DEFENSIVE AND COMPETITIVE BIDDING	SIVE AND COMPETITIVE BIDDING LEADS AND SIGNALS					
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEADS STYI	Æ			CATEGORY: Green	
Natural style	L	ead		In Partner's Suit		
Responses:	Suit 1/	3/5		1/3/5	PLAYERS	
Jump raise: Pre-emptive	NT 1/3/5 or 4 <sup>th</sup> if 3		high			
Cue bid = forcing raise	1	ual			Maria de Lurdes CENTENO Lena ESPIRIOSANTO POR2239 POR2590	
Jump cue = fit, 4 <sup>+</sup> cards support, Splinter	N	No rule against slar				
New suit = Major over minor is F1, minor over Major is NF						
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY	
15-18, <b>2</b> <sup>nd</sup> position, system on.		Lead Vs. Suit Vs. NT				
10-14, <b>4</b> <sup>th</sup> position. System on.	Ace Ax, AKx, AKJ10x		x, AKx, AI titude	$KJT(+), AKJx \rightarrow$	GENERAL APPROACH AND STYLE	
15-18, <b>4</b> <sup>th</sup> position – x followed by 1NT. System on.	King AK, KQ(+), KQJ(-			olock or count	2 OVER 1 GF and 1NT F1 over M, see Note 12	
	Queen QJ (+), AQJ x $\rightarrow$		$J10 \rightarrow attit$	tude	Longer Minor: 1 & is 3:3	
	Jack Jx, JT $(+) \rightarrow$ attitude		x, JT9 →		2. strong, near Game Force - any suit,(s) any shape	
JUMP OVERCALLS (Style; Responses; Unusual NT)					2 ◆ = Multicolor (one weak major, strong minor or 22-23 HCP	
the state of the s					bal)	
Modified Michael's cue-bids over ( <b>note 1</b> )					2♥/♠ = Muiderberg (weak, 5M and 4-6 m)	
<b>Reopen</b> : 2M after $1m = 6^+$ cards, $11-14$ HCP					1NT = 15-17; Can have 6 in a minor and also a single Ace	
Other jump overcalls = pre-emptive.					2NT = 20-21; Can have 5 in a major	
	SIGNAI	S IN ORDER O	OF PRIOR	RITY	3NT = Gambling	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Partner's Lea			Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Direct cue over RHO = natural	SUIT * UDCA, O/E first o			O/E	Walsh	
Cue on LHO suit = two suit hand				Lavinthal	Inverted minors	
					Bergen raises	
					Modified Michael's cue-bids ( <b>note 1</b> )	
VS. NT (vs. Strong/Weak; Reopening; PH)					2♦ Multicolor	
Multilandy: $2 \clubsuit = \text{Majors}$ ; $2 \spadesuit = \text{one undefined major}$ ; $2 \checkmark / \spadesuit = \checkmark / \spadesuit + \text{minor}$ ; $2NT = \text{minors}$ ; $Dbl = 5^+ \text{ m} + 4 \text{ M}$					2♥/♠ Muiderberg	
Landy on reopening: 2♣=Majors; others=natural; Dbl=5+ m + 4 M.					Lebensohl: after an overcall of a 1NT of the partner; Reverses of the partner; double of the partner of a weak opening; 5 <sup>th</sup> position after 1-2 pass in Major	
Over weak NT: Dbl= 15+ bal or any strong hand; 2 = majors;					Drury: 2♣ with 3 cards and 2♦ with 4 cards	
2♦/♥ = transfer; 2♠= Both Minors 2NT= Minor					Helvic after x of 1NT	
<b>Reopening</b> vs weak NT: $Dbl = 5^+ m + 4 M$ ; 2. Majors;		DOUBLES	S		Minorwood in FG	
Others = natural.						
VS PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT DOUBLES (	Style: Responses	s: Reoneni	ing)	SPECIAL FORCING PASS SEQUENCES	
Natural style.					After suit overcall by opps, "pass" may be penalty	
1 main oij 10.	Natural TO with standard distribution for normal hands or any for 18 <sup>+</sup> HCP Standard responses			The can overeal of oppo, pass may be penalty		
	Reopening $TO = 8^+$ HCP.				<b>   </b>	
WE ADTICIAL STRONG ODENINGS : 1 1 on 2 c	SPECIAL, ARTIFICIAL	& COMPETIT	IVE DRI	1		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24				1		
	Negative and competitive of					
OVED ODDONENTO, TAKEOUT DOUBLE	Support doubles and redou			IMPORTANT NOTES		
OVER OPPONENTS' TAKEOUT DOUBLE	Over minor Michaels: Major = stopper Over Major Michaels: cue bid in opponents' major = limit raise				IMPORTANT NOTES	
1M - (DBL) » 2♣ = good support (8-10) with 3 cards	Over Major Michaels: c	ue bid in oppon	ents' maj	PSYCHICS: Very unusual		
With 4 + cards » Bergen raises and Jacoby	» Bergen raises and Jacoby					

<sub>U</sub>	IF MAL	. OF	د				
OPENING	TICK IF ARTIFICIAI	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1*		3	4♥	Natural, 3+ cards	Walsh. Inverted minors (note 2).	Check-back over 1NT and 2NT ( <b>note 3</b> ). After 1♣ – 1M – 2M, same trials as 1M-2M	
1 •		3	4♥	Natural, 3+ cards	Inverted minors ( <b>note 2</b> ).	Check-back over 1NT. After $1 \blacklozenge - 1M - 2M$ , same trials as $1M-2M$	
1♥		5	4♦	Natural, 5+ cards	5+ cards  1 \( \black=4+\black\), F1; 1NT= F1; Splinters Bergen raises. 2ST Jacoby  After direct support, lo (note 4).		Drury (2♣ with 3 cards support and 2♦ with 4 <sup>+</sup> -see Note 5)
1 🛦		5	4♦	Natural, 5+ cards	Splinters. Bergen raises. 2ST Jacoby		1
INT				15-17 bal	Stayman, Transfers, $2 \triangleq Minors$ , $2NT = Minor$ suit, $4 \triangleq Majors$ ; $3 \checkmark / \triangleq with 6+cards$ , invitation for slam, $3 \triangleq / \triangleq invitational$ to $3NT$ with $6+c$ AR, RD or AD, $4 \checkmark / \triangleq to$ play, $4 \triangleq Gerber$ , $4NT = Quantitative$	After Stayman ( <b>note 6</b> ); after transfer for Majors ( <b>note 7</b> ); after transfer for minors ( <b>note 8</b> ).	
2*	X			Any distribution, 18+ and at most 5 losers, 24 + if bal	$2 \bullet = \text{ relay}$ ; $2 \blacktriangledown = \text{ red ace}$ ; $2 \spadesuit = \text{ black ace}$ , $2NT = 2k$ or $8+p$ , $3 \clubsuit = 5^+ \blacktriangledown$ , $3 \spadesuit = 5^+ \spadesuit$ ; $3 \blacktriangledown / \spadesuit / NT = 2Aces$ color/range/mixed	After $2 \blacklozenge -2NT$ , same as 2NT opening After $2 \blacklozenge , 2 \blacktriangledown / \spadesuit$ is NF After $2 \blacklozenge , 3 \clubsuit / \spadesuit / \blacktriangledown / \spadesuit$ is GF	
2◆	X			Multi, one Major suit, 6+ cards, weak (7-11) or 5- losers in a minor or 22-23 balanced	2NT= relay forcing; 4♣= ask to bid suit in transfer; 4♠= ask to bid suit.	After 2♥/♠-2NT, same as 2NT opening	
2♥		6		5 ♥ and 4+ minor (5-10 HCP)			
2.		6		5♠ and 4+ minor (5-10 HCP)	• 3♥ ▷ Natural, NF • 2ST ▷ Relay, GF • 3♣ ▷ Sign off in ♣ • • 3 ◆ ▷ Invitation in ♠ • 3♠/4♠ ▷ Pre-emptive Barrage		
2NT				20-21, may have 5M	See note 9		
3♣/♦/♥/♠		(6)7		Pre-emptive			
3NT				7 cards solid minor	4♣= Pass or Correct; 4♦= ask for shortness.		
4♣/♦/♥/♠		8(7)		Pre-emptive			
4NT	X			Minor two suit			
						HIGH LEVEL BIDDING  R5KCB ( 30-41, 5NT= 2 KC w/ useful void, 6X= 1 KC w/ void in X, 6 in trump suit= 1 KC w/ void above suit); Exclusion Blackwood; after 5NT (ask kings), 30-41; D=0,P=1 after opp overcall.	

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NOTE 1 – MODIFIED MICHAEL'S CUE-BIDS
Over 1*: 2* natural; 2 \leftarrow = \forall + \Rightarrow; 2NT = \leftrightarrow + \forall; 3 \Rightarrow = \leftrightarrow + \Rightarrow
Over 1 \lor : 2 \lor = + + \Leftrightarrow : 2NT = + + \Leftrightarrow : 3 \Rightarrow = + \Rightarrow
NOTE 2 – INVERTED MINORS
1m - 2m = GF
1 . -2 . = 8-10 HCP
1 ◆ - 3 ♣ = 8-10 HCP
1m - 3m = pre-emptive, limited to 7 HCP
NOTE 3 – CHECK BACK
1m - 1 • /1M - 1NT = 12-14 Bal (2 ♣ = asks for majors)
2 ♦ = both, not max; 2M = 3 cards, not max; 2OM = 4 cards, not max; 2NT = w/out M, not max
3 ♦ = both, max; 3M = 3 cards, max; 3OM = 4 cards, max; 3NT = w/out M, max
1m - 1 \checkmark /1M - 2NT = 18-19 Bal (3 \checkmark = asks for majors)
3 \bullet = both; 3M = 3 cards; 3OM = 4 cards; 3NT = w/out M
 NOTE 4 – LONG & SHORT TRIAL BIDS
 Opner (1<sup>st</sup> or 2<sup>nd</sup> position)
                                                        Response
                                                        2 (8-10, 3 cards, NF)
 1 🛦
 3♣/♦/♥, normal trial bid normal
 3♠, generalized trial bid with bad ♠
                                                        0-1 figure, pass, with 2-3, 4 •
 3ST, 18 - 19 bal
 4♣/♦/♥, splinter
 4♥, to play
 2ST, trial bid with singleton
                                                        3♣, asks for singleton
 3♦/♥- singleton ♦/♥
 3♠- singleton in ♣
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# 3♦/V- singleton ♦/V 3♠- singleton in ♠ Opner (1<sup>st</sup> or 2<sup>nd</sup> position) Response 2♥ (8-10, 3 cards, NF) 3♣/◆- normal trial bid 3♥- generalized trial bid with bad ♥ 3ST, 18 - 19 bal 3♠- splinter 4♣/◆- splinter

4♥- to play 2ST- trial bid in ♠

2♠- trial bid with singleton 3♣/♦- singleton ♣/♦ 3♥- singleton in ♠ 2NT asks for singleton

### NOTE 5 – DRURY WITH 4<sup>+</sup> CARDS SUPPORT

**1**♥ - **2**♦ = 10-12 HCP, without singleton

1 ♥ - 2 ♠ =  $10^+$  HCP, with singleton (2NT asks, answers by steps, see Note 4)

**1♥ - 3♥** = 7-9 HCP

 $1 \spadesuit$  - 2 ♦ = 10-12 HCP, without singleton

**1** • **2NT** =  $10^+$  HCP, with singleton (**3** • asks, answers by steps, see Note 4)

**1**♠ **- 3**♠ = 7**-**9 HCP

## NOTE 6 – SOME SEQUENCES AFTER STAYMAN

1NT - 2♣ - 2♦ -2♥ = Preentive for ♥ or ♦ 1NT - 2♣ - 2♦ -2 ♦ = 5 ♦ + 4♥, invitational

# NOTE 7 – TRANSFER FOR MAJORS SEQUENCES

1NT - 2 - 2V - 2NT = Invitational

1NT - 2 - 2 - 2 - 2 - 1 - invitational with 5 - 2 - 1 and 4 - 1

1NT - 4 = 5 + 5

# NOTE 8 – TRANSFER FOR MINORS SEQUENCES

1NT - 2 ♠ - 2NT = Super-accept in ♣ 1NT - 2 ♠ - 3 ♣ / ♦ = Prefers ♣ / ♦

# **NOTE 9 – 2NT Opening**

After opening in 2ST (or 2ST after an opening of  $2 \clubsuit$  or  $2 \diamondsuit$ )

And opening in 251 (or 251	arter an opening of 24 or 27)				
Opener	Response				
Puppet Stayman	• 3*(Puppet)				
• 3 <b>v</b> has 5 <b>v</b>	Answers to 3♦				
• 3♠ has 5 ♠	• 3♥ (has 4♠)				
• $3 \cdot = $ (one or 2 M fourth)	• 3♠ (has 4♥)				
	• 4 • (has both Majors)				
	• 3 • = Transfer to ♥				
	• 3♠ = Transfer to 3ST (may be to play 4♣ or 4♦)				
	• 3ST = 5 ♠ + 4 ♥ (only to play game)				
	• 4* = Gerber				
	• 4 • = Both Majors				
	• 4♥ = Minors, short in ♥				
	• 4 • = Minors, short in •				
	• 4ST = Quantitative				

### SPECIAL AUCTIONS IN COMPETITION

LEBENSOHL

2NT WITH 4+ CARDS SUPPORT

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NOTE 10: Sandwich: (1x) - Pass - (1y) - ?
DB = Takeout, 12+ HCP
1ST = 4c in the superior suit and 5c in the inferior suit
2x = 4c in the inferior suit and 5c in the superior suit
2y = Natural (6 good cards)
2ST = 5 + c in both other suits
NOTE 11: Reopening: (1x) - Pass - (Pass) - ?
DBR = Takeout, 8+ HCP
2x = Any two suits
1ST = 10-14 bal with defense on x (DB followed by 1ST = 15-18 bal with defense on x)
NOTE 12: Catch All Developments
In the sequence 1 - 2 - ? the possible rebids are:
2♦: 4+ ♦, 14+ HCP
2♥: 4+ ♥, 14+ HCP
2♠: catch all = 6 ♠, 11-15 or 5+ ♠ and 4+ cards of another suit with 11-13
2ST: 12-14 or 18-19 balanced (5332)
3♣: 4+ ♣, 14+ HCP
3♠: 6+ ♠, 16+ HCP
3ST: 15-17 bal (5332)
After the opener rebids 24, the respondent can ask for clarification with 2ST. The answers are:
3♠: 4+ ♠, Î1-13 DP
3♦: 4+ ♦, 11-13 DP
3♥: 4+ ♥, 11-13 DP
3♠: 6+ cartas de ♥, 11-13 HCP
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# SIMILIAR VOICES APLIES TO THE OTHE 2/1 VOICES