DEFENSIVE AND COMPETITIVE BIDDING			LEA	ADS AND SIGN	NALS		W B F CONVENTION CARD
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	G LEA	DS STYLE				
Vul will be reasonable			Lead		In Partner's Suit		CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
Non vul can be weak	Suit		Natural lead	ds. A from AK	Small	from 3 or 4	NCBO:
	NT		Journalistic	:	Small	from 3/4	PLAYERS: Dawn Palmer Shirley Rubin
	Subseq						EVENT (Open/Women/Senior/Transnational)
	Other:top	Other:top of doubleton					
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS						SYSTEM SUMMARY
2 <sup>nd</sup> 15/17 points	Lead		Vs. Suit		Vs. NT		
4 <sup>th</sup> usually weaker take out	Ace		Usually fro		A from		GENERAL APPROACH AND STYLE
	King		Top of sequ		Promi		
	Queen		Top of sequ			ses J or K	Strong and 5, Approach C, o/e, standard carding, multi x 5 ways
	Jack		Doubleton			ig higher	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		Doubleton or 9		J and higher honour		
6 card suit weak	9		Sequence o	r doubleton	10 and	higher honoour	
	Hi-X						
	Lo-X						
Reopen:	SIGNAL		RDER OF H	PRIORITY			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner	r's Lead	Declarer's Le	ad	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Ghestem – cue = suit lower and higher than opener bid 2nt = lower suits	1	o/e or	count	count		o/e	
3C = other	Suit 2						Multi 2D – weak 2 in a major
	3						8 trick hand in a minor
	1						20 point NT
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2	o/e or	count	count		o/e	
DON'T over openining 1NT Can be 5/4	3						
Bid the lower suit regardless of length	Signals (including Trumps):						
u u	Trumps –						
				DOUBLES			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO	UT DO	UBLES (Sty	le; Responses;	Reopen	-	
X for take out	Usually o				•		
Bid suit with an opening hand				cover in opener	suit		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24							SPECIAL FORCING PASS SEQUENCES
Natural bidding	SPECIA	L, ART	IFICIAL &	COMPETITIV	VE DBL	none	
OVER OPPONENTS' TAKEOUT DOUBLE	┛ ┝───						IMPORTANT NOTES
Bid naturally	_						
	_						
							PSYCHICS:rarely

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OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING				
1*	Х	2+			natural						
1 ♦		4+			natural						
1 🗸		5+			natural						
1 🔺		5+			natural						
INT	15-17				2c = stayman, 3C = puppet game going						
2*	x	23+			2H – Q or less/ 2D - relay	Usually natural					
24		201									
2♦	Х	multi									
2		6+		8 trick hand							
2♥		0+			2nt - relay						
2♠		6+		8 trick hand	2nt - relay						
2NT		21/22 points		Usually balanced. Can have 5 card suit	2C – Stayman (weak), 3C puppet (game going) Transfers Majors and minors						
3*		7		preemptive	Can pass or bid with points						
3♦		7		"	"						
3♥		7		"	"						
3♠		7		"	"						
3NT				Usually a long minor							
5111											
4*		8									
4♦		8									
4♥		8									
4		8									
4NT	N/A						l				
5*	N/A					HIGH LEVEL BIDDING					
5♦	N/A					Cue bids (suit agreement) show 1 <sup>st</sup> or 2 <sup>nd</sup> round control					
5 <b>♥</b>	N/A					Key Card Discharged 50 1 4 5D 0	2				
5♠	N/A					Key Card Blackwood – $5C = 1$ or 4, $5D = 0$ or 3, $5H = 2$ Aces (incl K of trumps, $5S = 2$ Aces including Q					
					1	<u> </u>					