


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS		WBFC Convention Card	
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
General Style = 1 Level may be aggressive NV, sound 2nd level		Lead	in Partner's Suit	Category: Green	
Responses: Jump Raise PRE, Cue bid F, New suit F, Jump Shift NAT NF	Suit	3RD/5TH	3RD/5TH	Country: Singapore	
Reopening: Same	NT	4TH	4TH	Event: 18th World Team Youth Championships U21 Teams	
	Subseq			Players: Russell Siew	
	Other:			Tioh Jing Kai	
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS		SYSTEM SUMMARY	
Direct: 15-17	Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE	
Responses: As over 1NT opening	Ace	Ax+ AKx+ (asks attitude)	AKJx+ AQJx+ (asks count/unblock)	2/1 GF	
Reopening: 11-14	King	AKx KQ+	AKx+ KQxx+ (asks attitude)	Nat, 5cM	
	Queen	Qx QJx+ AQJ+	AQJ+ QJ10+ KQ109+	F 1NT over 1M	
	Jack	Jx J10x+ AJ10+ KJ10+	Jx J109+ J10xx+ HJ10+	Better minor	
	10	109; 109x(+); H109x(+); 10x	H109+ 10x + 109x		
	9	9x	9x+ 98x	1NT Openings: 15-17	
New suit: NAT PRE	Hi-x	Sx	Sx; Sxxx; xxxS	2 OVER 1 Responses GF	
Responses: New suit = F, Cue = Forcing Raise, 2NT=Ogust	Lo-x	xxS; HxS; xxSx; xxxS	xSx; HSx; HxxS(+); xxxSx	SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
Unusual 2NT = Lowest 2 unbid	SIGNALS IN ORDER OF PRIORITY			3NT Gambling	
Reopening: Intermediate	DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding
	Suit:1st	Lo = Encouraging	Lo/High= Even	Lavinthal	
(1m)-2m = MM 5+4+	2nd	Lo/High= Even	S/P		
(1M):2M = OM + m	3rd	S/P			
Jump Cue Bid (3 level) = Ask for Stop	NT: 1st	Lo = Encouraging	Lo/High= Even	Lavinthal	
Jump Cue Bid (4+ level) = Takeout	2nd	Lo/High= Even	S/P		
VS. NT(vs. Strong/Weak; Reopening;PH)	3rd	S/P			
Meckwell Against weak: Meckwell Against Strong:	Signals (including Trumps):				
X = Pen X = (R) to 2C					
2C = C+S / H+S 2C = C+M					
2D = D+M 2D = D+M					
2H/S = NAT 2H/S = NAT	DOUBLES				
2NT = STR both M or one-suiter w C 2NT= mm / STR MM	TAKEOUT DOUBLES(Style;Responses;Reopening)				
3C = C+H	Style: Sound, might be light w good shape				
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	Responses: Cue F until suit agreement, New suit = 0-8, 1NT = 6-10			SPECIAL FORCING PASS SEQUENCES	
T/O DBL thru 4S, LEB after (2M)-DBL-(P)	Jumps PRE over opps RDBL				
(2M)-4m = 5+m + OM	Reopening: might be light with appropriate shape				
(2M)-3M asks stopper	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
	Neg X through 4S				
	Responsive X through 4S			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
VS. ARTIFICIAL STRONG OPENINGS	Support X through 2S				
DBL = Majors; NT = minors					
OVER OPPONENTS' TAKE OUT DOUBLE					
XX=10+, 1NT 8-10				Psychics: Rare	
New Suit F. Jump Shift NF. Jump Raise PRE.					
2NT = L/R+ (Jordan 2NT)					

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
IC		3	4S	Usually 12+	1M may bypass 4Ds; 1NT = 6-9; 2NT = 10-11 2x = WJS; 3x = SPL	XYZ After 1m-2m; 2NT and 3m are NF	Single Raise = 6-9, Double Raise =
					1m-2m = F1; 1m-3m = PRE		
ID		3	4S	Usually 12+	1M may bypass 4Ds; 1NT = 6-9; 2NT = 10-11 2x = WJS; 3x = SPL	XYZ After 1m-2m; 2NT and 3m are NF	As above
					1m-2m = F1; 1m-3m = PRE		
					1D-2C = GF		
IH / IS		5	4S	Usually 12+	1NT = F1; Fit jumps; Dbl Jump = SPL; Jac 2NT	1M-2x-2M does not promise extra length	As above
					1M-3M Limit Raise	After 1M-2M; Help Suit Game Try	Drury
INT				15-17	Jacoby/Texas Transfers, Gerber 2C = Stayman 2S = range ask or clubs 2NT = diamonds 3C = both minors weak(non forcing) 3D = both minors strong, no major shortness	Smolen; simple new suit rebid by responder after 2s or 2nt shows shortness	
2C	Yes			STR ART	2D = Waiting; 2H/S = 8+ points 5+ cards; 3C/D = 8+ points 6+ cards, 2NT = 10+ BAL	After 2D, 2H/S = Kokish relay; 2NT = 22-24 BAL; 2H-2S-2NT = 25+(same as 2NT opening afterwards)	
2D		6		Pre-emptive	Ogust 2NT		
2H		6		Pre-emptive	Ogust 2NT		
2S		6		Pre-emptive	Ogust 2NT		
2NT				20-21	Puppet Stayman; Jacoby/Texas Transfers; Gerber		
3C		7		Pre-emptive			
3D		7		Pre-emptive			
3H		7		Pre-emptive			
3S		7		Pre-emptive			
3NT				Solid m suit, may not have outside A/K	4C/5C = P/C 4D asks Gerber 4H/S = NAT 4NT = QUANT		High Level Bidding RKCB 1430
4C	Yes			7+ STR H, 8-9 tricks	4D = ART (R) Slam Interest 4H = S/O 4S = NAT, NF		DOPI 5-Level, DEPO 6-Level
4D	Yes			7+ STR S, 8-9 tricks	4H = ART (R) Slam Interest 4S = S/O		Splinter
4H				7+ H, 7-8 tricks, Weaker than 4C			4m = RKC if m agreed
4S				7+ S, 7-8 tricks, Weaker than 4D			Cue-Bid 1st/2nd round control
4NT				mm 6+5+			
5C							
5D							
5H							
5S							
5NT							