DEFENSIVE AND COMPETITIVE BIDDING		LEA	DS AND SIG	NALS	W B F CONVENTION CARD
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING	LEADS STYLE			
Overcall at the 1 level shows generally 8+ points and 5 a card suit		Lead		In Partner's Suit	CATEGORY: Green
2 level overcall shows normally 6 cards and 10 points	Suit		our. 2 nd from	4^{th} from honour, 2^{nd} from bad	
	Salt	bad suit	, 2	suit	
Cue bid raises are strong	NT	4 th from hor	our. 2 nd from	4 th from honour, 2 nd from bad	PLAYERS: Liam and Jamie Fegarty
		bad suit		suit	
Michaels, Unusual no-trump	Subseq	U/D Attitud	e	U/D Attitude	YOUNGSTER U21
Mixed Raises: $1X-1M$ - (anything less than $2X$) – $3X$ = Mixed Raise	Other:			•	
Showing about 6-9 pts and scattered values & 4M					
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY
15 – bad 18 all system on (11-14 in protective)	Lead	Vs. Suit		Vs. NT	
	Ace	AKx(+)		AKQx; AKJx(+)	GENERAL APPROACH AND STYLE
	King	KQ; AKx(+)	AKQ; AKJ; KQJ; KQTx(+)	Natural, 5-card Majors (2+ club)
JUMP OVERCALLS (Style; Responses; Unusual NT)	Queen	QJ; KQx(+)	•	QJTx(+); KQJx(+); KQTx(+)	
Weak showing 6 card suit (can be 5 at green)	Jack	JT9(x)(+); J		JT9(x)(+); Jx	3 Weak 2s
2NT (direct) = 2 lowest ranking suits (at least 5-5)	10	T9(x)(+); T2		T9(x)(+); Tx	
	9	9x		9x	
Reopen: Intermediate (12-16)	Hi-X	xSxx; Sx		xSxx; Sx	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Lo-X	HxxS		HxxS	
Non-jump cue bid is Michaels (5-5 in majors or 5-5 in unbid major and an unspecified minor)		N ORDER OF P	RIORITY		
Jump cue = stopper ask	Pa	rtner's Lead	Declarer's L	ead Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
sump ede – stopper disk		D ATT	COUNT	U/D ATT	3NT = Long Running Minor (Gambling)
	1.07	DAII	coon	0/12/111	Sivi – Long Running Winor (Gamoning)
VS. NT (vs. Strong/Weak; Reopening; PH)	Suit 2 SU	JIT PREF	SUIT PREF	COUNT	
2C = Majors (at least 5-4)	3			SUIT PREF	
2D = Single suited Major overcall	1 C	JUNT	COUNT	U/D ATT	
2H/S = bid major (at least 5) and a minor (at least 4)	NT 2 U	D ATT	SUIT PREF	COUNT	
2NT = Unusual No Trump	3			SUIT PREF	
	Signals (incl	uding Trumps):			
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	K lead asks	for Count. A or Q	lead asks for	Upside Down Attitude	
X= Takeout (after X, 2NT is Lebensohl forcing the X bidder to bid 3C (FADS))					
Leaping Michaels (or non leaping over 3 level pre empt):			DOUBLES		
Over 2D: $4D = 55$ H/S, $4C = C\&$ major (all forcing) Over 2M: $4C = C\&$ other Major (all forcing)					
2X - 3X asks for a stop					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1* or 2*	TAKEOUT	DOUBLES (Sty	le: Responses	: Reopening)	
Over str 1C: $X =$ Heart overcall; 1D = Spade overcall; 1H = Red		-		nape) showing 2 or less of	━┫┠─────
suits or Blacks; $IS = Majors$ or Minors; $INT = H \& C$ or $S \& D$				ind (but must still have the	
1C-2X = Natural and weak or 3-suiter without	correct shap	1	00 Iui 1055 500	and your must still have the	
Over $1C - P - 1D$: X = Spade overcall; rest as above			ces to play afte	er a double in competition	
OVER OPPONENTS' TAKEOUT DOUBLE					SPECIAL FORCING PASS SEQUENCES:
2NT = good raise	SPECIAL	ARTIFICIAL &	COMPETIT	IVE DBLS/RDLS	IMPORTANT NOTES:
2111 – guod faise	STECIAL, .	ANTIFICIAL X	COMPETIT	IVE DDL5/NDL3	INI ORIANI NOIES;
XX = 9+ points					┥┟─────
Transfers after 1M (X)					PSYCHICS: Rare
					IMPORTANT NOTES

QG	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU						
OPENING				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1*		2	4H	Nat clubs (unbal)/ 12- 14bal/18-19bal (may have 5D)	Inverted minors; Weak Jump shifts;	4 th suit forcing; reverses by opener (forcing); checkback over 1NT rebid and 1X- 1Y- 2NT	Cue bid over competition = Strong Raise; 2NT over X = Strong Raise		
1 •		4		Normally 5 (maybe 4 with 4441) nat Diamonds, generally unbalanced	Inverted minors; 2NT = very weak raise (5- pts) Weak Jump shifts; splinters	4 th suit forcing; reverses by opener (forcing); checkback over 1NT rebid and 1X- 1Y- 2NT	Cue bid over competition = Strong Raise; 2NT over X = Strong Raise		
1♥ 1♠		5	4H	Natural 11+	Game Forcing Jacoby; weak jump shift; bergen raises; splinters	4 th suit forcing; reverses by opener (forcing); checkback over 1NT rebid and 1X- 1Y- 2NT	Cue bid over competition = Strong Raise; 2NT over X = Strong Raise		
1NT			-	15-17 balanced	Stayman, Transfers, 2NT and 2S are Minor Transfers, 3M = shortage		Over artificial overcall, X shows a majority of the points; 2NT = Lebensohl – forces 3C		
2*	~			23+ bal/gf	2D = negative/waiting, 2NT = 10+Bal (then Stayman & transfers)	Kokish			
2♦		5 (NV) 6 (V)		9- points	2NT = strong enquiry, feature responses				
2♥ 2♠		5 (NV) 6 (V)		9- points	2NT = strong enquiry, feature responses				
2NT				20-22	5-card muppet stayman; 3s = 5s, 4h; 4X = slam try 2 levels higher - 1 suit up is RKCB				
3 4		6		9- points					
3♦		6		9- points					
3♥		6		9- points					
3♠		6		9- points					
3NT	1	7		Long solid minor, little outside	Partner passes if they have stops but bids 4C if they don't (pass or correct)				
4*		7		9- points					
4♦		7		9- points					
4♥	L	7		9- points					
4 ▲ 4NT	-	7		9- points Big hand looking for aces	5C = 0; 5D/H/S shows bid ace 5NT shows 2 aces; 6C shows AC	All bids are sign offs			
5.		7				HIGH LEVEL BIDDING			
5 ♣ 5♦		7				Cuebids -1^{st} or 2^{nd} round control			
5♥		7				RKCB - 30 41 event Hearts wh	ere (only over 4NT) we play 14,30		
5 ↓		7				DOPI/ROPI over RKCB interference			
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