Card			
Style: Generally sound, but 1-level overcalls may be light	Lead In Partner's Suit									
Responses: New suit F1, 2NT LIM+(4+) of M, cue LIM+(3+), jump	Suit	3rd/5th (5th from 7+ su	its)	same, but hig	same, but high from small cards if raised		GREEN			
raise mixed (4+), fit jump shifts	NT				same, but top from X xx(+)		CANADA			
Over Dbl of 1M overcall: Rdbl = exactly 2x supp $8+$; 1NT \rightarrow C; 2C \rightarrow D;	Subseq shifts are attitude leads, but will lead n				Country: Event:	(Open//Transnational)				
$2D \rightarrow H; 2M-1 = CONST+(3=M)$	Other				· · · · · · · · · · · · · · · · · · ·	Players:	Jeff BLOND & Brad BART			
In balancing position: May be a king lighter than direct action										
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS						SYSTEM SUMMARY			
2nd position, sandwich seat: 15-18 HCP usually bal, but may be off shape	Lead	Vs.Suit			Vs. NT	GENERAL AP	PROACH AND STYLE			
Responses: Stayman, 4-way Transfers, Texas, Transfer Leb [B3]	Ace	A Kx(+), A (+)		A K(+), A (+) (asks ATT)		1NT = 11+ to 14 HCP, two-way Stayman, 5-card majors common, but 6-minor or stiff honors possible				
4th position: 11-14 HCP over 1m, 11-16 HCP over 1M	King	K Q(+), A K , K x		A K J10, K Q109, K J1098 (asks UB/CT)		5-card majors,	jump raise mixed, forcing NT, Gazilli [B1]			
Responses: cue-bid only force (Stayman-like), jumps are inv	Queen	Q J(+), Q X			AQJ(+), KQ(J(x)), QJ(+), AKQx, Qx (ATT)					
	Jack	KJ10(+), J10(+), Jx			0(+), J10(+), AJx, KJx, Jx	2/1 FG, but off in comp				
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	H109(+), 109x, 10x		H109(+), 109x, H10x, 10x		2D = Multi (1 major), 2M = weak M+m (5+/5+)				
Style: Weak, similar to weak 2 and weak 3 openers	9	H98(+), 9x		H98(+), 98×(Moderate opening style (Rule of 19, but not mandatory)				
Responses: As per weak 2/3 openers	Hi-x	X x, x X xx(+), X xx (if rai	sed suit)	-	Xxx(+) (if raised suit)	-	pad preempting style (Rule of 2-3-4)			
Ununusal 2NT: Two lowest unbid suits	Lo-x			-		-				
Reopening: Intermediate jumps, 2NT shows 19-20 balanced (cue-bid	Lo-x HxxxX(+), HxX(x), xxX(x), xxxxX(+) HxxX(+), HxX, xXxX(+)			(+)		Aggressive white vs red or in 3rd seat With the exception of 1S-4H, a jump to game on our first turn is to play				
Stayman, all other suits are transfers)	STGNALS	SIGNALS IN ORDER OF PRIORITY				Cue-bid 1st or 2nd round controls up the line when appropriate				
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)				Discarding	A bid of 3NT in a fit auction is a suggestion to play 3NT and not some sort of cuebid					
1m-2m = 5+/5+ majors any strength	Suit:1st	ATT (Low = ENC)	CT (Low =		ATT (Low = ENC)	_	4D when clubs agreed, 4H when diamonds agreed, 4NT when M agreed			
1M-2M = 5+OM/5+m any strength; responses: $2NT = const m; 3C = P/C$	2nd	CT (Low = EVEN)	S/I		CT (Low = EVEN)		The when clubs agreed, an when diamonds agreed, and when it agreed			
(1m)3m = preemptive	3rd	S/P	S/I		S/P	SPECIAL BID	S THAT MAY REQUIRE DEFENCE			
(1M)3M = stopper ask	NT: 1st	ATT (Low = ENC)	ATT lead (Lo		ATT (Low = ENC)		H+H, 3-7 HCP; 1m-2S = 5D, 4+H, 8-10 HCP [B2]			
VS. NT (vs. Strong/Weak; Reopening; PH)	2nd	CT (Low = EVEN)	CT (Low :	= Even)	CT (Low = EVEN)	_	n H or S, 4-10 HCP			
Dbl vs weak = PEN; first Dbl by either hand = T/O; further Dbl = PEN	3rd	S/P	S/I	P	S/P	2M = 5+M, 5+	m (could be 4m nv), 4-10 HCP			
DBL vs strong = 5+m, 4=M	Signals:	UD ATT, UD CT, STD S	P, UD presen	it count, UD S	mith vs NT, STD Trump S/P					
2C = majors; 2D = 1 major; 2M = 5+M,4+m; 2NT = minors	Vs Suits: S/P trick one if dummy has x or Kx; trump S/P (no NEU signal)				J signal)	Transfer Leb [B3]				
Reopening, PH: same		Vs NT: Signal CT at trick one if we can't beat dummy; reverse Smith (low = ENC, high = NEU)					2NT in comp show LIM+(4+) of major			
Vs. direct 1NT overcall: 2C = majors; transfers; 3C = minors [B4]							Transfers when opponents overcall 1NT in direct seat [B4]			
Vs. 2NT: 3C = majors; 3D = H; 3H = S; 3S = minors	TAKEOU	DOUBLES (Style; Res	onses: Reop	enina)		Suction vs strong 1C (→ thru 3NT) [B5]				
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)						Multi vs Multi [B6]				
T/O through 4S; LEB vs weak 2 (all seats); (2M)3M stopper asking		Fends to show support for unbid suits, except if extras (16+).								
2NT = 15-19, responses are cue-bid Stayman, all suits are transfers	1					-				
Leaping Michaels over 2X; Multi vs Multi [B6]										
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES					CING PASS SEQUENCES			
Suction vs strong $1C \rightarrow 3NT$ [B5]	Negative Dbl					1X(Dbl)Rdbl(Any)-P = Shows a willingness to defend				
Same over (1C)P(1D).	Responsive Dbl						,,			
	Maximal Dbl									
	Snapdragon Dbl					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE				
VS. OPPONENTS' TAKEOUT DOUBLE	Dbl by opener in the "support seat" is T/O and often has a strong NT					White vs red or 3rd seat could be aggressive				
Over 1M(X): Rdbl = at most 2x supp 8+; 1NT \rightarrow C; 2C \rightarrow D; 2D \rightarrow H;	Dbl of a cuebid by opener just shows a good hand, and says nothing about the suit doubled					Psychics: Infre				
2M-1 = CONST+(3=M); mixed raise; $2NT = LIM+(4+M)$; fit jumps	Dbl of a "blind" 3NT asks for a heart lead					-	•			
Over $1m(X)$: Rdbl = GF raise or PEN; 2NT = weak raise; 2M = 5=S,4-5H										
Over Intra, Rubi – OF Talse of FLIN, ZINT = Weak Talse; ZIM = 5=5,4-5H	<u> </u>									

Interface Description Description <thdescription< th=""> <thdescription< th=""> <</thdescription<></thdescription<>	PEN	FICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION		RESPONSES	SUBSEQUENT AUCTION		COMPETITIVE & PASSED HAND BIDDING
HereHereHere and a part of the constraint of the	C/ID		3	4H						fit-showing jumps in competition
Inter					Unbalanced \rightarrow longest suit; 3-3 or 4-4 minors \rightarrow judgment					
IHIS N S(q) 41 Generally 11211 H2P Hy let 4 cach in 3d or 4h asst Property catants 5-card mips in 1a22d 4-card micro or instance or or instance or instance or instance or instance or or instance or inst							4M or 5m = to play			
Image: An intermediate and the set of the set			F(4)	411			1NT = 51.2M = mixed (4+M)(2NT = 1.1M+(4+M)) en 1/(10.(4222))			Comp: fit-jumps; 2NT = LIM+(4+M);
Interm	1/15		5(4)	411	,					cue = $LIM+(3=M)$; txfrs over Dbl
IntI					They be a cards in 510 of an seat					PH: 2C = 7-11(4+) \rightarrow 2D;
INT N N I = 0 + 14 + CP balanced Frequenty contains 5 card majors in 152/d 6 card monor or sigleton honours possible 2C = Samplian hor or less, 2D = Sayman FG, 2M = to play, NT \rightarrow C = play in or shadely in: M S = maunel, ine, NT \rightarrow C = play in or shadely in: M S = maunel, ine, NT \rightarrow C = play in or shadely in: M S = maunel, ine, NT \rightarrow C = play in or shadely in: M S = maunel, ine, NT \rightarrow C = play in or shadely in: M S = maunel, ine, NT \rightarrow C = play in or shadely in: M S = maunel, ine, NT \rightarrow C = play in or shadely in: M S = maunel, ine, NT \rightarrow C = play in or shadely in: M S = maunel, ine, NT \rightarrow C = play in or shadely in: M S = maunel, ine, NT \rightarrow C = shade into in SMCD. After 2AC2D \rightarrow H = wash M1, 2S = 65, shinkel, NH in DS = Shift in SMCD. ONT Transmit in the OD S = M NH is in SMCD. After 2AC2D \rightarrow H = wash M1, 2S = 65, shinkel, NH is in SMCD. ONT Transmit H is in SMCD. 201 4 6(5) M Veak two is other major (410 HCP). Sigle follows and and stat, 2m sator white is red my be aggreated. 2NT article i and asking 2M3H = PC, 2m = F1; 4C = reap play. One 2NT: 3C = any mac, 1D = min wH; 2NT article i and asking 2M3H = PC, 2m = F1; 4C = reap play. NFT aske coord suit dawagenet relay in 2NT is all on sub or white is shour whate i state or white is st						spinters of the recr	z-way INME as above		2D = 10-11(3); 2NT minors	
Image: Property contains 5-crit migors in 132/d 6-crit minor a singleton houser possible Image: Property contains 5-crit migors in 132/d Bits 5 = 35 = migori minor (6,4 = m. pt) Image: Property contains 5-crit migors in 132/d Bits 5 = 35 = migori minor (6,4 = m. pt) Image: Property contains 5-crit migors in 132/d Bits 7 = 22 - 22 - 22 - 22 - 22 - 22 - 22 -	NT			35			$2C = Stavman \ln v \text{ or } \log 2D = Stavman EG \cdot 2M = to play:$	After $2C_2D_2H = weak Ms_2S = 4S_5m/wk_2$		DONT runouts;Txfr LEB (Q=Stay) [B3]
Image: Problem in the second minors or singleon honours possible Hadd is 15 stranger in register in the second problem in the sec				55						System on over 2C or a non-pen X
Image: Problem in the stand set of the sta										If they Dbl Stayman, bid with stopper;
12 1/2 1/2 1/2 Strong artificial, near GF 2/2 1/2 2/2 1/2 <					becard minors of singleton nonours possible					Rdbl is re-Stay \rightarrow transfers by opener
Image: Section of the sectin of the section of th	2C	1			Strong artificial near GF		2D = waiting: $2H/2S/2NT/3C$ show 0 controls and a bad suit in $S/H/C/D$.			After overcall/X. Pass shows cards/values
1 1 6 6 8 0					•					Dbl/Rdbl = less than a king (usually)
Image: Signed blows wild add set. In states or white wind may be greated wild wild set. In states or white wind may be greated wild wild set. In states or white wind may be greated wild. If the states or white wind may be greated wild. If the states or white wind may be greated wild. If the states or white wind may be greated wild. If the states or white wind may be greated wild. If the states or white wind may be greated wild. If the states or white wind may be greated wild. If the states or white wind may be greated wild. If the states or white wind may be greated wild. If the states or white wind may be greated wild. If the states or white wind may be greated wild. If the states or white wind may be greated wild. If the states or white wind may be greated wild. If the states or white wind may be greated wild. If the states or white wind and set. If the states or white wind may be greated wild. If the states or white wind and set. If the states or white wind may be greated wild. If the states or white wind and set. If the states or white wind wild. If the states or white wind wild wild. If the states or white wind wild wild. If the states or white wind wild wild. If the states or white wind wild wild. If the states or white wind wild wild. If the states or white wild wild. If the states or white wild wild wild. If the states or white wild wild. If the states or whit	2D	1	6(5)			card suits or value		., ,		2NT/4C/4D are still on, if available
Image: Sele follows valued sear. 3 rd sear of white valued may be agreesive. 31 min/2 31			.,					,		
2NT 20/1 HCP balanced. Extremely rare uggress. 30/3H/4D/4H - tofr; 35 - 3NT (1 or 2 minors ST); 45 - 5C; SC - 5D Smolen; OM = Art; ST for M. 3 suit 7 (6) Pre-emptive. Style follows vul and seat; 3rd flavourable may be aggressive. New suit F1; 4C = minikC over 3D/HS; 4D = minikC over 3C New suit lead c 3 NT 7 7 Solid minor, no outide A/K Any minor bid is P/C New suit F1; 4C = minikC over 3D/HS; 4D = minikC over 3C New suit lead c 4L/45 8(7) Pre-emptive, natural New suit E control asking, responses are 0, K, S, A.V Image: Control asking, responses are 0, K, S, A.V New suit E control asking, responses are 0, K, S, A.V High Level Bidding Cue-bids are farc 7 Information control, usually up- control, NT is a uggrestion to play 3NT and not : Gastlin II-16 naturk 25 = natural reverse (or 3-4k raise if H1+15); 2NT = 14-16 w/ some 64+4; jump pinft = 14-16 w/th 54/5+3M = 5-loser hand. New suit B or 0M is to bid whow the suit above OR the two belows (C+H) or (D+S) Major: RKCE 01403 queen ask, specific king, DIP Hamers Bows 5 OR (C+D): Spades shows C OR (D+H), Responses: All bids are P/C. Nons:: Redwool 1430 queen ask, specific king, DIP Hones:: Redwool 1430 queen ask, specific king, DIP Hamers shows 5 OR (C+D): Spades shows C OR (D+H), Baparial stop in both M; Alse elle pre: 4NT is keycard 1430 2NT is both minor. Opener's rebit: 2nd = 15-16 bit (or 3.5 mise); 2NT = 17-19 bit 3arg matr	H/2S		5+/5+(4+)		5+ in named major and 5+ in unspecified minor (4-10 HCP).					2NT is still on, if available
3 uit 7 (6) Pre-emptive. Syle follows val a satz 3rd/favourable may be agressive. New suif F1 4C = minICC over 3D/H/S;4D					Style follows vul and seat. 3rd seat or white vs red may be a	aggressive.	3M = inv	ask about values, shortness and keycards		Dbl = PEN; New suits forcing.
NT V T Solid minor, no outside A/K Any minor bid is P/C Image: Control asking responses are 0, K, S, A, V Image: Control asking Responses are 0, K, S, A, V Image: Control asking Responses are 0, K, S, A, V Image: Control asking Responses are 0, K, S, A, V Image: Control asking RA A, V Image: Control ask	:NT				20-21 HCP balanced. Extremely rare upgrades.		$3D/3H/4D/4H \rightarrow txfr; 3S \rightarrow 3NT (I \text{ or } 2 \text{ minors S/T}); 4S \rightarrow 5C; 5C \rightarrow 5D$	Smolen; OM = Art S/T for M.		
International bit in the presentation in the presentat	suit		7(6)		Pre-emptive. Style follows vul and seat; 3rd/favourable may b	be aggressive.	New suit FI;4C = miniKC over 3D/H/S;4D = miniKC over 3C			New suit lead directing over Dbl
4H/4S 8(7) Pre-emptive, natural New suit = control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V 4H/4S 8(7) Pre-emptive, natural Pre-emptive, natural New suit = control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, responses are 0, K, S, A, V Image: Control asking, RESponses: AN T is a suggestion to play 3N, and not asking, responses are 0, K, S, A, V Image: Control asking	NT	1	7		Solid minor, no outside A/K		Any minor bid is P/C			
Image: Notes Support High Level Bidding Cue-bids are 1st or 2nd round control, usually up Cue-bids are 1st or 2nd round control, usually up [B1] Over 1M-1X: 2C = either clubs or artificial with several strong hand types; 2D/2M = [B5] Over strong (1C) or (1C)-(1D), all bids are Suction> 3NT. Control, 3NT is a suggestion to play 3NT, and not is Gazilli 11-16 natural; 2S = natural reverse (or 3-4x raise if 1H-15); 2NT = 14-16 w/ some 6+/4+; [B5] Over 1M-1X: 2C: 3M = limit raise (3); 2D = ang 8+; 2M/2NT/3m are all 7 or less, and Any suit bid shows the suit above OR the two below; any NT bid shows (C+H) or (D+S) Majors: RKCB 1430, queen ask, specific kings, DIF Over 1M-1X: 2C: 3M = limit raise (3); 2D = ang 8+; 2M/2NT/3m are all 7 or less, and [B6] Dul = Opening bid in either M OR 19-22 bal; 2H 15-19 bal partial stop in both M; 3D/H/S: 4C = min-keycard (011*22*), but 4D ove 3any = nat FG, If opps Did 2C: Rdbl = clubs (PEN); Pass = 8+. If opps bid/2C: Dbl = 8+. Multi vs 2S/N = Opening bid in c(D; 3C/D NAT PRE; 3H/S 5H 5hr isAs; 4M pre (opening or overcall): control asking 0KS/A Reverse 2H is 3-7 HCR and 2S = 8-10 HCR. Multi vs 3D/EXAMPAN 3D/EXAMPAN 4M pre (opening or overcall): control asking 0KS/A Reverse 2H is 3-7 HCR and 2S = 8-10 HCR. Dixon After (2D)Dbl((PAS); 2H) = PIC, 3X = MAX H, 3S = MIN S	C/4D		8(7)		Pre-emptive, natural					
Bit Over 1M-1X: 2C = eicher clubs or arttificial with several strong hand types; 2D/2M = Bit Over strong (1C) or (1C)-(1D), all bids are Suction → 3NT. Control; 3NT is a suggestion to play 3NT, and not strong; 3NT is a suggestion to play 3NT, and not strong; 3NT is a suggestion to play 3NT, and not strong; 3NT is a suggestion to play 3NT, and not strong; 3NT is a suggestion to play 3NT, and not strong; 3NT is a suggestion to play 3NT, and not strong; 3NT is a suggestion to play 3NT, and not strong; 3NT is a suggestion to play 3NT, and not strong; 3NT is a suggestion to play 3NT, and not strong; 3NT is a suggestion to play 3NT, and not strong; 3NT is a both minors. Opener's rebid: 201 = 15-16 bid (or 3xS raise); 2NT = 17-19 bal; 3NT is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; 3NT is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; 3NT is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; 3NT is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; 3NT is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; 3NT is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; 3NT is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; 3NT is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; 3NT is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; 3NT is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; 3NT is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; 3NT is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 10-19 bal; 3NT is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 10-19 bal; Bit is both minors. Opener's rebid: 201 = 15-16 bal (or 3xS raise); 2NT = 10-19 bal; Bit is both minors. Opener'	H/4S		8(7) Pre-emptive, natural			New suit = control asking, responses are 0, K, S, A, V				
 [B1] Over IM-IX: 2C = either clubs or artificial with several strong hand types; 2D/2M = [1-16 natural; 2S = natural reverse (or 3-4x raise if 1H-15); 2NT = 14-16 w/ some 6+/4+; jump shift = 14-16 with 5+/5+; 3M = 5-loser hand. Over IM-IX-2C: 3M = limit raise (3); 2D = any 8+; 2M/2NT/3m are all 7 or less, and 2NT is both minors. Opener's rebid: 2DM = 15-16 bal (or 3XS raise); 2NT = 17-19 bal; any = nat FG. If opps Dbl 2C: Rdbl = clubs (PEN); Pass = 8+. If opps bid/2C: Dbl = 8+. [B2] Over Im (or Im(X), or 1C(1D)), a response of 2M shows 54(xx) or 55(xx), where Reverse 2H is 3-7 HCP, and 2S = 8-10 HCP. [B3] When opps bid over our INT opener or INT overcall: e.g., INT(2H): a cue-bid (3H) is Txir Leb Stayman without a stopper; all other 3-level bids are inv+ transfers "around" their suit [B4] Over xtr INT overcall: 2C = majors; 2D → H; 2H → S; 25 → C; 2NT → D; 3C = both m 	SUPP NOTES					SUPP NOTES		-		
Gazili II-16 natural; 25 = natural reverse (or 3-4x raise if IH-15); 2NT = 14-16 w/ some 6+/4; jump shift = 14-16 with 5+/5+; 3M = 5-loser hand. Suction Any suit bid shows the suit above OR the two below; any NT bid shows (C+H) or (D+S) Majors: RKCB 1430, queen ask, specific kings, II Over 1M-1X-2C: 3M = limit raise (3); 2D = any 8+; 2M/2NT/3m are all 7 or less, and 2NT is both minors. Opener's rebid: 20M = 15-16 bal (or 3X raise); 2NT = 17-19 bal; any = nat FG. If opps Dbl 2C: Rdbl = clubs (PEN); Pass = 8+. If opps bid/2C: Dbl = 8+. IB61 Dbl = Opening bid in c/D; 3C/D NAT PRE; 3H/S 5+M 5+m 8.5+ tricks; Majors: RKCB 1430, queen ask, specific kings, II Reverse 2H is 3-7 HCP, and 2S = 8-10 HCP. IMulti After (2D)Dbl(Pass): 2H/S = P/C, 3X = NAT GF; 2N shows 9+ and the 3C = 19-22 bal Exclusion when obvious: 1430 responses Reverse 2H is 3-7 HCP, and 2S = 8-10 HCP. IMulti After (2D)Dbl(Pass): 2H/S = P/C, 3X = NAT GF; 2N shows 9+ and the 3C = 19-22 bal Exclusion when obvious: 1430 responses Right When opps bid orer or INT overcall, e.g., INT(2H): a cue-bid (3H) is the day of their suit After (2D)Dbl(Pass): 2H/S = to play; 2N → 3C weak 1 minor; 3any = NAT GF After (2D)Dbl(2M/3M): Dbl = Takeout Right When opps bid orer or INT overcall, e.g., INT(2H): a cue-bid (3H) is the oplay: 3N = to play; 4M = P/C, 4th position: Dbl of M is Takeout; 2NT = 16-19 After (2D)DS/N: 3C/3D = weak; 2N/3C = constructive → ADV signs off with MIN After (2D)DS/N: 3C/3D = weak; 2N/3C = constructive → ADV signs off with MIN Af						1			1	
jump shift = 14-16 with 5+/5+; 3M = 5-loser hand. over str IC Clubs (or Dbl of IC) shows D OR (H+S); Diamonds (or Dbl of ID) shows H OR (S+C); Minors: Redwood 1430, queen ask, specific kings, I Over 1M-1X-2C: 3M = limit raise (3); 2D = any 8+; 2M/2NT/3m are all 7 or less, and be over str IC Clubs (or Dbl of IC) shows D OR (H+S); Diamonds (or Dbl of ID) shows H OR (S+C); 3D/H/S: 4C = mini-keycard (011*22*), but 4D over 2NT is both minors. Opener's rebid: 20M = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; Bbl = Opening bid in either M OR 19-22 bal; 2H 15-19 bal partial stop in both M; 4-level pre: 4NT is keycard 1430 B21 Over Im (or Im(X), or IC(ID)), a response of 2M shows 54(xx) or 55(xx), where Multi vs 2S/N = Opening bid in C/D; 3C/D NAT PRE; 3H/S 5+M 5+m 8.5+ tricks; 4M pre (opening or overcall): control asking 0KSA Reverse 2H is 3-7 HCP, and 2S = 8-10 HCP. Multi After (2D)Dbl(Pass): 2H/S = P/C, 3X = NAT GF, 2N shows 9+ and then 3C = 19-22 bal Exclusion when obvious: 1430 responses [B31] When ops bid over our INT opener or INT overcall, e.g., INT(2H): a cue-bid (3H) is After (2D)Dbl(2M/3M): Dbl = Takeout After (2D)DS/N: 3C/3D = wak; 2N/3 = constructive → ADV signs off with MIN After (2D)DS/N: 3C/3D = wak; 2N/3 = constructive → ADV signs off with MIN Her (2D)Z/N: 3C/3D = wak; 2N/3 = constructive → ADV signs off with MIN After (2D)Z/N: 3C/3D = wak; 2N/3 = constructive → ADV signs off with MIN After (2D)Z/N: 3C/3D = wak; 2N/3 = constructive → ADV signs off with MIN <	-				• ,,				-	
Over IM-1X-2C: 3M = limit raise (3); 2D = any 8+; 2M/2NT/3m are all 7 or less, and 2NT is both minors. Opener's rebid: 2oM = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; 3ny = nat FG. If opps Dbl 2C: Rdbl = clubs (PEN); Pass = 8+. If opps bid/2C: Dbl = 8+.Hearts shows S OR (C+D); Spades shows C OR (D+H). Responses: All bids are P/C.3D/H/S: 4C = mini-keycard (011*22*), but 4D or exponses[B2]Over Im (or Im(X), or 1C(ID)), a response of 2M shows 54(xx) or 55(xx), where 2H is 3-7 HCP, and 2S = 8-10 HCP.MultiAfter (2D)Dbl(Pass): 2H/S = P/C, 3X = NAT GF; 2N shows 9+ and then 3C = 19-22 balExclusion when obvious: 1430 responses[B3]When opps bid over our INT opener or INT overcall, e.g., INT(2H): a cue-bid (3H) is Txf LebAfter (2D)Dbl(Pass): 2L/S = to play; 2N → 3C weak 1 minor; 3any = NAT GF After (2D)2S/N: 3C/3D = weak; 2N/3C = constructive → ADV signs off with MINHINI[B4]Over str INT overcall: 2C = major; 2D → H; 2H → 5; 2S → C; 2NT → D; 3C = both mAfter (2D)Bid M is Takeout; 2NT = 16-19After (2D)Bid M is Takeout; 2NT = 16-19										-
2NT is both minors. Opener's rebid: 20M = 15-16 bal (or 3xS raise); 2NT = 17-19 bal; 3any = nat FG. If opps Dbl 2C: Rdbl = clubs (PEN); Pass = 8+. If opps bid/2C: Dbl = 8+.[B6]Dbl = Opening bid in either M OR 19-22 bal; 2H 15-19 bal partial stop in both M; 4level pre: 4NT is keycard 14304level pre: 4NT is keycard 1430[B2]Over Im (or Im(X), or IC(ID)), a response of 2M shows 54(xx) or 55(xx), where 2H is 3-7 HCP, and 2S = 8-10 HCP.MultiAfter (2D)Dbl(Pass): 2H/S = P/C, 3X = NAT GF, 2N shows 9+ and then 3C = 19-22 balExclusion when obvious: 1430 responsesFinneryResponses: 2NT asks and 3C/D are bad/good with 54(xx) and 3H/3S are bad/good 55(xx) Responses: 4NT is keycard for spades; 4om is keycard for hearts (on over 2NT)After (2D)Dbl(2M/3M): Dbl = Takeout After (2D)2K1: 2G/3D = weak; 2N/3C = constructive → ADV signs off with MINHINTxfr LebStayman without a stopper; all other 3-level bids are inv+ transfers "around" their suitAfter (2D)3M: 3N = to play; 4m = P/C 4th position: Dbl of M is Takeout; 2NT = 16-19After (2D)3M: 3N = to play; 2NT = 16-19										
Bany = nat FG. If opps Dbl 2C: Rdbl = clubs (PEN); Pass = 8+. If opps bid/2C: Dbl = 8+. Multi vs 2S/N = Opening bid in C/D; 3C/D NAT PRE; 3H/S 5+M 5+m 8.5+ tricks; 4M pre (opening or overcall): control asking 0KS 4 [B2] Over Im (or Im(X), or IC(1D)), a response of 2M shows 54(xx) or 55(xx), where Multi After (2D)Dbl(Pass): 2H/S = P/C, 3X = NAT GF, 2N shows 9+ and then 3C = 19-22 bal Exclusion when obvious: 1430 responses Flannery Responses: 2NT asks and 3C/D are bad/good with 54(xx) and 3H/3S are bad/good 55(xx) After (2D)Dbl(2M/3M): Dbl = Takeout After (2D)Dbl(2M/3M): Dbl = Takeout [B3] When opps bid over our INT opener or INT overcall, e.g., INT(2H): a cue-bid (3H) is After (2D)2LH: Pass/2S = to play; 2N → 3C weak 1 minor; 3any = NAT GF After (2D)2S/N: 3C/3D = weak; 2N/3C = constructive → ADV signs off with MIN After (2D)2S/N: 3N = to play; 4m = P/C [B4] Over str INT overcall: 2C = majors; 2D → H; 2H → 5; 2S → C; 2NT → D; 3C = both 4th position: Dbl of M is Takeout; 2NT = 16-19 Hulti ws After (2D)2M: 3N = to play; 4m = P/C									22*), but 4D over 3C is mini-keycard	
[B2] Over 1m (or 1m(X), or 1C(1D)), a response of 2M shows 54(xx) or 55(xx), where Multi After (2D)Dbl(Pass): 2H/S = P/C, 3X = NAT GF, 2N shows 9+ and then 3C = 19-22 bal Exclusion when obvious: 1430 responses Reverse 2H is 3-7 HCP, and 2S = 8-10 HCP. Dixon (3D Stayman), 3D = MIN H or MAX S, 3H = MAX H, 3S = MIN S After (2D)Dbl(2M/3M): Dbl = Takeout Responses: 2NT asks and 3C/D are bad/good with 54(xx) and 3H/3S are bad/good 55(xx) After (2D)Dbl(2M/3M): Dbl = Takeout After (2D)Dbl(2M/3M): Dbl = Takeout After (2D)Dbl(2M/3M): Dbl = Takeout [B3] When opps bid over our INT opener or INT overcall, e.g., INT(2H): a cue-bid (3H) is After (2D)2LH: Pass/2S = to play; 2N → 3C weak 1 minor; 3any = NAT GF After (2D)2S/N: 3C/3D = weak; 2N/3C = constructive → ADV signs off with MIN Txfr Leb Stayman without a stopper; all other 3-level bids are inv+ transfers "around" their suit After (2D)3M: 3N = to play; 4m = P/C After (2D)3M: 3N = to play; 4m = P/C After (2D)3M: 3N = to play; 2N = 16-19 [B4] Over str INT overcall: 2C = majors; 2D → H; 2H → S; 2S → C; 2NT → D; 3C = both m Atthe position: Dbl of M is Takeout; 2NT = 16-19 Atthe position: Dbl of M is Takeout; 2NT = 16-19										
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FlameryResponses: 2NT asks and 3C/D are bad/good with 54(xx) and 3H/3S are bad/good 55(xx) Responses: 4NT is keycard for spades; 4om is keycard for hearts (on over 2NT)After (2D)Dbl(2M/3M): Dbl = Takeout After (2D)2H: Pass/2S = to play; 2N → 3C weak 1 minor; 3any = NAT GF[B3]When opps bid over our 1NT opener or 1NT overcall, e.g., 1NT(2H): a cue-bid (3H) is Stayman without a stopper; all other 3-level bids are inv+ transfers "around" their suitAfter (2D)3M: 3N = to play; 4m = P/C[B4]Over str 1NT overcall: 2C = majors; 2D → H; 2H → S; 2S → C; 2NT → D; 3C = both m4th position: Dbl of M is Takeout; 2NT = 16-19	_						Exclusion when obvious. 1450 re	sponses		
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B31 When opps bid over our INT opener or INT overcall, e.g., INT(2H): a cue-bid (3H) is After (2D)2S/N: 3C/3D = weak; 2N/3C = constructive → ADV signs off with MIN Txfr Leb Stayman without a stopper; all other 3-level bids are inv+ transfers "around" their suit After (2D)2S/N: 3C/3D = weak; 2N/3C = constructive → ADV signs off with MIN B41 Over str INT overcall: 2C = majors; 2D → H; 2H → S; 2S → C; 2NT → D; 3C = both m Ather out; 2NT = 16-19										
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[B4] Over str INT overcall: $2C = majors; 2D \rightarrow H; 2H \rightarrow S; 2S \rightarrow C; 2NT \rightarrow D; 3C = both m 4th position: Dbl of M is Takeout; 2NT = 16-19 $	-									
	-						Over Im-IM-2M, the next step asks. Answers: 3M = 15-17 with 4-card supp;	1		
overcall $IM(INT): 2C 2+M 5+OM; 2D \rightarrow H; 2H \rightarrow S; 2S \rightarrow C; 2NT \rightarrow D; 3C 55+ ms$ Any other suit (2NT for spades) shows an unbalanced minimum with length/values there.										