DEFENSIVE AND COMPETITIVE BIDD	ING
OVERCALLS (Style, Responses, 1/2 Level, Reopen	ning)
I IvI = 5+ cards, 8+	<u> </u>
2 lvl = 5+ cards, 11+	
Michaels Cuebid	
INT OVERCALL (2nd/4th Live, Responses, Reoper	ning)
15-18 (2nd), 11-14 (4th)	
2C = Stayman, 2D = Transfer to Hears, 2H = Transfer to S	
2S = Transfer to Clubs, 2NT = inv., 3C = Transfer to Diamo	onds
BD = 5/5 in M inv+	
JUMP OVERCALLS (Style, Responses, Unusual N	Γ)
Jnusual NT	
DIRECT AND JUMP CUE BIDS (Style, Responses,	Reop.
After pd. M bids = fit and invitational (2NT gf with fit)	
After pd. m bids = asking for stopper in opps suit	
/S. NT (vs. Strong / Weak, Reopening, PH)	
/s. strong: 2C = 5/5(4) in M, 2D = 6+ H/S, 2H = 5H	+ 4+m,
2S = 5S + 4+m, X = penalty (vs strong and weak)	
/s weak (max 14): 2X = nat., good 5 Card suit, 2NT	= m's
S. PREEMPTS (Doubles, Cue-bids, Jumps, NT bid	ds)
/S. ARTIFICIAL STRONG OPENINGS	
/S. ARTIFICIAL STRONG OPENINGS /S. 1♣ Precision: X = 4/4Ms, 1NT = 4/4 ms	
/S. 1♣ Precision: X = 4/4Ms, 1NT = 4/4 ms	
VS. 1♣ Precision: X = 4/4Ms, 1NT = 4/4 ms  OVER OPPONENTS' TAKEOUT DOUBLE	
/S. 1♣ Precision: X = 4/4Ms, 1NT = 4/4 ms	

LEADS AND SIGNALS						
OPENIN	G L	EADS STYLE				
		Lead		In Partner's Suit		
Suit	3.	/5.		3./5.		
NT	2./4.			2./4.		
Subseq						
Other:						
LEADS						
Lead		Vs. Suit		Vs. NT		
Ace	AK, Ax			AKQ, AKJ		
King		Q, Kx		KQJ, KQ	Ţ	
Queen	Ø	J, Qx		AQJ, QJ	Т	
Jack		Γ, Jx		KJT, JT9		
10	T	·				
9	9	(				
Hi-x						
Lo-x						
SIGNALS	AI 8	ORDER OF PR				
		Partner's Lead	Declar	er's Lead	Discarding	
	1	Attitude			Attitude	
Suit		Count				
	3					
	1	Attitude			Suit pref.	
NT	2					
	3 Suit pref					
Signals (i	ncl	uding Trumps):				
		DO	UBLE	S		
TAKEOU	ΤE	OOUBLES (Style	, Resp	onses, Re	eopening)	
SPECIAL,	AR	TIFICIAL AND CO	)MPETI	TIVE (RE-)	DOUBLES	
Support Double or Redouble						

## **International-Convention-Card**

♠ ♥ © DBV e.V. ◆ ♣

Category:					
NBO:	Germany	EVENT:			
PLAYERS:		Baumgart, C. – Lange	er, E.		

SYSTEM SUMMARY				
GENERAL APPROACH AND STYLE				
5 card Majors				
1NT Opening: 15-17				
2 over 1 Responses: gameforcing				
SPECIAL BIDS THAT MAY REQUIRE DEFENCE				
SPECIAL FORCING PASS SEQUENCES				
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE				
PSYCHICS				

OPENING	TICK IF ART		NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING	
1 ♣		3			2 <b>4</b> = 11+, 5+ <b>4</b> s	2X = stopper showing, 2NT balanced min., 3♣ = min. unbal		
					1X = 6+, 4+ cards			
					2X = 4-8, 6+ cards			
1 +		3		3 only with 4432				
1 ♥		5			2NT = gf with fit	3X = singleton, 4X = void, 3NT = semibal (14-16), 3♥ = 17+	2C Drury	
					3♣ = inv, 3♥s, 3♦ = inv, 4♥s			
1 ♠		5					2C Drury	
1 NT				15-17 semibalanced	2♣ = Stayman 8+, 2♦/♥ = Transfer to H/S			
					2NT = inv., 2 <b>♦/3</b> ♣ = Transfer to C/D			
					$3 \spadesuit = 5/5 \text{ M}$ , inv+, $4 \clubsuit = \text{minorwood}$ , $4/5 \text{NT} = \text{quant}$ .			
2 🐥	Х			Semi-/gameforcing	2♦			
2 ♦		5		Weak Two in Diamonds	2NT = Ougust	Steps: min, bad suit; min, good suit; max, bad suit; max,		
						good suit		
2 ♥		5		Weak Two in Hearts	2NT = Ougust	See above		
-		<u> </u>		Tround in the arts		1		
2 🏚		5		Weak Two in Spades	2NT = Ougust	See above		
Z •				Weak Two in opaces	Zivi – Ougust	occ above		
2 NT				20-21 semibalanced	3♣ = Puppet Stayman; 3♦,3 ♥ = transfer			
				20 21 30mbalanceu	0 ₩ - 1 upper orayman, 0 ¥,0 ¥ = transier			
-	-	1						
3 ♣	-	6						
3 ♦	-	6						
	-	1	-				<del>  </del>	
3 ♥		6						
3 A 3 NT	_	О		Gambling : solid 7-8 card minor		UICH I EVEL BIRDING		
3 N I	_	7	-	Gambing . Solid 7-6 Card Minor		HIGH LEVEL BIDDING  RKCB = 30/41 and void showing answers; in ♥s: 5♥ ≠ no ♥Q, placed Kings		
	}	7	-			RKCB = 30/41 and void snowing answers; in ♥s: 5 ♥ ≠ no ♥C Minorwood = 30/41	ı, piaceu Kings	
4 <b>♦</b>	}	<u> </u>	-			Minorwood = 30/41  Mixed Cuebids, R0P1 D0P1		
4 ♥		6				Exclusion KCB = 30/41		
4 🌲		6				EXCIUSION NOB = 30/41		